

SWE 574 Software Development as a Team, Fall 2014
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Web Based Living History Application
Requirements Specifications Document

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Revision 5.0

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Revision	Date	Explanation
1.0	10.10.2014	Initial Requirements
1.1	20.10.2014	Modifications on section 2.1.1 Modifications on section 3 Modifications on section 4.1
2.0	26.10.2014	Modifications on sections 2.1.1, 2.2, 3 and 4.1
3.0	01.11.2014	Modifications on sections 2.1.1, 2.2, 2.3.4, 3 and 4.1
4.0	07.11.2014	Modifications on sections 2.1, 2.2, 3 and 4
5.0	14.11.2014	Modifications on sections 2.1, 2.2, 3 and 4

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1. Introduction

This software specifications document is a guideline for designers and developers regarding the functions served by the system. The purpose of this software project is to develop a web based system regarding people's memories using the programming language Java, and MySQL environment, to do mainly the following:

- Users should be able to describe a location and time based memory. The descriptions will include a place (or several places if appropriate), the time, and the exact description of the memory.
- Memories should be able to be located via searching and browsing. Search by location, time and person should be supported by the application.
- Users should be able to make comments on the memories.

The Web based system functions and user interface details are given in the following sections of this document.

2. Requirements List

2.1 Functional Requirements

There are 4 groups of functional requirements for users:

User Management Requirements

No	Requirement
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2.1.1	If a user wants to register (create account) to the system, he/she has to enter a name, surname, email address and a password. Then the system shall create an account with these information provided by the user.
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2.1.2	The system shall allow the user to login with his/her credentials (his/her username and password)
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2.1.3	The user shall be able to modify his/her registration information.
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Searching Requirements

No Requirement

2.1.4 The system shall enable the user to make a **search** for a memory according to specific search criteria. Searching for memories can be processed in 3 ways listed below:

- 2.1.4.1 Time based searching
- 2.1.4.2 Location based searching
- 2.1.4.3 Tag based searching

2.1.5 The system shall **list** and present the results of the search according to relevance.

Memory Management Requirements

No Requirement

2.1.6 The user shall **create** a new memory by giving a location(s), a time (a set of temporal info) and a description of his/her memory. The description can either be a detailed one or a very short one.

- 2.1.6.1 The user shall be able to use tags.
- 2.1.6.2 The system shall support temporal duration.
- 2.1.6.3 The system shall support the specifications of temporal instances in the form of day and/or month and year and (if exists) time of the day.

If time is provided by the user, then temporal supports the following information:

1. "Year" information is required.
2. "Month" information is optional. (If year is specified, month can be provided.)
3. "Day" information is optional. (If month is specified, day can be provided.)
4. "Time" information is optional. (If day is specified, time can be provided.)

If time is provided by the user, then:

5. "Hour" information is required.
 6. "Minute" information is optional.
 7. "Second" information is not meaningful in the description of a memory.
- 2.1.6.4 The user may not enter any time or temporal duration as well.

2.1.7 The system shall enable the user to select one of the memories from the results of a search and **view** that memory.

User Response Requirements

No Requirement

2.1.8 This is the community **feedback** aspect of the application.

The user shall make comments on a specific memory. The user shall choose one of the predetermined feedbacks such as the emotions: "I like that", "I agree with your memory", "I remember that", etc.

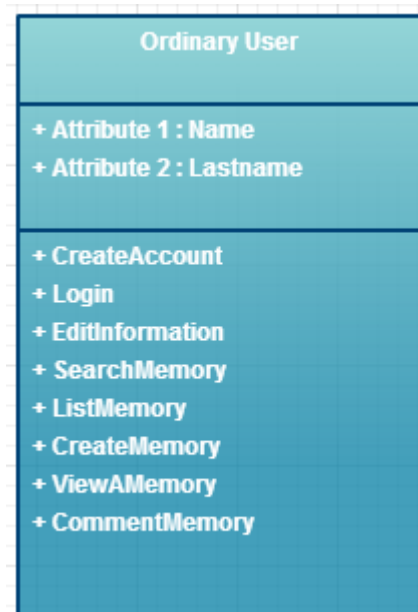
- 2.1.8.1 The feedback button “I like that” is an option that can be selected..
- 2.1.8.2 The feedback button “I agree with your memory” is an option that can be selected.
- 2.1.8.3 The feedback button “I remember that” is an option that can be selected.

2.2 Data Requirements



Package Diagram of “User” Class

The class “Ordinary User” that exist in the system is illustrated below.



2.3 Non-Functional Requirements

2.3.1 Security

No security requirements have been provided by the customer yet.

2.3.2 Configuration

All relevant information should be able to be exported in RDF for interoperability purposes.
The application should have a web and an Android based mobile client.

2.3.4 Environment

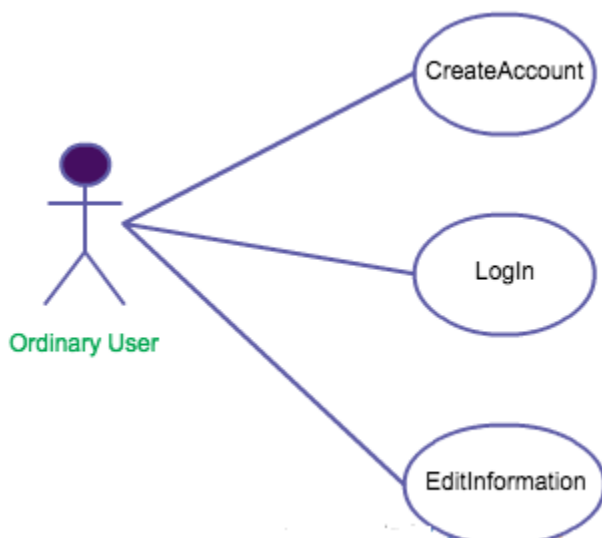
Language: Object-Oriented Languages
Database: Scripting Query Language
The hosting will be provided by the customer.
Software methodology to be used can be agile.

3. Actors & Use Cases (Function Groups)

<u>Actor</u>	<u>Description</u>
Ordinary User	Any person that uses the system by entering new memories or viewing existing memories
Administrator	The administrator of the system that manages the web based database and has additional privileges compared to an ordinary user

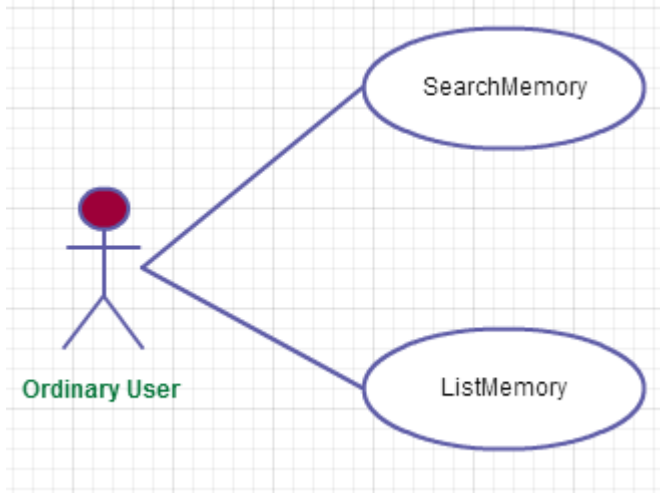
User Management Use Cases

These use cases are for the requirements 2.1.1, 2.1.2 and 2.1.3.



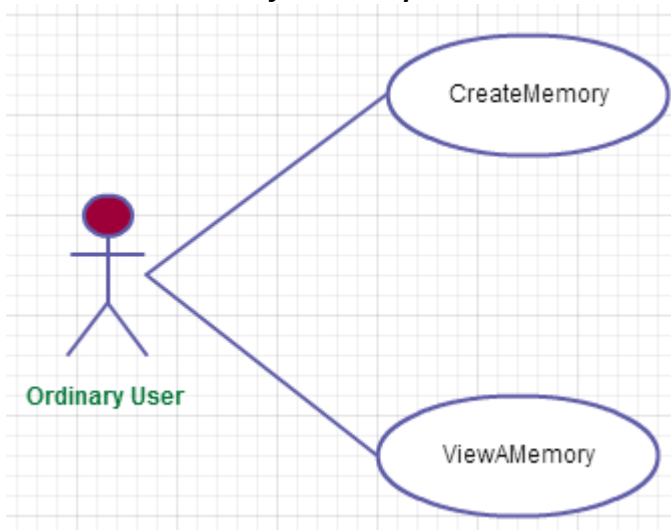
Searching Use Cases

These use cases are for the requirements 2.1.4, and 2.1.5.



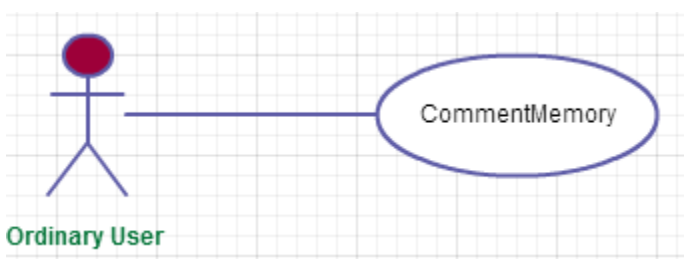
Memory Management Use Cases

These use cases are for the requirements 2.1.6 and 2.1.7.



User Response Use Cases

This use case is for the requirement 2.1.8.



4. Function Definitions

4.1 Ordinary User Functions

<u>No</u>	<u>Use Case</u>	<u>Description</u>
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USER MANAGEMENT FUNCTIONS:

1. CreateAccount

- ✚ This function lets any person to register her/himself to the system.
- ✚ A person must fill out a form that contain some mandatory field such as e-mail info.
- ✚ Reasonable lengths for all data fields and free format are assumed.
- ✚ Button SUBMIT will cause an email with a web link to be sent to participant's email address with a proper message in email to activate
- ✚ Account creation and login must be handled in a professional manner as much as possible

2. Login

- ✚ This function enables users to identify themselves to the system
- ✚ Unique e-mail address and password must be checked. If fields are matches with database, user must be redirected to the home page, else login form again.

3. EditInformation

- ✚ Information that users state during the registration can be retrieved and listed by this function (except password).
- ✚ While MY REGISTRATION INFO button displays necessary information, button UPDATE must be used to change those info.
- ✚ Button I FORGOT MY PASSWORD should mail the password of the user to his/her first entered email address (not the address entered on update screen). If user has forgotten his/her initial email address, there is no chance that he/she will retrieve the password.

SEARCHING FUNCTIONS:

4. SearchMemory

- + This function enables the users to search for memories with specific features.
- + The memories can be located via searching and browsing.
- + Advanced search by location, time and person are supported by the application.
- + A map showing the location of the memory is presented using GoogleMaps at the time of viewing a memory.

5. ListMemory

- + This function displays the search results.
- + Any user may invoke this function.

MEMORY MANAGEMENT FUNCTIONS:

6. ViewAMemory

- + This function displays memories.
- + Any user may invoke this function.
- + The memory categorization is based on 2 aspects: time & location. Advanced search by location, time and person is supported.
- + There are buttons to display previous and next memories for each location and to return to main menu.

7. CreateMemory

- + This function enables the user to describe a location and time based memory.
- + Each memory can have one or more locations
- + The user should enter a place, time and description for the memory.
- + Several places can be entered for the same memory.
- + The user is able to enter a memory description using multimedia elements (text, pictures, videos, sound recordings)
- + There may be tags

USER RESPONSE FUNCTIONS:

8. CommentMemory

✚ This function enables the users to respond to or comment on the existing memories.

4.2 Administrator Functions

The administrator functions are not yet described by the customer.

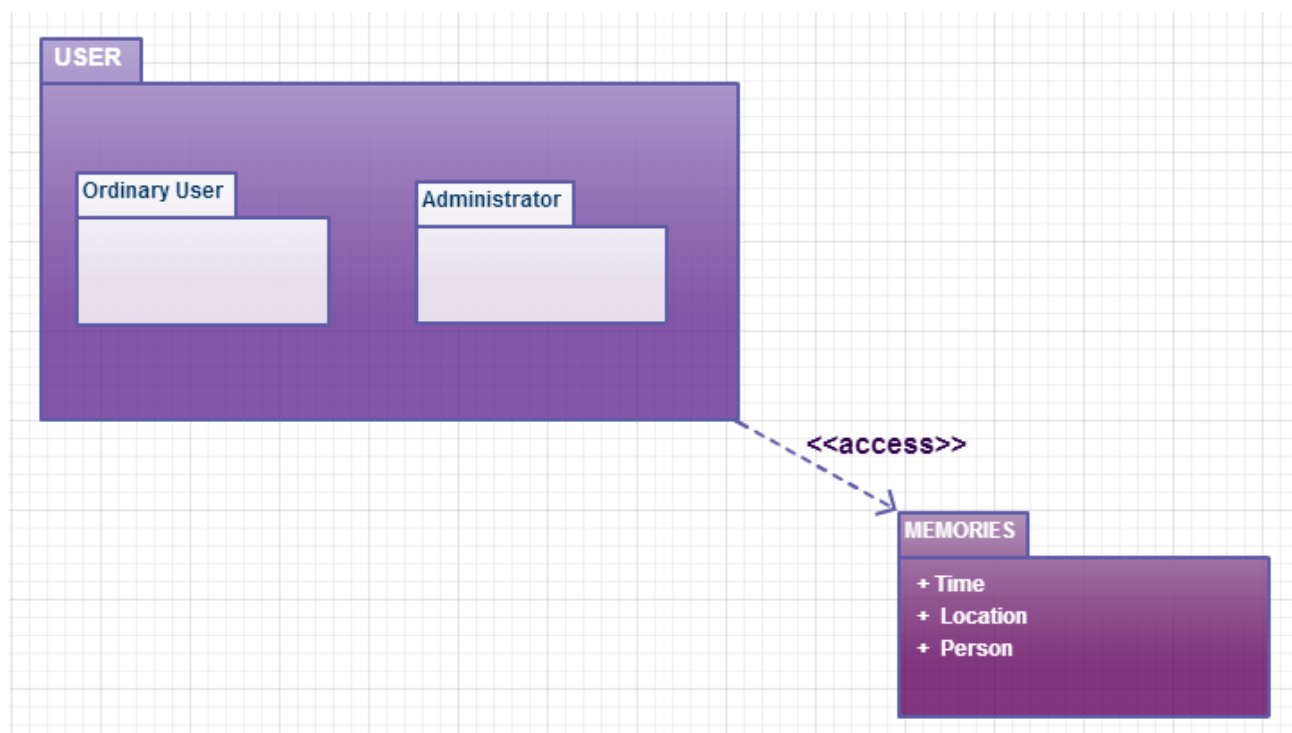
5. Glossary

Term	Description
Memory	In psychology, memory is the process in which information is encoded, stored, and retrieved.

6. Initial Structure

Initial structure of the system depends on packages that include related use cases.

In this system, these are ordinary user and administrator subsystem packages, both of which access the memory application's database system.



7. References

Suzan Uskudarlı's Problem Definition document on <http://moodle.cmpe.boun.edu.tr/mod/page/view.php?id=302> is used as a reference.