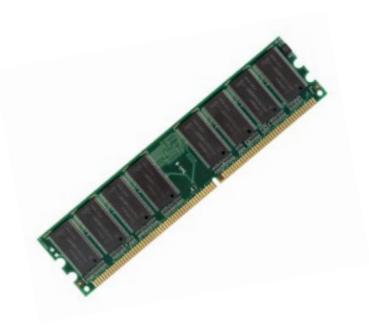
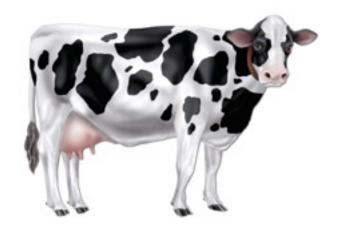
Data Structures

How you organize your information

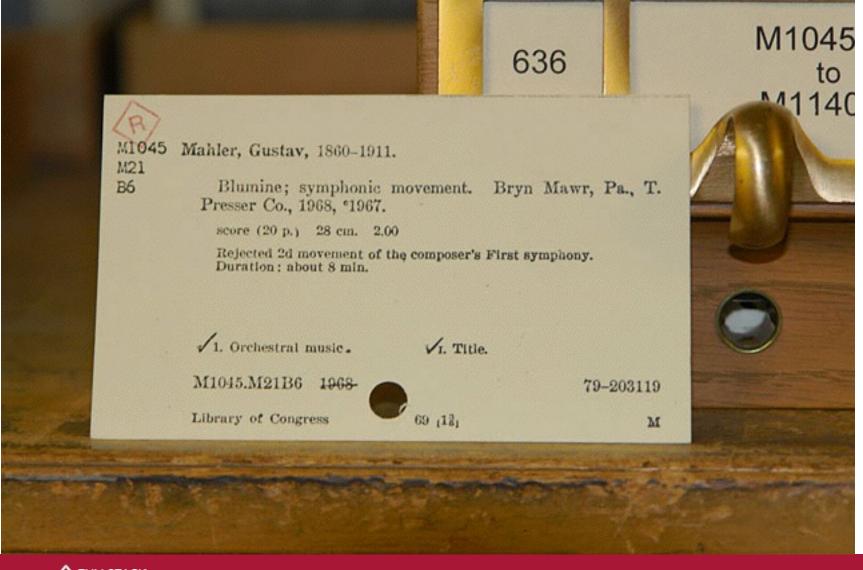








Storage Medum	Access Time
CPU Register	~1 ns
L1 Cache	3-10 ns
L2 Cache	25-50 ns
RAM	30-90 ns
Hard Drive	5-20 ms
CDs & DVDs	100-5000 ms
Tape Drive	10-180s
Network	60ms - Infinity



Primitive Data Types

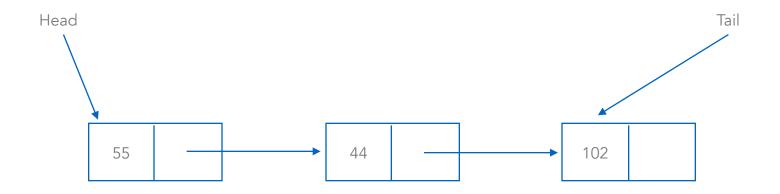
- Boolean
- Float
- Integer

Arrays

- Traditional Arrays
 - Fixed amount of space in memory
 - Array size must be known in advance
- Dynamic Arrays
 - Used in high level languages like Javascript, Ruby, etc
 - Grow as needed



Linked Lists



O(n)

	Access	Search	Insert	Delete
Array				
Linked List				

	Access	Search	Insert	Delete
Array	1	n	n	n
Linked List	n	n	1	1



