JuliaFMU

FMU

- struct:FMU infos
- struct:modelDescription
- struct:simulationData
- struct:experimentData
- struct:cStuff
- + function:loadFMU
- + function:unloadFMU
- + function:setExperiment
- + function:simulateFMU
- + function:interactiveSimulation

julia> fmu = loadFMU("path\to\FMU.fmu")

julia> exportResults(fmu, "path\log.csv")

+ function:exportResults

julia> simulateFMU(fmu)

julia> unloadFMU(fmu)

<<interface>>

fmi2Wrapper

- + fmi2SetTime
- + fmi2SetContinousStates
- + fmi2SetXXX
- + fmi2EnterEventMode
- + fmi2GetEventIndicators
- + fmi2GetContinousStates
- + fmi2EnterContinousTimeMode
- + fmi2GetNominalsOfContinousStates
- + fmi2CompletedIntegratorStep
- + fmi2GetDerivatives

FMU C API

FMU

- struct:internalData
- + fmi2SetTime
- + fmi2SetContinousStates
- + fmi2SetXXX
- + fmi2EnterEventMode
- + fmi2EnterContinousTimeMode
- + fmi2CompletedIntegratorStep
- + fmi2GetDerivatives
- + fmi2GetEventIndicators
- + fmi2GetContinousStates
- + fmi2GetNominalsOfContinousStates