LAB CYCLE - 4

1. Create a Graphics package that has classes and interfaces for figures Rectangle, Triangle, Square and Circle. Test the package by finding the area of these figures.

```
main_graphics.java
```

```
import package_graphics.*;
import java.util.*;
public class main_graphics {
  public static void main(String []args){
  System.out.println("Anjala Michael\n22mca007\nOOPS LAB\n20MCA132\nDate:21-
06-2023");
     package_graphics testObj = new package_graphics();
     int l,h,r,a,c,d;
     Scanner s=new Scanner(System.in);
     System.out.println("Enter the length for rectangle");
     l=s.nextInt();
     System.out.println("Enter the breadth for rectangle");
     h=s.nextInt();
     System.out.println("Enter the radius of circle");
     r=s.nextInt();
     System.out.println("Enter the side for Square");
     a=s.nextInt();
     System.out.println("Enter the breadth for triangle");
     c=s.nextInt();
     System.out.println("Enter the height for triangle");
     d=s.nextInt();
     System.out.println(testObj.recArea(l,h));
     System.out.println(testObj.cirArea(r));
     System.out.println(testObj.squArea(a));
     System.out.println(testObj.triArea(c,d));
  }
package graphics.java
package package_graphics;
interface interface_graphics{
  public float recArea(int l, int h);
  public float cirArea(int r);
```

```
public float squArea(int a);
 public float triArea(int l, int h);
public class package_graphics implements interface_graphics {
  public float recArea(int 1, int h){
       System.out.println("Area of the Rectangle : ");
        return 1*h;
  public float cirArea(int r){
         System.out.println("Area of the Circle : ");
          return r*r*(float)3.14;
  public float squArea(int a){
                System.out.println("Area of the square: ");
    return a*a;
  public float triArea(int l, int h){
     System.out.println("Area of the triangle : ");
    return l*h*(float)(.5);
OUTPUT
(base) sjcet@ZZ38-UL:~/anjala007/sem 2/java/cycle 4$ javac main_graphics.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/cycle 4$ java main_graphics
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Date:21-06-2023
Enter the length for rectangle
Enter the breadth for rectangle
Enter the radius of circle
Enter the side for Square
Enter the breadth for triangle
Enter the height for triangle
Area of the Rectangle :
24.0
Area of the Circle:
78.5
Area of the square :
Area of the triangle:
```

2. Create an Arithmetic package that has classes and interfaces for the 4 basic arithmetic operations. Test the package by implementing all operations on two given numbers.

```
Arithmetic_opt.java
import Arithmetic.*;
public class Arithmetic_opt{
  public static void main(String[] args) {
   System.out.println("\nAnjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:21-06-2023");
System.out.println("-----");
    double num1 = 10;
    double num2 = 5;
    Arithmetic addition = new Addition();
    double sum = addition.calculate(num1, num2);
    System.out.println("Sum: " + sum);
    Arithmetic subtraction = new Subtraction();
    double difference = subtraction.calculate(num1, num2);
    System.out.println("Difference: " + difference);
    Arithmetic multiplication = new Multiplication();
    double product = multiplication.calculate(num1, num2);
    System.out.println("Product: " + product);
    Arithmetic division = new Division();
    double quotient = division.calculate(num1, num2);
    System.out.println("Quotient: " + quotient);
  }
Arithmetic.java
package Arithmetic;
public interface Arithmetic {
  double calculate(double a, double b);
Subtraction.java
package Arithmetic;
public class Subtraction implements Arithmetic {
  public double calculate(double a, double b) {
    return a - b;
  }
```

```
Multiplication.java
      package Arithmetic;
      public class Multiplication implements Arithmetic {
         public double calculate(double a, double b) {
          return a * b;
      Division.java
      package Arithmetic;
      public class Division implements Arithmetic {
        public double calculate(double a, double b) {
          if (b != 0) {
             return a / b;
           } else {
             throw new ArithmeticException("Cannot divide by zero");
         }
      }
      OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac Arithmetic_opt.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java Arithmetic_opt
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------OUTPUT------
Sum: 15.0
Difference: 5.0
Product: 50.0
Quotient: 2.0
```

3. Write a user defined exception class to authenticate the user name and password.

```
import java.util.Scanner;
class authException extends Exception{
  public authException(String s) {
  super(s);
public class UserAuthentication{
  public static void main(String[] args) {
                System.out.println("Anjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:21-06-2023");
                String username = "student";
                String passcode = "student123";
                String user_name,password;
                Scanner sc = new Scanner(System.in);
                try{
       System.out.println("Enter the username:");
        user name = sc.nextLine();
       System.out.println("Enter the password:");
        password = sc.nextLine();
       if(username.equals(user_name) && passcode.equals(password)){
           System.out.println("Authentication successful...");
       else
           throw new authException("Invalid user credentials");
        catch(authException e){
           System.out.println("Exception caught "+e);
   }
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/cycle 4$ javac UserAuthentication.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/cycle 4$ java UserAuthentication
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Date:21-06-2023
Enter the username:
student
Enter the password:
student123
Authentication successful...
```

4. Find the average of N positive integers, raising a user defined exception for each negative input.

```
import java.util.Scanner;
      class NegException extends Exception{
              public NegException(String s){
                     super(s);
       }
       public class Average {
              public static void main(String[] args){
                     int i;
                     double sum=0,avg=0;
                     Scanner sc=new Scanner(System.in);
                     System.out.println("\nAnjala Michael\n22mca007\nOOPS
              LAB\n20MCA132\nDate:22-06-2023");
                     System.out.println("------);
                     System.out.println("Enter n numbers:");
                     int n=sc.nextInt();
                     for(i=1;i \le n;i++){
                            try{
                                   System.out.println("Enter number"+i);
                                   int a=sc.nextInt();
                                   if(a < 0){
                                          i--;
                     throw new NegException("Negative numbers not allowed, Try again");
                                   }
                                   else{
                                          sum=sum+a;
                                   }
                            }
```

OUTPUT

```
java(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac Average.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java Average
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Date:22-06-2023
------OUTPUT-----
Enter n numbers:
Enter number1
Enter number2
23
Enter number3
Enter number4
Enter number5
67
Average is 42.0
```

5. Define 2 classes; one for generating a multiplication table of 5 and other for displaying first N prime numbers. Implement using threads. (Thread class)

```
class MultiplicationTableThread extends Thread {
   @Override
   public void run(){
ystem.out.println("\nAnjala Michael\n22mca007\nOOPS LAB\n20MCA132\nDate:22-06-2023");
System.out.println("-----");
     System.out.println("Multiplication Table of 5:");
     for (int i = 1; i \le 10; i++) {
        System.out.println("5 * " + i + " = " + (5 * i));
     new PrimeNumbersThread(10).start();
 } }
 class PrimeNumbersThread extends Thread {
   private int count;
   public PrimeNumbersThread(int count) {
     this.count = count;
   }
   @Override
   public void run() {
     System.out.println("First " + count + " Prime Numbers:");
     int num = 2;
  int primeCount = 0;
     while (primeCount < count) {
       if (isPrime(num)) {
          System.out.println(num);
          primeCount++;
        num++;
  } }
```

```
private boolean isPrime(int number) {
    if (number < 2) {
       return false;
    for (int i = 2; i \le Math.sqrt(number); i++) {
       if (number % i == 0) {
         return false;
    } }
    return true;
  } }
public class Main {
  public static void main(String[] args) {
    new MultiplicationTableThread().start();
} }
OUTPUT
       (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac Main.java
       (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java Main
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       Date:22-06-2023
        -----OUTPUT-----
       Multiplication Table of 5:
       5 * 1 = 5
       5 * 2 = 10
       5 * 3 = 15
         * 4 = 20
         * 5 = 25
         * 6 = 30
         * 7 = 35
         * 8 = 40
         * 9 = 45
       5 * 10 = 50
       First 10 Prime Numbers:
       3
5
7
       11
       17
       19
23
       29
```

6. Define 2 classes; one for generating Fibonacci numbers and other for displaying even numbers in a given range. Implement using threads. (Runnable Interface)

```
import java.util.Scanner;
       class Fib extends Thread{
               int f,n1=0,n2=1,n3;
               Fib(int c){
                       this.f=c;
               public void run(){
                       System.out.println("fib is "+n1);
                       System.out.println("fib is "+n2);
                       for(int i=2;i<this.f;++i) {
                              n3=n1+n2;
                              System.out.println("fib is "+n3);
                              n1=n2;
                              n2=n3;
       class even extends Thread{
               int range;
               even(int range){
                       this.range=range;
               public void run(){
                       for(int i=0;i<this.range;i++){</pre>
                              if(i\%2==0){
                                      System.out.println("even num is "+i);
                              }
```

```
public class mulThread{
             public static void main(String [] args){
                    int c,range;
                    Scanner sc=new Scanner(System.in);
                    System.out.println("Anjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:23-06-2023");
                    System.out.println("-----");
                    System.out.println("enter the count of Fibinooci");
                    c=sc.nextInt();
                    Fib fi=new Fib(c);
                    System.out.println("enter the range of even number");
                    range=sc.nextInt();
                    even ev = new even(range);
                    fi.start();
                    ev.start();
       }
OUTPUT
       (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac mulThread.java
       (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java mulThread
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       OOPS LAB
       20MCA132
       Date:23-06-2023
       -----OUTPUT-----
       enter the count of Fibinooci
       enter the range of even number
       10
       fib is 0
       fib is 1
       fib is 1
       fib is 2
       fib is 3
       even num is 0
       even num is 2
       even num is 4
       even num is 6
       even num is 8
```

7. Producer/Consumer using ITC

```
CODE
```

```
import java.util.LinkedList;
class Buffer {
  private LinkedList<Integer> buffer;
  private int capacity;
  public Buffer(int capacity) {
     this.buffer = new LinkedList<>();
     this.capacity = capacity;
  public void produce(int value) throws InterruptedException {
     synchronized (this) {
       while (buffer.size() == capacity) {
          wait();
       buffer.add(value);
       System.out.println("Produced: " + value);
       notifyAll();
  } }
  public void consume() throws InterruptedException {
     synchronized (this) {
       while (buffer.isEmpty()) {
          wait();
       int value = buffer.removeFirst();
       System.out.println("Consumed: " + value);
       notifyAll();
} } }
class Producer implements Runnable {
  private Buffer buffer;
  private int numProductions;
```

```
public Producer(Buffer buffer, int numProductions) {
    this.buffer = buffer;
    this.numProductions = numProductions;
  }
  @Override
  public void run() {
    for (int i = 0; i < numProductions; i++) {
       try {
         buffer.produce(i);
         Thread.sleep(1000); // Simulate production time
       } catch (InterruptedException e) {
         e.printStackTrace();
} } } }
class Consumer implements Runnable {
  private Buffer buffer;
  private int numConsumptions;
  public Consumer(Buffer buffer, int numConsumptions) {
    this.buffer = buffer;
    this.numConsumptions = numConsumptions;
  @Override
  public void run() {
for (int i = 0; i < numConsumptions; i++) {
       try {
         buffer.consume();
         Thread.sleep(2000); // Simulate consumption time
       } catch (InterruptedException e) {
         e.printStackTrace();
} } }
```

```
public class ProducerConsumerExample {
  public static void main(String[] args) {
  System.out.println("\nAnjala Michael\n22mca007\nOOPS LAB\n20MCA132\nDate:23-06-
2023");
System.out.println("-----");
    Buffer buffer = new Buffer(5);
    int numProductions = 10;
    int numConsumptions = 10;
    Producer producer = new Producer(buffer, numProductions);
    Consumer consumer = new Consumer(buffer, numConsumptions);
    Thread producerThread = new Thread(producer);
    Thread consumerThread = new Thread(consumer);
    producerThread.start();
    consumerThread.start();
OUTPUT
       (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac ProducerConsumerExample.java
       (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java ProducerConsumerExample
       Anjala Michael
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       OOPS LAB
       20MCA132
       Date:23-06-2023
       -----OUTPUT-----
       Produced: 0
       Consumed: 0
       Produced: 1
       Consumed: 1
       Produced: 2
       Produced: 3
       Consumed: 2
       Produced: 4
       Produced: 5
       Consumed: 3
       Produced: 6
       Produced: 7
       Consumed: 4
       Produced: 8
       Produced: 9
       Consumed: 5
       Consumed: 6
       Consumed: 7
       Consumed: 8
       Consumed: 9
```

8. Program to create a generic stack and do the Push and Pop operations.

```
class Stack {
       private int arr[];
       private int top;
       private int capacity;
       Stack(int size){
               arr = new int[size];
               capacity = size;
               top = -1;
       public void push(int x){
               if (isFull()){
                       System.out.println("Stack OverFlow");
                       System.exit(1);
               System.out.println("Inserting " + x);
               arr[++top] = x;
       public int pop(){
               if (isEmpty()){
                       System.out.println("STACK EMPTY");
                       System.exit(1);
               return arr[top--];
       public int getSize(){
               return top +1;
       public Boolean isEmpty(){
               return top == -1;
       public Boolean isFull(){
               return top == capacity - 1;
       public void printStack(){
               for (int i = 0; i \le top; i++){
                       System.out.print(arr[i] + "\n");
       public static void main(String[] args){
```

```
System.out.println("\nAnjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:23-06-2023");
            System.out.println("-----");
            Stack stack = new Stack(5);
            stack.push(1);
            stack.push(2);
            stack.push(3);
            System.out.print("Stack: ");
            stack.printStack();
            stack.pop();
            System.out.println("\nAfter popping out");
            stack.printStack();
      }
OUTPUT
      (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac Stack.java
      (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java Stack
      Anjala Michael
      22mca007
      OOPS LAB
      20MCA132
      Date:23-06-2023
      -----OUTPUT-----
      Inserting 1
      Inserting 2
      Inserting 3
      Stack: 1
      2
      3
      After popping out
      2
```

9. Using a generic method, perform Bubble sort.

```
CODE
import java.util.Arrays;
public class BubbleSortExample {
  public static <T extends Comparable<T>> void bubbleSort(T[] array) {
    int n = array.length;
    for (int i = 0; i < n - 1; i++) {
      for (int j = 0; j < n - i - 1; j++) {
         if (array[j].compareTo(array[j + 1]) > 0) {
           T temp = array[i];
           array[j] = array[j + 1];
           array[i + 1] = temp;
public static void main(String[] args) {
System.out.println("\nAnjala Michael\n22mca007\nOOPS LAB\n20MCA132\nDate:23-06-
2023");
System.out.println("------OUTPUT-----");
    Integer[] numbers = \{4, 2, 6, 1, 9, 3, 8, 5, 7\};
    bubbleSort(numbers);
    System.out.println("Sorted numbers: " + Arrays.toString(numbers));
    String[] names = {"Alice", "Bob", "Charlie", "David", "Eve"};
    bubbleSort(names):
    System.out.println("Sorted names: " + Arrays.toString(names));
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac BubbleSortExample.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java BubbleSortExample
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Date:23-06-2023
-----OUTPUT-----
Sorted numbers: [1, 2, 3, 4, 5, 6, 7, 8, 9]
Sorted names: [Alice, Bob, Charlie, David, Eve]
```

10. Maintain a list of Strings using ArrayList from the collection framework, perform builtin operations.

```
CODE
```

```
import java.util.*;
       public class arraylist{
              public static void main(String[] args) {
                      ArrayList<String> arrayList= new ArrayList<>();
                      arrayList.add("Bibin");
                      arrayList.add("Rony");
                      arrayList.add("Tarun");
                      arrayList.add("Jack");
                      System.out.println("Anjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:27-06-2023");
                      System.out.println("------"):
                      System.out.println("The elements of the arraylist is - "+arrayList);
                      Collections.sort(arrayList);
                      System.out.println("\nThe ArrayList Sort : "+arrayList);
                      Collections.addAll(arrayList, "Karun", "Vimal", "Shan", "Ram", "Gibin");
                      System.out.println("\nAdding new items in the arraylist is: "+arrayList);
                      Collections.sort(arrayList, Collections.reverseOrder());
                      System.out.println("\nThe reverse order of the arraylist: "+arrayList);
                      System.out.println("\nThe maximum element of the arraylist:
"+Collections.max(arrayList));
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac arraylist.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java arraylist
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OOPS LAB
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Date:27-06-2023
 -----OUTPUT-----
The elements ofthe arraylist is - [Bibin, Rony, Tarun, Jack]
The ArrayList Sort : [Bibin, Jack, Rony, Tarun]
Adding new items in the arraylist is : [Bibin, Jack, Rony, Tarun, Karun, Vimal, Shan, Ram, Gibin]
The reverse order of the arraylist : [Vimal, Tarun, Shan, Rony, Ram, Karun, Jack, Gibin, Bibin]
The maximum element ofthe arraylist : Vimal
```

11. Program to remove all the elements from a linked list

```
CODE
import java.util.LinkedList;
public class LinkedListRemoveAll{
  public static void main(String[] args) {
    LinkedList<String> linkedList = new LinkedList<>();
    linkedList.add("Apple");
    linkedList.add("Banana");
    linkedList.add("Orange");
    linkedList.add("Mango");
      System.out.println("Anjala Michael\n22mca007\nOOPS LAB\n20MCA132\nDate:26-
06-2023");
      System.out.println("------);
    System.out.println("Original linked list: " + linkedList);
        linkedList.clear();
    System.out.println("Linked list after removing all elements: " + linkedList);
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac LinkedListRemoveAll.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java LinkedListRemoveAll
Anjala Michael
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Date: 26-06-2023
-----OUTPUT-----
Original linked list: [Apple, Banana, Orange, Mango]
Linked list after removing all elements: []
```

12. Program to remove an object from the Stack when the position is passed as parameter.

```
import java.util.Stack;
       public class StackRemoveElement{
          public static void main(String[] args) {
          Stack<String> stack = new Stack<>();
            stack.push("Apple");
            stack.push("Banana");
            stack.push("Orange");
            stack.push("Mango");
            System.out.println("Anjala Michael\n22mca007\nOOPS
       LAB\n20MCA132\nDate:26-06-2023");
       System.out.println("-----);
            System.out.println("Stack elements: " + stack);
            int positionToRemove = 2; // Position starts from 1
            removeElement(stack, positionToRemove);
            System.out.println("Stack after removal: " + stack);
          public static void removeElement(Stack<String> stack, int position) {
            if (stack.isEmpty() || position <= 0 || position > stack.size()) {
       System.out.println("Invalid position or stack is empty.");
               return;
            Stack<String> tempStack = new Stack<>();
            for (int i = 1; i < position; i++) {
               tempStack.push(stack.pop());
            stack.pop();
            while (!tempStack.isEmpty()) {
               stack.push(tempStack.pop());
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac StackRemoveElement.java (base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java StackRemoveElement
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OOPS LAB
20MCA132
Date: 26-06-2023
    -----OUTPUT-----
Stack elements: [Apple, Banana, Orange, Mango]
Stack after removal: [Apple, Banana, Mango]
```

13. Program to demonstrate the creation of queue object using the PriorityQueue class

```
CODE
import java.util.PriorityQueue;
import java.util.Queue;
public class PriorityQueueExample {
  public static void main(String[] args) {
    Queue<Integer> queue = new PriorityQueue<>();
    queue.offer(5);
    queue.offer(2);
    queue.offer(8);
    queue.offer(1);
System.out.println("Anjala
                         Michael\n22mca007\nOOPS
                                                       LAB\n20MCA132\nDate:26-06-
2023");
System.out.println("-----");
    System.out.println("Queue elements: " + queue);
    while (!queue.isEmpty()) {
      int element = queue.poll();
      System.out.println("Removed element: " + element);
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac PriorityQueueExample.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java PriorityQueueExample
Anjala Michael
22mca007
OOPS LAB
20MCA132
Date:26-06-2023
-----OUTPUT----
Queue elements: [1, 2, 8, 5]
Removed element: 1
Removed element: 2
Removed element: 5
Removed element: 8
```

14. Program to demonstrate the addition and deletion of elements in deque

```
CODE
import java.util.*;
class deque{
      public static void main(String[] args){
             Deque<String> deque = new LinkedList<String>();
             deque.add("Java");
             deque.addFirst("Python");
             deque.addLast("Datastructure");
             deque.push("Web-programming");
             deque.offer("Networking");
             deque.offerFirst("DBMS");
             System.out.println("Anjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:26-06-2023");
             System.out.println("-----");
             System.out.println(deque + "\n");
             deque.removeFirst();
             deque.removeLast();
             System.out.println("Deque after removing " + "first and last: " + deque);
      }
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac deque.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java deque
Anjala Michael
22mca007
OOPS LAB
20MCA132
Date:26-06-2023
 -----OUTPUT-----
[DBMS, Web-programming, Python, Java, Datastructure, Networking]
Deque after removing first and last: [Web-programming, Python, Java, Datastructure]
```

15. Program to demonstrate the creation of Set object using the LinkedHashset class.

```
CODE
```

```
import java.util.LinkedHashSet;
import java.util.Set;
public class LinkedHashSetExample {
public static void main(String[] args) {
    Set<String> set = new LinkedHashSet<>();
    set.add("Apple");
    set.add("Banana");
    set.add("Orange");
    set.add("Apple"); // Adding a duplicate element
    System.out.println("Anjala Michael\n22mca007\nOOPS LAB\n20MCA132\nDate:26-06-
2023");
      System.out.println("-----");
    System.out.println("Set elements: " + set);
    boolean containsBanana = set.contains("Banana");
    System.out.println("Contains 'Banana'?" + containsBanana);
    boolean removedOrange = set.remove("Orange");
    System.out.println("Removed 'Orange'? " + removedOrange);
    System.out.println("Set after removal: " + set);
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac LinkedHashSetExample.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java LinkedHashSetExample
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-----OUTPUT-----
Set elements: [Apple, Banana, Orange]
Contains 'Banana'? true
Removed 'Orange'? true
Set after removal: [Apple, Banana]
```

```
16. Write a Java program to compare two hash set
CODE
import java.util.*;
       public class CompareHash {
       public static void main(String[] args) {
              System.out.println("Anjala Michael\n22mca007\nOOPS
LAB\n20MCA132\nDate:27-06-2023");
              System.out.println("------);
              HashSet<String> h set = new HashSet<String>();
              h_set.add("Red");
              h_set.add("Green");
              h_set.add("Black");
              h_set.add("White");
              HashSet<String>h_set2 = new HashSet<String>();
              h_set2.add("Red");
              h_set2.add("Pink");
              h set2.add("Black");
              h_set2.add("Orange");
              HashSet<String>result_set = new HashSet<String>();
              for (String element : h_set){
                      System.out.println(h_set2.contains(element)? "Yes": "No");
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac CompareHash.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java CompareHash
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-----OUTPUT-----
Yes
No
Yes
No
```

17. Program to demonstrate the working of Map interface by adding, changing and removing elements.

```
CODE
import java.util.HashMap;
import java.util.Map;
public class MapExample {
  public static void main(String[] args) {
       Map<String, Integer> map = new HashMap<>();
    map.put("John", 25);
    map.put("Alice", 30);
    map.put("Bob", 35);
System.out.println("AnjalaMichael\n22mca007\nOOPS LAB\n20MCA132\nDate:27-06-2023");
      System.out.println("-----");
    System.out.println("Initial Map: " + map);
    map.put("Alice", 32);
    System.out.println("Map after changing an element: " + map);
    map.remove("Bob");
    System.out.println("Map after removing an element: " + map);
OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac MapExample.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java MapExample
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20MCA132
Date: 27-06-2023
 ------OUTPUT-----
Initial Map: {Bob=35, Alice=30, John=25}
Map after changing an element: {Bob=35, Alice=32, John=25}
Map after removing an element: {Alice=32, John=25}
```

18. Program to Convert HashMap to TreeMap

```
CODE
```

```
import java.util.HashMap;
      import java.util.Map;
      import java.util.TreeMap;
      public class HashMapToTreeMap{
        public static void main(String[] args) {
          Map<String, Integer> hashMap = new HashMap<>();
          hashMap.put("John", 25);
          hashMap.put("Alice", 30);
          hashMap.put("Bob", 35);
          Map<String, Integer> treeMap = new TreeMap<>(hashMap);
            System.out.println("Anjala Michael\n22mca007\nOOPS
      LAB\n20MCA132\nDate:27-06-2023");
            System.out.println("------);
          System.out.println("HashMap: " + hashMap);
          System.out.println("TreeMap: " + treeMap);
      OUTPUT
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ javac HashMapToTreeMap.java
(base) sjcet@Z238-UL:~/anjala007/sem 2/java/Cycle4$ java HashMapToTreeMap
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22mca007
OOPS LAB
20MCA132
Date: 27-06-2023
-----OUTPUT-----
HashMap: {Bob=35, Alice=30, John=25}
TreeMap: {Alice=30, Bob=35, John=25}
```