

5. FUZZY LOGIC AND APPROXIMATE

REASONING

Truth values and tables in fuzzy logic:

- linguistic variables

Values are words/sentences

height $\left\{ \begin{array}{l} \text{short} \\ \text{medium} \\ \text{tall} \end{array} \right.$



Characteristics

1. Name of the variable (x)
2. Term set at the variable $x(x)$
3. Syntactic rule for generating the value of x .
4. Semantic rule for associating each value of x with n .

linguistic hedges [linguistic modification]

eg: "very tall"

very is a linguistic hedge

very-highly, slightly, moderately, minus, plus, rather

Propositions - sentence expressed in any language canonical form - z is p .

\mathbb{Z} is the symbol of the subject

P is the predicate designating characteristics of the subject

eg: "London is in united kingdom"
↓ ↓
Subject Predicate

Negation- Opposite of propositions

Taukh kable-logic function of two proposition

Consider X, Y - two propositions.

Basic logic operations on proposition.

1. Conjunction (\wedge): X AND Y
2. Disjunction (\vee): X OR Y
3. Implication / Conditional (\Rightarrow): IF X THEN Y
4. Bidirectional or equivalence (\Leftrightarrow): X IF AND ONLY IF Y .



Few inference rules

$$[X \wedge (X \Rightarrow Y)] \Rightarrow Y$$

$$[\neg X \wedge (X \Rightarrow Y)] \Rightarrow \bar{X}$$

$$[(X \Rightarrow Y) \wedge (X \Rightarrow Z)] \Rightarrow (X \Rightarrow Z)$$

Tautology

Certain propositions always true irrespective to the elements propositions X and Y

→ Truth values of propositions
[0, 1]

eg: Z is A truth value of A
 $\pm V(A) \rightarrow [0, 1]$

$$\begin{aligned} \bullet \quad & \mu_V(X \text{ AND } Y) = \mu_V(X) \wedge \mu_V(Y) \\ & = \min\{\mu_V(X), \mu_V(Y)\} \text{ (intersection)} \end{aligned}$$

$$\begin{aligned} \bullet \quad & \mu_V(X \text{ OR } Y) = \mu_V(X) \vee \mu_V(Y) \\ & = \max\{\mu_V(X), \mu_V(Y)\} \text{ (union)} \end{aligned}$$

$$\mu_V(\text{NOT } X) = 1 - \mu_V(X) \text{ (Complement)}$$

$$\begin{aligned} \mu_V(X \Rightarrow Y) &= \mu_V(X \Rightarrow Y) = 1 \\ &= \max\{1 - \mu_V(X), \min[\mu_V(X), \mu_V(Y)]\} \end{aligned}$$

Fuzzy propositions:

1. Fuzzy predicates eg: Peter is tall
2. Fuzzy predicates modifiers eg: Climate is moderately cool
3. Fuzzy quantifiers eg: many people are educated
4. Fuzzy qualifiers

→ Fuzzy truth qualification "x is T"
eg: (Paul is young) is NOT VERY true.

→ Fuzzy probability qualification: "x is p"
eg: (Paul is young) is likely

→ Fuzzy possibility qualification: "x is π"
eg: (Paul is young) is almost impossible.

→ Fuzzy usuality qualification: "~~x is usually~~
usually(X) = usually(X is F)

2/11/17 Formation of Rules:

1. Conditional Statements

If y is very cool THEN STOP
 If A is high THEN B is low ELSE B is not

low.

• If Temperature is high THEN climate is hot.

2. Assignment Statements

y = small

Orange color = orange

Paul is not tall and not very short.

3. Unconditional Statement

Go to sum

STOP

Divide by a

Turn the pressure low.

Canonical form of fuzzy rule based system.

Rule1: If condition C_1 , then restriction R_1

Rule2: If condition C_2 , THEN restriction R_2

Rule3: If condition C_3 , THEN restriction R_3

⋮

Rule n : If condition C_n , THEN restriction R_n

Decomposition of Rules (Compound Rule).

1. Multiple conjunctive antecedents

If x is A_1, A_2, \dots, A_n THEN y is B_m

$$A_m = A_1 \cap A_2 \cap A_3 \dots A_n$$

$$\mu_{A_m}(x) = \min[\mu_{A_1}(x), \mu_{A_2}(x), \dots, \mu_{A_n}(x)]$$

If A_m THEN B_m

2. Multiple disjunctive antecedents

If x is A_1 OR A_2 OR \dots A_n THEN y is B_m

$$A_m = A_1 \cup A_2 \cup A_3 \dots A_n$$

$$\mu_{A_m}(x) = \max[\mu_{A_1}(x), \mu_{A_2}(x), \dots, \mu_{A_n}(x)]$$

2/10/17 Fuzzy rule based form.

{if antecedent THEN consequent.

3. Conditional Statements (with ELSE and UNLESS)

If A_1 THEN (B_1 ELSE B_2)

can be decomposed into simple canonical forms using "OR".

IF A_1 THEN B_1

OR

IF NOT A_1 THEN B_2

IF A_1 (THEN B_1) UNLESS B_2

can be decomposed as

IF A_1 THEN B_1

OR

IF A_1 THEN NOT B_1

IF A_1 THEN B_1 ELSE A_2 THEN B_2

4. Nested If - Then rule

If A_1 THEN (THEN IF A_2 THEN B_1) can be of the form.

IF A_1 AND A_2 THEN B_1 .

AGGREGATION OF FUZZY RULES

1. ~~Conjunctive~~ System of Rules

Aggregation of rules is the process of obtaining the overall consequence from the individual consequence provided by each rule.

1. Conjunctive system of rules

$y = y_1 \text{ and } y_2 \text{ and } \dots \text{ and } y_n$

$y = y_1 \cap y_2 \cap \dots \cap y_n$

$\mu_y(y) = \min[\mu_{y_1}(y), \mu_{y_2}(y), \dots, \mu_{y_n}(y)]$

2. Disjunctive system of rules

$y = y_1 \text{ OR } y_2 \text{ OR } \dots \text{ OR } y_n$

$y = y_1 \cup y_2 \cup \dots \cup y_n$

$\mu_y(y) = \max[\mu_{y_1}(y), \mu_{y_2}(y), \dots, \mu_{y_n}(y)]$

FUZZY INTERFACE SYSTEM (FIS)

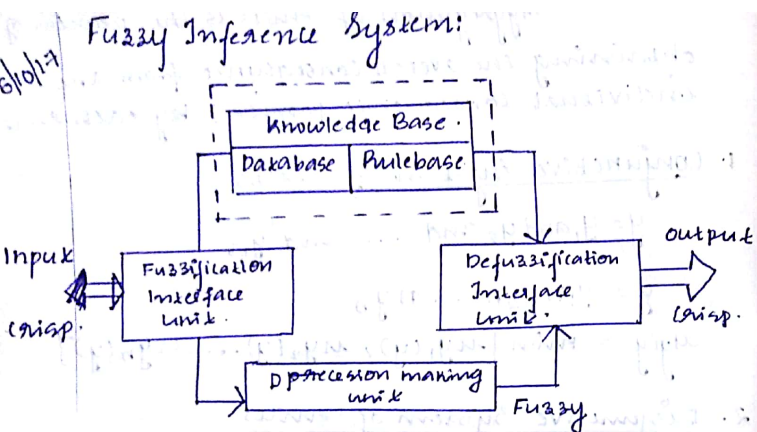
(Fuzzy rule based system / Fuzzy expert system / Fuzzy modes.)

Mamdani Controller

If x_1 is A_1 and x_2 is A_2 THEN y is

B . If x_1 is A_1^k and x_2 is A_2^k THEN y^k is B^k

- If x_1 is A_1^1 and x_2 is A_2^1 THEN y^1 is B^1
- If x_1 is A_1^2 and x_2 is A_2^2 THEN y^2 is B^2



Block diagram of FIS

FIS is a unit of fuzzy logic blm. The

primary work of the blm is decision making. FIS uses IF-THEN rules along with the connectors 'AND' or 'OR' for making necessary decision rules.

CONSTRUCTION AND WORKING Principle

1. A rule base: that contains numerous fuzzy if-then rules

2. A database: that defines the membership functions of fuzzy sets used in fuzzy rules

database and rule base are collectively called knowledgebase

3. decision making unit: that perform operation on the rules.

4. fuzzification interface unit that converse crisp quantities into fuzzy quantities.

5. defuzzification interface unit that converse fuzzy quantities into crisp quantities.

Methods Of Crisp

1. Mamdani FIS (1975)
2. Sugeno FIS (1985)

Mamdani FIS

Step 1: Examines set of fuzzy rules

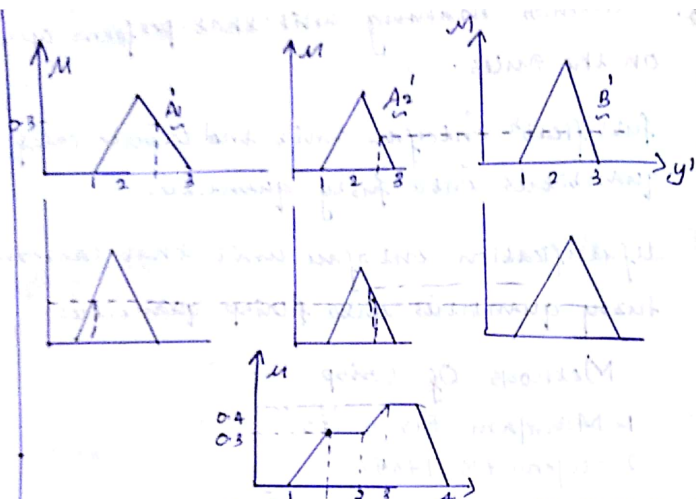
Step 2: making i/p fuzzy using i/p membership function

Step 3: Combined fuzzified input according to fuzzy rules for establishing a rule strength

Step 4: Determine the consequent of a rule by combining the rule strength and the o/p membership function

Step 5: Combine all the consequence to get an o/p distribution

Step 6: Finally defuzzified o/p distribution is obtained.



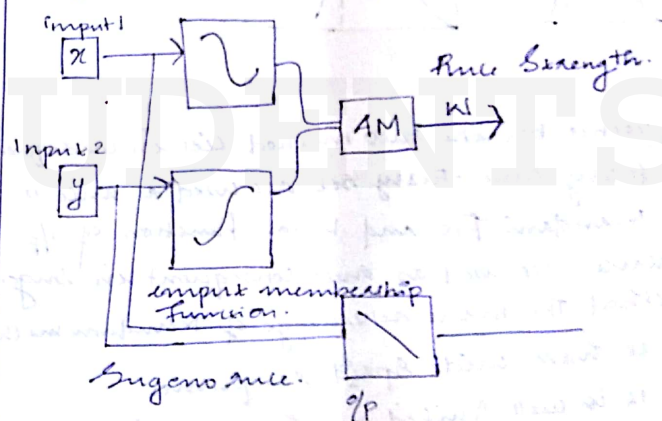
Consider a two o/p mamdani FIS with two rules. The model fuzzifies the two inputs by finding the intersection of two input & crisp value with the input membership function. The minimum operation is used to compute the fuzzy input and 'AND' for combining the two fuzzified inputs to obtain a rule strength. The o/p membership function is clipped at the rule strength. Finally max operation is used to compute the fuzzy fop or for combining o/p of two rules.

Takagi - Sugeno Fuzzy model (T-S method)

If x is A and y is B Then $z = f(x, y)$

The format of a fuzzy rule of a Sugeno fuzzy model is given by
if x is A and y is B then $z = f(x, y)$
Where A, B are fuzzy sets in the antecedent and $z = f(x, y)$ is a crisp function in a consequent.

If $f(x, y)$ is first order polynomial we get First order Sugeno model. If f is a constant we get zero order Sugeno model.

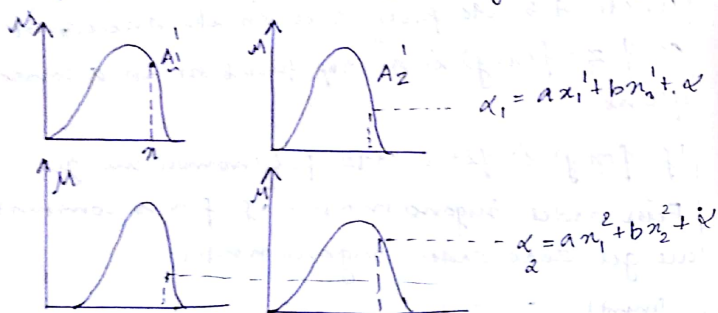


→ Steps of fuzzy inference process:-
Fuzzifying the input

Applying the fuzzy operator.

If x_1 is A_1 and x_2 is A_2 Then y is $f(x, y)$.

If x_1^k is A_1^k and x_2^k is A_2^k Then y^k is $f(x^k, y^k)$.



Difference b/w the two method lies in consequent of fuzzy rules. Fuzzy sets are used as rule in Mamdani FIS and Linear function of i/p variables are used as rule consequent in Sugeno method. The main advantage of Mamdani method is it have wide spread acceptance. It is well suited for human inputs. It is intuitive.

Advantage of Sugeno

It is computationally efficient.

2. It is compact and works well with linear technique, premise technique adaptive method.
3. It is best suited for mathematical analysis.
4. It has a ~~strong~~ guaranteed continuity of the op surface.

Graphical Inference methods of FIS

- 1) Mamdani
- 2) Sugeno.

