

Enumeration Machine

Modification of a TM. It has finite control & two tapes, a read/write work tape and a write only output tape.

Work tape head can move in either direction & can read & write any element of Σ .

Output tape head moves right one cell, when it writes a symbol and it can only write symbols in Σ .

The machine starts in its start state with both tapes blank. It moves according to its transition function.

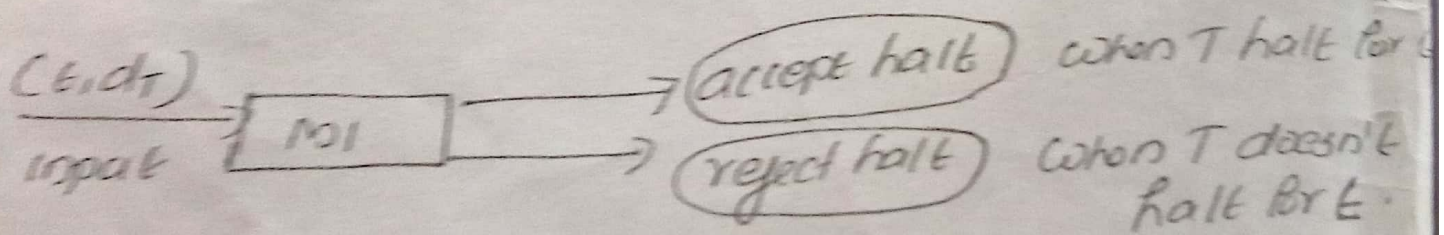
Output tape is automatically erased and the output head moved back to the beginning of the tape and the machine continues from that point. The machine runs forever.

Halting problems

Given any functional machine, input tape & initial configuration, then is it possible to determine whether the process will ever halt? This is called halting problem.

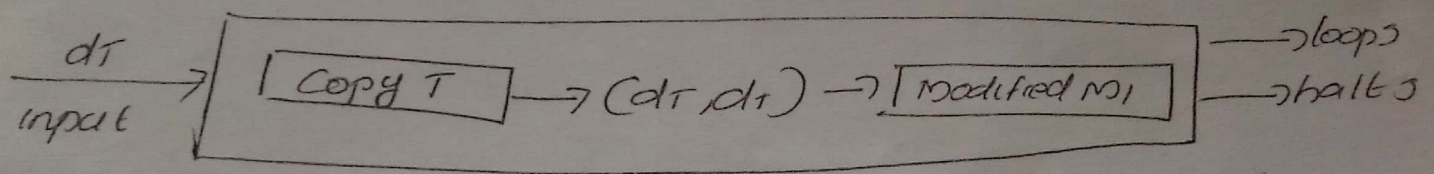
Halting problem is unsolvable (undecidable).

Let there exist a TM M_1 which decides whether or not any computation by a TM T will ever halt when a description d_T of T and tape t of T is given. Then for every input (t, d_T) to M_1 , if T halt for input t , M_1 also halt which is called accept halt. Similarly if T does not halt for input t , then M_1 will halt which is called reject halt.

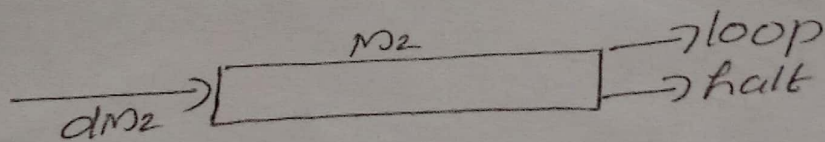


Consider another TM M_2 which takes an input d_T . It just copies d_T and duplicates d_T on its tape and then this duplicated tape information is given as input to machine M_1 . But M_1 is a

modified machine with the modification that whenever M_1 is supposed to reach an accept halt, M_2 loops forever. Hence behavior of M_2 is as given. It loops if T halts for $\langle dT, dT \rangle$ and halts if T does not halt for $T = dT$. The T is any arbitrary TM.



As M_2 itself is one TM we will take $M_2 = T$ i.e. we will replace T by M_2 from above given machine.



Thus machine M_2 halts for dM_2 if M_2 does not halt for dM_2 . This is a contradiction. Hence halting problem is unsolvable.

Recursive & Recursively Enumerable Languages

A Language L over the alphabet Σ is recursive if there is a TM that accept every word in L & reject every word in L'

$$\text{Accept}(T) = L \quad \text{reject}(T) = L' \quad \text{loop}(T) = \emptyset$$

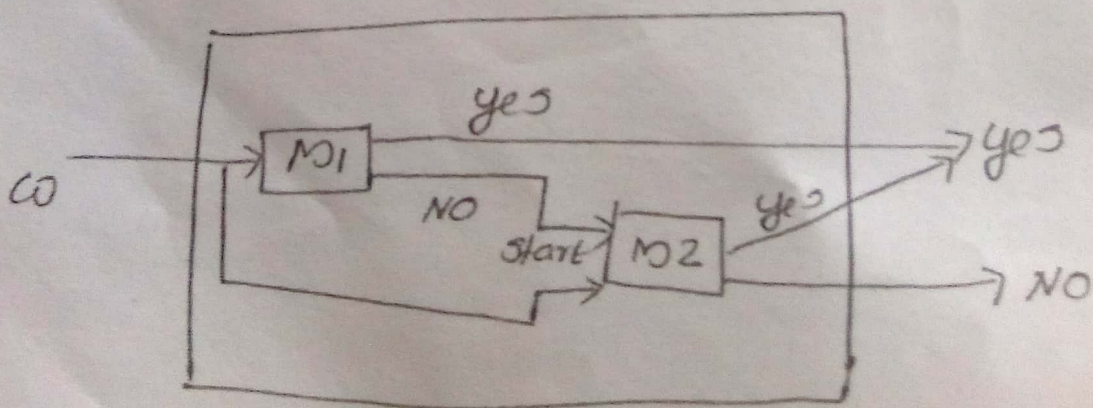
A language L is recursively enumerable if it is accepted by TM & either it rejects or loop forever. for every word in L'

$$\text{Accept}(T) = L$$

$$\text{Reject}(T) + \text{Loop}(T) = L'$$

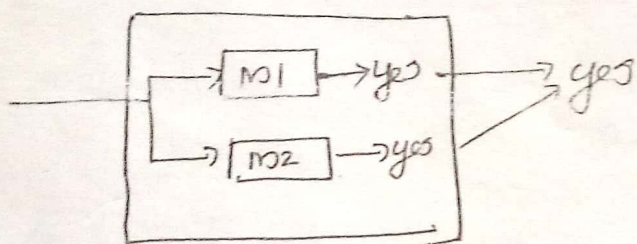
Properties

Union of two recursive language is recursive



Let L_1 and L_2 be recursive languages accepted by M_1 & M_2 . We construct ' M ' which stimulates M_1 . If ' M_1 ' accepts then ' M ' accepts. If M_1 rejects, then M stimulates M_2 and accepts iff M_2 accepts. Since both M_1 & M_2 are algorithms and M is guaranteed to halt. Clearly M accepts $L_1 \cup L_2$.

Union of two recursively enumerable language is recursively enumerable

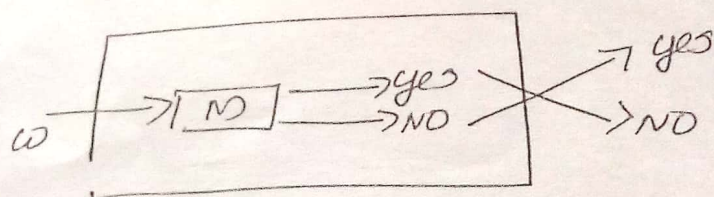


M can be simultaneously stimulate M_1 & M_2 on separate tapes. If either accepts, then ' M ' accepts.

Complement of a recursive language is recursive

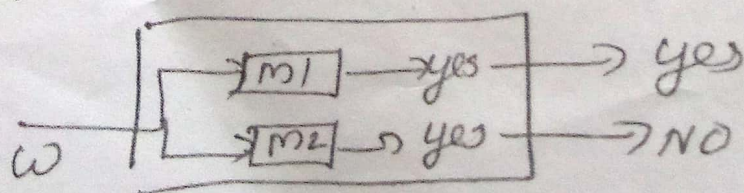
Let L be a recursive language & M a Turing machine that halts on all inputs and accept L . Construct M' from

from M so that if M enters final state on input w , then M' halts, without accepting. If M halts without accepting, M' enters a final state. Since one of those two events occurs M' is an algorithm. Clearly $L(M')$ is the complement of L and thus complement of L is a recursive language.



If a language L and its complement L' are both recursively enumerable then L is recursive (hence L').

Let M_1 & M_2 accept L & L' resp. Construct M to simulate simultaneously M_1 & M_2 . M accepts w if M_1 accept w and reject w if M_2 accepts w . Since w is in either L or L' we know that exactly one of M_1 or M_2 will accept. Thus M will always say either yes or no, but will never say both. Since M is an algorithm that accepts L , then L is recursive.



Chomsky Hierarchy

4 types of grammars.

1] Type 0 grammar (unrestricted grammar)

productions are of the form $\alpha \rightarrow \beta$

$$\alpha \in (V \cup \Sigma)^+ \text{ \& } \beta \in (V \cup \Sigma)^*$$

Language generated \rightarrow recursively enumerable language.

Language recognizer \rightarrow Turing machine.

eg: $S \rightarrow a^n b^n$

$$aa \rightarrow baa$$

$$ba \rightarrow a$$

2] Type 1 grammar (context sensitive)

productions are of the form $\alpha \rightarrow \beta$

where $|\beta| \geq |\alpha|$ $\alpha, \beta \in (V \cup \Sigma)^+$

Language generated \rightarrow context sensitive language.

Language recognizer \rightarrow linear bounded automata.

eg: $S \rightarrow a^n b^n$

$$aa \rightarrow baa$$

$$ba \rightarrow aa$$

3] Type 2 grammar or (Context free grammar)

Productions are of the form $A \rightarrow \alpha$
where $\alpha \in (V \cup T)^*$ & $|A|=1$ & $A \in V$
Language generated \rightarrow Context free language.

Language recognizer \rightarrow push down automata

eg: $S \rightarrow aB/bA/\epsilon$

$A \rightarrow aA/b$

$B \rightarrow bB/a/\epsilon$.

4] Type 3 grammar (regular grammar)

A grammar is said to be type 3 iff
the grammar is left linear or right linear.

Left linear

$A \rightarrow BW$ or $A \rightarrow w$

Right linear

$A \rightarrow wB$ or $A \rightarrow w$

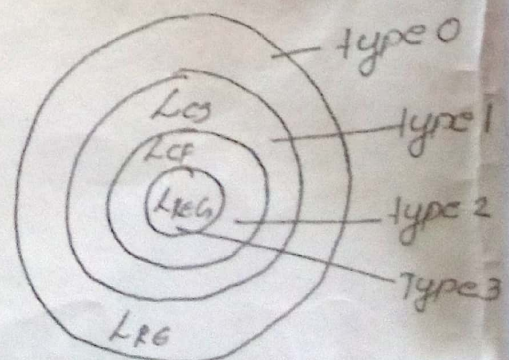
Language \rightarrow regular language.

Language recognizer \rightarrow finite automata

eg: $S \rightarrow aAB/bbA/\epsilon$

$A \rightarrow aA/b$

$B \rightarrow bB/a/\epsilon$.



PART E

Answer any four full questions, each carries 10 marks.

- 15 State and prove pumping lemma for Context Free Languages. (10)
- 16 Construct a Turing machine that recognizes the language $L = \{ a^n b^n c^n \mid n > 0 \}$ (10)
- 17 a) What is a Context sensitive grammar (CSG). Design a CSG to accept the language $L = \{ 0^n 1^n 2^n \mid n > 0 \}$ (6)
- b) Define Linear Bound Automata. (4)
- 18 a) Write a note on Recursive Enumerable Languages. (5)
- b) Discuss about Universal Turing Machines. (5)
- 19 a) Explain Chomsky's Hierarchy of Languages. (6)
- b) Let $L = \{ x \mid x \in (a + b + c)^* \text{ and } |x|_a = |x|_b = |x|_c \}$. What class of language does L belong? Why? What modification will you suggest in the grammar to accept this language? (4)
- 20 Discuss the Undecidable Problems About Turing Machines (10)

PART E

Answer any four full questions, each carries 10 marks

- 15 a) State pumping Lemma for context free language (5)
- b) Define formally Turing machine Model. (5)
- 16 a) Design Turing machine to accept language $L = \{ 0^n 1^n \mid n \geq 1 \}$ (6)
- b) Describe all instantaneous descriptions (ID) from initial ID $q_0 01$ to Final ID with respect to constructed TM. Assume q_0 as start state. (4)
- 17 a) Design Turing machine to compute addition of two numbers. Assume unary notation for number representation. (6)
- b) Describe all instantaneous descriptions (ID) from initial ID: $q_0 010$ to Final ID: 00 with respect to constructed Turing Machine. (assume q_0 as initial state.) (4)
- 18 a) Explain the significance of universal Turing machine. (5)
- b) Compare and contrast recursive and recursively enumerable languages. (5)
- 19 a) Prove that union of two recursive languages is recursive. (5)
- b) Explain the significance of halting problem. (5)
- 20 a) Explain general notations for productions of each formal language from Chomsky hierarchy. (5)
- b) Prove that complement of a recursive language is recursive. (5)

PART E

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Answer any four full questions, each carries 10 marks.

- 15 a) Consider $L = \{ww \mid w \in \{0, 1\}^*\}$. Prove L is not a CFL. (5)
b) Explain Chomsky hierarchy and corresponding type0, type1, type2 and type 3 formalism. (5)
- 16 a) Design a Turing machine that determines whether the binary input string is of odd parity or not. (5)
b) How does the Universal Turing machine simulate other Turing machines? (5)
- 17 a) Design a Turing machine that accepts $a^n b^m$ where $n > 0$ and $m > n$. (5)
b) Explain why Halting problem is unsolvable problem. (5)
- 18 a) What is the instantaneous description for a Turing machine? Explain with an example. (5)
b) Show that normal single tape Turing machine can perform computations performed by multi-tape Turing machine (informal explanation is sufficient). (5)
- 19 a) What is a recursive language? Give an example. (5)
b) How does a Turing machine differ from PDA and FSA? (5)
- 20 a) State pumping lemma for CFL. Mention one application of Pumping lemma. (5)
b) What is a non-deterministic Turing machine? (5)
