

- 2/11/19
- Hence it is also known as Vertex-edge incident matrix
- (ii) Circuit Matrix (B)
- $q \times e$  matrix where  $q \rightarrow$  No. of different circuits &  $e \rightarrow$  No. of edges
  - $B(G) \rightarrow$  Circuit matrix of  $G$
  - $B(G) = [b_{ij}] ; b_{ij} = \begin{cases} 1, & \text{if } j\text{th edge included in } i\text{th circuit} \\ 0, & \text{otherwise} \end{cases}$

eg: Same graph in A.

Circuits

1.  $\{a, b\}$

2.  $\{c, e, g\}$

3.  $\{d, f, g\}$

4.  $\{c, d, f, e\}$

$q=4, e=8$

$q \times e \Rightarrow 4 \times 8$

$$B(G) = \begin{matrix} & \begin{matrix} a & b & c & d & e & f & g & h \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \end{bmatrix} \end{matrix}$$



## • Properties

- No. of 1's in each row represents the no. of edges in the circuit
- A column with all 0's represents non-circuit edge
- Each row of  $B(G)$  is circuit vector
- If the graph contains self-loop
- Circuit matrix of a disconnected graph can be represented in block diagonal form.

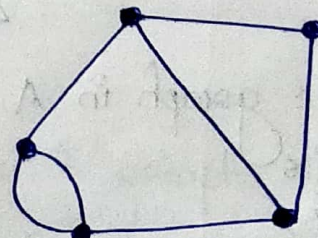
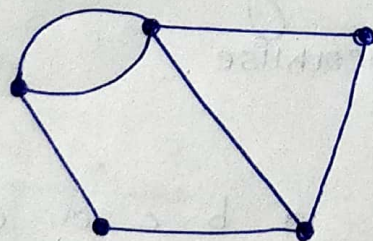
Consider a disconnected graph  $G$  with 2 components  $G_1$  &  $G_2$

$$B(G) = \begin{bmatrix} B(G_1) & 0 \\ 0 & B(G_2) \end{bmatrix}$$

2 graphs  $G_1$  &  $G_2$  will have the same ckt-matrix iff  $G_1$  &  $G_2$  are 2-isomorphic

## 2-Isomorphism

2 graphs  $G_1$  &  $G_2$  are said to be 2-isomorphic iff they have circuit correspondence. 2 graphs are said to have circuit correspondence if there is 1:1 correspondence b/w the edges & 1-to-1 correspondence b/w the circuits in  $G_1$  &  $G_2$ .  
eg. Consider 2 graphs  $G_1$  &  $G_2$



All isomorphic graphs are 2-isomorphic, but the converse is not true.

## Relat<sup>n</sup> b/w A & B

Let  $B$  &  $A$  be respectively the circuit matrix & incidence



matrix of a self-loop for graph whose columns are arranged using the same order of edges, then

$$AB^T = BA^T = 0 \pmod{2}$$

when module 2 arithmetic is used.

$$A(G) = \begin{matrix} & \begin{matrix} a & b & c & d & e & f & g & h \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \end{matrix} & \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix} \quad 6 \times 8$$

$$B(G) = \begin{matrix} & \begin{matrix} a & b & c & d & e & f & g & h \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \end{bmatrix} \end{matrix} \quad 4 \times 8$$

$$B(G)^T = \begin{matrix} \begin{matrix} a \\ b \\ c \\ d \\ e \\ f \\ g \\ h \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix} \quad 8 \times 4$$

$$AB^T = \begin{matrix} \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \end{matrix} & \begin{bmatrix} 0 & 0 & 2 & 2 \\ 0 & 2 & 2 & 2 \\ 0 & 0 & 0 & 0 \\ 2 & 2 & 0 & 2 \\ 0 & 2 & 2 & 2 \\ 2 & 0 & 0 & 0 \end{bmatrix} \end{matrix} \quad 6 \times 4$$



Mod 2 ( $AB^T$ ) =

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

6x4

Fundamental Circuit Matrix ( $B_F$ )

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$