SOFT COMPUTING ASSIGNMENT

Harikrishnan V

CS5A

Roll No:27

Fuzzy Reasoning

In Juzzy logic both the antecedents & consequents are allowed to be Juzzy propositions. There exist 4 modes of Juzzy approximate reasoning, which include:

1. Categosical Reasoning

Here, the antecedents contain no Juzzy quantifleous & Juzzy posobabilities. The antecedents are assumed to be in canonical foorm.

L, M, N, ... = Juzzy voolables taking in the universes U, V, W; A, B, C = Juzzy predicates.

i) The perojection rule of inference is defined by

L, M is R L is [B + L]

where [RI L] denotes the projection of Juzzy relation R on L.

- (iii) The disjunction stule of inference is given by L is $A \times B$ L is $A \times B$ L is $A \times B$ L is $A \times B$
- (iv) The megative stule of inferience is given by NOT (L is A) \Rightarrow L is A
- (i) The compositional aule of inference is given by L is A, (L,M) is $R \Rightarrow M$ is A. R

where A. B. denotes the max. min composition of a juzzy set & & a juzzy set & & a juzzy set & & a

HARON = max min [HAW, MECUN]

(vi) The extension posinciple is defined as

Lis > 3 (L) is a (d)

where "9" is a smapping forom u to v so that L is imapped into 1(L); & based on the extension partnerple, the smeambeauthip function of 1(L); & defined as

Hay (v) - sup Hew, uell, vel

2. Qualitative Reasoning

Here the input-output outlationship of a system is expressed as a collection of Juzzy IF THEN sules whose the antecedents & consequents involve Juzzy linguistic voolables Qualitative successing is sildely used in contouch system analysis. Let & & B be the Juzzy input voolables & C be the Juzzy output voolable. The stelation among A, B & C may be expressed as

IF & Po on AND B Po yo, THEN C Po Zo IF & Po on AND B Po yo, THEN C Po Zo :

IF A for an AND B is yn, THEN C is zn. where anyther suspective universe of discourse.

3. <u>Byllogistic Reasoning</u>
Hesse, antecedents with Juzzy quantificous asse substed to inferience studes & Juzzy syllogism can be expossed as Julius:

In the above A,B,C,D,E&F and Juzzy predicates; k, & k, and the given Juzzy quantifiers & k, is the Juzzy quantifier which has to be decided. All the Juzzy predicates provide a collection of Juzzy syllogisms. These syllogisms counte a set of inference rules, which combines evidence through conjunction & disjunction. Given below are some impositant Juzzy syllogisms.

- (i) Poroduce syllogism: C. AAB, F = CAD
- (ii) Chaining syllogism: C=B, F=D, E=A
- (iii) Consequent conjunction syllogism: F=BAD, A=C=E
- iv) Consequent disjunction syllogism: F=BVD, A=C=E
- (v) Poiecondition conjunction syllogism: E=AAC, B=D=F
- (vi) Pouccondition disjunction syllogism: E=AVC, B=D=F

4. Dispositional Reasoning

Here, the antecedents are dispositions that may contain, implicitly on explicitly, the Juzzy quantifier "usually." Usuality plays a major stole in dispositional seasoning & it links together the dispositional & syllogistic amodes of seasoning. The impositant inference stules of dispositional seasoning are the Jollowing:

is Dispositional perojection sule of inference:

usually ((L,M) is R) \Rightarrow usually (L is [R \ L])
Where [R \ L] is the projection of Juzzy relation R on L.

(ii) Dispositional chaining hypeosyllogism: k, x's as B's, k, B's ase C's, usually (BCA)

usually (> (a, () a,) A's ane ('s)

The fuzzy quantifles "usually" is applied to the containment sulation BCA (iii) Dispositional consequence conjunction syllogism: usually (d's asic B's), usually (d's asic ('s) => 2 usually (-) 1 (d's asic (B and ()'s) is a specific case of dispositional suasoning in Dispositional envaloment sule of infesience: usually (x is A), ACB > usually (x Ps B) ox le A, usually (ACB) = usually (x le B) usually (or Ps A), usually (ACB) -> usually 2 (x is B) Is the dispositional ensulament sule of infesience. Here "usually" is less specific than "usually"

Neumo-Fuzzy Hybord Systems

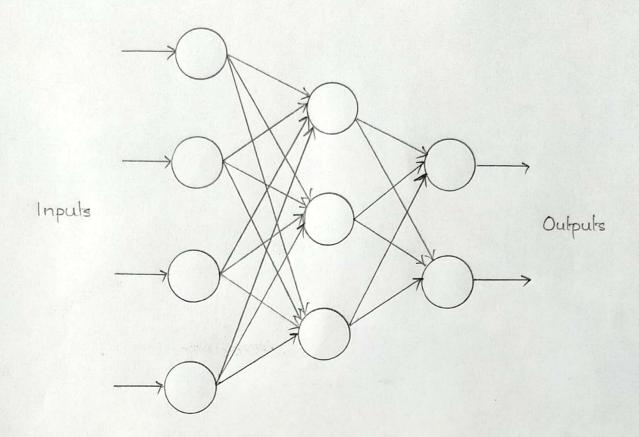
A neusio-fuzzy hyboild system, peroposed by J.S.R. Jang, is a leasining mechanism that utilizes the toraining & leasining algorithms forom neusial metriosiks to find pasiameteris of a fuzzy system. It can also be defined as a fuzzy system that deferentines lts pariameters by perocessing data samples by using a leasining algorithm desilved forom our inspired by neusial metriosik theory. Alternately, it is a hyboild intelligent system that fuses antificial neusial networks & fuzzy logic by combining the leasining & connectionist stouchesse of neurolal networks with human-like swarping style of fuzzy systems

Newso-Juzzy hyboridization is nidely tesioned as Fuzzy Newsal Netwoodk (FNN) on Newso-Fuzzy system (NFS). The human-like suasoning style of Juzzy systems is incorposated by NFS though the use of Juzzy sets 2 a linguistic model consisting of a set of IF-THEN Juzzy sules. NFSs are universal approximators with the ability to solicit interpretable IF-THEN sules; this is their main strength. However, the strongth of NFSs involves interpretability versus accuracy, suquisiements that are contradictory in Juzzy modeling.

In the field of Juzzy modeling suseauch, the newso-Juzzy is divided into 2 aseas:

- 1. Linguistic Juzzy modeling Jocused on interpretability Comainly the Marmdani model).
- 2. Pocecise Juzzy modeling focused on accusacy Lomainly the Takagi-Bugeno-Kang (TSK) model].

Characteristics of Neuro-Fuzzy Hybereds



The general architecture of neuro-fuzzy hybrid system is as shown in Figure. A fuzzy system-based NFS is trained by means of a data-driven learning method derived forcem oreural metripork thoory. This heuristic causes local changes in the fundamental fuzzy system. At any stage of the learning process - before, during on after - it can be supresented as a set of fuzzy order. From ensuring the semantic properties of the underlying fuzzy system, the learning proceedure is construined.

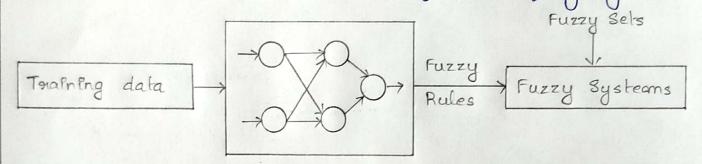
An NFS appointinates an m-dimensional amknown function, pastly supercented by totalining examples. Thus fuzzy or wells can be interposted as vague portotypes of the totalining data. In NFS is given by a 3-layer feedformand meurial metripork amodel. The 1st layer consusponds to the input variables, I the 2nd & 3nd layers consuspond to the fuzzy sules & output variables, suspectively. The fuzzy sets are converted to (fuzzy) connection weights.

NFS can also be considered as a system of Juzzy rules wherein the system can be initialized in the Joseph of Juzzy rules based on the position know lodge available.

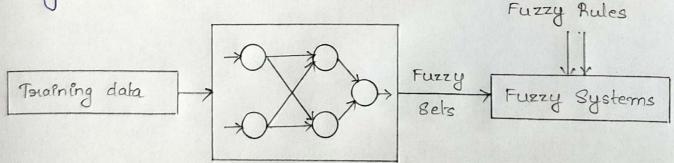
Classification of Neusro-Fuzzy Hyberid Systems

NFSs can be classifled into the following 2 systems:

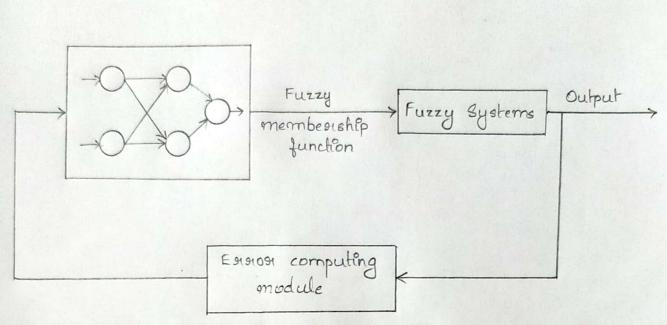
1. Coopenative Neunal Fuzzy Systems
In this type of system, both antificial neunal methonik (ANN) &
fuzzy system work independently Jowan each other. The ANN
attempts to leaven the parameters from the Juzzy system.



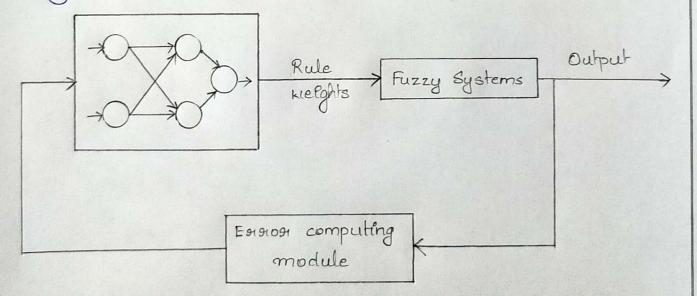
The FNN in Figure learns fuzzy set Josom the given towarning data. This is done, usually, by fitting omeomberiship functions with a neurial methoris, the fuzzy sets then being eleterismented offline. This is followed by their utilization to form the fuzzy system by fuzzy onless that one given, & not learned.



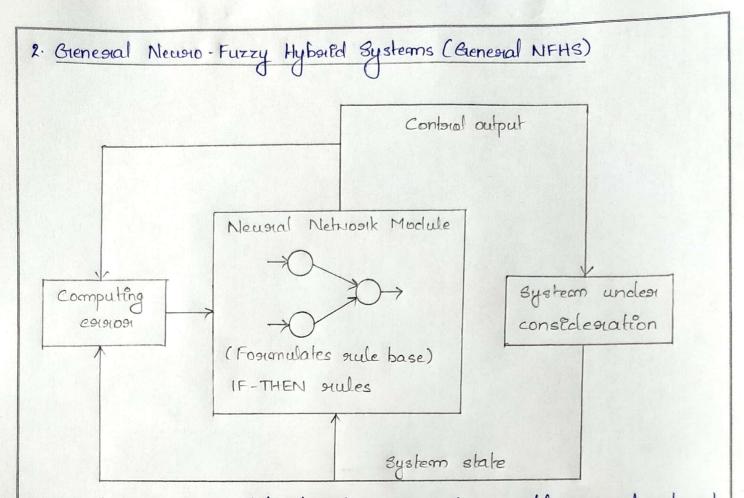
The NFS in Figure determines, by a neural network, the fuzzy rules from the training data. Here again, the neural networks leave offline before the fuzzy system is initfallzed. The rule leavining happens usually by clustering on self-organizing feature emaps. There is also the possibility of applying fuzzy clustering methods to obtain rules.



For the neuro-juzzy model shown in Figure, the parameters of membership function are learnt online, while the juzzy system is applied. This means that, initially, juzzy rules & membership functions must be defined beforehand. Also, in order to improve & guide the learning step, the escress has to be measured.



The model shown in Figure delegrantnes the scale weights Jose all fuzzy scales by a neural notwork, of scale is determined by its scale weight-intersported as the influence of a scale. They are then multiplied with the scale output.



Gieneral neuro-Juzzy hybrid systems (NFHS) resemble neural networks whose a Juzzy system is interpreted as a neural network of special kind. The architecture of general NFHS gives it an advantage because there is no communication between juzzy system & neural network. In the figure the rule base of a Juzzy system is assumed to be a neural network; the Juzzy sets are regarded as weights & the rules & the input & output variables as neurons. The choice to include on discard neurons can be made in the braining step. Also, the Juzzy knowledge base is suppresented by the neurons of the neural network; this overcomes the analogs dealbacks of both underlying systems.

Membership functions expressing the linguistic terms of the inference rules should be formulated for building a fuzzy controller. However, in fuzzy systems, no formal approach exists to define these functions. Any shape, such as Graussian on teriangular on bell shaped on tempezoidal, can be considered as a anembership

function with an asibitology set of pasiametesis. Thus food fuzzy systems, the optimization of these functions in tesims of generalizing the data is very impositant; this psoblem can be solved by using neurolal networks.

Using leavining stules, the necessal metricoik must optimize the parameters by fixing a distinct shape of the meambership functions; for example, towardulas. But sugaridless of the shape of the meambership functions, toward data should also be available.

The newso Juzzy hyborid systems can also be modeled in another method. In this case, the training data is grouped into several clusters & each cluster is designed to represent a particular rule. These rules are defined by the crisp data points & are not defined linguistically. Hence a meurial network, in this case, onight be applied to train the defined clusters. The testing can be carried out by presenting a random testing sample to the trained neural network. Each & every output unit will return a degree which extends to lit to the antecedent of rule.