Introduction to Programming

Assignment 1 – Marking Scheme and Student Feedback

Student ID number & Name	

FUNCTIONALITY PROVIDED					Max Mark
User Requirements Set A	1	a	b	c	49%
	2	a	b	c	
User Requirements Set B	3	a	b	c	59%
	4	a	b	c	
User Requirements Set C	5	a	b	c	69%
User Requirements Set D	6	a			99%

Circle the letters showing what functionality you have implemented.

PROGRAMMING CODE	BS	WA	A	G
Appropriate user defined classes provided				
Classes have appropriate fields				
Classes have appropriate constructors				
Classes have appropriate accessor & mutator methods				
Classes have other methods as required				
Java naming convention used for classes, fields and methods				
Java naming convention used for parameters and variables				
Use of descriptive variable names				
Appropriate validation and error messages				
Overall structure and logic of code				
Overall quality of code				

JAVADOC DOCUMENTATION	BS	WA	A	G
All classes documented				
All public fields and methods documented				
All parameters and return values documented				
Documentation clearly states the purpose of the class/method				
Documentation clearly explains how to use the methods				

CLASS DIAGRAM	BS	WA	A	G
All classes included				
All public fields and methods included				
All private fields and methods included				
Correct relationships between classes				

BS – Below acceptable standard : WA – Weak but acceptable : A – Acceptable : G – Good