



计算机视觉课程

——从运动到结构



主讲人 隋博士



课程内容

✓ 针孔相机模型

- ✓ 针孔相机模型
- ✓ 径向畸变

✓ 2D-2D: 对极几何

- ✓ 对极约束
- ✓ 本质/单应矩阵
- ✓ 直接线性变换法

✓ 3D-2D: PnP问题

- ✓ 三角量测
- ✓ 直接线性变换法
- ✓ 非线性优化

✓ 捆绑调整 Bundle Adjustment

课程内容

✓ 针孔相机模型

- ✓ 针孔相机模型
- ✓ 径向畸变

✓ 2D-2D: 对极几何

- ✓ 对极约束
- ✓ 本质/单应矩阵
- ✓ 直接线性变换法

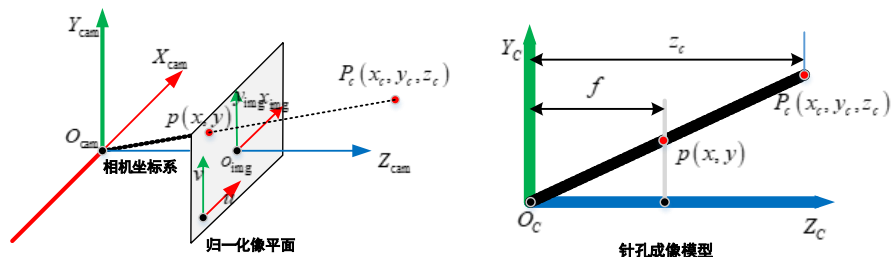
✓ 3D-2D: PnP问题

- ✓ 三角量测
- ✓ 直接线性变换法
- ✓ 非线性优化

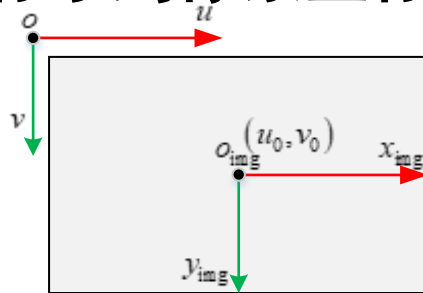
✓ 捆绑调整Bundle Adjustment

针孔相机模型-内参数矩阵

相机坐标系到图像坐标系



图像坐标系到像素坐标系



$$u = \alpha f \frac{x_c}{z_c} + u_0$$

$$v = \beta f \frac{y_c}{z_c} + v_0$$

$$\begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \frac{1}{z_c} \begin{pmatrix} f_\alpha & 0 & u_0 \\ 0 & f_\beta & v_0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_c \\ y_c \\ z_c \end{pmatrix} = \frac{1}{z_c} \mathbf{K} \begin{pmatrix} x_c \\ y_c \\ z_c \end{pmatrix}$$

毫米到像素

内参数矩阵

通常情况下 $f = f_\alpha = f_\beta$

$$x = f \frac{x_c}{z_c}$$

$$y = f \frac{y_c}{z_c}$$

$$\begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = \frac{1}{z_c} \begin{pmatrix} f & 0 & 0 \\ 0 & f & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_c \\ y_c \\ z_c \end{pmatrix}$$

针孔相机模型-径向畸变

成因：透镜不能完全满足针孔模型假设

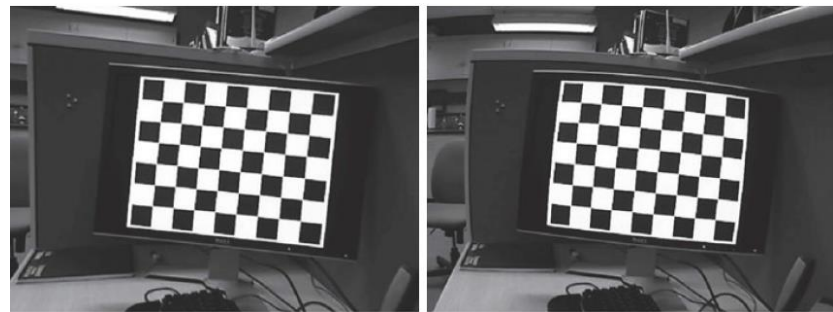
$$\begin{bmatrix} \tilde{x}_c \\ \tilde{y}_c \end{bmatrix} = \frac{1}{z_c} (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} x_c \\ y_c \end{bmatrix}, r_c^2 = x_c^2 + y_c^2$$



$$\begin{bmatrix} \tilde{u} \\ \tilde{v} \end{bmatrix} = \begin{bmatrix} f\tilde{x}_c \\ f\tilde{y}_c \end{bmatrix} + \begin{bmatrix} u_0 \\ v_0 \end{bmatrix} = (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} f \frac{x_c}{z_c} \\ f \frac{y_c}{z_c} \end{bmatrix} + \begin{bmatrix} u_0 \\ v_0 \end{bmatrix}$$



$$= (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} u - u_0 \\ v - v_0 \end{bmatrix} + \begin{bmatrix} u_0 \\ v_0 \end{bmatrix}$$



由图像中心往外畸变程度越来越大

$$\begin{bmatrix} (u - u_0) r_c^2 & (u - u_0) r_c^4 \\ (v - v_0) r_c^2 & (v - v_0) r_c^4 \end{bmatrix} \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} = \begin{bmatrix} \tilde{u} - u \\ \tilde{v} - v \end{bmatrix}$$

$$\begin{bmatrix} \tilde{u} \\ \tilde{v} \end{bmatrix}$$

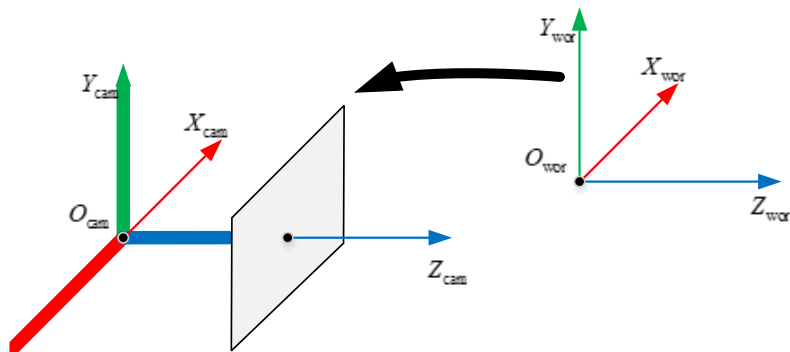
是观察到(带畸变)的像素点坐标

$$\begin{bmatrix} u \\ v \end{bmatrix}$$

是理想(无畸变)的像素点坐标

针孔相机模型-外参数矩阵

世界坐标系到相机坐标系



$$X_c = RX_w + T \quad \Rightarrow \quad \begin{pmatrix} x_c \\ y_c \\ z_c \end{pmatrix} = \begin{bmatrix} R & T \\ \mathbf{0} & 1 \end{bmatrix} \begin{pmatrix} x_w \\ y_w \\ z_w \\ 1 \end{pmatrix}$$

透视矩阵

$$\begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \frac{1}{z_c} K \begin{bmatrix} R & T \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x_w \\ y_w \\ z_w \\ 1 \end{pmatrix} = \frac{1}{z_c} K [R \quad T] \begin{pmatrix} x_w \\ y_w \\ z_w \\ 1 \end{pmatrix}$$

$$P = K [R \quad T]$$

6个外参数, 5个内参数 $f_\alpha = f_\beta, k_1, k_2, u_0, v_0$

相机标定: 确定内参数

姿态估计: 确定外参数

课程内容

✓ 针孔相机模型

- ✓ 针孔相机模型
- ✓ 径向畸变

✓ 2D-2D: 对极几何

- ✓ 对极约束
- ✓ 本质/单应矩阵
- ✓ 直接线性变换法

✓ 3D-2D: PnP问题

- ✓ 三角量测
- ✓ 直接线性变换法
- ✓ 非线性优化

✓ 捆绑调整 Bundle Adjustment

2D-2D:对极几何-对极约束

对极约束 $x_2^T F x_1 = 0$ $\hat{x}_2^T E \hat{x}_1 = 0$

其中 $E = K_2^{-T} F K_1$ $\hat{x}_1 = K_1^{-1} x_1$ $\hat{x}_2 = K_2^{-1} x_2$

公式推导

$$P_1 = K_1 [I, 0] \quad P_2 = K_2 [R, t]$$

$$d_1 x_1 = K_1 X$$



$$d_1 K_1^{-1} x_1 = X = d_1 \hat{x}_1$$

$$d_2 x_2 = K_2 (RX + t)$$



$$d_2 K_2^{-1} x_2 = RX + t = d_1 R \hat{x}_1 + t$$



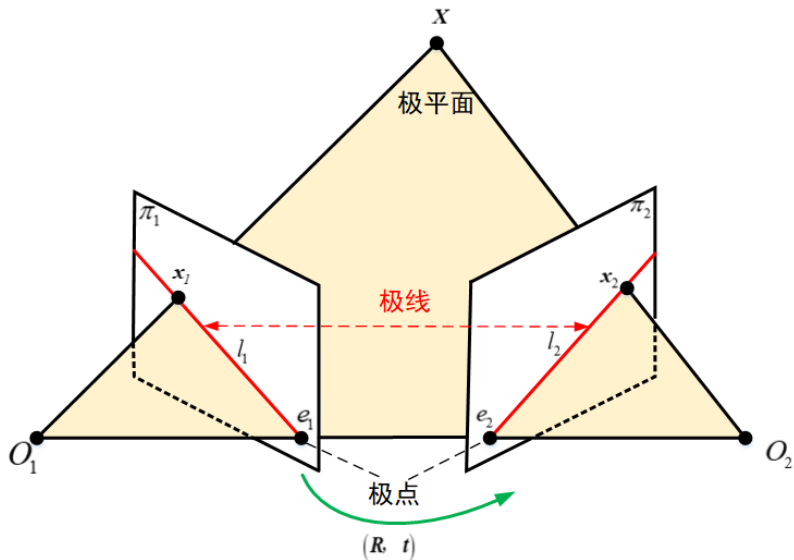
$$d_2 [t]_{\times} \hat{x}_2 = d_1 [t]_{\times} R \hat{x}_1 + [t]_{\times} t$$



$$d_2 \hat{x}_2^T [t]_{\times} \hat{x}_2 = d_1 \hat{x}_2^T [t]_{\times} R \hat{x}_1 = 0$$

$$\hat{x}_2^T [t]_{\times} R \hat{x}_1 = \hat{x}_2^T E \hat{x}_1 = 0 \quad x_2^T K_2^{-T} [t]_{\times} R K_1^{-1} x_1 = x_2^T F x_1 = 0$$

$$E = [t]_{\times} R$$



2D-2D:对极几何-基础矩阵 F

基础矩阵性质

- ✓ 3x3的矩阵，秩为2
- ✓ 具有7个自由度
- ✓ 奇异值为 $[\sigma_1, \sigma_2, 0]^T$
- ✓ 极线约束 $l_1 = F^T x_2, l_2 = Fx_1$
 $x_2^T Fx_1 = 0$

基础矩阵求解方法

- 直接线性变换法
 - 8点法
 - 最小二乘法
- 基于RANSAC的鲁棒方法

2D-2D:对极几何-基础矩阵F

直接线性变换法

$$\mathbf{x}_2^T \mathbf{F} \mathbf{x}_1 = 0, \quad \mathbf{x}_1 = [u_1, v_1, 1]^T, \quad \mathbf{x}_2 = [u_2, v_2, 1]^T$$

$$(u_1 \quad v_1 \quad 1) \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{pmatrix} u_2 \\ v_2 \\ 1 \end{pmatrix} = 0$$

$$\text{令 } \mathbf{f} = [F_{11}, F_{12}, F_{13}, F_{21}, F_{22}, F_{23}, F_{31}, F_{32}, F_{33}]^T$$

对每一对匹配点

$$[u_1 u_1, u_1 v_2, u_1, v_2 u_1, v_1 v_2, v_1, u_2, v_2, 1] \mathbf{f} = 0$$

对n个对匹配点

$$\mathbf{A} = \begin{pmatrix} u_1^{(1)} u_1^{(1)}, & u_1^{(1)} v_2^{(1)}, & u_1^{(1)}, & v_1^{(1)} u_2^{(1)}, & v_1^{(1)} v_2^{(1)}, & v_1^{(1)}, & u_2^{(1)}, & v_2^{(1)}, & 1 \\ u_1^{(2)} u_1^{(2)}, & u_1^{(2)} v_2^{(2)}, & u_1^{(2)}, & v_1^{(2)} u_2^{(2)}, & v_1^{(2)} v_2^{(2)}, & v_1^{(2)}, & u_2^{(2)}, & v_2^{(2)}, & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ u_1^{(n)} u_1^{(n)}, & u_1^{(n)} v_2^{(n)}, & u_1^{(n)}, & v_1^{(n)} u_2^{(n)}, & v_1^{(n)} v_2^{(n)}, & v_1^{(n)}, & u_2^{(n)}, & v_2^{(n)}, & 1 \end{pmatrix}$$

$$\mathbf{A} \mathbf{f} = 0$$

至少需要8对匹配点 $\mathbf{A} = \mathbf{U} \mathbf{D} \mathbf{V}^T$

2D-2D:对极几何-基础矩阵 F

代数方法

$$\min \|Af\|^2 = \min f^T A^T A f$$

最小特征值对应的特征向量

几何方法

$$\min \sum_j \left(\|x_1^{(j)} - Fx_2^{(j)}\|^2 + \|x_2^{(j)} - Fx_1^{(j)}\|^2 \right)$$

采用非线性优化的方法求解, ceres

几何方法的求解效果要优于代数方法

2D-2D:对极几何-基础矩阵 F

奇异值约束

$$\mathbf{x}_2^T \mathbf{F} \mathbf{x}_1 = 0, \quad \mathbf{x}_1 = [u_1, \quad v_1, \quad 1]^T, \quad \mathbf{x}_2 = [u_2, \quad v_2, \quad 1]^T$$

$$\hat{\mathbf{F}} = \begin{bmatrix} \hat{F}_{11} & \hat{F}_{12} & \hat{F}_{13} \\ \hat{F}_{21} & \hat{F}_{22} & \hat{F}_{23} \\ \hat{F}_{31} & \hat{F}_{32} & \hat{F}_{33} \end{bmatrix}$$

基础矩阵只有两个非零的奇异值

$$\|\mathbf{F} - \hat{\mathbf{F}}\|, \quad \text{wrt. } \text{svd}(\mathbf{F}) = [\sigma_1, \quad \sigma_2, \quad 0]$$

$$\hat{\mathbf{F}} = \mathbf{U} \mathbf{S} \mathbf{V}^T$$

$$\text{with } \mathbf{S} = \text{diag}(\sigma_1, \sigma_2, \sigma_3)$$

重新构造基础矩阵

$$\mathbf{F} = \mathbf{U} \text{diag}(\sigma_1, \quad \sigma_2, \quad 0) \mathbf{V}^T$$

2D-2D:对极几何-RANSAC

RANSAC-随机一致性采样

采用尽可能少的点估计模型参数，并扩大得到模型参数的影响范围

N - 样本点个数 K - 求解模型需要最少的点的个数

1. 随机采样 K 个点
2. 对该 K 个点拟合模型
3. 计算其它点到拟合模型的距离
小于一定阈值，当作内点，统计内点个数
4. 重复1-3 m 次，选择内点数最多的模型
5. 利用所有的内点重新估计模型

采样次数的计算

p 表示内点的概率

p^K 表示 K 个点都是内点概率

$z = 1 - (1 - p^K)^m$ 表示 m 采样中
至少有一次都是内点的概率

$$m = \frac{\log(1 - z)}{\log(1 - p^K)}$$

2D-2D:对极几何-基础矩阵 F

基于RANSAC的鲁邦方法-针对匹配对中存在外点的情况 算法流程

1. 随机采样8对匹配点 $(x_1^{(n)}, x_2^{(n)})$

2. 8点法求解基础矩阵 \hat{F}

3. 奇异值约束获取基础矩阵 F

4. 计算误差，并统计内点个数

5. 重复上述过程，选择内点数最多的结果

6. 对所有内点执行2, 3, 重新计算 F

内点判断标准 $E(x_1, x_2, F) < \tau$

$$E(x_1, x_2, F) = d(x_1, Fx_2)^2 + d(x_2, Fx_1)^2$$

2D-2D:对极几何-本征矩阵 E

本征矩阵性质

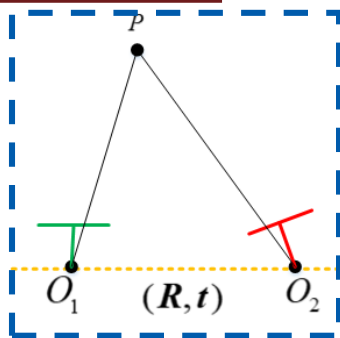
- ✓ 3×3 的矩阵, 秩为2
- ✓ 具有5个自由度
- ✓ 奇异值为 $[\sigma, \sigma, 0]^T$

本质矩阵与相机姿态

$$E = U \Sigma V^T, \Sigma = \text{diag}(\sigma, \sigma, 0)$$

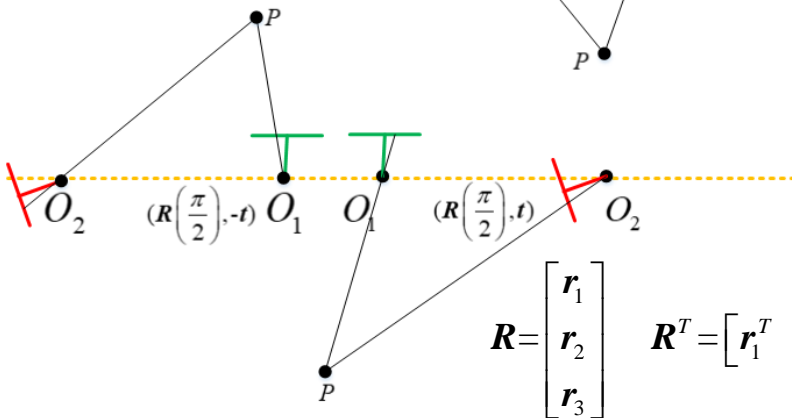
$$t_1 = U R_Z \left(\frac{\pi}{2} \right) U^T \quad R_1 = U R_Z^T \left(\frac{\pi}{2} \right) V^T$$

$$t_2 = U R_Z \left(-\frac{\pi}{2} \right) U^T \quad R_2 = U R_Z^T \left(\frac{\pi}{2} \right) V^T$$



$$O_2 \text{ 的世界坐标 } -R^T t = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} = r_3^T$$

$$\begin{bmatrix} r_1^T & r_2^T & r_3^T & -R^T t \end{bmatrix}$$



$$R = \begin{bmatrix} r_1 \\ r_2 \\ r_3 \end{bmatrix} \quad R^T = \begin{bmatrix} r_1^T & r_2^T & r_3^T \end{bmatrix}$$

2D-2D:对极几何-单应矩阵 H

空间中特征点位于一平面上

$$\mathbf{n}^T \mathbf{X} + d = 0 \quad \rightarrow \quad -\frac{\mathbf{n}^T \mathbf{X}}{d} = 1$$

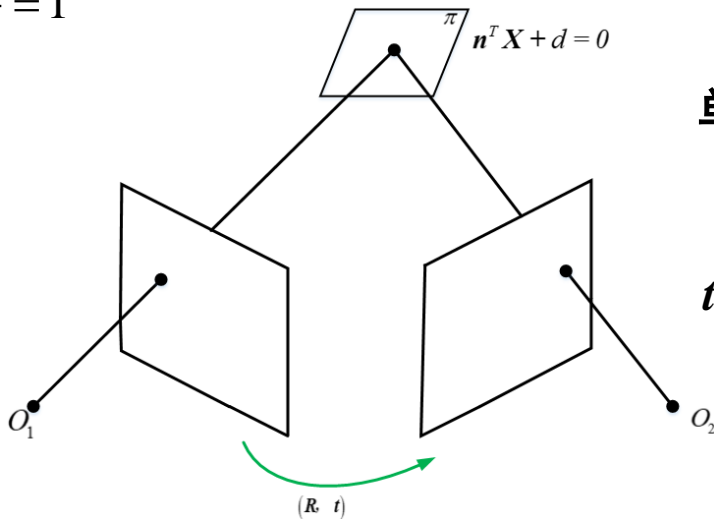
$$\mathbf{x}_2 = \mathbf{K}_2 (\mathbf{R}\mathbf{X} + \mathbf{t})$$

$$= \mathbf{K}_2 \left(\mathbf{R}\mathbf{X} + \mathbf{t} \cdot \left(-\frac{\mathbf{n}^T \mathbf{X}}{d} \right) \right)$$

$$= \mathbf{K}_2 \left(\mathbf{R} - \frac{\mathbf{t}\mathbf{n}^T}{d} \right) \mathbf{X}$$

$$= \mathbf{K}_2 \left(\mathbf{R} - \frac{\mathbf{t}\mathbf{n}^T}{d} \right) \mathbf{K}_1^{-1} \mathbf{x}_1$$

$$\mathbf{x}_2 = \mathbf{H}\mathbf{x}_1, \quad \mathbf{H} = \mathbf{K}_2 \left(\mathbf{R} - \frac{\mathbf{t}\mathbf{n}^T}{d} \right) \mathbf{K}_1^{-1}$$



单应矩阵是满秩的

$$\mathbf{x}_1 = \mathbf{H}^{-1} \mathbf{x}_2$$

$t = 0$ 时, 对应纯旋转

$$\mathbf{H} = \mathbf{K}_2 \mathbf{R} \mathbf{K}_1^{-1}$$

2D-2D:对极几何-单应矩阵 H

直接线性变换法

$$\begin{pmatrix} u_2 \\ v_2 \\ 1 \end{pmatrix} = \begin{bmatrix} H_{11} & H_{12} & H_{13} \\ H_{21} & H_{22} & H_{23} \\ H_{31} & H_{32} & H_{33} \end{bmatrix} \begin{pmatrix} u_1 \\ v_1 \\ 1 \end{pmatrix}$$



$$u_2 = \frac{H_{11}u_1 + H_{12}v_1 + H_{13}}{H_{31}u_1 + H_{32}v_1 + H_{33}}$$
$$v_2 = \frac{H_{21}u_1 + H_{22}v_1 + H_{23}}{H_{31}u_1 + H_{32}v_1 + H_{33}}$$



8个自由度，每对点有两个约束

$$H_{11}u_1 + H_{12}v_1 + H_{13} - H_{31}u_1u_2 - H_{32}u_2v_1 - H_{33}u_2 = 0$$

$$H_{21}u_1 + H_{22}v_1 + H_{23} - H_{31}u_1v_2 - H_{32}v_1v_2 - H_{33}v_2 = 0$$

令 $H_{33}=1$ 总共需要4对特征点

$$A = \begin{pmatrix} u_1^{(1)} & v_1^{(1)} & 1 & 0 & 0 & 0 & -u_1^{(1)}u_2^{(1)} & -u_2^{(1)}v_1^{(1)} \\ 0 & 0 & 0 & u_1^{(1)} & v_1^{(1)} & 1 & -u_1^{(1)}v_2^{(1)} & -v_1^{(1)}v_2^{(1)} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ u_1^{(4)} & v_1^{(4)} & 1 & 0 & 0 & 0 & -u_1^{(4)}u_2^{(4)} & -u_2^{(4)}v_1^{(4)} \\ 0 & 0 & 0 & u_1^{(4)} & v_1^{(4)} & 1 & -u_1^{(4)}v_2^{(4)} & -v_1^{(4)}v_2^{(4)} \end{pmatrix} \begin{pmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{pmatrix} = \begin{pmatrix} u_2^{(1)} \\ v_2^{(1)} \\ u_2^{(2)} \\ v_2^{(2)} \\ u_2^{(3)} \\ v_2^{(3)} \\ u_2^{(4)} \\ v_2^{(4)} \end{pmatrix}$$

课程内容

✓ 针孔相机模型

- ✓ 针孔相机模型
- ✓ 径向畸变

✓ 2D-2D: 对极几何

- ✓ 对极约束
- ✓ 本质/单应矩阵
- ✓ 直接线性变换法

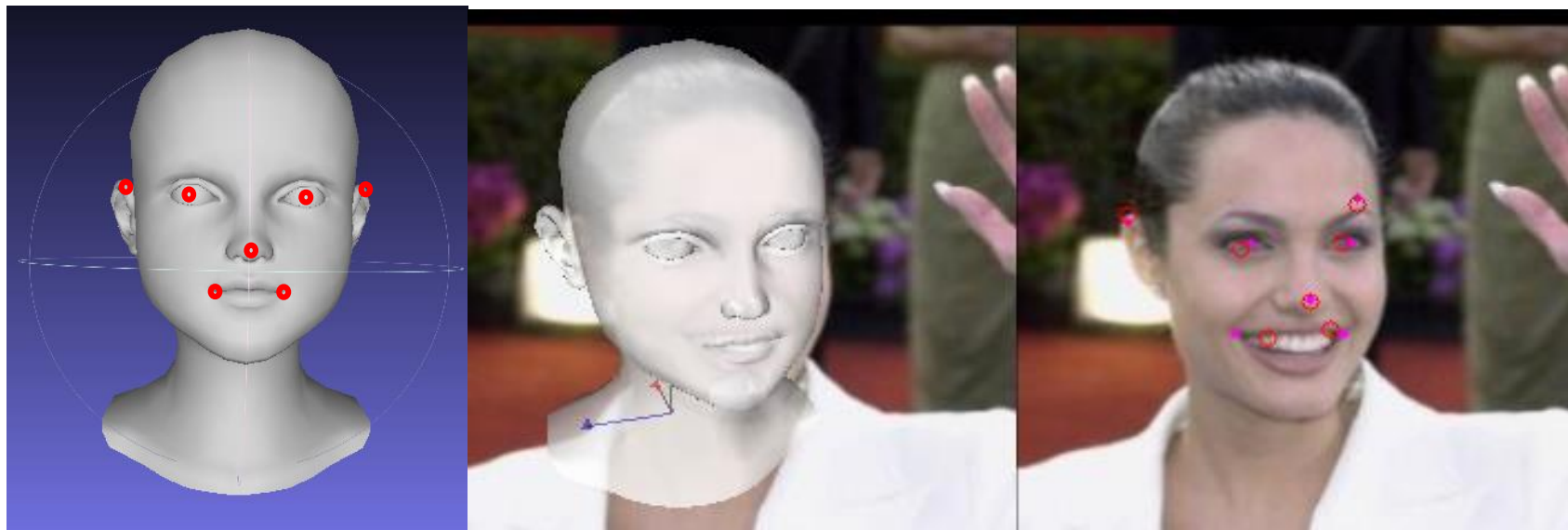
✓ 3D-2D: PnP问题

- ✓ 三角量测
- ✓ 直接线性变换法
- ✓ 非线性优化

✓ 捆绑调整 Bundle Adjustment

3D-2D:PnP问题-PnP

已知三维点和对应二维点求解相机内外参数



3D-2D: PnP问题 -三角量测

已知相机参数和匹配点恢复三维点的深度

原理：三维点到所有射线距离最小

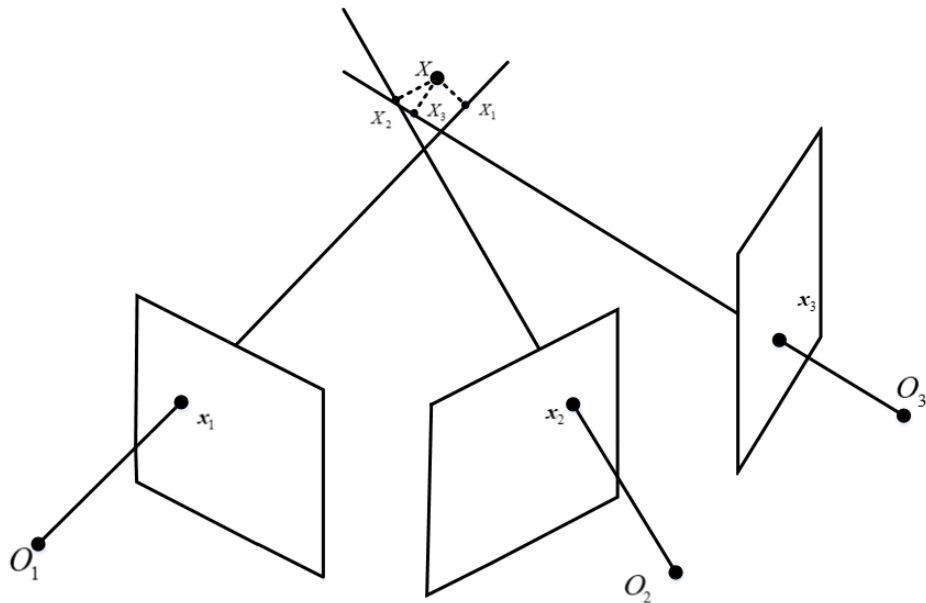
相机投影矩阵： $P_i = K_i[R_i, t_i]$

$$x_1 = R_i x_2 + t_i \iff x_2 = R_i^T (x_1 - t_i)$$

相机在世界坐标系中的位置： $c_i^w = R_i^T (0 - t_i) = -R_i^T t_i$

特征点对应世界坐标系射线： $v_i^w = -R_i^T K_i^{-1} x_i$

$$\min_{X, \lambda_1, \lambda_i, \dots} (c_i^w + \lambda_i v_i^w - X)^2$$



3D-2D: PnP问题 -三角量测

已知相机参数和匹配点恢复三维点的深度

1. 固定 X 优化 $\lambda_1, \dots, \lambda_i, \dots$

$$\min_{\lambda_1, \dots, \lambda_i, \dots} (c_i^w + \lambda_i v_i^w - X)^2$$

对 λ_i 求导数并令为 0

$$v_i^w \cdot (c_i^w + \lambda_i v_i^w - X) = 0$$

$$\lambda_i^* = v_i^w \cdot (X - c_i^w)$$

2. 将 $\lambda_1^*, \dots, \lambda_i^*, \dots$ 代入原式中

$$\begin{aligned} \min_X E(X) &= \min_X \sum_i (c_i^w + \lambda_i^* v_i^w - X)^2 \\ &= \min_X \sum_i \left((v_i^w (v_i^w)^T - I) (X - c_i^w) \right)^2 \end{aligned}$$

$$\begin{aligned} \frac{\partial E(X)}{\partial X} &= \sum_i (v_i^w (v_i^w)^T - I)^T (v_i^w (v_i^w)^T - I) (X - c_i^w) \\ &= \sum_i (I - v_i^w (v_i^w)^T) (X - c_i^w) = 0 \end{aligned}$$

$$X = \left(\sum_i (I - v_i^w (v_i^w)^T) \right)^{-1} \left(\sum_i (I - v_i^w (v_i^w)^T) c_i^w \right)$$

3D-2D: PnP问题 -三角量测

附录-三角量测公式推导

$$\begin{aligned} E(\mathbf{X}) &= \sum_i (\mathbf{c}_i^w + \lambda_i^* \mathbf{v}_i^w - \mathbf{X})^2 \\ &= \sum_i \left(\mathbf{c}_i^w + (\mathbf{v}_i^w)^T (\mathbf{X} - \mathbf{c}_i^w) \mathbf{v}_i^w - \mathbf{X} \right)^2 \\ &= \sum_i \left(\mathbf{c}_i^w + (\mathbf{v}_i^w)^T \mathbf{X} \mathbf{v}_i^w - (\mathbf{v}_i^w)^T \mathbf{c}_i^w \mathbf{v}_i^w - \mathbf{X} \right)^2 \\ &= \sum_i \left(\mathbf{c}_i^w + \mathbf{v}_i^w (\mathbf{v}_i^w)^T \mathbf{X} - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \mathbf{c}_i^w - \mathbf{X} \right)^2 \\ &= \sum_i \left(\left(\mathbf{v}_i^w (\mathbf{v}_i^w)^T - \mathbf{I} \right) \mathbf{X} + \mathbf{c}_i^w - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \mathbf{c}_i^w \right)^2 \\ &= \sum_i \left(\left(\mathbf{v}_i^w (\mathbf{v}_i^w)^T - \mathbf{I} \right) (\mathbf{X} - \mathbf{c}_i^w) \right)^2 \end{aligned}$$

$$\begin{aligned} \frac{\partial E(\mathbf{X})}{\partial \mathbf{X}} &= \sum_i \left(\mathbf{v}_i^w (\mathbf{v}_i^w)^T - \mathbf{I} \right)^T \left(\mathbf{v}_i^w (\mathbf{v}_i^w)^T - \mathbf{I} \right) (\mathbf{X} - \mathbf{c}_i^w) \\ &= \sum_i \left(\mathbf{I} - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \right) (\mathbf{X} - \mathbf{c}_i^w) = 0 \\ \sum_i \left(\mathbf{I} - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \right) \mathbf{X} &= \sum_i \left(\mathbf{I} - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \right) \mathbf{c}_i^w \\ \mathbf{X} &= \left(\sum_i \left(\mathbf{I} - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \right) \right)^{-1} \left(\sum_i \left(\mathbf{I} - \mathbf{v}_i^w (\mathbf{v}_i^w)^T \right) \mathbf{c}_i^w \right) \end{aligned}$$

3D-2D:PnP问题-PnP

已知三维点和对应二维点求解相机内外参数

$$s \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = K[R, t] \begin{pmatrix} X \\ Y \\ Z \\ 1 \end{pmatrix} = \begin{bmatrix} T_{11} & T_{12} & T_{13} & T_{14} \\ T_{21} & T_{22} & T_{23} & T_{24} \\ T_{31} & T_{32} & T_{33} & T_{34} \end{bmatrix} \begin{pmatrix} X \\ Y \\ Z \\ 1 \end{pmatrix} = \begin{pmatrix} r_1^T \\ r_2^T \\ r_3^T \end{pmatrix} X$$

$$u = \frac{T_{11}X + T_{12}Y + T_{13}Z + T_{14}}{T_{31}X + T_{32}Y + T_{33}Z + T_{34}} = \frac{X^T r_1}{X^T r_3}$$

$$v = \frac{T_{21}X + T_{22}Y + T_{23}Z + T_{24}}{T_{31}X + T_{32}Y + T_{33}Z + T_{34}} = \frac{X^T r_2}{X^T r_3}$$

$$X^T r_1 - X^T r_3 u = 0$$

$$X^T r_2 - X^T r_3 v = 0$$

$$\begin{pmatrix} X_1^T & 0 & -uX_1^T \\ 0 & X_1^T & -vX_1^T \\ \vdots & \vdots & \vdots \\ X_N^T & 0 & -uX_N^T \\ 0 & X_N^T & -vX_N^T \end{pmatrix} \begin{pmatrix} r_1 \\ r_2 \\ r_3 \end{pmatrix} = 0$$

共需要至少6对3D-2D对应点

$T = [KR, Kt]$ 矩阵QR分解获取K,R,t

课程内容

✓ 针孔相机模型

- ✓ 针孔相机模型
- ✓ 径向畸变

✓ 2D-2D: 对极几何

- ✓ 对极约束
- ✓ 本质/单应矩阵
- ✓ 直接线性变换法

✓ 3D-2D: PnP问题

- ✓ 三角量测
- ✓ 直接线性变换法
- ✓ 非线性优化

✓ 捆绑调整 Bundle Adjustment

捆绑调整 Bundle Adjustment

同时对三维点位置和相机参数进行非线性优化

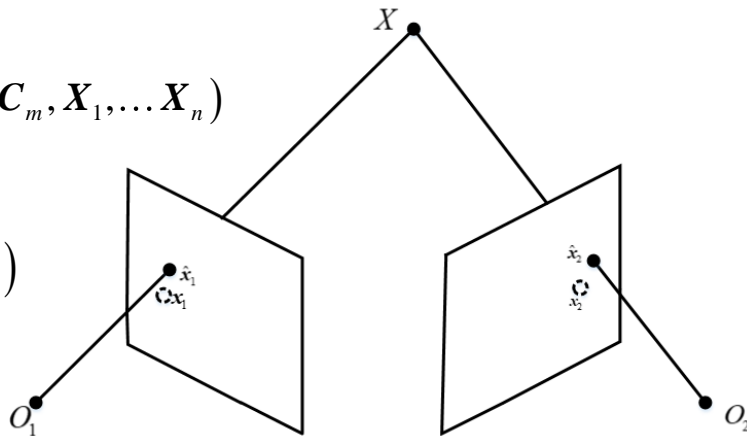
观测点

三维点坐标 $X_i = (X_i, Y_i, Z_i)^T$

$$g(\theta) = \frac{1}{2} \sum_i^n \sum_j^m \chi_{ij} \left\| \mathbf{u}_{ij} - \hat{\mathbf{u}}_{ij}(C_j, X_i) \right\|^2 = \frac{1}{2} \sum_i^n \sum_j^m \chi_{ij} e_{ij}^2, \quad \theta = (C_1, \dots, C_m, X_1, \dots, X_n)$$

投影点 相机参数 $C_j = (f_j, k_{1j}, k_{2j}, R_j, t_j)$

$\chi_{ij}=1$ 表示第 i 个点在第 j 个相机中可见



捆绑调整 Bundle Adjustment

非线性优化

$$\min_{\theta} g(\theta) = \min_{\theta} \|\mathbf{x} - f(\theta)\|^2$$

$$g(\theta) = g(\theta_t) + \frac{\partial g}{\partial \theta}(\theta_t)^T (\theta - \theta_t) + \frac{1}{2} (\theta - \theta_t)^T \frac{\partial^2 g}{\partial \theta^2}(\theta_t) (\theta - \theta_t)$$

$$\frac{\partial g(\theta)}{\partial \theta} = \frac{\partial g}{\partial \theta}(\theta_t) + \frac{\partial^2 g}{\partial \theta^2}(\theta_t) (\theta - \theta_t) = 0$$

$$\theta_{t+1} = \theta_t - \left(\frac{\partial^2 g}{\partial \theta^2}(\theta_t) \right)^{-1} \frac{\partial g}{\partial \theta}(\theta_t) \quad \delta(\theta) = (\theta_{t+1} - \theta_t)$$

$$\delta\theta = \left(\frac{\partial^2 g}{\partial \theta^2}(\theta_t) \right)^{-1} \frac{\partial g}{\partial \theta}(\theta_t)$$

1. 选取初始点 $\theta_t (t=0)$, 终止控制条件 ε
2. 计算 $\delta\theta = \left(\frac{\partial^2 g}{\partial \theta^2}(\theta_t) \right)^{-1} \frac{\partial g}{\partial \theta}(\theta_t)$, 更新 $\theta_{t+1} = \theta_t + (-\delta\theta)$
3. 判断 $\|\mathbf{x} - f(\theta)\|^2 < \varepsilon$ 时终止, 否则重复上述第2步

捆绑调整 Bundle Adjustment

Levenberg-Marquardt

$$\left(\frac{\partial^2 g}{\partial \boldsymbol{\theta}^2}(\boldsymbol{\theta}_t) \right) = J^T(\boldsymbol{\theta}) J(\boldsymbol{\theta}) + \lambda_t \mathbf{I}$$

$$\begin{aligned} \frac{\partial g}{\partial \boldsymbol{\theta}}(\boldsymbol{\theta}_t) &= -\frac{\partial f}{\partial \boldsymbol{\theta}}(\boldsymbol{\theta}_t)^T (\mathbf{x} - f(\boldsymbol{\theta}_t)) \\ &= -J^T(\boldsymbol{\theta}_t) (\mathbf{x} - f(\boldsymbol{\theta}_t)) \end{aligned}$$

$$\delta(\boldsymbol{\theta}) = - \left(\frac{\partial^2 g}{\partial \boldsymbol{\theta}^2}(\boldsymbol{\theta}_t) \right)^{-1} \frac{\partial g}{\partial \boldsymbol{\theta}}(\boldsymbol{\theta}_t)$$

$$\left(\frac{\partial^2 g}{\partial \boldsymbol{\theta}^2}(\boldsymbol{\theta}_t) \right) \delta(\boldsymbol{\theta}) = J^T(\boldsymbol{\theta}_t) (\mathbf{x} - f(\boldsymbol{\theta}_t))$$

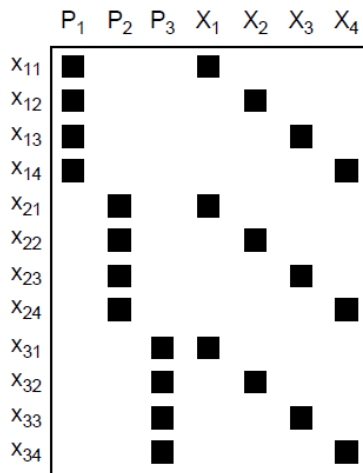
正规方程 $(J^T(\boldsymbol{\theta}) J(\boldsymbol{\theta}) + \lambda_t \mathbf{I}) \delta(\boldsymbol{\theta}) = (\boldsymbol{\theta}_{t+1} - \boldsymbol{\theta}_t) = J^T(\boldsymbol{\theta}_t) (\mathbf{x} - f(\boldsymbol{\theta}_t))$

捆绑调整 Bundle Adjustment

Levenberg-Marquardt

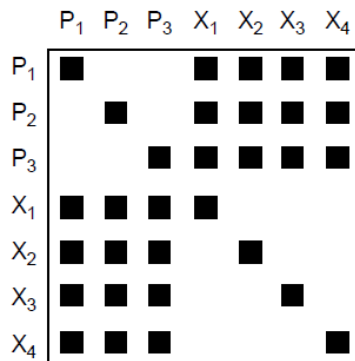
对称、稀疏

$$\left(J^T(\theta) J(\theta) + \lambda_t I \right) \delta(\theta) = (\theta_{t+1} - \theta_t) = J^T(\theta_t) (\mathbf{x} - f(\theta_t))$$



(a)

$$J^T(\theta)$$



(b)

$$J^T(\theta) J(\theta)$$

捆绑调整 Bundle Adjustment

Levenberg-Marquardt

$$(J^T(\theta)J(\theta) + \lambda_t I) \delta(\theta) = J^T(\theta_t)(\mathbf{x} - f(\theta_t))$$

左乘

$$\begin{bmatrix} I & -J_{CX}J_{XX}^{-1} \\ 0 & I \end{bmatrix}$$

$$\begin{bmatrix} J_{CC} & J_{CX} \\ J_{CX} & J_{XX} \end{bmatrix} \begin{bmatrix} \delta_C \\ \delta_X \end{bmatrix} = \begin{bmatrix} b_C \\ b_X \end{bmatrix}$$

$$\begin{bmatrix} J_{CC} - J_{CX}J_{XX}^{-1}J_{CX} & 0 \\ J_{CX} & J_{XX} \end{bmatrix} \begin{bmatrix} \delta_C \\ \delta_X \end{bmatrix} = \begin{bmatrix} b_C - J_{CX}J_{XX}^{-1}b_X \\ b_X \end{bmatrix}$$

$$(J_{CC} - J_{CX}J_{XX}^{-1}J_{CX})\delta_C = b_C - J_{CX}J_{XX}^{-1}b_X$$

$$J_{XX}\delta_X = b_X - J_{CX}\delta_C$$

捆绑调整 Bundle Adjustment

Levenberg-Marquardt 计算流程

1. $t = 0$ 时, 选取初始点 θ_0 , 终止控制常数 ε , 令 $e^0 = \|\mathbf{x} - f(\theta_0)\|^2$, $\lambda_0 = 10^{-3}$

2. 计算 $J^T(\theta_t)$

3. 构造增量正规方程 $(J^T(\theta)J(\theta) + \lambda_t I)\delta(\theta) = (\theta_{t+1} - \theta_t) = J^T(\theta_t)(\mathbf{x} - f(\theta_t))$

4. 通过求解增量正规方程, 得到 $\delta(\theta)$

如果 $\|\mathbf{x} - f(\theta_t + \delta\theta)\|^2 < e^k$, 令 $\theta_{t+1} = \theta_t + \delta(\theta)$,

如果 $\|\delta(\theta)\| < \varepsilon$, 终止迭代;

否则, 令 $\lambda_{t+1} = 0.1\lambda_t$, $t = t + 1$, 执行第2步

否则 $\|\mathbf{x} - f(\theta_t + \delta\theta)\|^2 \geq e^k$, 令 $\lambda_{t+1} = 10\lambda_t$, 执行第3步

捆绑调整 Bundle Adjustment

雅阁比矩阵

$$e_{ij} = \frac{1}{2} \|e_{ij}\|^2 = \frac{1}{2} \|u_{ij} - \hat{u}_{ij}(C_j, X_i)\|^2 = \frac{1}{2} \left((u_{ij} - \hat{u}_{ij}(C_j, X_i))^2 + (v_{ij} - \hat{v}_{ij}(C_j, X_i))^2 \right)$$

$$\xi_{ij} = \begin{bmatrix} C_j \\ X_i \end{bmatrix}, \quad C_j = (f_j, k_1, k_2, R_j, t_j)$$

$$\frac{\partial e_{ij}}{\xi_{ij}^T} = e_{ij}^T \frac{\partial e_{ij}}{\xi_{ij}^T} = -e_{ij}^T \frac{\partial \hat{u}_{ij}(C_j, X_i)}{\xi_{ij}^T}$$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial \xi_{ij}^T} = \begin{bmatrix} \frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial C_j^T} & \frac{\partial \hat{u}_{ij}(C_j, X_i)}{X_i^T} \end{bmatrix}$$

捆绑调整 Bundle Adjustment

雅阁比矩阵-投影矩阵

世界坐标系到相机坐标系

$$\mathbf{x}_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = \mathbf{R}\mathbf{X}_i + \mathbf{t}$$

径向畸变

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = \left(1 + k_{j1}r_c^2 + k_{j2}r_c^4\right) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$

$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

相机坐标系到图像坐标系

$$\hat{\mathbf{u}}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

雅阁比矩阵- $\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial C_j^T}$

焦距: $\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial f_j} = \begin{bmatrix} \frac{\tilde{x}_i^c}{z_i^c} \\ \frac{\tilde{y}_i^c}{z_i^c} \end{bmatrix}$

径向畸变系数:

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial k_{j1}} = f_j \frac{1}{z_i^c} \begin{bmatrix} \frac{\partial \tilde{x}_i^c}{\partial k_{j1}} \\ \frac{\partial \tilde{y}_i^c}{\partial k_{j1}} \end{bmatrix} = f_j \frac{1}{z_i^c} r_c^2 \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix}$$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial k_{j2}} = f_j \frac{1}{z_i^c} \begin{bmatrix} \frac{\partial \tilde{x}_i^c}{\partial k_{j2}} \\ \frac{\partial \tilde{y}_i^c}{\partial k_{j2}} \end{bmatrix} = f_j \frac{1}{z_i^c} r_c^4 \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix}$$

$$\mathbf{x}_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = \mathbf{R} \mathbf{X}_i + \mathbf{t}$$

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = \left(1 + k_{j1} r_c^2 + k_{j2} r_c^4\right) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$

$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

$$\hat{\mathbf{u}}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

雅阁比矩阵- $\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial C_j^T}$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial (x_i^c)^T} = \begin{bmatrix} \frac{\partial \hat{u}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial z_i^c} \\ \frac{\partial \hat{v}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial z_i^c} \end{bmatrix}$$

$$= (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)(x_i^c)^2}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{x_i^c}{(z_i^c)^2} \\ f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{y_i^c}{(z_i^c)^2} \end{bmatrix}$$

平移向量:

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial t_j^T} = \frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial (x_i^c)^T} \frac{\partial (x_i^c)}{\partial t^T}$$

$$\frac{\partial (x_i^c)^T}{\partial t^T} = I$$

$$x_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = R X_i + t$$

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = (1 + k_{j1} r_c^2 + k_{j2} r_c^4) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$

$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

$$\hat{u}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

雅阁比矩阵- $\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial C_j^T}$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial (x_i^c)^T} = \begin{bmatrix} \frac{\partial \hat{u}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial z_i^c} \\ \frac{\partial \hat{v}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial z_i^c} \end{bmatrix}$$

$$= (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)(x_i^c)^2}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{x_i^c}{(z_i^c)^2} \\ f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{y_i^c}{(z_i^c)^2} \end{bmatrix}$$

旋转矩阵:

R_j

参数化?

$$x_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = R X_i + t$$

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = (1 + k_{j1} r_c^2 + k_{j2} r_c^4) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$

$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

$$\hat{u}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

旋转矩阵参数化 *Rodrigues' formula*

$$R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

$$R = \cos\|\mathbf{w}\| I_{3 \times 3} + \frac{[\mathbf{w}]_{\times}}{\|\mathbf{w}\|} \sin(\|\mathbf{w}\|) + \frac{[\mathbf{w}]_{\times}^2}{\|\mathbf{w}\|^2} (1 - \cos\|\mathbf{w}\|)$$



$$\mathbf{w} = [w_1 \quad w_2 \quad w_3]$$

$$\|\mathbf{w}\| = \cos^{-1}\left(\frac{\text{trace}(\mathbf{R}) - 1}{2}\right), \frac{\mathbf{w}}{\|\mathbf{w}\|} = \frac{1}{2 \sin(\|\mathbf{w}\|)} \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix}$$

微小变化 $\delta R \approx I_{3 \times 3} + [\mathbf{w}]_{\times}$

$$\frac{\partial \delta R x}{\partial \mathbf{x}^T} \approx I_{3 \times 3} + [\mathbf{x}]_{\times}$$

捆绑调整 Bundle Adjustment

雅阁比矩阵- $\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial C_j^T}$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial (x_i^c)^T} = \begin{bmatrix} \frac{\partial \hat{u}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial z_i^c} \\ \frac{\partial \hat{v}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial z_i^c} \end{bmatrix}$$

$$= (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)(x_i^c)^2}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{x_i^c}{(z_i^c)^2} \\ f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{y_i^c}{(z_i^c)^2} \end{bmatrix}$$

旋转矩阵: $R_j \leftrightarrow w_j = (w_{j1}, w_{j2}, w_{j3})^T$ $C_j \leftrightarrow (f_j, k_{j1}, k_{j2}, w_j, t_j)^T$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial w_j^T} = \frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial (x_i^c)^T} \frac{\partial (x_i^c)^T}{\partial w_j^T}$$

$$\frac{\partial (x_i^c)}{\partial w_j^T} = I + [X_i]_{\times}$$

$$x_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = R X_i + t$$

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = (1 + k_{j1} r_c^2 + k_{j2} r_c^4) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$

$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

$$\hat{u}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

雅阁比矩阵- $\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial X_i^T}$

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial (x_i^c)^T} = \begin{bmatrix} \frac{\partial \hat{u}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{u}_{ij}}{\partial z_i^c} \\ \frac{\partial \hat{v}_{ij}}{\partial x_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial y_i^c}, & \frac{\partial \hat{v}_{ij}}{\partial z_i^c} \end{bmatrix}$$

$$= (1 + k_1 r_c^2 + k_2 r_c^4) \begin{bmatrix} f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)(x_i^c)^2}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{x_i^c}{(z_i^c)^2} \\ f_j \frac{1}{z_i^c} \left(\frac{(2k_{j1} + 4k_{j2} r_c^2)x_i^c y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & f_j \frac{1}{z_i^c} \left(1 + \frac{(2k_{j1} + 4k_{j2} r_c^2)y_i^c}{1 + k_1 r_c^2 + k_2 r_c^4} \right), & -f_j \frac{y_i^c}{(z_i^c)^2} \end{bmatrix}$$

对三维点:

$$\frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial X_j^T} = \frac{\partial \hat{u}_{ij}(C_j, X_i)}{\partial X_j^T} \frac{\partial (x_i^c)}{\partial X_j^T} = R_j$$

$$x_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = R X_i + t$$

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = (1 + k_{j1} r_c^2 + k_{j2} r_c^4) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$

$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

$$\hat{u}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

```
struct SnavelyReprojectionError {  
    SnavelyReprojectionError(double observed_x, double observed_y)  
        : observed_x(observed_x), observed_y(observed_y) {}  
  
    template <typename T>  
    bool operator()(const T* const camera,  
                    const T* const point,  
                    T* residuals) const {  
        // camera[0,1,2] are the angle-axis rotation.  
        T p[3];  
        AngleAxisRotatePoint(camera, point, p);  
  
        // camera[3,4,5] are the translation.  
        p[0] += camera[3];  
        p[1] += camera[4];  
        p[2] += camera[5];  
  
        // Compute the center of distortion.  
        const T xp = p[0] / p[2];  
        const T yp = p[1] / p[2];  
  
        // Apply second and fourth order radial distortion.  
        const T& l1 = camera[7];  
        const T& l2 = camera[8];  
        const T r2 = xp*xp + yp*yp;  
        const T distortion = 1.0 + r2 * (l1 + l2 * r2);  
  
        // Compute final projected point position.  
        const T& focal = camera[6];  
        const T predicted_x = focal * distortion * xp;  
        const T predicted_y = focal * distortion * yp;  
  
        // The error is the difference between the predicted and observed position.  
        residuals[0] = predicted_x - observed_x;  
        residuals[1] = predicted_y - observed_y;  
  
        return true;  
    }  
};
```

旋转平移

径向畸变

投影过程

$$\mathbf{x}_i^c = \begin{bmatrix} x_i^c \\ y_i^c \\ z_i^c \end{bmatrix} = \mathbf{R}\mathbf{X}_i + \mathbf{t}$$

$$\begin{bmatrix} \tilde{x}_i^c \\ \tilde{y}_i^c \end{bmatrix} = \left(1 + k_{j1}r_c^2 + k_{j2}r_c^4\right) \begin{bmatrix} x_i^c \\ y_i^c \end{bmatrix},$$
$$r_c^2 = (x_i^c)^2 + (y_i^c)^2$$

$$\hat{\mathbf{u}}_{ij} = \begin{bmatrix} \hat{u}_{ij} \\ \hat{v}_{ij} \end{bmatrix} = \begin{bmatrix} f_j \frac{\tilde{x}_i^c}{z_i^c} + c_x \\ f_j \frac{\tilde{y}_i^c}{z_i^c} + c_y \end{bmatrix}$$

捆绑调整 Bundle Adjustment

```
// 构建bundle adjustment 问题
ceres::examples::BALProblem bal_problem(n_cameras
                                         ,n_points
                                         ,observations.size()
                                         ,point_index
                                         ,camera_index
                                         ,observations
                                         ,params);

// 获取观测到的图像点
const double* observations_ptr = bal_problem.observations();
// 对于每一个观察点，构造一个残差方程 |predicted_x - observed_x|^2 + |predicted_y - observed_y|^2
ceres::Problem problem;
for (int i = 0; i < bal_problem.num_observations(); ++i) {
    // 每一个残差模块输入一个相机和一个三维点，输出一个二维的残差，实际上残差反映了冲投影误差
    ceres::CostFunction* cost_function =
        ceres::examples::SnavelyReprojectionError::Create(observations_ptr[2 * i + 0], observations_ptr[2 * i + 1]);
    problem.AddResidualBlock(cost_function,
                             NULL /* squared loss */,
                             bal_problem.mutable_camera_for_observation(i),
                             bal_problem.mutable_point_for_observation(i));
}
```

每一个观察点和一个相机
构建一个 residual block

$$g(\theta) = \frac{1}{2} \sum_i^n \sum_j^m \chi_{ij} \left\| \mathbf{u}_{ij} - \hat{\mathbf{u}}_{ij}(\mathbf{C}_j, \mathbf{X}_i) \right\|^2 = \frac{1}{2} \sum_i^n \sum_j^m \chi_{ij} e_{ij},$$



感谢各位聆听 !
Thanks for Listening ●