

**ĐẠI HỌC QUỐC GIA TP.HỒ CHÍ MINH**  
**TRƯỜNG ĐẠI HỌC BÁCH KHOA**  
**KHOA ĐIỆN-ĐIỆN TỬ**  
**BỘ MÔN KỸ THUẬT ĐIỆN TỬ**



**Master Course**

# **Advanced Embedded System Design**

**Chapter 0: Course Introduction**



# Course Information

- Instructor
  - Truong Quang Vinh, Ph.D.
  - Department of Electronics  
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  - Email: [tqvinh@hcmut.edu.vn](mailto:tqvinh@hcmut.edu.vn)
  - Homepage: <http://www4.hcmut.edu.vn/~tqvinh>
  - Office: 116B1, IC Design Lab, Monday 9-11am
- Related undergraduate courses:
  - Micro-processor (Vi xử lý)
  - Embedded system design (Thiết kế hệ thống nhúng)
  - Embedded programming (Lập trình nhúng)

# Textbooks

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- [1] Frank Vahid and Tony Givargis , **Embedded System Design: A Unified Hardware/Software Approach**, John Wiley & Sons, Inc. 2002
- [2] Joseph Yiu, **“The Definitive Guide to the ARM Cortex-M3”**, Elsevier Newnes, 2007
- [3] Jonathan W Valvano, **Embedded Systems: Introduction to Arm® Cortex(TM)-M Microcontrollers** (Volume 1), 2012
- [4] Jonathan W Valvano, **Embedded Systems: Real-Time Interfacing to Arm® Cortex™-M Microcontroller**, 2012

# Course Description

- This course provides students with advanced knowledge of embedded system design process.
- Students will have ability to
  - **design** hardware part of an embedded system using ARM microcontroller with peripherals including GPIO, ADC, UART, SPI, USB, and Ethernet.
  - **program** software part of an embedded system with and without operating system using C programming language.
  - **develop** an embedded system project using Proteus, IAR, and KeilC development tools.

# Syllabus

Week	Content	Note
1	<b>Chapter 0: Course introduction</b> 0.1. Course information 0.2. Syllabus and schedule 0.3. Course preparation Require students to prepare textbooks, tools, and course materials	Students select class project's topics
2	<b>Chapter 1: Embedded System Design Process</b> 1.1. Embedded system features and issues 1.2. Embedded system design process 1.3. Embedded system analysis Require self-studying for 3 hours	Quiz
3,4	<b>Chapter 2: Microcontroller Series</b> 2.1. ARM Cortex-M3 2.2. ARM Cortex-M4 Require self-studying for 6 hours	Assignment 1

# Syllabus

5,6	<b>Chapter 3: C Programming for Embedded Systems</b> 3.1. C Program Basics 3.2. ARM Cortex-M C Compiler 3.3. ARM software library 3.4. FreeRTOS Require self-studying for 6 hours	Assignment 2
7	<b>Chapter 4: Development tools</b> 4.1. Advanced simulation with Proteus 4.2. Programming tools: IAR and Keil Require self-studying for 3 hours	Assignment 3
8,9	<b>Chapter 5: Using Peripherals and Interrupts</b> 5.1. Parallel IO ports 5.2. Timers 5.3. Interrupts 5.4. Analog IO 5.5 Serial communication Require self-studying for 6 hours	Assignment 4

# Syllabus

10	<b>Chapter 6: Designing an embedded system project</b> 6.1. Project description 6.2. Hardware design 6.3. Software design 6.4. Design simulation 6.5. Design verification Require self-studying for 3 hours	
11-15	<b>Experiment</b> 1. ARM Cortex M3 with Stellaris LM3S9B96 kit 2. ARM Cortex M4 with Stellaris EK-LM4F120XL kit Require self-studying for 10 hours	Students do experiments at lab
16-19	<b>Class project</b> Each group of students do class project at lab	Students do class projects
20	<b>Present class project</b> Each group of students presents and reports the class project	Students report class projects

# Grading

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- Midterm exam: 20%
- Final exam: 50%
- Lab: 10%
- Project: 20%
  - 2-3 students for one group
  - Select project's topic at **week 3**
  - Submit project at **week 16**



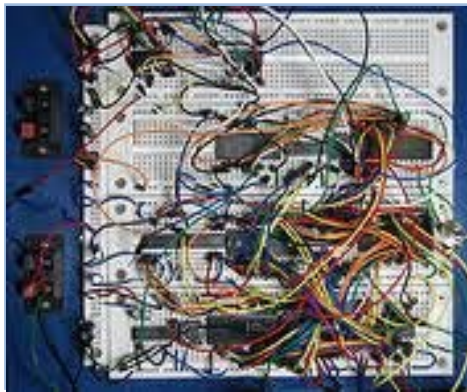
# Course Preparation

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- Textbooks:
  - download 3 required textbooks
- Software tools:
  - IAR
  - KeilC
- Programming knowledge:
  - C/C++ programming

# Project's requirements

- **Report** in MS Word (follow embedded system design process)
- **Simulate** the design
- **Make** prototype by bread board or PCB board.
- **Present** the design in class



# Development Boards



## FriendlyARM Mini2440 Board

ARM9 board, 400 MHz, 64MB RAM,  
256MB Nand, 3.5" Touch screen

LCD



Giá : 2,399,000 VND / Cái



## LM4F120 LaunchPad Evaluation

Stellaris® LM4F120 LaunchPad  
Evaluation



Giá : 550,000 VND / Cái



## BeagleBoard-xM

ARM Cortex -A8 MHz Board, 512MB  
RAM, 1 GHz CPU, BeagleBoard



Giá : 4,299,000 VND / Cái



## STM32F4-Discovery Cortex-M4 Kit

STM32F4 DISCOVERY (ARM  
Cortex M4 + DSP Core)



Giá : 449,000 VND / Cái



## STM32F3 Discovery

KIT EVAL DISCOVERY STM32F3



Giá : 460,000 VND / Cái



## STM32F4Discovery EXTBOARD

STM32F4 mother board, RS232 ,  
LCD touch, CAN, Network



Giá : 1,199,000 VND / Cái



## Arduino Due R3

SAM3X8E ARM Cortex-M3 CPU,  
84Mhz, 96 KBytes SRAM



Giá : 899,000 VND / Cái



## Raspberry Pi Model B

(Made in UK) BCM2835 700MHz  
ARM1176JZFS processor with FPU  
and Videocore 4 GPU



Giá : 1,235,000 VND / Cái

**Note:** Friendly ARM, LM4F120 LaunchPad, BeagleBoard-xM are **available** at the Lab 116B1



# Recommended class project topics

Using **STM32F3-Discovery Kit / STM32F4-Discovery Kit/ LM4F120 LaunchPad**

1. Hand motion detection
2. Remote Control through Ethernet
3. Temperature & humidity measurement
4. Solar control system
5. Motor control system

Using **Friendly ARM kit / Beagle Board / Raspberry Pi**

1. Image capturing system
2. Data acquisition system
3. Object detection & recognition
4. Remote Control through Ethernet
5. MP3 system



# Simple project's Topics

1. 20-Chasing LEDs (at least 10 modes)
2. LED Message Board (8x32)
3. 3D-LED cube (3x3x3)
4. LED fan display
5. Two-LED Dice
6. Two-digit 7-Segment LED counter up/down
7. Digital clock with LCD display
8. Voltmeter with LCD display
9. Calculator with keypad and LCD
10. Serial communication-based calculator
11. Step motor controller
12. DC motor controller using PWM
13. I2C data communication
14. Battery charger (1A)
15. Temperature controller
16. Alarm controller using IR LED
17. Automatic light controller
18. Simple music keyboard
19. Digital door lock
20. SD card project

# Course Overview

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1. What is an **embedded system**?
2. What are **differences** between embedded system and general computer system?
3. What are **applications** for embedded systems?
4. What is the **most important part** in an embedded system?
5. Which kind of embedded system **development boards** have you practiced on?
6. Which kind of **micro-processors** do you have experience on?