

# **UART & SPI**

Lecture 6

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### **UART & SPI**

used by RP2040

- Direct Memory Access
- Buses
  - Universal Asynchronous Receiver and Transmitter
  - Serial Peripheral Interface
- Analog and Digital Sensors



# **DMA**

Direct Memory Access

# Bibliography

for this section

#### Raspberry Pi Ltd, RP2040 Datasheet

- Chapter 2 *System Description* 
  - Chapter 2.5 *DMA*



#### **DMA**

- offloads the MCU from doing memory to memory operations
- due to MMIO, usually implies transfersfrom and to peripherals
- raises an interrupt when a transfer is done





# **UART**

Universal Asynchronous Receiver and Transmitter

# Bibliography

for this section

#### Raspberry Pi Ltd, RP2040 Datasheet

- Chapter 4 Peripherals
  - Chapter 4.2 *UART*





#### aka serial port

- connects two devices
- uses two **independent** wires
  - *TX* transmission wire
  - $\blacksquare$  *RX* reception wire
- cross-connected



#### **Transmission example**



#### **UART** Device

properties

the number of bits
bits in the payload,
between 5 and 9

parity add or not the parity bit

stop the number of stop bits to add, 1 or 2

number of elements
baud sent per s, most
rate used 9600 or
115200



$$baud_{rate} = rac{f_{clock}}{divider imes (1 + payload_{bits} + parity_{bits} + stop_{bits})}$$

#### **UART** Device

types

- TTL Transistor Transistor Logic
   connects devices at 0 3.3V or 0 5V,
   used for short cables and jumper wires
- RS232 used for external connections and longer cables, uses -12V to 12V.
- RS485 industrial, uses differential voltage



#### Receiver

RX part of the serial port





- Shift Register to read serially everybit
- Triggers an interrupt
  - when data was received
  - (optional) when FIFO is half full
  - (*optional*) when FIFO is full
- FIFO is optional
  - may have a capacity of 1

#### Transmitter

TX part of the serial port





- Shift Register to output serially everybit
- Triggers an interrupt
  - when data was sent
  - (optional) when FIFO is half empty
  - (optional) when FIFO is empty
- FIFO is optional
  - may have a capacity of 1



# **Transmission Examples**

Setup	Payload	Parity	Stop
8N1	8 bits	no	1 bit
8P2	8 bits	yes	2 bits
9P1	9 bits	yes	1 bit
Clock elecrical signal data	b7 \ b6 \ B5 \ b4 \ b3 \ b2	2 \ b1 \ b0 \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	
elecrical signal data	/ b7 \( b6 \) B5 \( b4 \) b3 \( b2 \)    Start \( \) payload	2 \( \text{b1 \( \text{b0 \( \text{p} \)}\) \( \text{parity} \) \( \text{stop} \)	\[ \] \[ \]
elecrical signal data	/ b8 \ b7 \ b6 \ B5 \ b4 \ b3	3 \ b2 \ b1 \ b0 \ p \ / parity\( stop \)	\[\(\lambda\)\[\lambda\)





using the 8N1 data format

#### Back to back



#### With delay





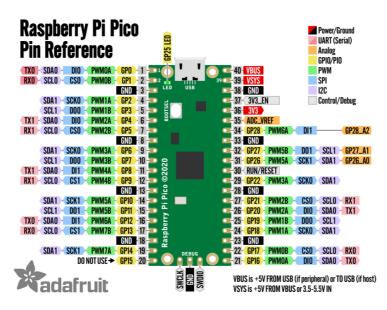


Transmission	duplex	data can be sent in both directions at the same time				
Clock	independent	there is no clock sent between the two devices, the <b>receiver</b> has to <b>synchronize its clock with the transmitter</b> to be able to correctly read the received data				
Wires	RX/TX	one receive write, one transmit wire, independent of each other				
Devices	2	a receiver and a transmitter				
Speed	115 KB/s	usually a maximum baud rate of 115200 is used				



# Usage

- print debug information
- device console
- RP2040 has two USART devices



# **Embassy API**

for RP2040, synchronous

```
pub struct Config {
  pub baudrate: u32,
  pub data_bits: DataBits,
  pub stop_bits: StopBits,
  pub parity: Parity,
  pub invert_tx: bool,
  pub invert_rx: bool,
  pub invert_rts: bool,
  pub invert_cts: bool,
  pub invert_cts: bool,
}
```

```
pub enum DataBits {
  DataBits5,
  DataBits6,
  DataBits7,
  DataBits8,
}
```

```
pub enum StopBits {
   STOP1,
   STOP2,
}
```

```
pub enum Parity {
   ParityNone,
   ParityEven,
   ParityOdd,
}
```

```
use embassy_rp::uart::Config as UartConfig;
let config = UartConfig::default();

// use UARTO, Pins 0 and 1
let mut uart = uart::Uart::new_blocking(p.UARTO, p.PIN_0, p.PIN_1, config);
// write
uart.blocking_write("Hello World!\r\n".as_bytes());

// read 5 bytes
let mut buf = [0; 5];
uart.blocking_read(&mut buf);
```

# **Embassy API**



for RP2040, asynchronous

```
use embassy rp::uart::Config as UartConfig;
     bind interrupts!(struct Irgs {
         UART0 IRQ => BufferedInterruptHandler<UART0>;
     });
 6
     let config = UartConfig::default();
 8
     // use UARTO, Pins 0 and 1
     let mut uart = uart::Uart::new(p.UART0, p.PIN_0, p.PIN_1, Irqs, p.DMA_CH0, p.DMA_CH1, config);
10
11
12
     // write
13
     uart.write("Hello World!\r\n".as_bytes()).await;
14
15
     // read 5 bytes
16
     let mut buf = \lceil 0; 5 \rceil;
     uart.read(&mut buf).await;
17
```



# **SPI**

Serial Peripheral Interface

# Bibliography

for this section

#### Raspberry Pi Ltd, RP2040 Datasheet

- Chapter 4 Peripherals
  - Chapter 4.4 *SPI*



#### **SPI**

#### a.k.a spy

- Used for communication between integrated circuits
- Sensors usually expose an SPI and an I2C interface
- Two device types:
  - main (master) controls the communication (usually MCU)
  - *sub* (slave) receive and transmit data when the *main* requests (usually the sensor)



#### Wires



3 + n

- MOSI Main Out Sub In carries data from the main to the subs
- MISO Main In Sub Out carries data from the active sub to the main
- CLK Clock the clock signal generated by the main, subs sample and write data to the bus only on the clock edge
- *CS*\* **C**hip **S**elect not actually part of SPI, one wire / sub, activates **one sub at a time** 
  - inactive subs have to disconnect from the MOSI and MISO lines



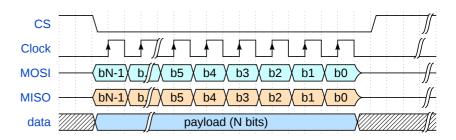


### Transmission Example

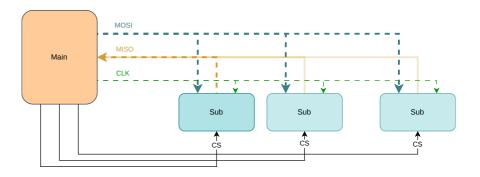
- 1. **main** activates the sub device
  - sets the CS signal to LOW
- 2. at the same time
  - main puts the first bit on the MOSI line
  - sub puts the first bit on the MISO line
- 3. **main** starts the clock
- 4. at the *rising edge* 
  - main reads the data from the MISO line
  - **sub** reads the data from the MOSI line
- 5. on the *falling edge* 
  - main puts the next bit on the MOSI line
  - **sub** puts the next bit on the MISO line
- 6. repeat 4 and 5 until **main** decides to stop the clock



#### SPI Signals



#### SPI Network



#### **SPI Modes**

when data is read and written

Mode	CPOL	СРНА
0	0	0
1	0	1
2	1	0
3	1	1





defines when the data is written to the line

CPHA Clock phase

0: when CS activates or clock edge

1: on clock edge (depends on CPOL )



### Transmission Example

one main, two subs



- 1. main activates the CS pin of sub 1
- 2. **main** writes the first bit on MOSI, **sub 1** writes the first bit on MISO
- 3. **main** starts the clock
- 4. main and sub 1 send the rest of the bits
- 5. **main** stops the clock
- 6. main deactivates the CS pin of sub 1

- 7. main activates the CS pin of sub 2
- 8. **main** writes the first bit on MOSI, **sub 2** writes the first bit on MISO
- 9. **main** starts the clock
- 10. main and sub 2 send the rest of the bits
- 11. **main** stops the clock
- 12. **main** deactivates the CS pin of **sub 2**

## Daisy Chaining

using several SPI devices together

- 1. main activates all the subs
- 2. on the clock edge
  - main sends data to sub 1
  - **sub** 1<sup>[1]</sup> sends data to **sub** 2
  - **-** ...
  - sub n-1 sends data to sub n
  - **sub n** sends data to **main**
- usually subs send the previous data bit received from main to the next sub ←



#### activate all the **sub** devices









Transmission	duplex	data must be sent in both directions at the same time					
Clock	synchronized	the <b>main</b> and <b>sub</b> use the same clock, there is no need for clock synchronization					
Wires	MISO / MOSI / CLK / CS	different read and write wires, a clock wire and an <i>optional</i> chip select wire for every sub					
Devices	1 main several subs	a receiver and a transmitter					
Speed	no limit	does not have any limit, it is limited by the <b>main</b> clock and the electronics wirings					



- EEPROMs / Flash (usually in QSPI mode)
  - Raspberry Pi Pico has its 2MB Flash connected using QSPI
- sensors
- small displays
- RP2040 has two SPI devices







for RP2040, synchronous

cs.set high();

16

```
pub struct Config {
                                           pub enum Phase {
                                                                                     pub enum Polarity {
  pub frequency: u32,
                                            CaptureOnFirstTransition,
                                                                                       IdleLow,
  pub phase: Phase,
                                            CaptureOnSecondTransition,
                                                                                       IdleHigh,
  pub polarity: Polarity,
     use embassy rp::spi::Config as SpiConfig;
     let mut config = SpiConfig::default();
     config.frequency = 2 000 000;
     let miso = p.PIN 12;
     let mosi = p.PIN 11;
     let clk = p.PIN 10;
     let mut spi = Spi::new blocking(p.SPI1, clk, mosi, miso, config);
 9
     // Configure CS
     let mut cs = Output::new(p.PIN X, Level::Low);
12
13
     cs.set low();
14
     let mut buf = [0x90, 0x00, 0x00, 0xd0, 0x00, 0x00];
15
     spi.blocking transfer in place(&mut buf);
```

# **Embassy API**



for RP2040, asynchronous

```
use embassy rp::spi::Config as SpiConfig;
     let mut config = SpiConfig::default();
     config.frequency = 2 000 000;
     let miso = p.PIN_12;
     let mosi = p.PIN 11;
     let clk = p.PIN 10;
     let mut spi = Spi::new(p.SPI1, clk, mosi, miso, p.DMA CH0, p.DMA CH1, config);
 9
     // Configure CS
10
     let mut cs = Output::new(p.PIN X, Level::Low);
12
13
     cs.set_low();
14
     let tx_buf = [1_u8, 2, 3, 4, 5, 6];
     let mut rx_buf = [0_u8; 6];
15
16
     spi.transfer(&mut rx buf, &tx buf).await;
17
     cs.set high();
```



# Sensors

Analog and Digital Sensors

# Bibliography

for this section

#### BOSCH, BMP280 Digital Pressure Sensor

- Chapter 3 Functional Description
- Chapter 4 Global memory map and register description
- Chapter 5 *Digital Interfaces* 
  - Subchapter 5.3 *SPI Interface*



#### Sensors

analog and digital

#### Analog

- only the transducer (the analog sensor)
- outputs (usually) voltage
- requires:
  - an ADC to be read
  - cleaning up the noise



#### Digital

- consists of:
  - a transducer (the analog sensor)
  - an ADC
  - an MCU for cleaning up the noise
- outputs data using a digital bus









schematics









registers map

Register Name	Address	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Reset state
temp_xlsb	0xFC	temp_xlsb<7:4>				0	0	0	0	0x00
temp_lsb	0xFB		temp_lsb<7:0>					0x00		
temp_msb	0xFA		temp_msb<7:0>					0x80		
press_xlsb	0xF9		press_xlsb<7:4>			0	0	0	0	0x00
press_lsb	0xF8		press_lsb<7:0>					0x00		
press_msb	0xF7		press_msb<7:0>					0x80		
config	0xF5		t_sb[2:0] filter[2:0] spi3w_en[0]				0x00			
ctrl_meas	0xF4		osrs_t[2:0]			osrs_p[2:0]		mod	e[1:0]	0x00
status	0xF3		measuring[0] im_update[0]						0x00	
reset	0xE0	reset[7:0]					0x00			
id	0xD0	chip_id[7:0]					0x58			
calib25calib00	0xA10x88	calibration data				individual				

Registers:

Type:

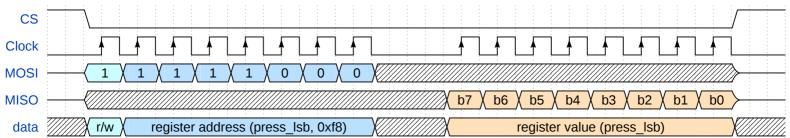
Reserved Calibration Data Control **Status** Revision Reset data registers registers registers registers do not read only read / write read only read only read only write only

Datasheet



## Reading from a digital sensor

using synchronous/asynchronous SPI to read the press\_lsb register of BMP280



```
const REG_ADDR: u8 = 0xf8;

// enable the sensor
cs.set_low();

// buffer[2]: the address and "empty" value
let mut buf = [(1 << 7) | reg, 0x00];
spi.blocking_transfer_in_place(&mut buf);

// disable the sensor
cs.set_high();

// use the value
let pressure_lsb = buf[1];</pre>
```

```
const REG ADDR: u8 = 0xf8;
      // enable the sensor
      cs.set low();
      // two buffers[2], writing and reading
      let tx buf = \lceil (1 \ll 7) \mid REG ADDR, 0 \times 00 \rceil;
      let mut rx buf = \lceil 0u8; 2 \rceil;
      spi.transfer(&mut rx buf, &tx buf).await;
10
      // disable the sensor
11
12
      cs.set high();
13
14
      // use the value
      let pressure_lsb = rx_buf[1];
```



### Writing to a digital sensor

using synchronous/asynchronous SPI to set up the ctrl\_meas register of the BMP280 sensor



```
const REG_ADDR: u8 = 0xf4;

// see subchapters 3.3.2, 3.3.1 and 3.6

let value = 0b100_010_11;

// enable the sensor
cs.set_low();

// buffer[2]: the address and "empty" value
let mut buf = [!(1 << 7) & reg, value];
spi.blocking_transfer_in_place(&mut buf);

// disable the sensor
cs.set_high();</pre>
```

```
const REG ADDR: u8 = 0xf4;
      // see subchapters 3.3.2, 3.3.1 and 3.6
      let value = 0b100 010 11;
      // enable the sensor
      cs.set low();
      // two buffers[2], writing and reading (ignored)
      let tx buf = \lceil !(1 \ll 7) \& REG ADDR, value \rceil;
10
      let mut rx buf = \lceil 0u8; 2 \rceil;
11
12
      spi.transfer(&mut rx buf, &tx buf).await;
13
14
      // disable the sensor
      cs.set high();
```

### Conclusion

we discussed about

- Direct Memory Access
- Buses
  - Universal Asynchronous Receiver and Transmitter
  - Serial Peripheral Interface
- Analog and Digital Sensors