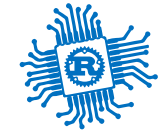


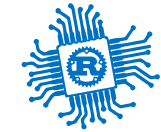
Exceptions and Interrupts

Lecture 3

Exceptions and Interrupts

used by RP2040

- Exceptions
- Interrupts
- Boot



Exceptions

for the ARM Cortex-M0+ processor

Bibliography

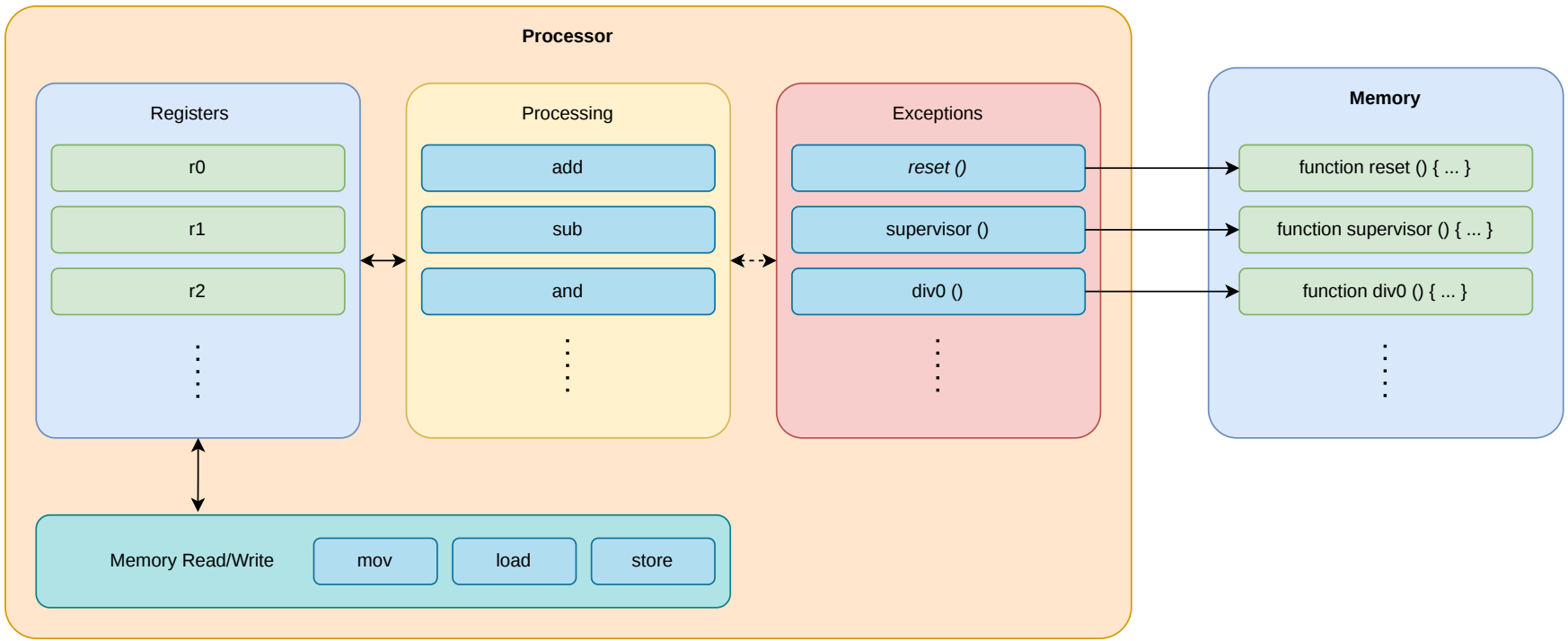
for this section

Joseph Yiu, *The Definitive Guide to ARM® Cortex®-M0 and Cortex-M0+ Processors, 2nd Edition*

- Chapter 4 - *Architecture*
  - Section 4.4 - *Stack Memory Operations*
  - Section 4.5 - *Exceptions and Interrupts*
- Chapter 8 - *Exceptions and Interrupts*
  - Section 8.1 - *What are Exceptions and Interrupts*
  - Section 8.2 - *Exception types on Cortex-M0 and Cortex-M0+*

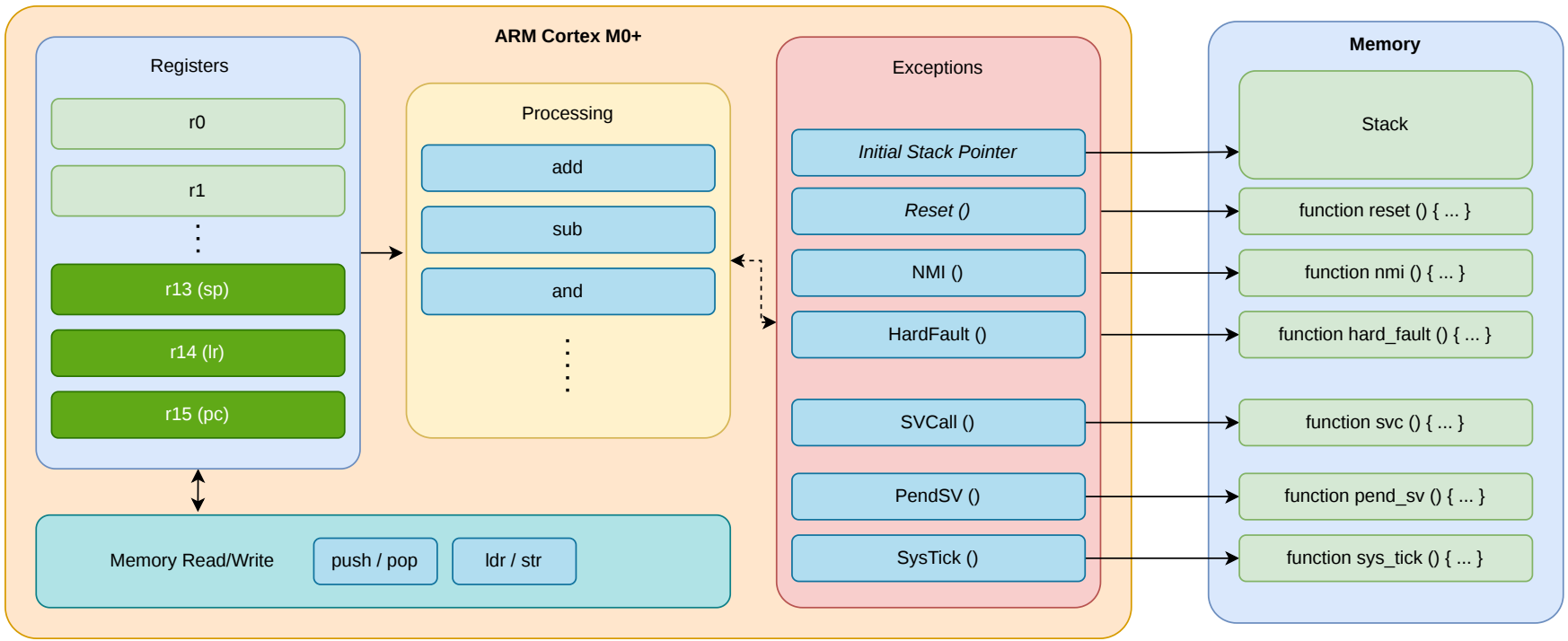
Processor Exceptions

what happens if something does not work as required



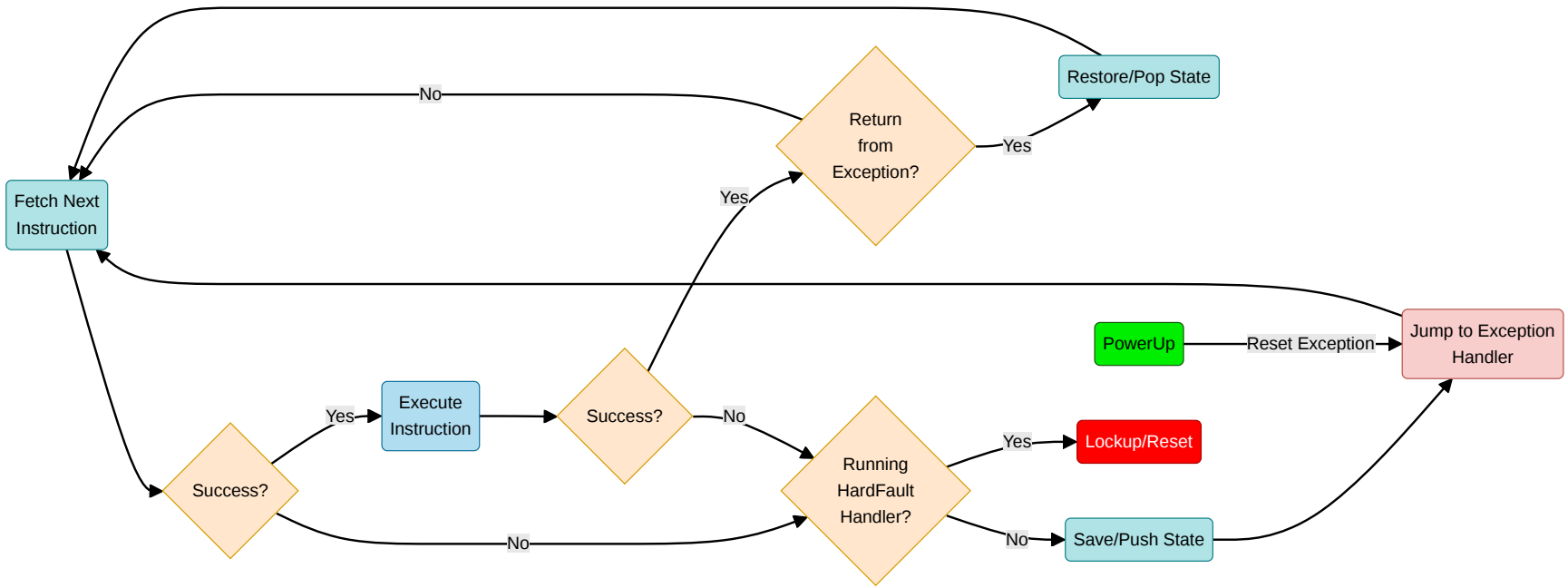
ARM Cortex-M0+ Exceptions

what happens if something does not work as required

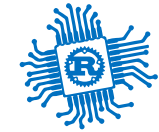


Exception (HardFault) Handling

ARM Cortex-M0+ has one **actual exception**, *HardFault*



- the exception table of RP2040 at address 0x1000_0100 (start of the boot area + 4 bytes)
- the processor generates a *Reset* exception when it starts



Interrupts

for ARM Cortex-M0+

Bibliography

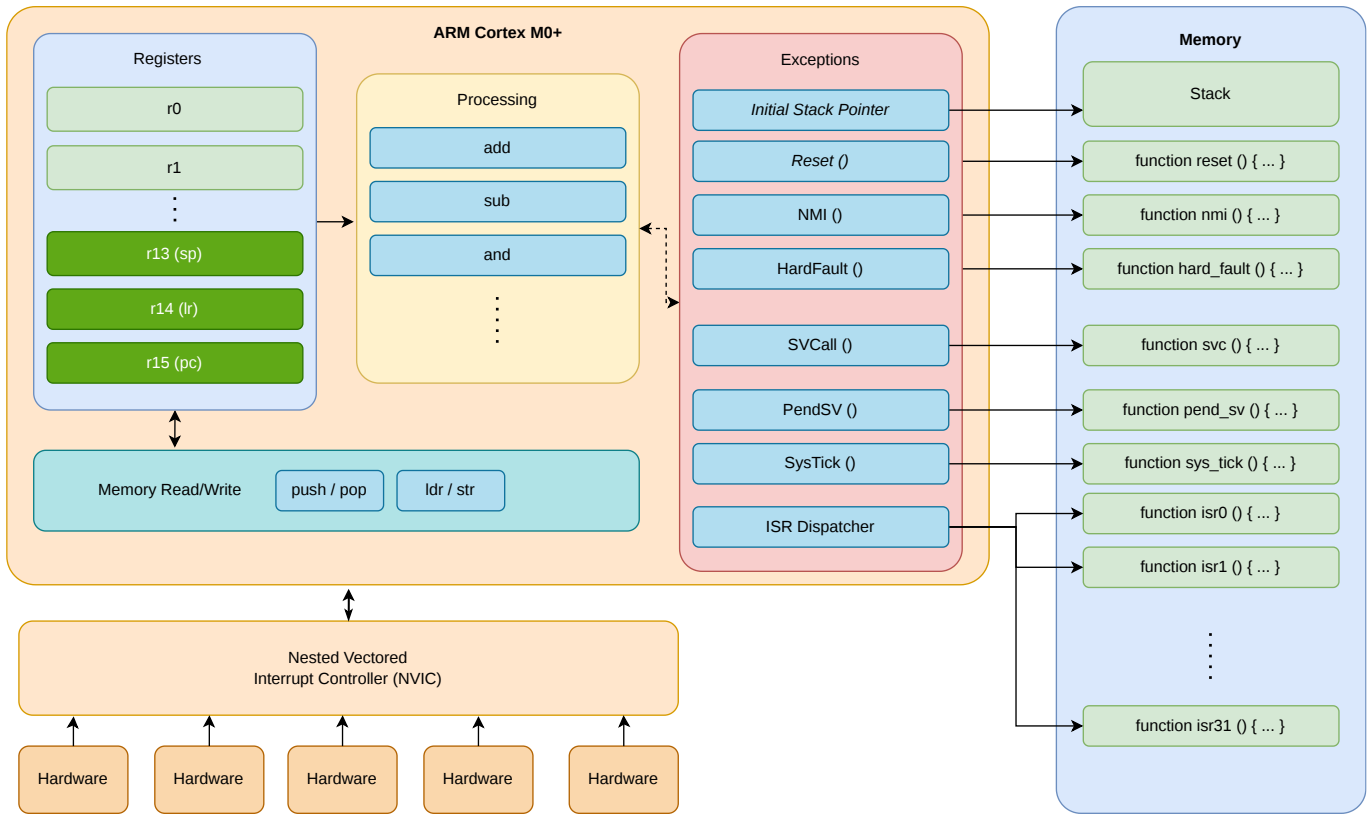
for this section

Joseph Yiu, *The Definitive Guide to ARM® Cortex®-M0 and Cortex-M0+ Processors, 2nd Edition*

- Chapter 8 - *Exceptions and Interrupts*
  - Section 8.1 - *What are Exceptions and Interrupts*
  - Section 8.3 - *Brief Overview of the NVIC*
  - Section 8.4 - *Definition of Exception Priority Levels*
  - Section 8.5 - *Vector Table*
  - Section 8.6 - *Exception Sequence Overview*
- Chapter 11 - *Fault Handling*
  - Section 11.1 - *Fault Exception Overview*
  - Section 11.2 - *What Can Cause a Fault*
  - Section 11.7 - *Lockup*

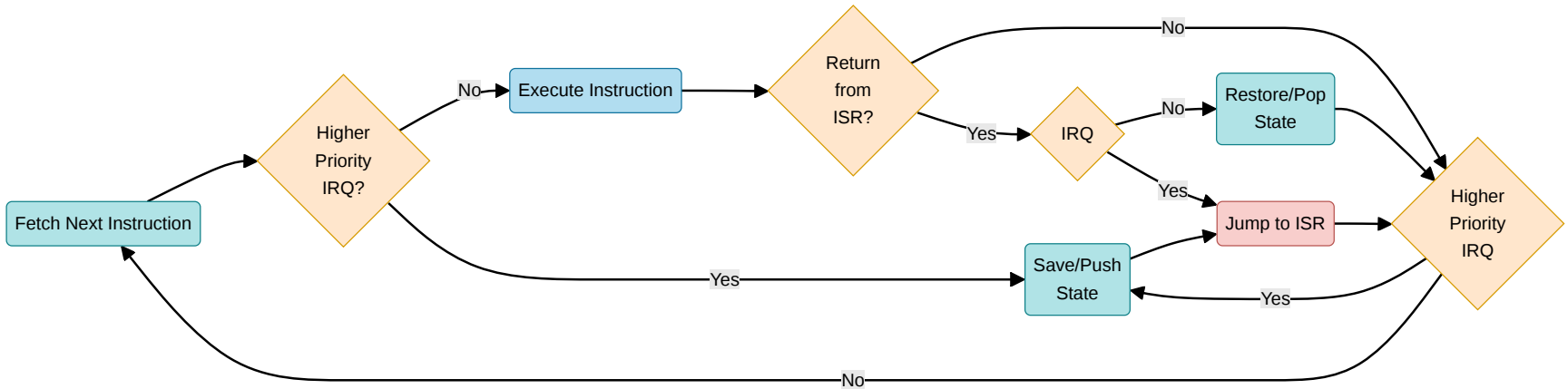
ARM Cortex-M0+ Interrupts

some hardware device notifies the MCU



Interrupt Handling

ARM Cortex-M0+

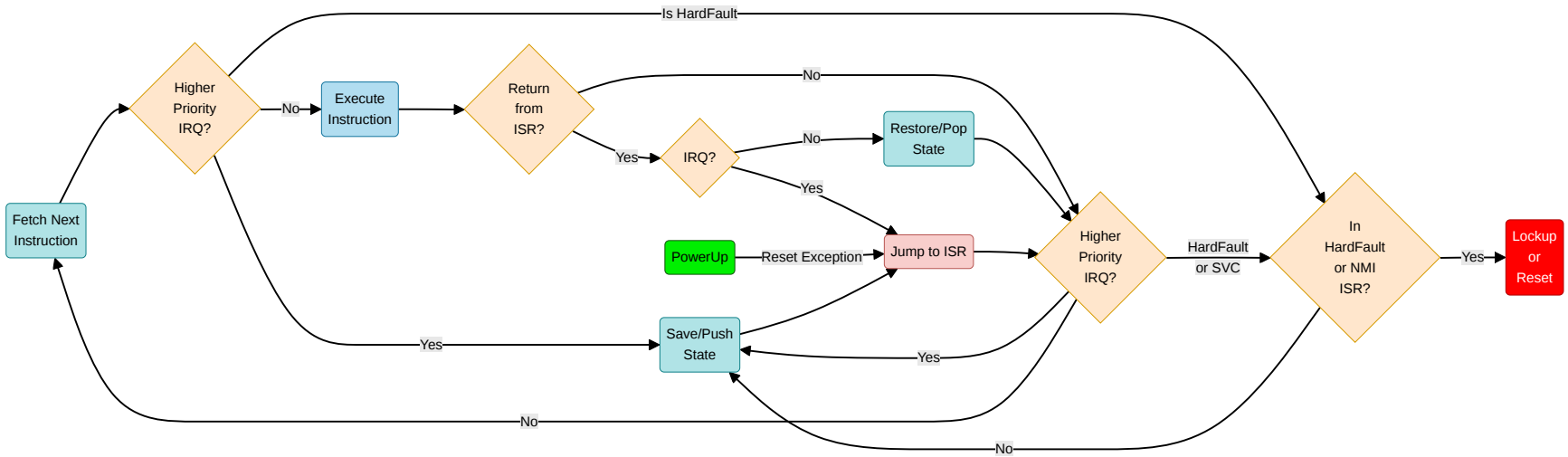


IRQ	Interrupt Request
ISR	Interrupt Service Routine

- the interrupt vector (table) of RP3040 starts at address 0x1000_0040 (after the exceptions table with 15 interrupts)
- ARM Cortex-M0+ has a maximum of 32 interrupt requests (IRQs)

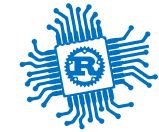
Exceptions are Software Interrupt Requests

with a negative IRQ number and a higher priority



- Reset (-14)
- HardFault (-13)
- SVC (-5)
- PendSV (-2)
- SysTick (-1)

IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source
0	TIMER_IRQ_0	6	XIP_IRQ	12	DMA_IRQ_1	18	SPI0_IRQ	24	I2C1_IRQ
1	TIMER_IRQ_1	7	PIO0_IRQ_0	13	IO_IRQ_BANK0	19	SPI1_IRQ	25	RTC_IRQ
2	TIMER_IRQ_2	8	PIO0_IRQ_1	14	IO_IRQ_QSPI	20	UART0_IRQ		
3	TIMER_IRQ_3	9	PIO1_IRQ_0	15	SIO_IRQ_PROC0	21	UART1_IRQ		
4	PWM_IRQ_WRAP	10	PIO1_IRQ_1	16	SIO_IRQ_PROC1	22	ADC_IRQ_FIFO		
5	USBCTRL_IRQ	11	DMA_IRQ_0	17	CLOCKS_IRQ	23	I2C0_IRQ		



Boot

of the RP2040

Bibliography

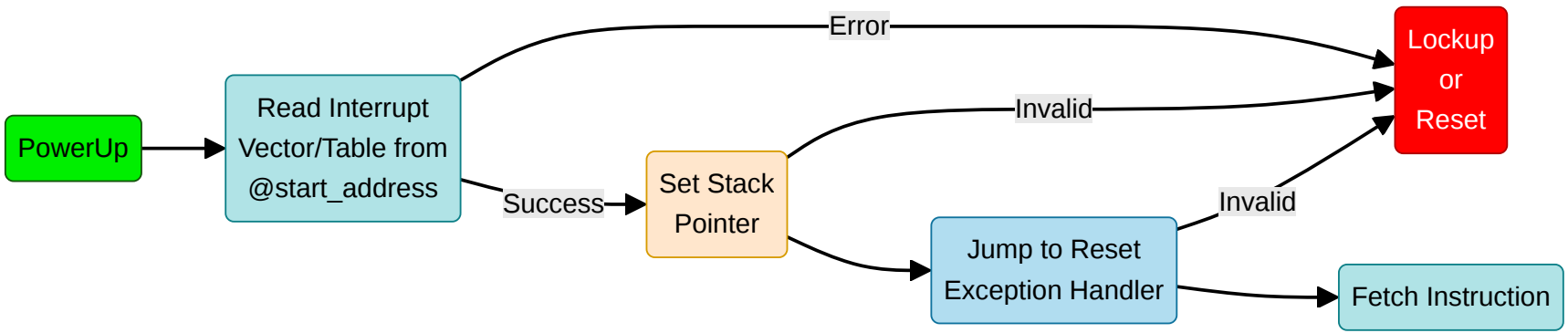
for this section

Raspberry Pi Ltd, *RP2040 Datasheet*

- Chapter 2 - *System Description*
  - Section 2.7 - *Boot sequence*
  - Section 2.8 - *Bootrom*
    - Subsection 2.8.1 - *Processor Controlled Boot Sequence*

Boot

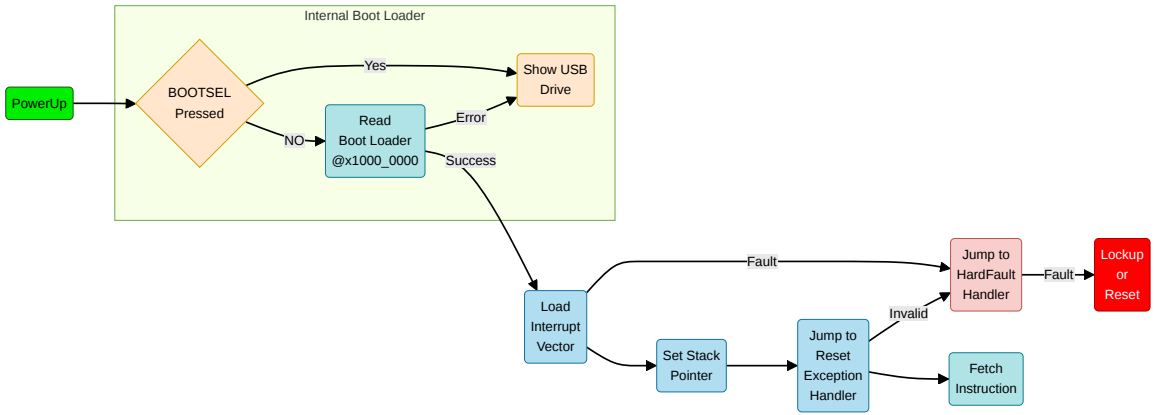
how the ARM Cortex-M0+ starts



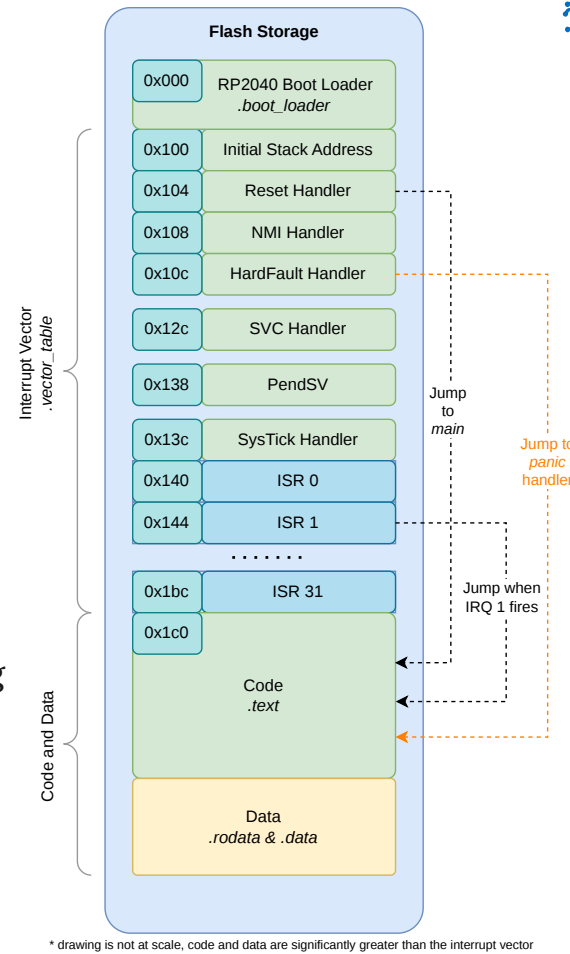
- the *start_address* for RP2040 is 0x1000_0100
- RP2040 has another boot loader that it loads from 0x1000_0000

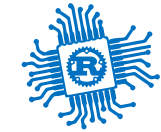
Boot

The RP2040 boot process



The internal boot loader cannot be overwritten and assures that bricking the device is difficult.





Set Fault Handler

bare metal, pac or embassy-rs

```
// defined by the cortex-m-rt crate
pub struct ExceptionFrame {
    r0: u32,
    r1: u32,
    r2: u32,
    r3: u32,
    r12: u32,
    lr: u32,
    pc: u32,
    xpsr: u32,
}
```

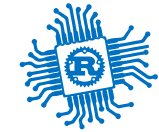
`HardFault` never returns

```
1   #[exception]
2   unsafe fn HardFault(_frame: &ExceptionFrame) -> ! {
3       panic!("HardFault {:?}", frame);
4   }
```

Set SysTick Handler

bare metal, PAC or embassy-rs

```
#[exception]
unsafe fn SysTick() {
    // execute at a fixed interval
}
```



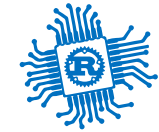
Set Interrupt Handlers

bare metal, PAC

embassy-rs already defined the interrupts as it needs them

IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source
0	TIMER_IRQ_0	6	XIP_IRQ	12	DMA_IRQ_1	18	SPI0_IRQ	24	I2C1_IRQ
1	TIMER_IRQ_1	7	PIO0_IRQ_0	13	IO_IRQ_BANK0	19	SPI1_IRQ	25	RTC_IRQ
2	TIMER_IRQ_2	8	PIO0_IRQ_1	14	IO_IRQ_QSPI	20	UART0_IRQ		
3	TIMER_IRQ_3	9	PIO1_IRQ_0	15	SIO_IRQ_PROC0	21	UART1_IRQ		
4	PWM_IRQ_WRAP	10	PIO1_IRQ_1	16	SIO_IRQ_PROC1	22	ADC_IRQ_FIFO		
5	USBCTRL_IRQ	11	DMA_IRQ_0	17	CLOCKS_IRQ	23	I2C0_IRQ		

```
#[interrupt]
unsafe fn IO_IRQ_BANK0 {
    // so some work when a pin interrupt triggers
}
```



Use interrupts in embassy-rs

embassy-rs registers interrupt handlers and exposes a high level API

IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source	IRQ	Interrupt Source
0	TIMER_IRQ_0	6	XIP_IRQ	12	DMA_IRQ_1	18	SPI0_IRQ	24	I2C1_IRQ
1	TIMER_IRQ_1	7	PIO0_IRQ_0	13	IO_IRQ_BANK0	19	SPI1_IRQ	25	RTC_IRQ
2	TIMER_IRQ_2	8	PIO0_IRQ_1	14	IO_IRQ_QSPI	20	UART0_IRQ		
3	TIMER_IRQ_3	9	PIO1_IRQ_0	15	SIO_IRQ_PROC0	21	UART1_IRQ		
4	PWM_IRQ_WRAP	10	PIO1_IRQ_1	16	SIO_IRQ_PROC1	22	ADC_IRQ_FIFO		
5	USBCTRL_IRQ	11	DMA_IRQ_0	17	CLOCKS_IRQ	23	I2C0_IRQ		

```rust
#[embassy_executor::main]
async fn main(_spawner: Spawner) {
    let p = embassy_rp::init(Default::default());
    let mut button = Input::new(p.PIN_20, Pull::None);

    loop {
        info!("Waiting for the button press");

        // waits for interrupt (sent by button)
        // IO_IRQ_BANK0
        button.wait_for_high().await;

        info!("Button was pressed");
    }
}
```

Conclusion

we discussed about

- Exceptions
- Interrupts
- How the RP2040 boots and loads the software