





ANA BEATRIZ MOJICA BOHORQUEZ

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ABOUT ME

University graduate in Computer Science Engineering with a passion for videogames, currently studying Game Development at the New Brunswick Community College. Participated in the creation of multiple videogame projects, for both mobile devices and PC, in roles such as programmer, Unity developer, artist, and writer. Experience gotten through work experience, participation in various game jams and university projects.

PROGRAMMING EXPERIENCE

Unity Developer | ACKA Games

JANUARY 2022 – JULY 2022

- Adapted a game that was originally developed for desktop so that it could run efficiently on android devices.
- Worked alongside graphic designers to adapt the UI and UX of the game from its original design onto android devices.
- Programmed in C# various game elements such as graphics, sound, interface, gameplay, etc.
- Collaborated with other programmers on the design and development of the mechanics and gameplay of new software.
- Used GitHub for version control and working on the different elements of the game.
- Worked on two videogames simultaneously, implementing the necessary elements and mechanics in Unity and communicating with supervisors to ensure that goals and requirements were met.

EDUCATION

Game Development | New Brunswick Community College

SEPTEMBER. 2022 – JUNE. 2024

MIRAMICHI, NEW BRUNSWICK, CANADA

Computer Science Engineering | Universidad Pontificia Bolivariana

JANUARY 2016 - MAY 2021

BUCARAMANGA, COLOMBIA

SKILLS

SOFTWARE

- C#, C++, Java, Python
- Unity
- Game Development
- UI/UX Developent
- Mobile Development
- Github

SOFT SKILLS

- Problem Solving
- Attention to Detail
- Teamwork
- Communication
- Creativity

LANGUAGES

- English (Fluent)
- Spanish (Native)

PROJECTS

Taco Tour

JANUARY 2024 – APRIL 2024

Participated in the creation of a demo of an endless runner game in Unity. Responsible for designing the characters abilities and movements as well as setting up the tutorial level.

VisitAR_UPB

NOVEMBER 2020 – APRIL 2021

Co-created a mobile app developed in Unity that implements Augmented Reality components to help in the navigation of indoor and outdoor spaces of the Universidad Pontificia Bolivariana's campus.

Galaxiafia

MARCH 2020 – MAY 2020

Co-developed in Unity a mobile game designed to practice Spanish orthography and grammar, making use of PlayFabs to implement online leaderboards and a Firebase database to generate the questions.

EXTRACURRICULAR ACTIVITIES

GMKT Game Jam 2021

JULY 2021

Artist and Unity developer in the puzzle game Impackable Neighbors, developed in the span of a weekend.

Global Game Jam 2021

JANUARY 2021

Main programmer and Unity developer in the videogame Catsper, developed in the span of a weekend alongside artists, composers, and other programmers.

GMKT Game Jam 2020

JULY 2020

Writer and character artist in the visual novel The Best Empliar, developed in the span of a weekend.

Hobby Artist

Self-taught artist that has an interest for character design and taking into account, colour, costuming, posing, etc. to better communicate the personality of a character.

Hobby Writer

Written short stories in the past. Currently in the process of outlining a longer narrative piece by stablishing elements such as themes, setting, central characters and relevant story beats.

ADDITIONAL EXPERIENCE

Store Associate | TJX Canada

JUNE 2023 – CURRENT

- Experience on a fast pace environment with a group of people while being mindful of giving a good service to customers.
- Experience working at the cash register and handling rush hours and long queue lines. Helping out customers efficiently while still taking into account all the necessary steps for processing the purchase, and being mindful of checking for any discrepancies or damage on the items scanned, avoiding mistakes.
- Recognized as "Shrink Associate" for the month of February of 2024 due to noticing dishonest practices by customers and appropriately handling the situation, which could have otherwise meant a loss of money for the store.
- Frequently praised by customers and supervisors for being friendly, helpful and efficient.