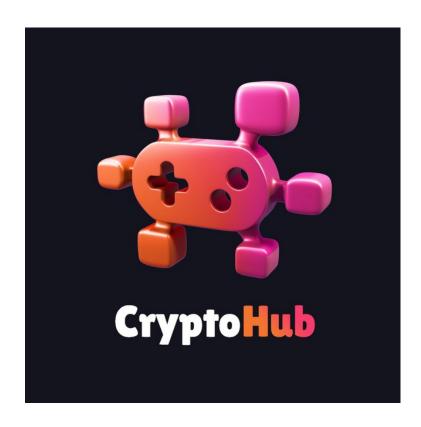


# **PREMIUM AUDIT**

NAME OF PROJECT	CryptoHub Games
TOKEN BEP20 ADDRESS	0x9955fD2DE56cF1f4fDBff8638B3937e49b4252F1
WEBSITE / TELEGRAM	https://CryptoHub.games



DISCLAIMER: PLEASE READ FULL AUDIT



#### **IMPORTANT DISCLAIMER**

I. NOT RESPONSIBLE

Analytix Audit holds no responsibility for any actions from the project in this audit.

II. NOT GUARANTEE

Analytix Audit in no way guarantees that a project will not remove liquidity, sell off team tokens, or exit scam.

III. INFORMATION

Analytix Audit researches and provides public information about the project in an easy-to-understand format for the common person.

IV.

**AUDIT AGREEMENT** This audit agreement does not guarantee ANY illicit actions by the project team and does not serve as an advocation for the project.

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NO ADVICE

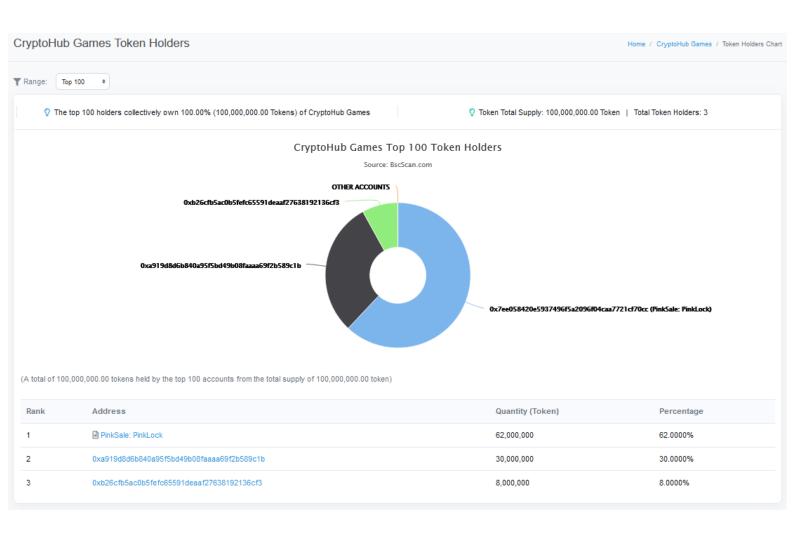
Analytix Audit in no way takes responsibility for any losses, not does Analytix Audit encourage any speculative investments.

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DISCLAIMER

The information provided in this audit is for information purposes only and should not be considered investment advice. Analytix Audit does not endorse, recommend, support, or suggest any projects that have been audited.

### **TOKENOMICS - OVERVIEW**



More than 15% of the tokens are unlocked

(This comment refers to when the audit was carried out maybe team locked tokens later)

### **CONTRACT CODE - OVERVIEW**

# **QUICK REVIEW**

- Owner can't change fees
- Owner can't set Tx Limits.

# **Owner Privileges:**

```
* Requirements:

* * - the calling contract must have an ETH balance of at least `value`.

* - the called Solidity function must be `payable`.

* - the called Solidity function must be `payable`.

* _Available since v3.1._

*/

function functionCallWithValue(
    address target,
    bytes memory data,
    uint256 value

) internal returns (bytes memory) {
    return functionCallWithValue(target, data, value, "Address: low-level call with value failed");

}

* @dev Same as {xref-Address-functionCallWithValue-address-bytes-uint256-}[`functionCallWithValue`], but

* with `errorWessage` as a fallback revert reason when `target` reverts.

* _Available since v3.1._

*/

function functionCallWithValue(
    address target,
    bytes memory data,
    uint256 value,

string memory data,
    uint256 value,

string memory errorMessage

) internal returns (bytes memory) {
    require(address(this).balance >= value, "Address: insufficient balance for call");
    require(isContract(target), "Address: call to non-contract");

(bool success, bytes memory returndata) = target.call{value: value}(data);
```

function renounceOwnership() public onlyOwner {
function transferOwnership(address newOwner) public onlyOwner {

# **Issue Checking:**

Ν°	Issue description.	Checking Status.
1	Compiler Errors	Passed
2	Race conditions and Reentrancy. Cross-function race conditions.	Passed
3	Possible delays in data delivery.	Passed
4	Oracle calls.	Passed
5	Front running.	Passed
6	Timestamp dependence.	Passed
7	Integer Overflow and Underflow.	Passed
8	DoS with Revert.	Passed
9	DoS with block gas limit.	Passed
10	Methods execution permissions.	Passed
11	Economy model.	Passed
12	The impact of the exchange rate on the logic.	Passed
13	Private user data leaks.	Passed
14	Malicious Event log	Passed
15	Scoping and Declarations.	Passed
16	Uninitialized storage pointers.	Passed
17	Arithmetic accuracy.	Passed
18	Design Logic.	Passed
19	Cross-function race conditions.	Passed
20	Safe Zeppelin module	Passed
21	Fallback function security.	Passed

### **Audit Result:**

**PASSED** 

#### **WEBSITE - OVERVIEW**



# Domain Registration: 2022-02-04

82 days old

**SSL CERTIFICATE: A** 

(https://www.ssllabs.com)

### **SOCIAL MEDIA - OVERVIEW**



CRYPTOHUBGAMES



CRYPTOHUBGAMES



CRYPTOHUB.GAMES