

PERSONAL DETAILS

Mobile: +44 (0)7982305577 Email: scutari.anam@gmail.com LinkedIn: Ana-Maria Scutari Date of Birth: 07.06.1999 Nationality: Moldovan

LANGUAGES

English – fluent Romanian – native Russian – bilingual Spanish – conversational

SOFTWARE SKILLS: SKILLS:

Microsoft OS Writing Adobe CC Suite Researching AutoCAD 3D Model Making Rhinoceros Presentations Layout Design Development Grasshopper Sketch-up Technical Detailing Enscape Architectural Design V-Ray Graphic Design

INTERPERSONAL

SKILLS:

Twinmotion

Devotion
Dedication
Determination
Curiosity
Enthusiast
Team Player

HOBBIES AND INTERESTS:

Reading &
writing
Public Policy
Making
City Making
Political Matters

Economics
Governance

REFERENCES:

Tony Yu - RothwellYu Design Director Alberto Villanueva - Design Tutor Idrees Rasouli - Deputy Head, Cambridge School of Art

Contact details available upon request.

ANA-MARIA SCUTARI Part 1 Architectural Assistant London, United Kingdom

PERSONAL STATEMENT

A graduate student with a degree in Architecture I am pursuing my passion I carry for the built world. I have learnt my curiosity lies in the narratives societies and power groups live by and how those have an impact on the development of the urban fabric and not only. It has driven the topic of my BA final year thesis which investigated how neoliberal policies have deregulated historical spatial practices. I have also learnt the importance of other disciplines, such as the fields of economics and finance, which govern decision-making in the built environment and looking forward to expand this in a professional context.

EDUCATION BACKGROUND:

- MArch RIBA Part II Architecture Westminster University London (2022-24)
- BA (Hons) Architecture Ravensbourne University London (2017-20) The Architecture curriculum at Ravensbourne, focused on providing an industry approach to the discipline, has provided me with the basis for my training as a designer. It cultivated a practical and theoretical approach to solving problems with regards to technical aspects as well as the social context of where the briefs were set.
- A-Levels Certificate Havering Sixth Form College (2015-17) Upon the completion of my A-Levels I have already started gaining an understanding of design as a discipline and the range of domains it encompasses. Studying Mathematics combined with Graphic Design and 3D Spatial Design introduced me to different ways of thinking through model-making and sketching.
- Hobs Academy (2020-21) For the duration of the course I have learnt a range of 3D skills based on industry required knowledge. Through a theoretical insight it provided a firm sense of how AR/VR technologies and Digital Twins are being implemented in the construction and retrofitting of modern and historical buildings alike to facilitate the management of a project.
- Fitwel Ambassador (2022)

WORK EXPERIENCE:

- DP Architects (2021-Present) As a Part 1 Architectural Assistant I am mainly responsible for delivering sets of drawings accompanied by 3D Modelling and photo-realistic renders which inform and help deliver the design proposals for internal client and consultants meetings. By assisting on several projects on Design Development stages I became more knowledgeable of how to respond to specific parts of the brief and present the right solutions.
- RothwellYuDesign (2020-2022) As part of the practice I was responsible for creating 3D Models of the proposed designs accompanied by photo-realistic visuals. I have attended client meetings and gained a practical understanding of Stages 0-4 in accordance with the RIBA Plan of Work.
- **PS Contractors Ltd** (2020-21) As an Architectural Assistant and office manager my responsibilities consisted of using a range of 3D Modelling softwares to create visuals and CAD drawings for client meetings. As part of the office team, besides taking on duties in respect to the construction side of the firm I was responsible for carrying out admin duties on a day-to-day basis.
- STIRWorld Architecture, Design and Art Magazine (2020) Intern My internship with the STIRWorld Media Company consisted of writing feature articles concerning the latest completed projects in the design industry and contributing to the knowledge section of the website by providing in-depth articles in the sections of architecture and broader design topics.
- Small (2019) As part of LDW, I participated in the making of a structure made entirely out of recycled plastic bottles that can be used to sustain life in remote parts of the world when natural disasters or tragedy strike. The idea behind the BottleHuse originated as part of a proposal by Ricky Sandhu where instead of seeing empty bottles as being worthless, by applying the skills used in architectural design, engineering, construction and ocean tech, the bottle can be transformed into a building block.
- Casa Latina Graphic Designer (2016-17) My responsibilities at the Latin American organisation in London consisted in assisting the team with the graphic design operations. That consisted of aiding the process of building a brand name as well as market it across the Latin American community in London with the use of the social media platforms. Alongside those I oversaw the design of monthly events posters. It has taught me to take lead of the decision-making process whilst considering and responding to the feedback given by my colleagues.
- ICT Apprenticeship, London (2015-16) The apprenticeship was my first placement in the UK which thoroughly developed my communication skills and built a level of self-confidence. Upon completion I have achieved a BTEQ qualification in computer sciences and informational technology.

AWARDS AND WORKSHOPS:

- McKinsey NGWL Workshop Participant Acceptance rate 5%, selected out of 10,000 applicants
- RDA Climbing Wall Competition (2019) Best Design Award
- Demystification Committee Workshop (2019) Participant
- RIBA Mentorship Scheme (2019-20) Introduction to the Industry
- Six Miles Across London Limited. (2019) Bottlehouse Project Team Member
- Mircea Eliade Conference (2015) Speaker