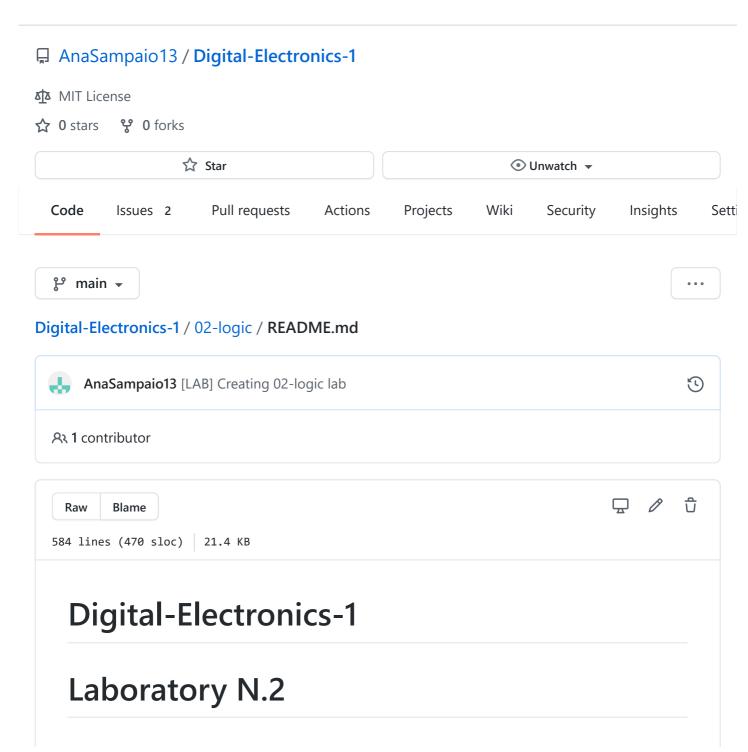


Learn Git and GitHub without any code!

Using the Hello World guide, you'll start a branch, write comments, and open a pull request.

Read the guide





Exercise 1: The truth table for 2-bit

```
**Dec.equivalent** | **B[1:0]** | **A[1:0]** | B is greater than A | B equals A |
--- | --- | --- | --- | ---
0 | 00 | 00 | 0 | 1 | 0
1 | 00 | 01 | 0 | 0 | 1
2 | 00 | 10 | 0 | 0 | 1
3 | 00 | 11 | 0 | 0 | 1
4 | 01 | 00 | 1 | 0 | 0
5 | 01 | 01 | 0 | 1 | 0
6 | 01 | 10 | 0 | 0 | 1
7 | 01 | 11 | 0 | 0 | 1
8 | 10 | 00 | 1 | 0 | 0
9 | 10 | 01 | 1 | 0 | 0
10 | 10 | 10 | 0 | 1 | 0 |
11 | 10 | 11 | 0 | 0 | 1 |
12 | 11 | 00 | 1 | 0 | 0 |
13 | 11 | 01 | 1 | 0 | 0 |
14 | 11 | 10 | 1 | 0 | 0 |
15 | 11 | 11 | 0 | 1 | 0 |
```

Exercise 2: Comparator for 2-bit

```
### **Karnaugh maps**

#### **Greater than function Karnaugh map**
![Karnaugh map 1](https://github.com/AnaSampaio13/Digital-Electronics-1/blob/mair

### **Equals to function Karnaugh map**
![Karnaugh map 2](https://github.com/AnaSampaio13/Digital-Electronics-1/blob/mair

### **Less than function Karnaugh map**
![Karnaugh map 3](https://github.com/AnaSampaio13/Digital-Electronics-1/blob/mair

### **Simplified SoP form of the "greater than" function**

Greater_Sop = m4 + m8 + m9 + m12 + m13 + m14 = (/b1.b0./a1./a0) + (b1./b0./a1./a0)

### **Simplified PoS form of the "less than" function**

Greater_PoS = m0 . m4 . m5 . m8 . m9 . m10 . m12 . m13 . m14 . m15 = (b1+b0+a1+a0)

### **EDA Playground example: **
![Link text itself](https://www.edaplayground.com/x/hQ7j)
```

```
-- Example of 2-bit binary comparator using the when/else assignment.
-- EDA Playground
-- Copyright (c) 2020-2021 Tomas Fryza
-- Dept. of Radio Electronics, Brno University of Technology, Czechia
-- This work is licensed under the terms of the MIT license.
library ieee;
use ieee.std_logic_1164.all;
______
-- Entity declaration for 2-bit binary comparator
_____
entity comparator_2bit is
   port(
                : in std_logic_vector(2 - 1 downto 0);
     аi
                           : in std_logic_vector(2 - 1 downto 0);
     Ьi
     B_less_A_o : out std_logic;
                                 -- B is less than A
     B_greater_A_o : out std_logic;
                                  -- B is greater than A
     B_equals_A_o : out std_logic -- B is equal to A
   );
end entity comparator_2bit;
-- Architecture body for 2-bit binary comparator
_____
architecture Behavioral of comparator_2bit is
begin
   B_{less}A_o \leftarrow (b_i < a_i) else '0';
   B_greater_A_o <= '1' when (b_i > a_i) else '0';
   B_{equals} = (b_i = a_i) else (0);
end architecture Behavioral;
-- Testbench for 2-bit binary comparator.
-- EDA Playground
-- Copyright (c) 2020-2021 Tomas Fryza
-- Dept. of Radio Electronics, Brno University of Technology, Czechia
-- This work is licensed under the terms of the MIT license.
library ieee;
```

```
use ieee.std logic 1164.all;
-- Entity declaration for testbench
______
entity tb_comparator_2bit is
   -- Entity of testbench is always empty
end entity tb_comparator_2bit;
-- Architecture body for testbench
______
architecture testbench of tb comparator 2bit is
   -- Local signals
               : std_logic_vector(2 - 1 downto 0);
   signal s a
   signal s_b : std_logic_vector(2 - 1 downto 0);
   signal s_B_greater_A : std_logic;
   signal s_B_equals_A : std_logic;
   signal s_B_less_A : std_logic;
begin
   -- Connecting testbench signals with comparator_2bit entity (Unit Under Test)
   uut_comparator_2bit : entity work.comparator_2bit
      port map(
                     => s_a,
          a_i
          Ьi
                    => s_b,
          B_greater_A_o => s_B_greater_A,
          B_equals_A_o => s_B_equals_A,
          B_less_A_o => s_B_less_A
      );
   ______
   -- Data generation process
       -----
   p stimulus : process
   begin
      -- Report a note at the begining of stimulus process
      report "Stimulus process started" severity note;
      -- First test values
      s_b <= "00"; s_a <= "00"; wait for 100 ns;
       -- Expected output
      assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A =
       -- If false, then report an error
      report "Test failed for input combination: 00, 00" severity error;
      -- Second test values
       s_b <= "01"; s_a <= "00"; wait for 100 ns;
      -- Expected output
      assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
       -- If false, then report an error
      report "Test failed for input combination: 01, 00" severity error;
```

```
-- Third test values
        s_b <= "11"; s_a <= "00"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 11, 00" severity error;
        -- Fourth test values
        s_b <= "01"; s_a <= "11"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 01, 11" severity error;
        -- Fifth test values
        s_b <= "00"; s_a <= "10"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 00, 10" severity error;
        -- Report a note at the end of stimulus process
        report "Stimulus process finished" severity note;
        wait;
    end process p_stimulus;
end architecture testbench;
```

Exercise 3: Comparator for 4-bit

```
-- Entity declaration for 4-bit binary comparator
______
entity comparator_4bit is
   port(
               : in std_logic_vector(4 - 1 downto 0);
      a_i
                : in std_logic_vector(4 - 1 downto 0);
      b_i
                                 -- B is less than A
      B_less_A_o : out std_logic;
      );
end entity comparator 4bit;
-- Architecture body for 4-bit binary comparator
______
architecture Behavioral of comparator_4bit is
begin
   B_less_A_o <= '1' when (b_i < a_i) else '0';</pre>
   B_{equals} A_o \leftarrow '1' \text{ when } (b_i = a_i) \text{ else '0'};
   B_greater_A_o \leftarrow '1' when (b_i > a_i) else '0';
end architecture Behavioral;
-- Testbench for 4-bit binary comparator.
-- EDA Playground
-- Copyright (c) 2020-2021 Tomas Fryza
-- Dept. of Radio Electronics, Brno University of Technology, Czechia
-- This work is licensed under the terms of the MIT license.
library ieee;
use ieee.std logic 1164.all;
-- Entity declaration for testbench
______
entity tb_comparator_4bit is
   -- Entity of testbench is always empty
end entity tb_comparator_4bit;
______
-- Architecture body for testbench
```

```
architecture testbench of tb comparator 4bit is
   -- Local signals
   signal s_a : std_logic_vector(4 - 1 downto 0);
   signal s_b : std_logic_vector(4 - 1 downto 0);
   signal s_B_greater_A : std_logic;
   signal s_B_equals_A : std_logic;
   signal s_B_less_A : std_logic;
begin
    -- Connecting testbench signals with comparator_4bit entity (Unit Under Test)
   uut comparator 4bit : entity work.comparator 4bit
       port map(
           a_i
                        => s_a,
           bі
                       => s_b,
           B_greater_A_o => s_B_greater_A,
           B_equals_A_o => s_B_equals_A,
           B_less_A_o => s_B_less_A
       );
    -- Data generation process
   p_stimulus : process
   begin
       -- Report a note at the beginning of stimulus process
       report "Stimulus process started" severity note;
       -- First test values
       s b <= "0000"; s_a <= "0000"; wait for 100 ns;
       -- Expected output
       assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A =
       -- If false, then report an error
       report "Test failed for input combination: 0000, 1100" severity error;
        -- Second test values
        s b <= "0010"; s a <= "0000"; wait for 100 ns;
       -- Expected output
       assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
       -- If false, then report an error
       report "Test failed for input combination: 0001, 0000" severity error;
       -- Third test values
       s b <= "0011"; s a <= "0000"; wait for 100 ns;
       -- Expected output
       assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
       -- If false, then report an error
       report "Test failed for input combination: 0011, 0000" severity error;
       -- Fourth test values
       s b <= "0000"; s a <= "0011"; wait for 100 ns;
       -- Expected output
       assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
       -- If false, then report an error
```

```
report "Test failed for input combination: 0001, 0011" severity error;
        -- Fifth test values
        s_b <= "0000"; s_a <= "0010"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 0000, 0010" severity error;
                  -- Sixth test values
        s_b <= "1010"; s_a <= "1010"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 1010, 1010" severity error;
        -- Seventh test values
        s b <= "1100"; s_a <= "1000"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 1100, 1000" severity error;
        -- Eight test values
        s b <= "1100"; s a <= "0000"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 1100, 0000" severity error;
        -- Ninth test values
        s_b <= "0000"; s_a <= "1111"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 0000, 1111" severity error;
        -- Tenth test values
        s_b <= "1111"; s_a <= "1111"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A =
        -- If false, then report an error
        report "Test failed for input combination: 1111, 1111" severity error;
        -- Report a note at the end of stimulus process
        report "Stimulus process finished" severity note;
        wait;
    end process p_stimulus;
end architecture testbench;
```

**EDA Playground example with one reported error: **

```
![Link text itself](https://www.edaplayground.com/x/AjCA)
______
-- Example of 4-bit binary comparator using the when/else assignment.
-- EDA Playground
-- Copyright (c) 2020-2021 Tomas Fryza
-- Dept. of Radio Electronics, Brno University of Technology, Czechia
-- This work is licensed under the terms of the MIT license.
library ieee;
use ieee.std_logic_1164.all;
______
-- Entity declaration for 4-bit binary comparator
entity comparator_4bit is
   port(
                  : in std_logic_vector(4 - 1 downto 0);
       a_i
       b_i
              : in std_logic_vector(4 - 1 downto 0);
       B_less_A_o : out std_logic; -- B is less than A
       B_equals_A_o : out std_logic;
                                     -- B is equal than A
      B_greater_A_o : out std_logic -- B is equal than A
   );
end entity comparator 4bit;
-- Architecture body for 4-bit binary comparator
architecture Behavioral of comparator_4bit is
begin
   B less A o <= '1' when (b i < a i) else '0';
   B_{equals} = (b_i = a_i) else '0';
   B_greater_A_o \leftarrow '1' when (b_i > a_i) else '0';
end architecture Behavioral;
-- Testbench for 4-bit binary comparator.
```

```
-- EDA Playground
-- Copyright (c) 2020-2021 Tomas Fryza
-- Dept. of Radio Electronics, Brno University of Technology, Czechia
-- This work is licensed under the terms of the MIT license.
library ieee;
use ieee.std_logic_1164.all;
______
-- Entity declaration for testbench
______
entity tb comparator 4bit is
   -- Entity of testbench is always empty
end entity tb_comparator_4bit;
-- Architecture body for testbench
______
architecture testbench of tb_comparator_4bit is
   -- Local signals
   signal s a : std logic vector(4 - 1 downto 0);
              : std_logic_vector(4 - 1 downto 0);
   signal s b
   signal s_B_greater_A : std_logic;
   signal s_B_equals_A : std_logic;
   signal s_B_less_A : std_logic;
begin
   -- Connecting testbench signals with comparator_4bit entity (Unit Under Test)
   uut_comparator_4bit : entity work.comparator_4bit
      port map(
         a_i
                   => s_a,
                   => s b,
         B_greater_A_o => s_B_greater_A,
         B equals A o => s B equals A,
         B_less_A_o => s_B_less_A
      );
               -- Data generation process
   ______
   p stimulus : process
   begin
      -- Report a note at the beginning of stimulus process
      report "Stimulus process started" severity note;
      -- First test values
      s_b <= "0000"; s_a <= "0000"; wait for 100 ns;
      -- Expected output
      assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A =
      -- If false, then report an error
```

```
report "Test failed for input combination: 0000, 1100" severity error;
       -- Second test values
      s_b <= "0010"; s_a <= "0000"; wait for 100 ns;
      -- Expected output
      assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
      -- If false, then report an error
      report "Test failed for input combination: 0001, 0000" severity error;
      -- Third test values
      s_b <= "0011"; s_a <= "0100"; wait for 100 ns;</pre>
      -- Expected output
      assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
      -- If false, then report an error
      report "Test failed for input combination: 0011, 0000" severity error;
      -- Fourth test values
      s_b <= "0000"; s_a <= "0011"; wait for 100 ns;
      -- Expected output
      assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
      -- If false, then report an error
      report "Test failed for input combination: 0001, 0011" severity error;
      -- Fifth test values
      s b <= "0000"; s a <= "0010"; wait for 100 ns;
      -- Expected output
     assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A =
      -- If false, then report an error
      report "Test failed for input combination: 0000, 0010" severity error;
-- Sixth test values
      s_b <= "1010"; s_a <= "1010"; wait for 100 ns;
      -- Expected output
      assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A =
      -- If false, then report an error
      report "Test failed for input combination: 1010, 1010" severity error;
      -- Seventh test values
      s_b <= "1100"; s_a <= "1000"; wait for 100 ns;
      -- Expected output
      assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A =
      -- If false, then report an error
      report "Test failed for input combination: 1100, 1000" severity error;
      -- Eight test values
      s_b <= "1100"; s_a <= "0000"; wait for 100 ns;
      -- Expected output
     assert ((s B greater A = '1') and (s B equals A = '0') and (s B less A =
      -- If false, then report an error
      report "Test failed for input combination: 1100, 0000" severity error;
      -- Ninth test values
      s_b <= "0000"; s_a <= "1111"; wait for 100 ns;
      -- Expected output
```

[2021-02-23 03:16:26 EST] ghdl -i design.vhd testbench.vhd && ghdl -m tb_comparator_4bit && ghdl -r tb_comparator_4bit analyze design.vhd analyze testbench.vhd elaborate tb_comparator_4bit testbench.vhd:51:9:@0ms:(report note): Stimulus process started testbench.vhd:71:9:@300ns:(assertion error): Test failed for input combination: 0011, 0000 testbench.vhd:127:9:@1us:(report note): Stimulus process finished Done