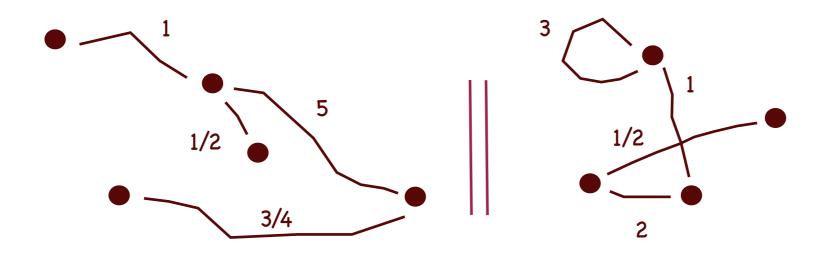
### Probabilistic Systems Semantics via Coalgebra







#### Plan:

Part 1. Modelling probabilistic systems for branching-time semantics

bisimilarity

Part 2. Traces, linear-time semantics

trace equivalence

Part 3. Belief-state-transformer semantics via convexity

Mathematical framework based on category theory for state-based systems semantics

distribution bisimilarity

all with help of coalgebra

Plan: not fully done yet

Part 1. Modelling probabilistic systems for branching-time semantics

bisimilarity

Part 2. Traces, linear-time semantics

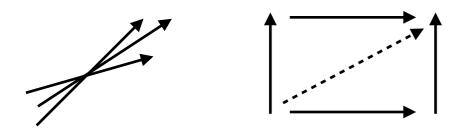
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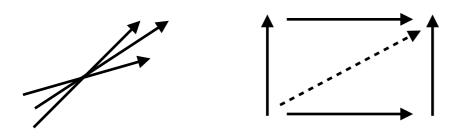




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# Discrete probabilistic systems are coalgebras

 $X \stackrel{c}{\rightarrow} FX$ 





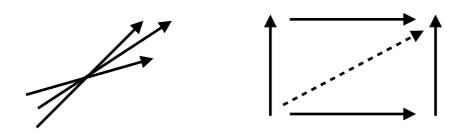
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on

Sets

#### Discrete probabilistic systems are coalgebras

 $X \stackrel{c}{\rightarrow} FX$ 





on

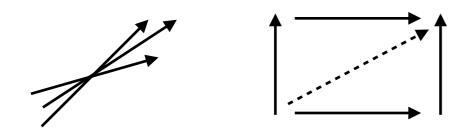
Sets

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# Discrete probabilistic systems are coalgebras

 $X \stackrel{c}{\rightarrow} FX$ 

$$F := - \mid A \mid \mathcal{D} \mid \mathcal{P} \mid F^A \mid F + F \mid F \circ F \mid F \times F$$





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on

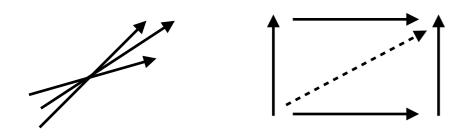
Sets

# Discrete probabilistic systems are coalgebras

 $X \stackrel{c}{\rightarrow} FX$ 

probability distribution functor

$$F := - \mid A \mid \mathcal{D} \mid \mathcal{P} \mid F^A \mid F + F \mid F \circ F \mid F \times F$$





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on

Sets

# Discrete probabilistic systems are coalgebras

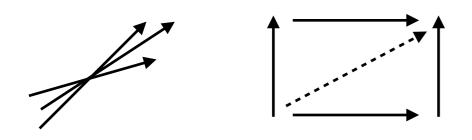
 $X \stackrel{c}{\rightarrow} FX$ 

probability distribution functor

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generic behaviour equivalence

branching-time semantics





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#### Discrete probabilistic systems are coalgebras

 $X \stackrel{c}{\rightarrow} FX$ 

probability distribution functor

$$F := - \mid A \mid \mathcal{D} \mid \mathcal{P} \mid F^A \mid F + F \mid F \circ F \mid F \times F$$

generic behaviour equivalence

branching-time semantics

coincides with concrete bisimilarity

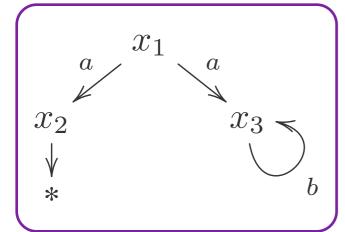
on

Sets

### Examples

**NFA** 

$$2 \times (\mathcal{P}(-))^{A} \cong \mathcal{P} (1 + A \times (-))$$

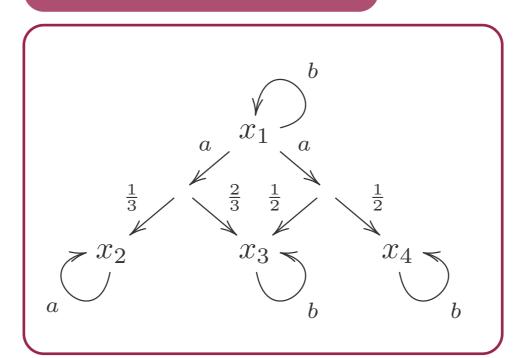


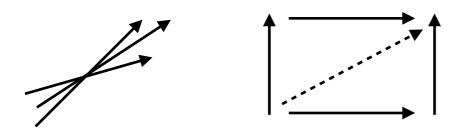
Simple PA

$$\mathcal{P}(A \times \mathcal{D}(-))$$

Generative PTS

$$\mathcal{D}_{\leq 1} (1 + A \times (-))$$

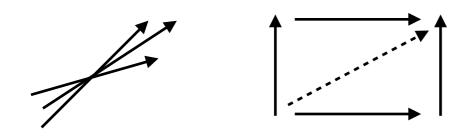






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#### Continuous Probabilistic Systems

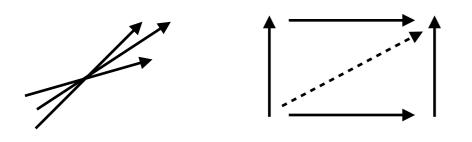




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#### Continuous Probabilistic Systems

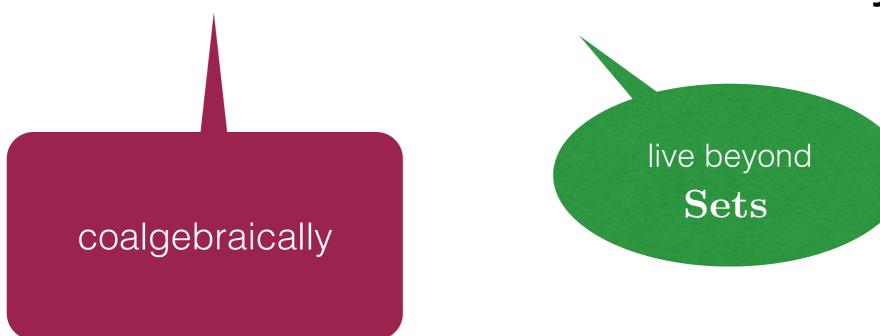
coalgebraically

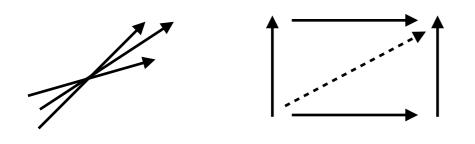




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#### Continuous Probabilistic Systems



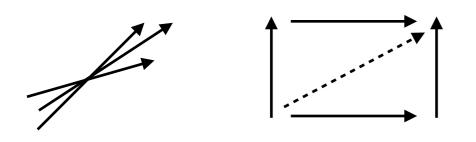




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#### Continuous Probabilistic Systems





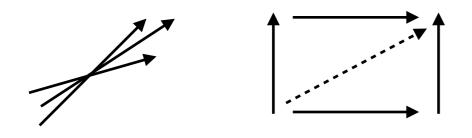


#### Continuous Probabilistic Systems



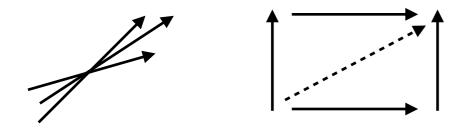
Objects = measurable spaces

Arrows = measurable maps



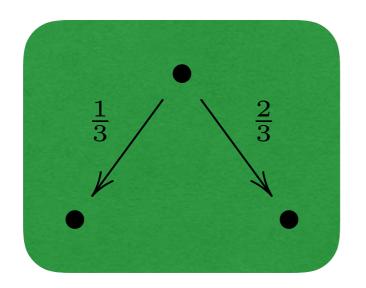


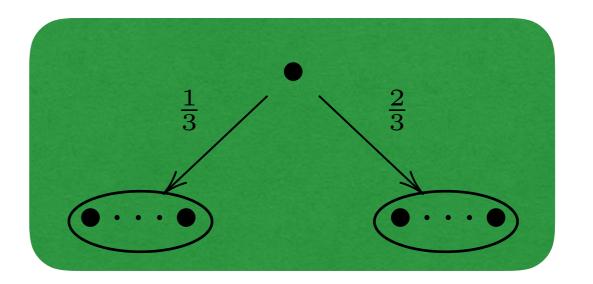
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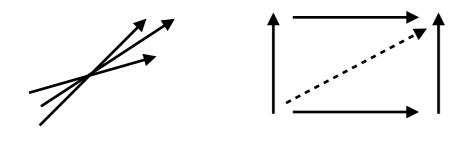




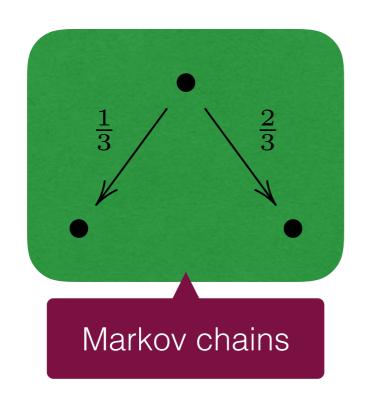
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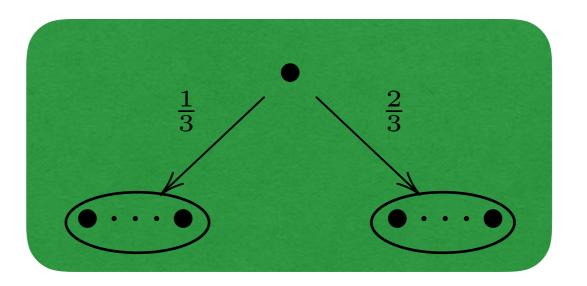


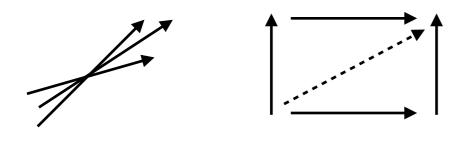




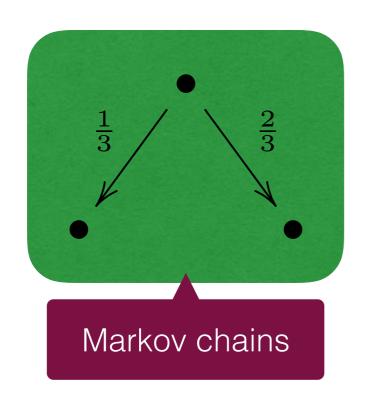


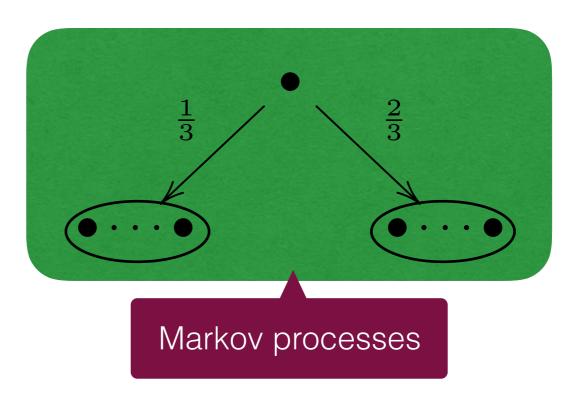


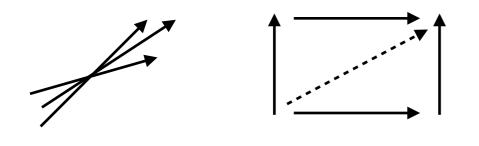




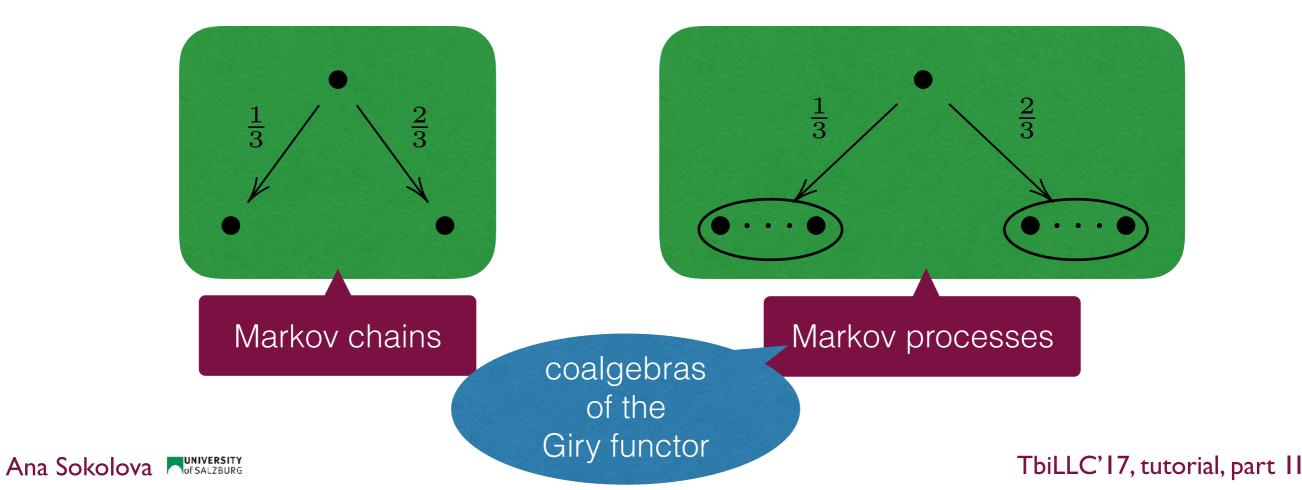


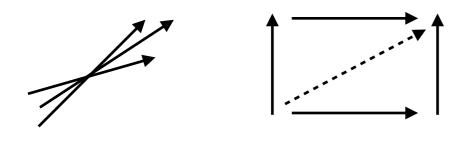




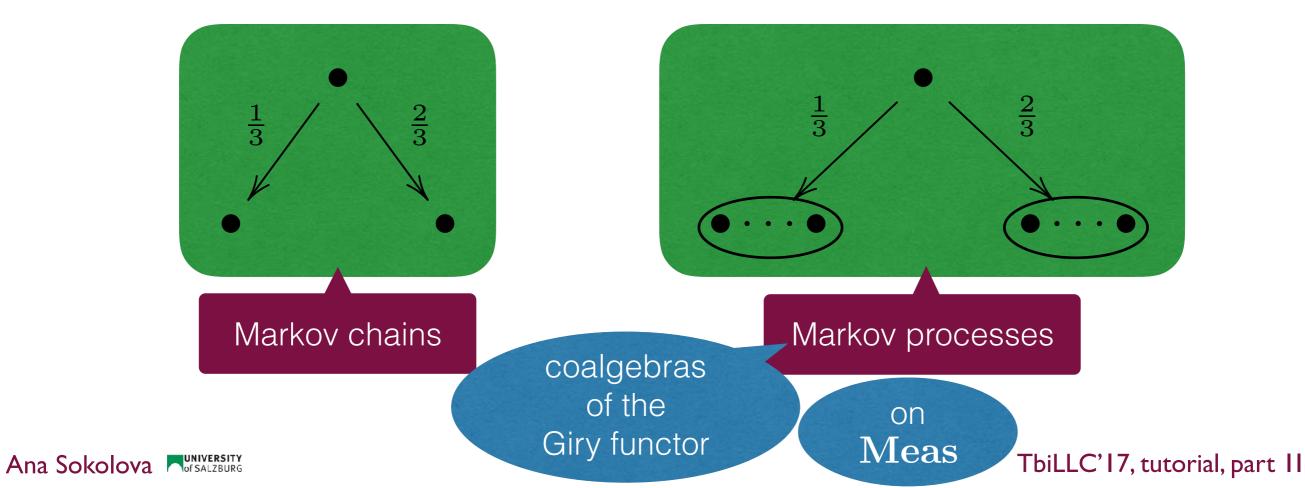


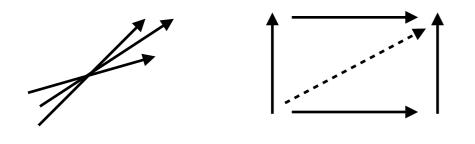










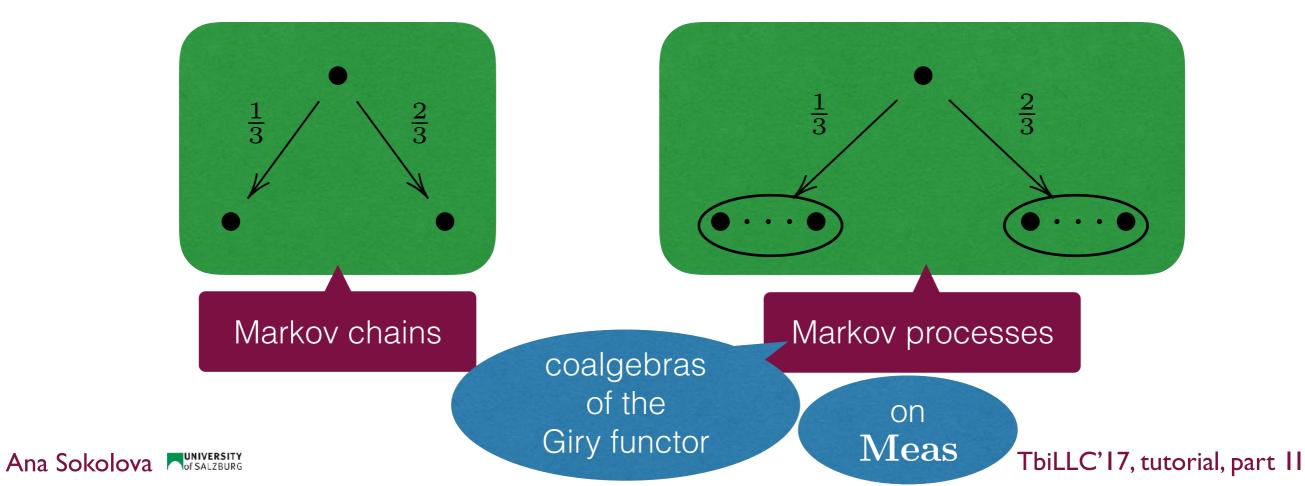


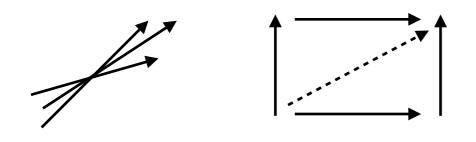


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# Discrete vs. Continuous Probabilistic Systems

more complex but analogous results are possible

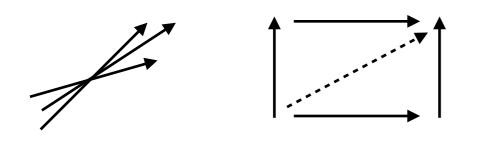






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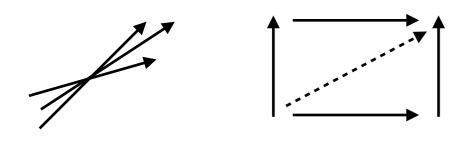
# Both discrete and continuous probabilistic systems are coalgebras





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#### Both discrete and continuous probabilistic systems are coalgebras on on Sets



on on

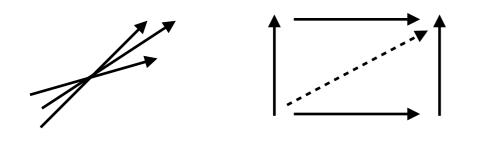
Sets



Both discrete and continuous probabilistic systems are

coalgebras

gon Meas

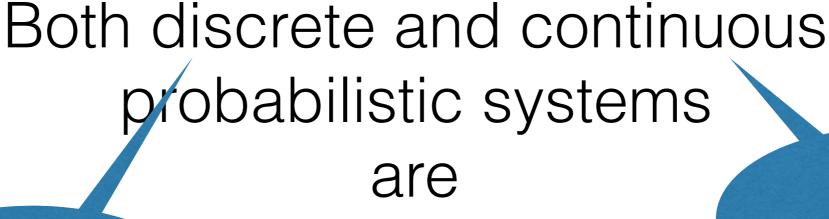


on on

Sets



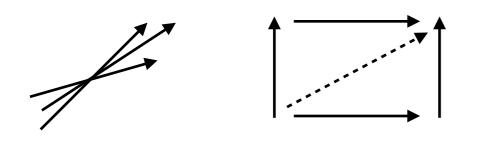
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coalgebras

generic notion of behavioural equivalence

gon Meas



on on

Sets



Both discrete and continuous

probabilistic systems

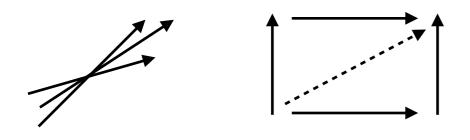
are

coalgebras

gon Meas

generic notion of behavioural equivalence

> strong, branching-time semantics

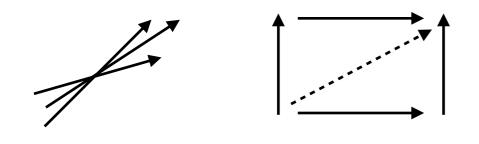




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#### Part II

Modelling probabilistic systems for linear-time semantics





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#### Part II

Modelling probabilistic systems for linear-time semantics

coalgebraically



NFA = LTS + termination

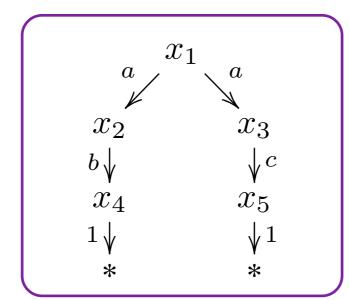
$$2 \times \mathcal{P}^{A} \cong \mathcal{P} (1 + A \times -)$$

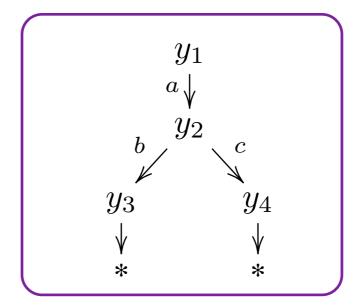
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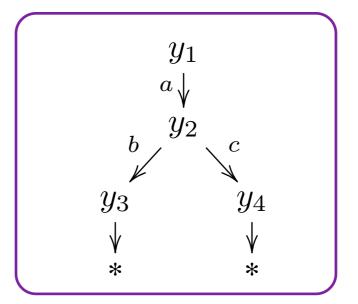


NFA = LTS + termination

$$2 \times \mathcal{P}^{A} \cong \mathcal{P} (1 + A \times -)$$

top states

$$\begin{array}{c|cccc}
 & x_1 & & & \\
 & x_2 & & x_3 & & \\
 & b \downarrow & & \downarrow c & \\
 & x_4 & & x_5 & & \\
 & 1 \downarrow & & \downarrow 1 & & \\
 & * & & * & & \\
\end{array}$$

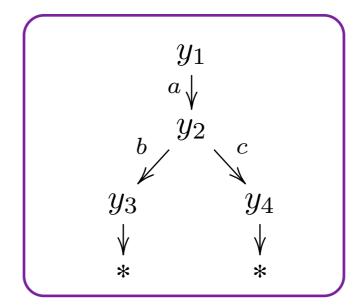


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\end{array}$$



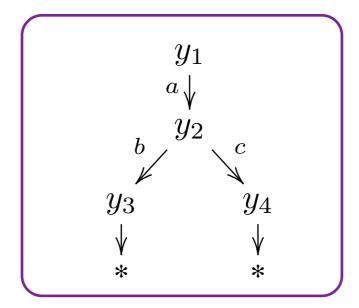
- no, they are not wrt. bisimilarity
- yes, they are wrt. trace equivalence

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- no, they are not wrt. bisimilarity
- yes, they are wrt. trace equivalence

$$\operatorname{tr}(x_1) = \operatorname{tr}(y_1) = \{ab, ac\}$$

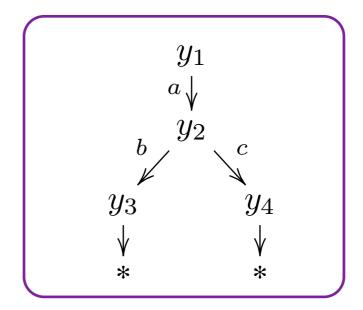
NFA = LTS + termination

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top states

Are the following systems equivalent?

$$\begin{array}{c|cccc}
 & x_1 & & & \\
 & x_2 & & x_3 & & \\
 & b \downarrow & & \downarrow c & \\
 & b \downarrow & & \downarrow c & \\
 & x_4 & & x_5 & & \\
 & 1 \downarrow & & \downarrow 1 & \\
 & * & & * & & \\
\end{array}$$



 $\operatorname{tr}: X \to \mathcal{P}(A^*)$ 

- no, they are not wrt. bisimilarity
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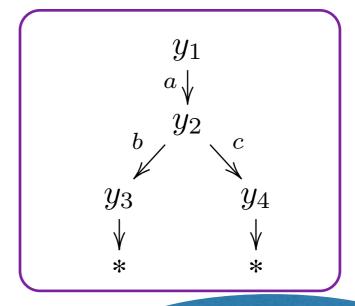
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kernel of the trace map



Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$

#### Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$



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$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$

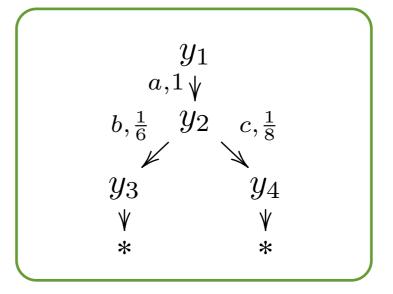
top states

$$\begin{pmatrix} y_1 \\ a,1 & \\ b,\frac{1}{6} & y_2 & \\ c,\frac{1}{8} \\ & & & \\ y_3 & y_4 \\ & & & \\$$

#### Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$

top states



- different wrt. bisimilarity
- equivalent wrt. trace equivalence

#### Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$

top states

$$y_1$$
 $a,1$ 
 $b,\frac{1}{6}$ 
 $y_2$ 
 $c,\frac{1}{8}$ 
 $y_3$ 
 $y_4$ 
 $y$ 
 $y$ 
 $*$ 

- different wrt. bisimilarity
- equivalent wrt. trace equivalence

$$\operatorname{tr}(x_1) = \operatorname{tr}(y_1) = \left(ab \mapsto \frac{1}{6}, ac \mapsto \frac{1}{8}\right)$$

#### Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$

top states

Are the following systems equivalent?

$$y_1$$
 $a,1$ 
 $b,\frac{1}{6}$ 
 $y_2$ 
 $c,\frac{1}{8}$ 
 $y_3$ 
 $y_4$ 
 $y$ 
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kernel of the trace map

#### Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$

Are the following systems equivalent?

top states

$$y_1 \\ a, 1 \\ \psi \\ b, \frac{1}{6} \quad y_2 \quad c, \frac{1}{8} \\ \swarrow \quad \searrow \\ y_3 \quad y_4 \\ \psi \quad \psi \\ * \quad *$$

 $\operatorname{tr}: X \to \mathcal{D}(A^*)$ 

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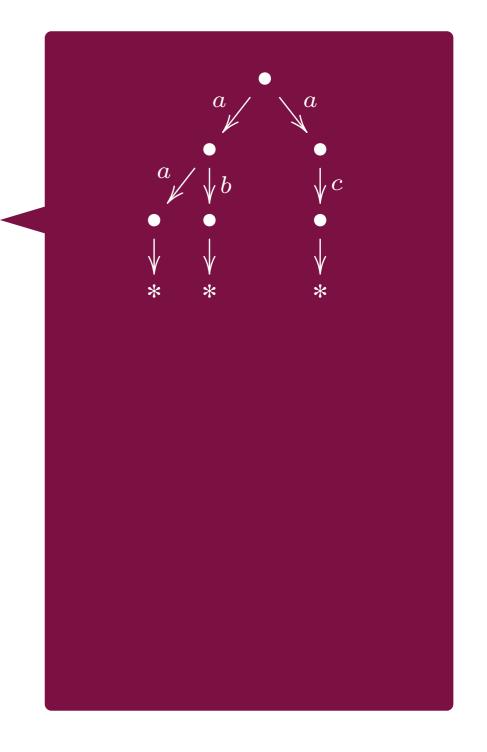
kernel of the trace map

NFA / LTS

- (1) unfold branching + transitions on words
- (2) trace = bisimilarity after determinisation

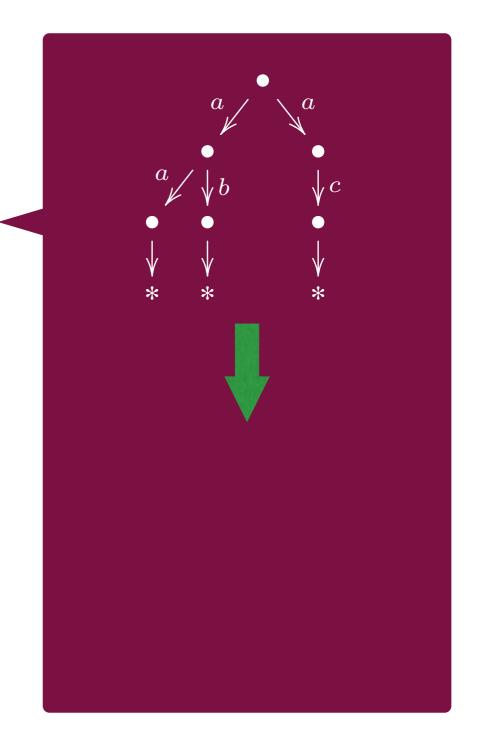
NFA / LTS

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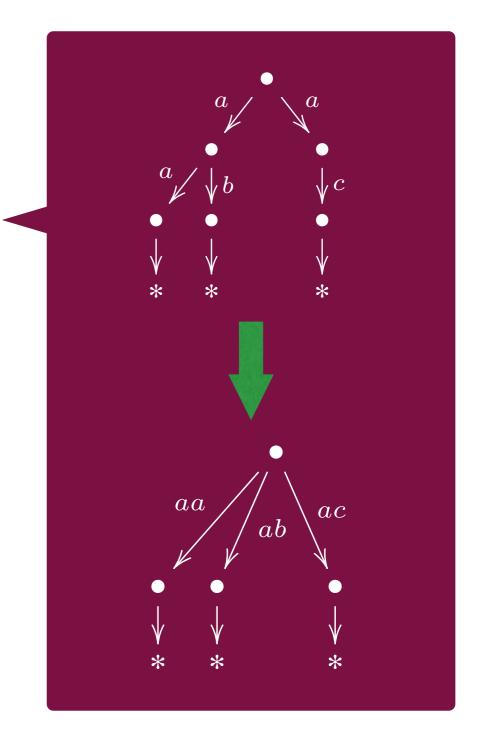
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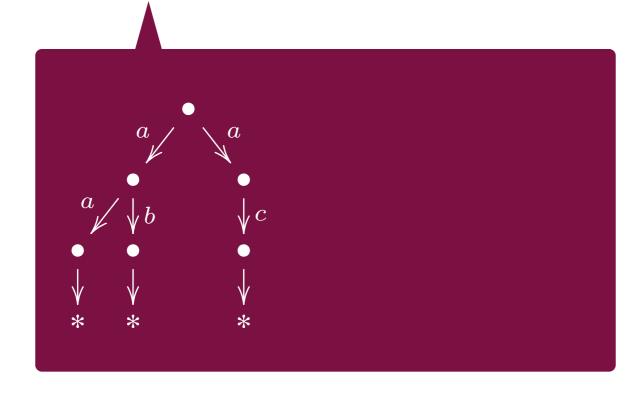
NFA / LTS

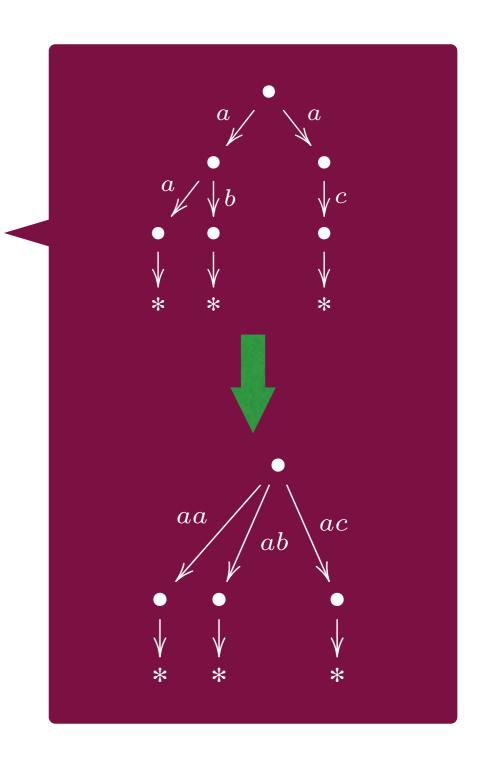
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NFA / LTS

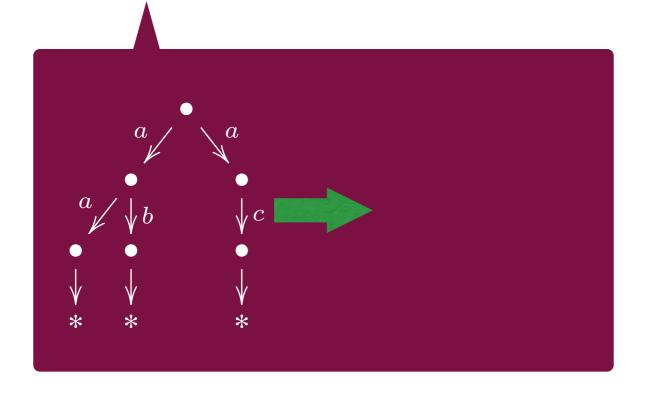
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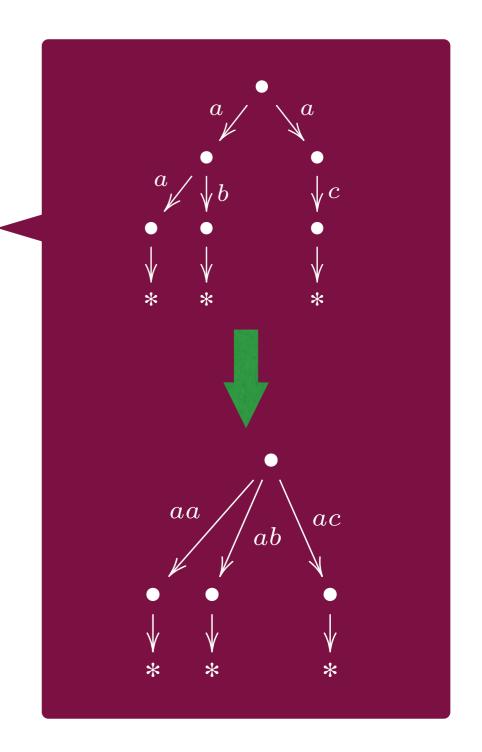




NFA / LTS

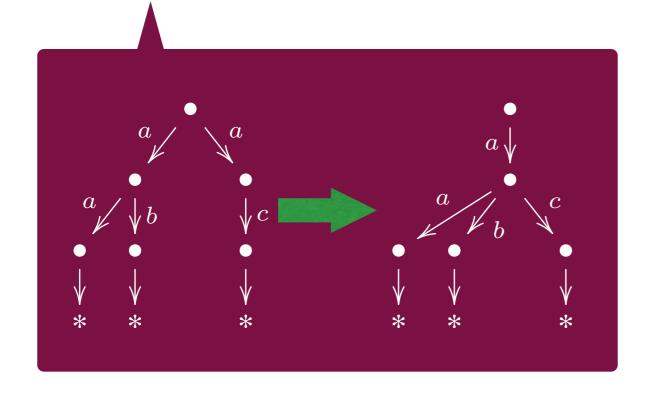
- (1) unfold branching + transitions on words
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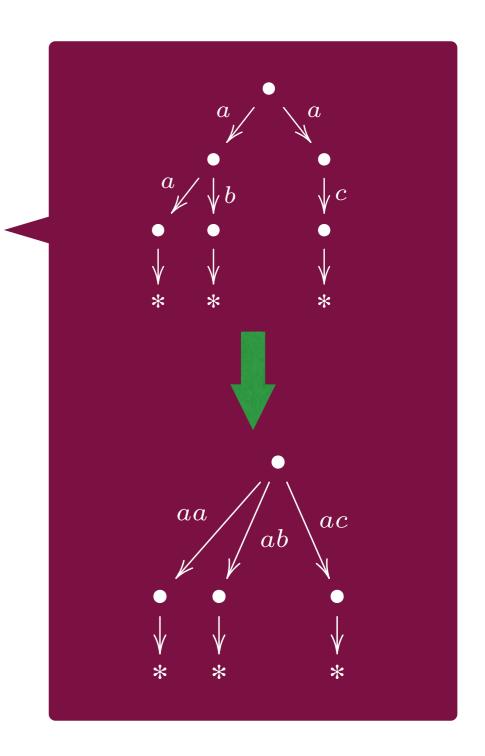




NFA / LTS

- (1) unfold branching + transitions on words
- (2) trace = bisimilarity after determinisation



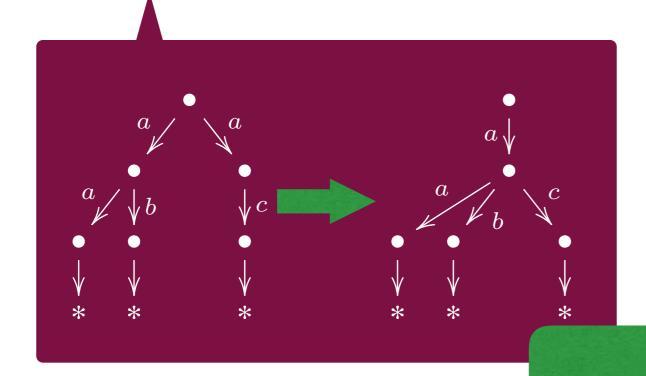


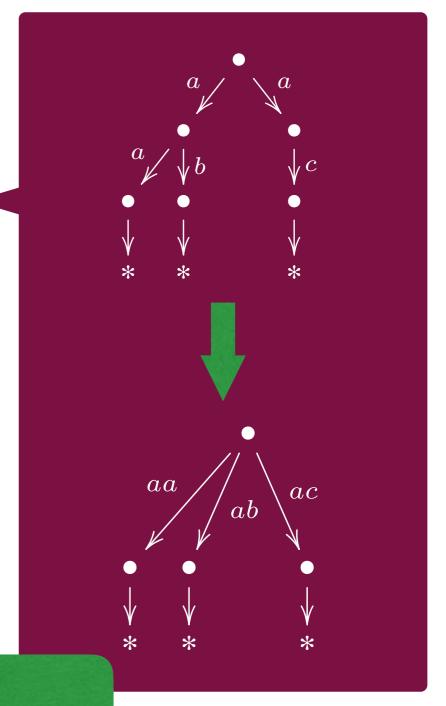
NFA / LTS

Two ideas:

(1) unfold branching + transitions on words

(2) trace = bisimilarity after determinisation





monads!

we need to move out of Sets

we need to move out of **Sets** 

#### Two approaches:

- (1) modelling in a Kleisli category
- (2) modelling in an Eilenberg-Moore category

we need to move out of **Sets** 

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Two approaches:

Hasuo, Jacobs, S. LMCS '07 we need to move out of **Sets** 

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Silva, Bonchi, Bonsangue, Rutten FSTTCS'10

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of a monad T

we can connect (1) and (2)

Silva, Bonchi, Bonsangue, Rutten FSTTCS'10

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Jacobs, Silva, S. JCSS'15

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of a monad T  $\mu\colon TT\Rightarrow T$   $\eta\colon Id\Rightarrow T$ 

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- (1) modelling in a Kleisli category
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we need to move out of **Sets** 

#### Two approaches:

(1) modelling in a Kleisli category

works for *TF*-coalgebras

(2) modelling in an Eilenberg-Moore category

of a monad T  $\mu\colon TT\Rightarrow T$   $\eta\colon Id\Rightarrow T$  are monads

we need to move out of **Sets** 

#### Two approaches:

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works for *TF*
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(2) modelling in an Eilenberg-Moore category

of a monad T

 $\mu \colon TT \Rightarrow T$ 

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are monads

 $\mathcal{P}$  and  $\mathcal{D}$ 

NFA, Generative PTS,..

we need to move out of **Sets** 

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generalised<sup>2</sup> determinization connects (1) and (2)

 $\mathcal{P}$  and  $\mathcal{D}$ 

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### Two approaches:

- (1) TF-coalgebra on Sets becomes an E-coalgebra on  $\mathfrak{Kl}(T)$
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 $\psi \mu$   $\mathcal{D}S$ 

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Needed: distributive laws!

$$(1) \quad FT \Rightarrow TF$$

(2) 
$$TF \Rightarrow FT$$

suitable lifting  $\begin{array}{ccc} \mathcal{D}A & \mathcal{D}\mathcal{D}S \\ \downarrow^{\alpha} & \downarrow^{\mu} \\ A & \mathcal{D}S \end{array}$ 

we need to move out of **Sets** 

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trace equivalence is behaviour equivalence

we need to move out of **Sets** 

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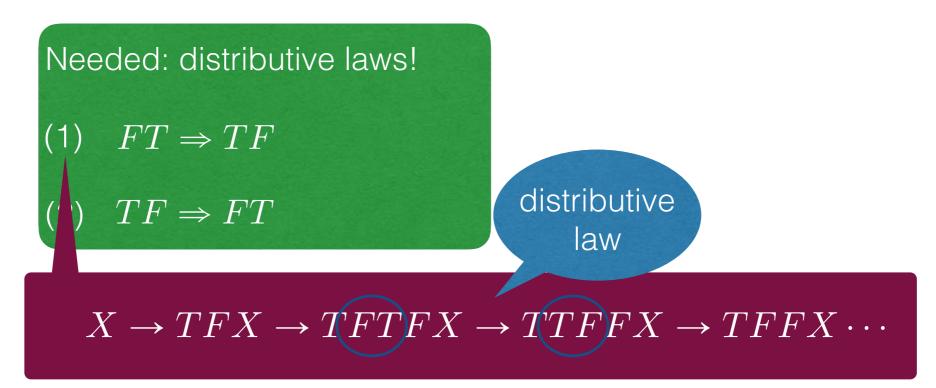
$$(T)$$
  $TF \Rightarrow FT$ 

 $X \to TFX \to TFTFX \to TTFFX \to TFFX \cdots$ 

we need to move out of **Sets** 

### Two approaches:

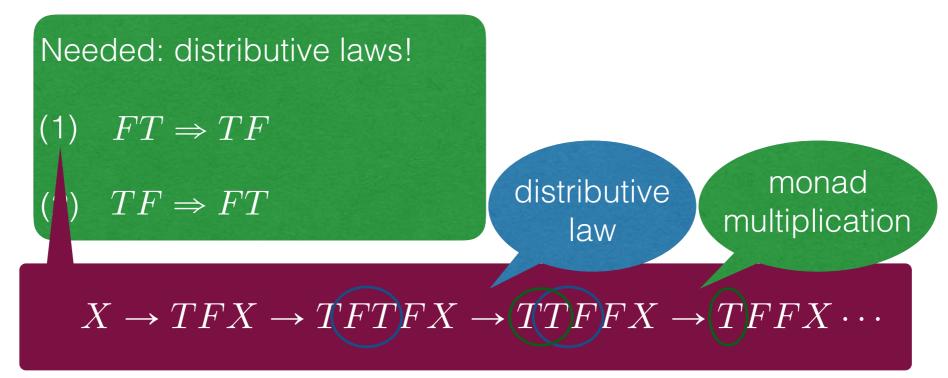
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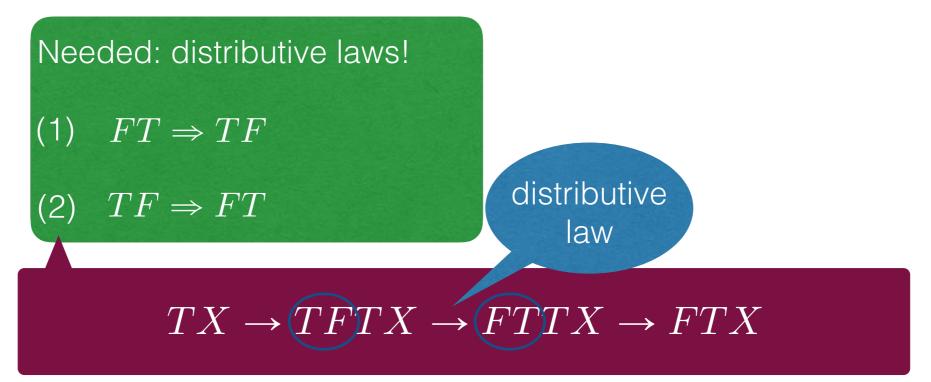
(2) 
$$TF \Rightarrow FT$$

 $TX \to TFTX \to FTTX \to FTX$ 

we need to move out of **Sets** 

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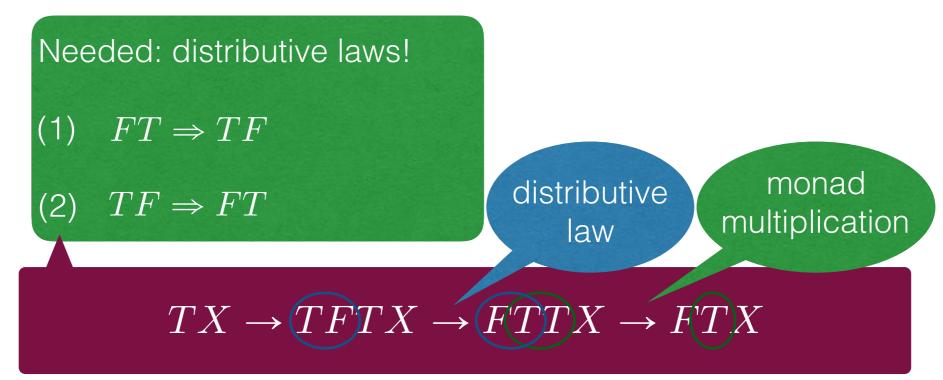
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(1) TF-coalgebra on Sets becomes an E-coalgebra on  $\mathcal{Kl}(T)$ 

must be order enriched

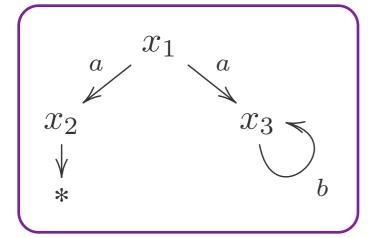
(2) FT-coalgebra on Sets becomes an E-coalgebra on  $\mathcal{EM}(T)$ 

Needed: distributive laws!

(1)  $FT \Rightarrow TF$ (2)  $TF \Rightarrow FT$ distributive monad multiplication  $TX \rightarrow TFTX \rightarrow FTTX \rightarrow FTX$ 

### **NFA**

$$P(1 + A \times (-))$$

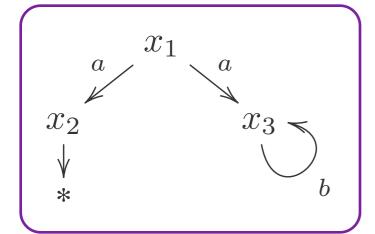


$$\operatorname{tr}(x_1) = \{ab, ac\}$$

$$\operatorname{tr}: X \to \mathcal{P}(A^*)$$

### NFA

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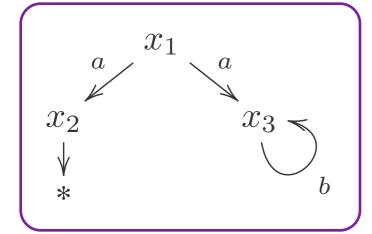
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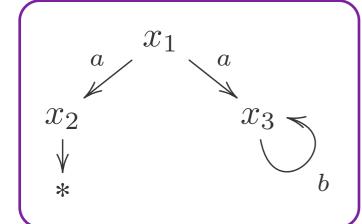


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 arrow in  $\mathcal{Kl}(\mathcal{P})$ 

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$$P(1 + Ax(-))$$



lifts to  $\mathcal{Kl}(\mathcal{P})$  via a distributive law

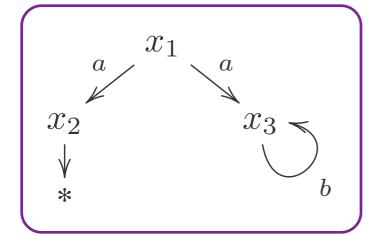
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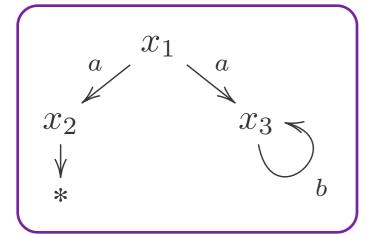
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$$X \to \mathcal{P}(1 + A \times X) \to \mathcal{P}(1 + A \times \mathcal{P}(1 + A \times X)) \to \mathcal{P}^2(1 + A \times (1 + A \times X)) \to \mathcal{P}(1 + A \times X + A^2 \times X) \cdots$$



$$D(1 + A \times (-))$$



$$\mathcal{D}(1 + A \times (-))$$

$$tr(x_1)(ab) = \frac{1}{6} \quad tr(x_1)(ac) = \frac{1}{8}$$



$$\mathcal{D}(1 + A \times (-))$$

$$a, \frac{1}{3}$$
  $x_1$   $a, \frac{1}{4}$   $x_2$   $x_3$   $b, \frac{1}{2}$   $\psi$   $\psi c, 1$   $x_4$   $x_5$   $\psi \frac{1}{2}$   $*$ 

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$$\operatorname{tr}: X \to \mathcal{D}(A^*)$$



#### Generative PTS

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  $x_1$   $a, \frac{1}{4}$   $x_2$   $x_3$   $b, \frac{1}{2}$   $\psi$   $\psi c, 1$   $x_4$   $x_5$   $\psi \frac{1}{2}$   $\psi$ 

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arrow in  $\mathcal{K}l(\mathcal{D})$ 

### $\mathcal{D}$ for $\mathcal{D}_{\leq 1}$

## (1) Traces in Kleisli

### **Generative PTS**

$$D(1 + Ax(-))$$

$$a, \frac{1}{3}$$
  $x_1$   $a, \frac{1}{4}$   $x_2$   $x_3$   $b, \frac{1}{2}$   $\psi$   $v, 1$   $x_4$   $x_5$   $v, \frac{1}{2}$   $v, \frac{1}{2}$ 

 $1 + A \times \mathcal{D} \Rightarrow \mathcal{D}(1 + A \times -)$ 

lifts to  $\mathcal{Kl}(\mathcal{D})$  via a distributive law

$$tr(x_1)(ab) = \frac{1}{6}$$
  $tr(x_1)(ac) = \frac{1}{8}$ 

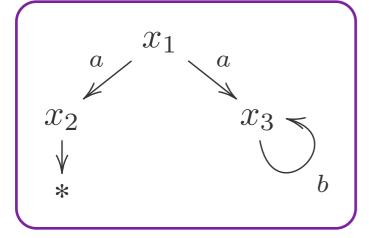
$$\operatorname{tr}: X \to \mathcal{D}(A^*)$$

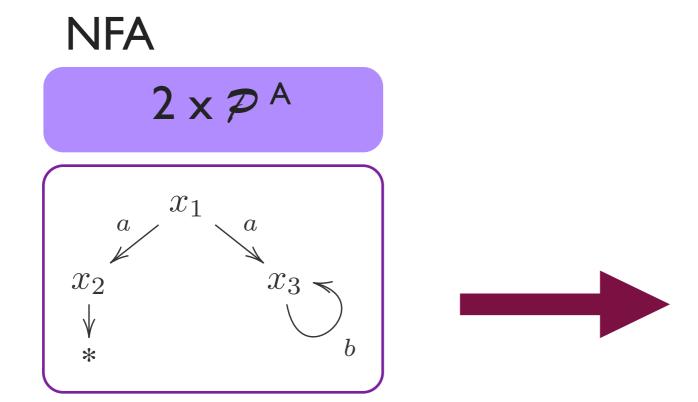
arrow in  $\mathcal{Kl}(\mathcal{D})$ 

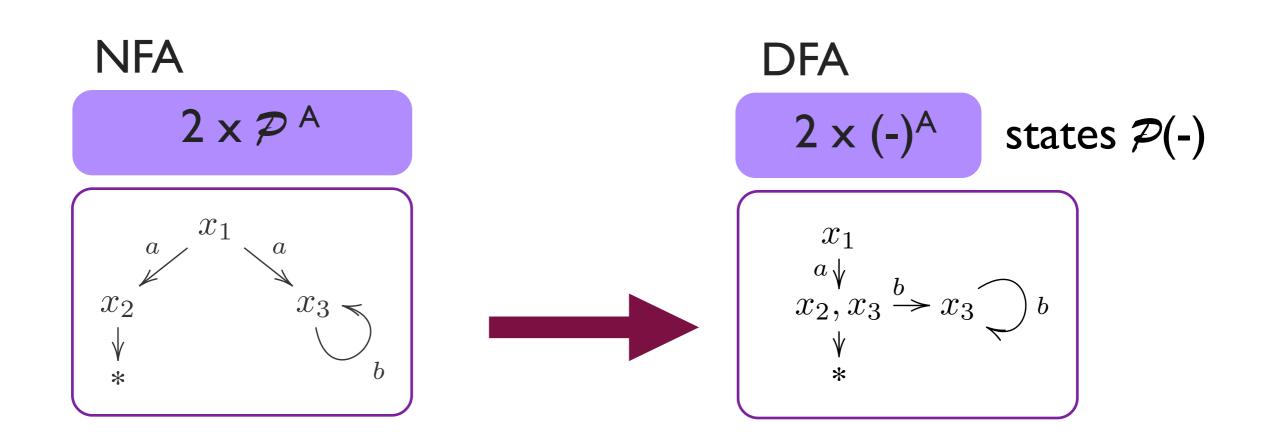
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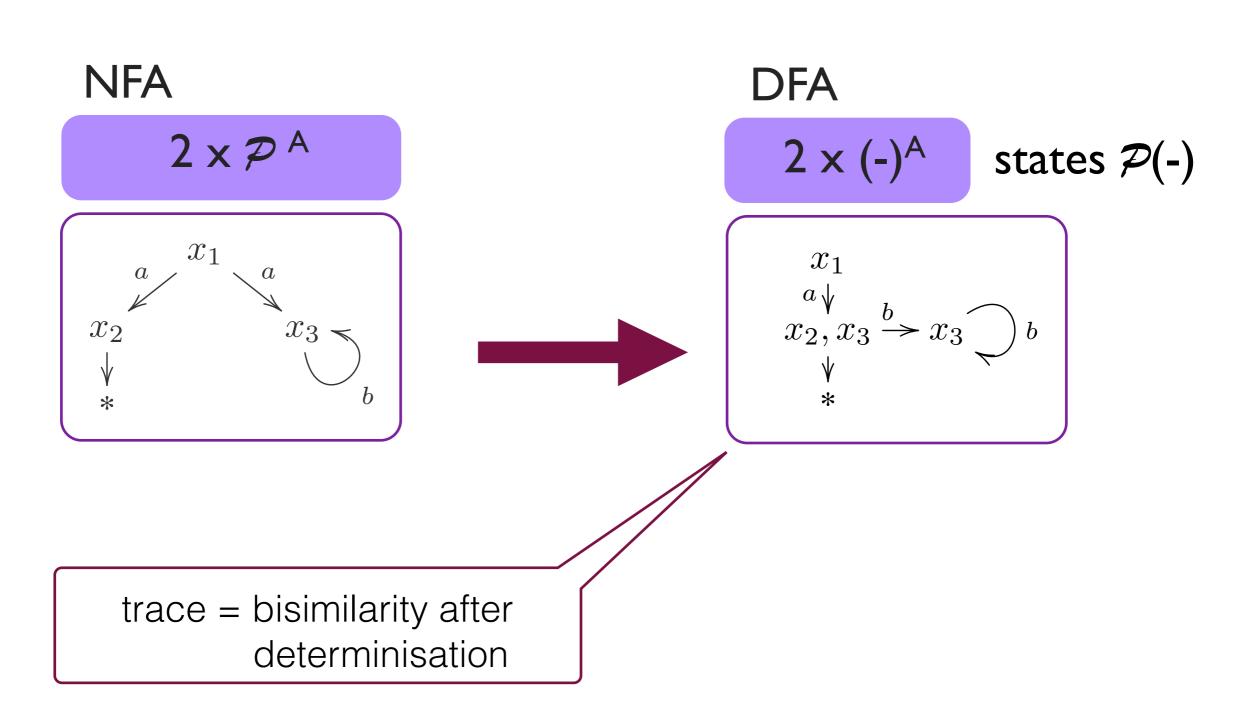
### **NFA**

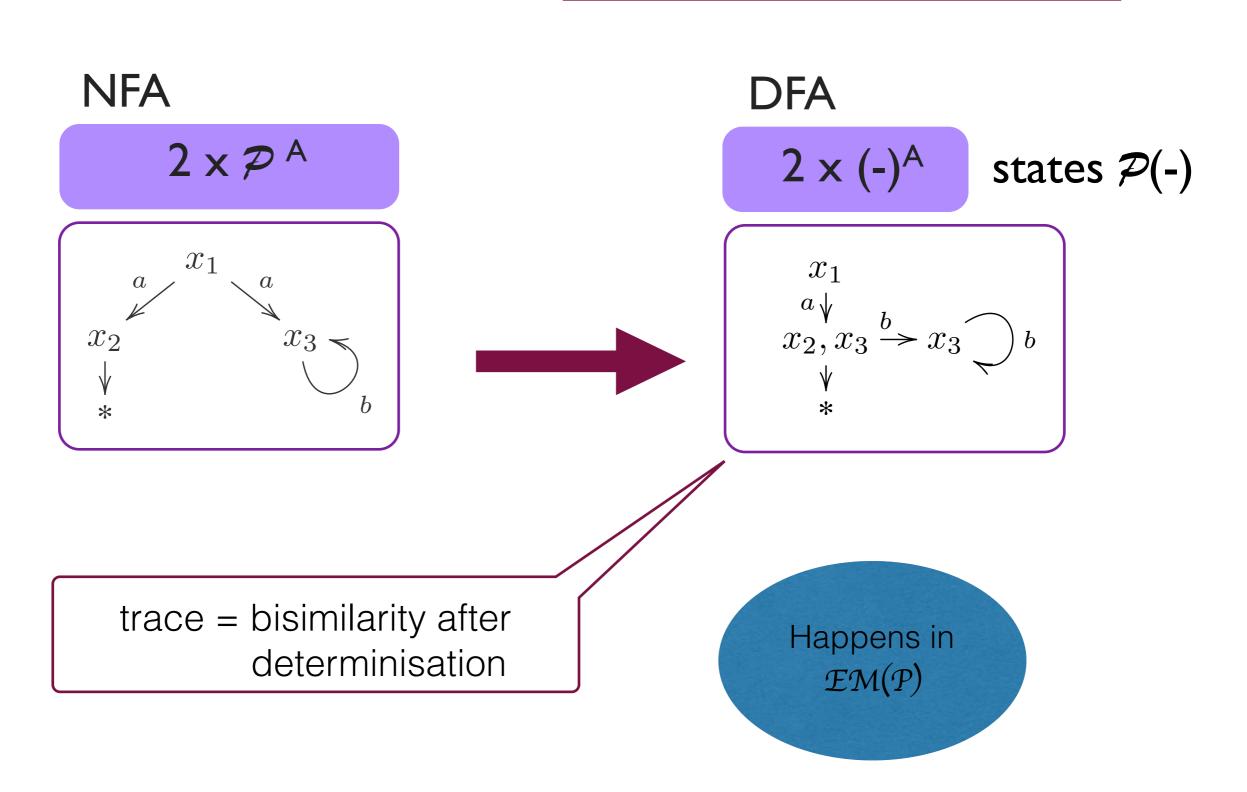
 $2 \times P^A$ 

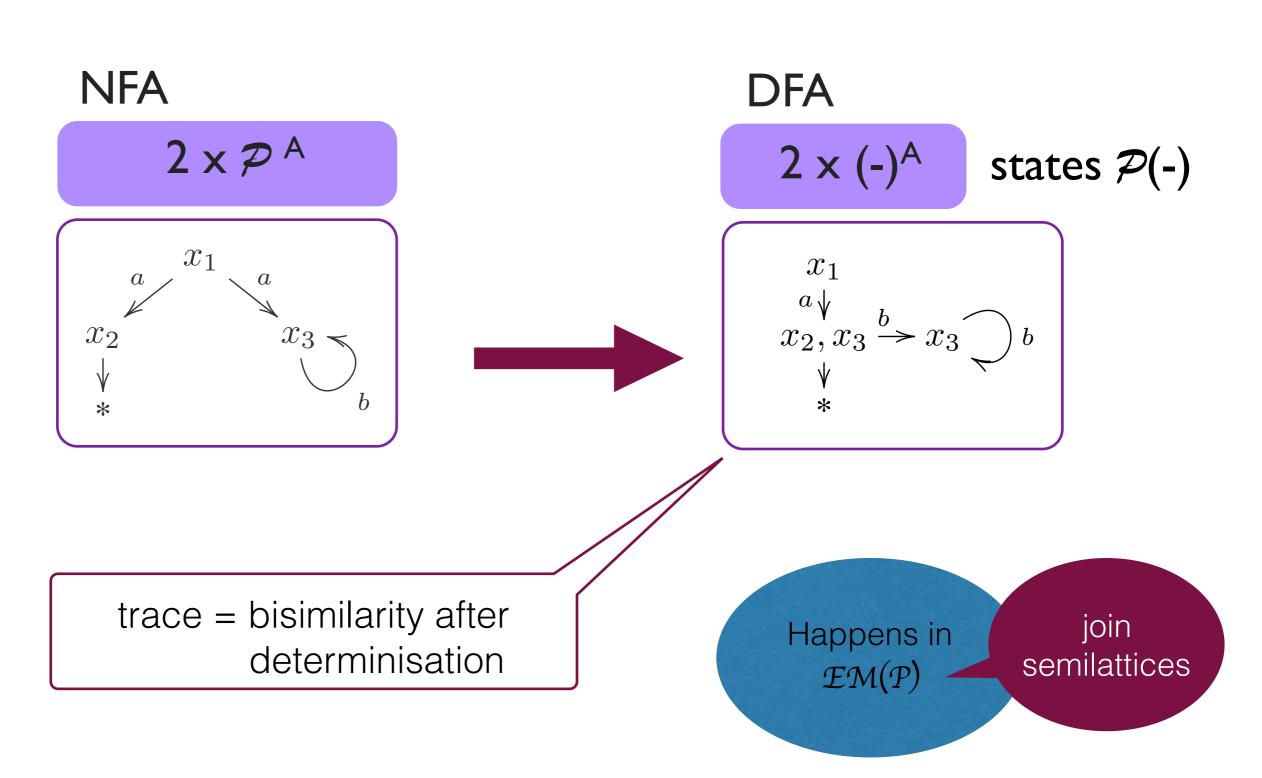




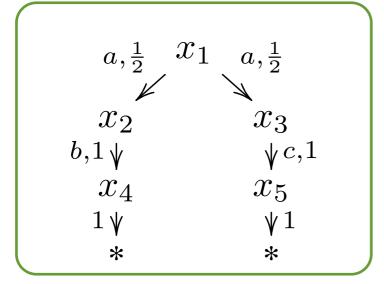




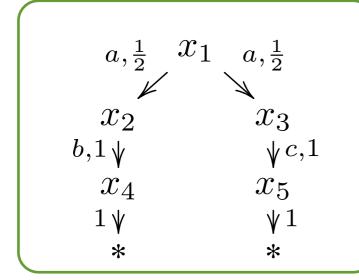




$$D(1 + Ax(-))$$



$$D(1 + Ax(-))$$



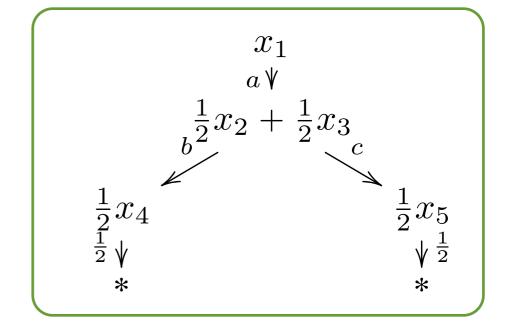


### Generative PTS

$$D(1 + Ax(-))$$

### DFA

[0,1] 
$$\times$$
 (-)<sup>A</sup> states  $\mathcal{D}$ (-)

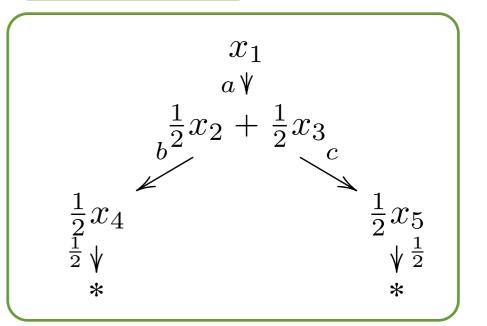


### Generative PTS

$$\mathcal{D}(1 + A \times (-))$$

### DFA

[0,1] 
$$\times$$
 (-)<sup>A</sup> states  $\mathcal{D}$ (-)



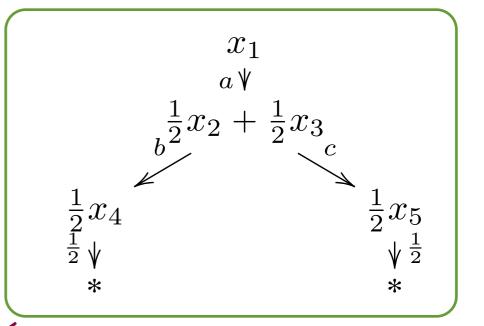
trace = bisimilarity after determinisation

### Generative PTS

$$\mathcal{D}(1 + A \times (-))$$

### DFA

[0,1] x (-)<sup>A</sup> states 
$$\mathcal{D}$$
(-)



trace = bisimilarity after determinisation

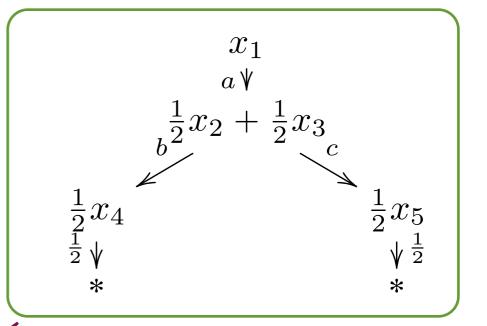
Happens in  $\mathcal{EM}(\mathcal{D})$ 

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$$\mathcal{D}(1 + A \times (-))$$

### **DFA**

[0,1] 
$$\times$$
 (-)<sup>A</sup> states  $\mathcal{D}$ (-)



Happens in  $\mathcal{EM}(\mathcal{D})$ 

(positive) convex algebras

trace = bisimilarity after determinisation