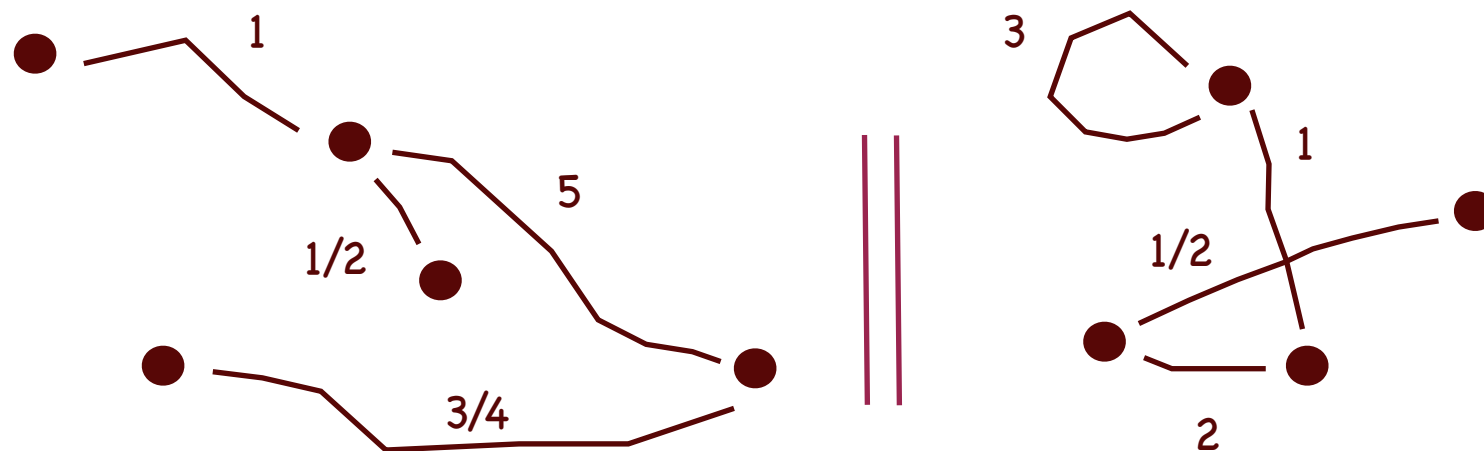


Probabilistic Systems Semantics via Coalgebra

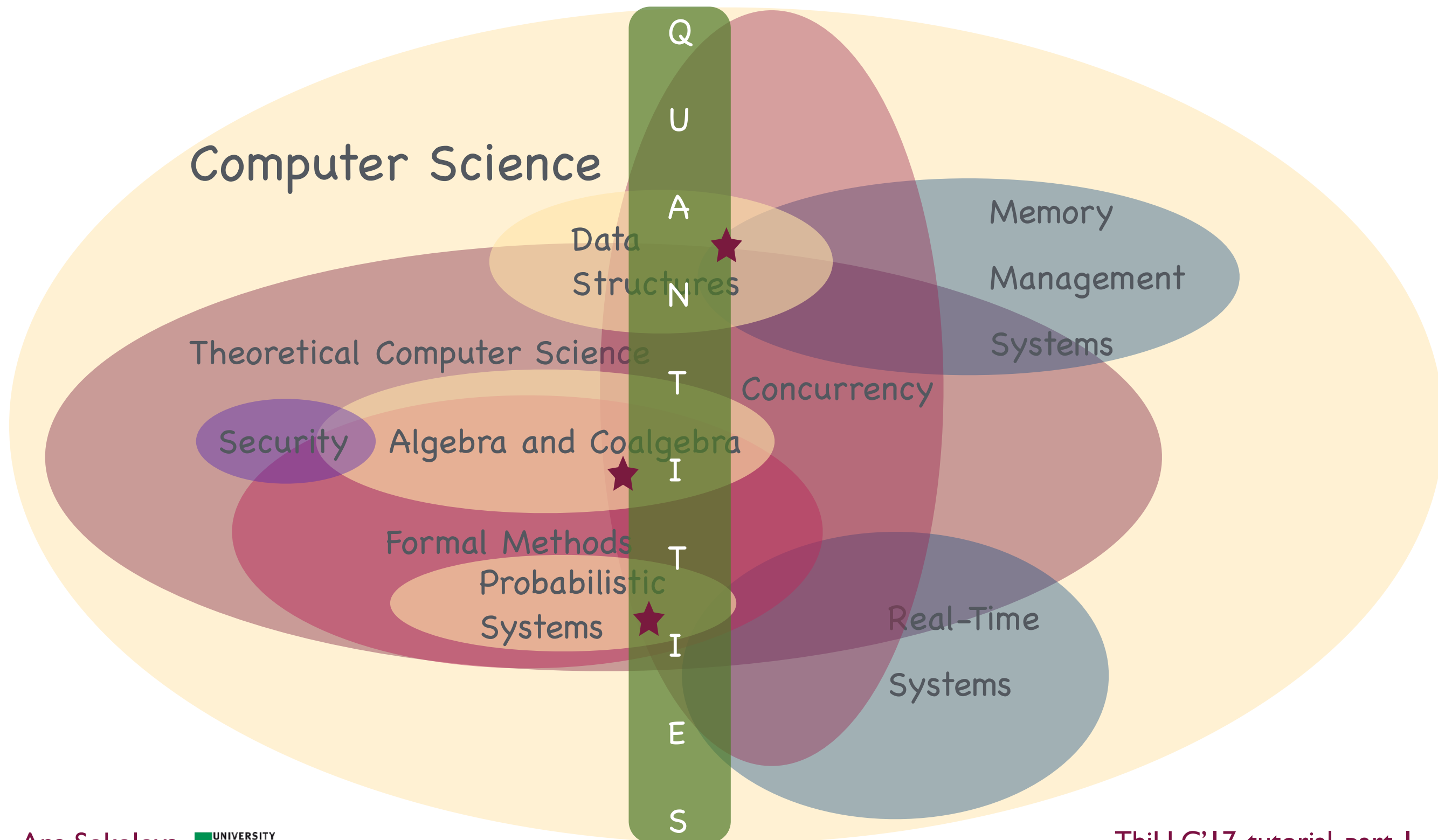
Ana Sokolova



Rigorous methods for engineering of and reasoning about reactive systems

probabilistic

My background



In this tutorial:

probabilistic systems semantics
using (co)algebra

In this tutorial:



models

probabilistic systems semantics
using (co)algebra

In this tutorial:

A diagram consisting of two overlapping speech bubbles. The top bubble is dark red and contains the text 'state-based automata-like'. The bottom bubble is blue and contains the text 'models'.

state-based
automata-like

models

probabilistic systems semantics
using (co)algebra

In this tutorial:

state-based
automata-like

models

relations on states

probabilistic systems semantics
using (co)algebra

In this tutorial:

state-based
automata-like

behaviour
semantics

models

relations on states

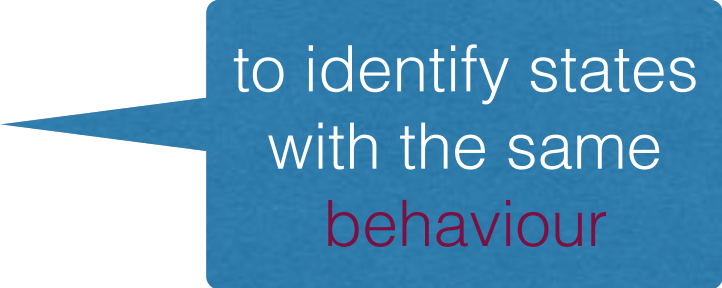
probabilistic systems semantics
using (co)algebra

Behaviour semantics are used for verification:

- Behaviour equivalence \approx
- Behaviour preorder \sqsubseteq

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 $\text{Sys} \approx \text{Spec}$

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Plan:

Part 1. Modelling probabilistic systems for branching-time semantics

Part 2. Traces, linear-time semantics

Part 3. Belief-state-transformer semantics via convexity

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bisimilarity

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distribution
bisimilarity

all with help of
coalgebra

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bisimilarity

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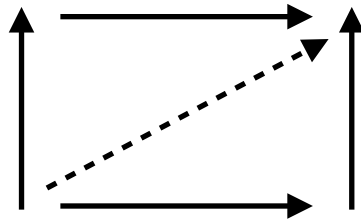
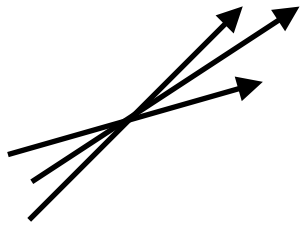
trace
equivalence

Part 3. Belief-state-transformer semantics via convexity

Mathematical framework
based on category theory
for state-based
systems semantics

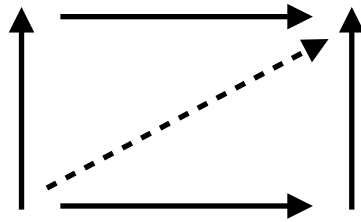
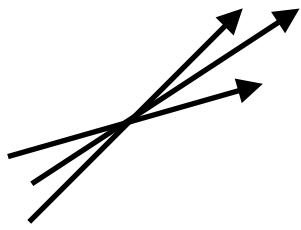
distribution
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all with help of
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Highlights



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Highlights

F. Bartels, E. de Vink, A. S. [A hierarchy of probabilistic system types](#) TCS'04, CMCS'03

A.S. [Coalgebraic analysis of probabilistic systems](#) PhD thesis, TU Eindhoven'05

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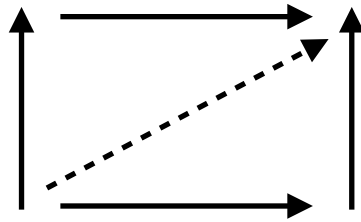
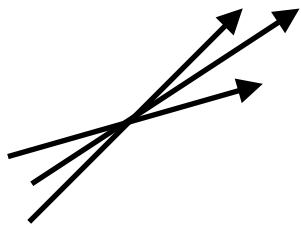
A. Silva, A. S. [Sound and complete axiomatisation of trace semantics for probabilistic systems](#) MFPS'11

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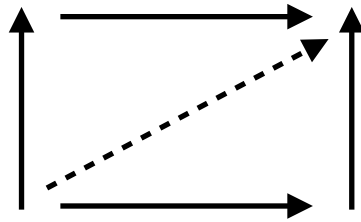
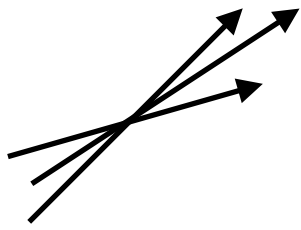
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and some very
new work

Joint work with



Erik de Vink **TU/e**



Bart Jacobs
Radboud University 



Ichiro Hasuo



Harald Woracek

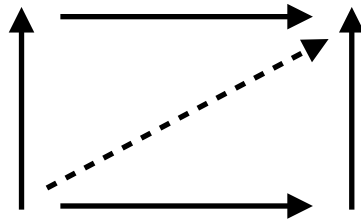
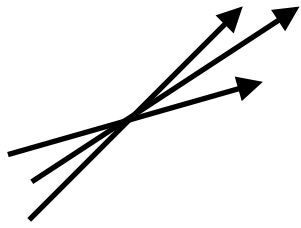


Alexandra Silva



Filippo Bonchi

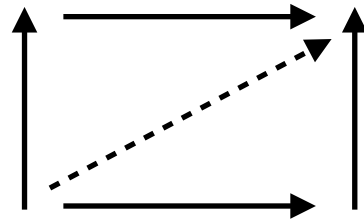
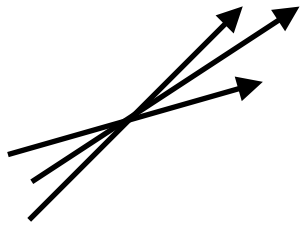




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Part I

Modelling probabilistic systems for branching-time semantics



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Part I

Modelling probabilistic systems for branching-time semantics

coalgebraically



Coalgebras

Uniform framework for dynamic transition systems, based on category theory.



Coalgebras

Uniform framework for dynamic transition systems, based on category theory.

$$X \xrightarrow{c} FX$$



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states



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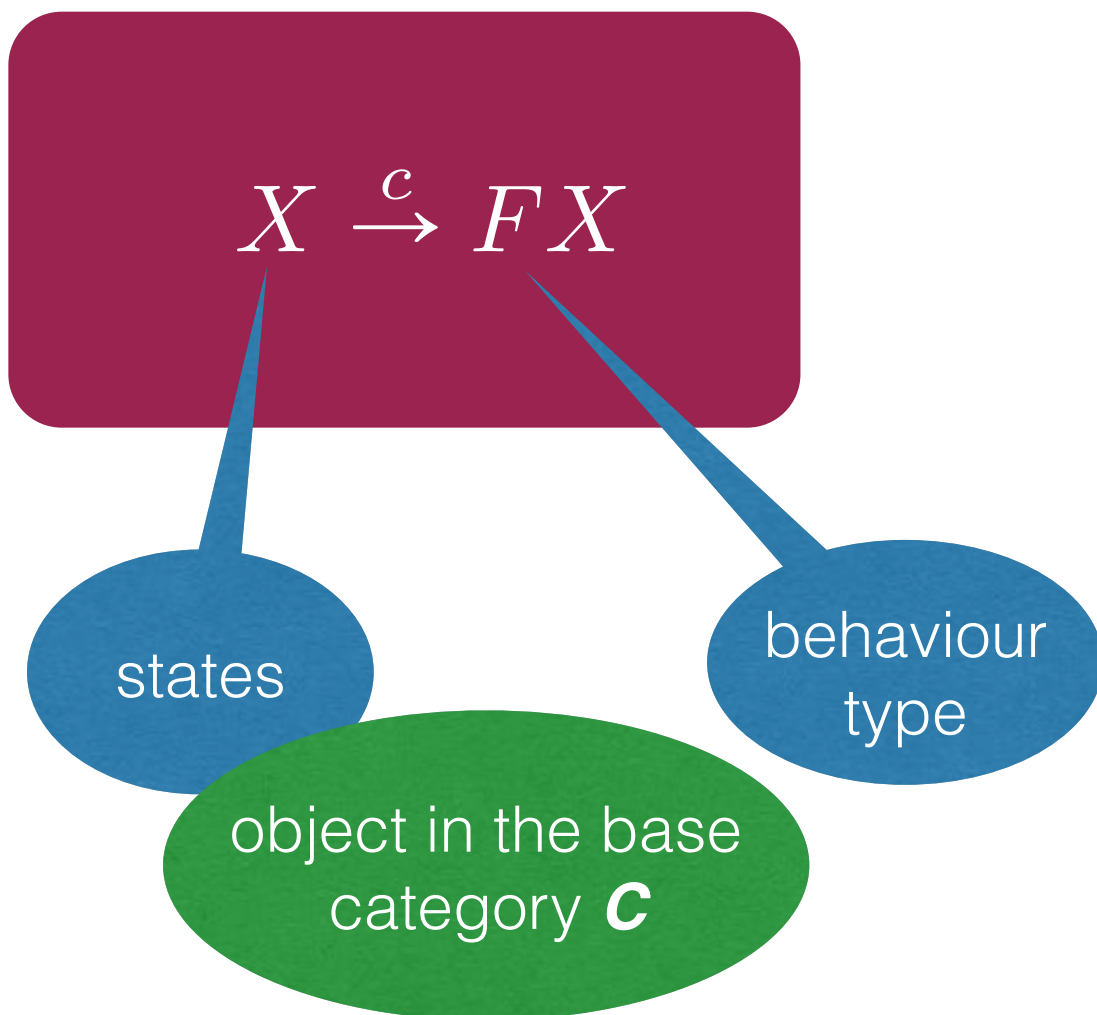
states

object in the base
category \mathcal{C}



Coalgebras

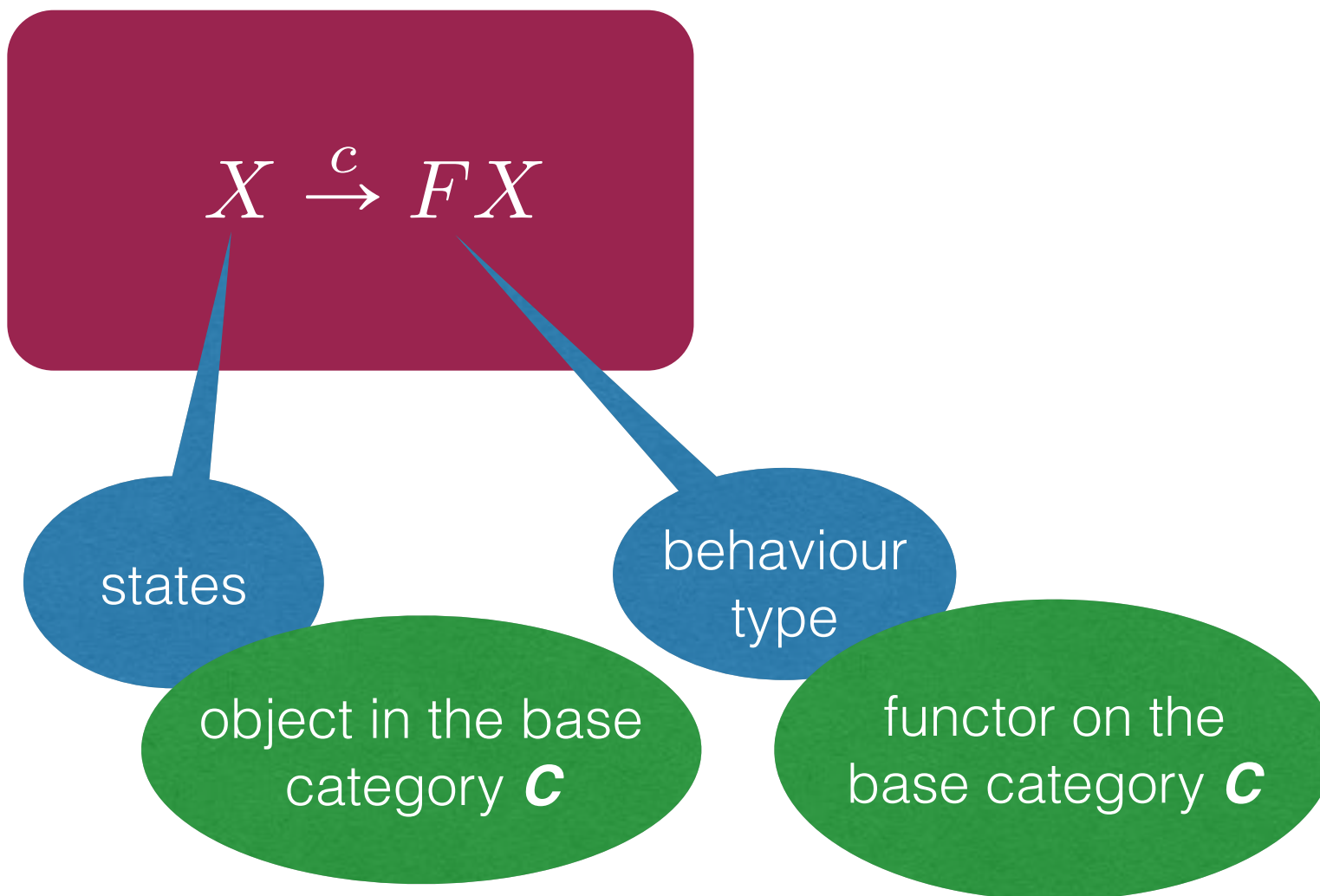
Uniform framework for dynamic transition systems, based on category theory.





Coalgebras

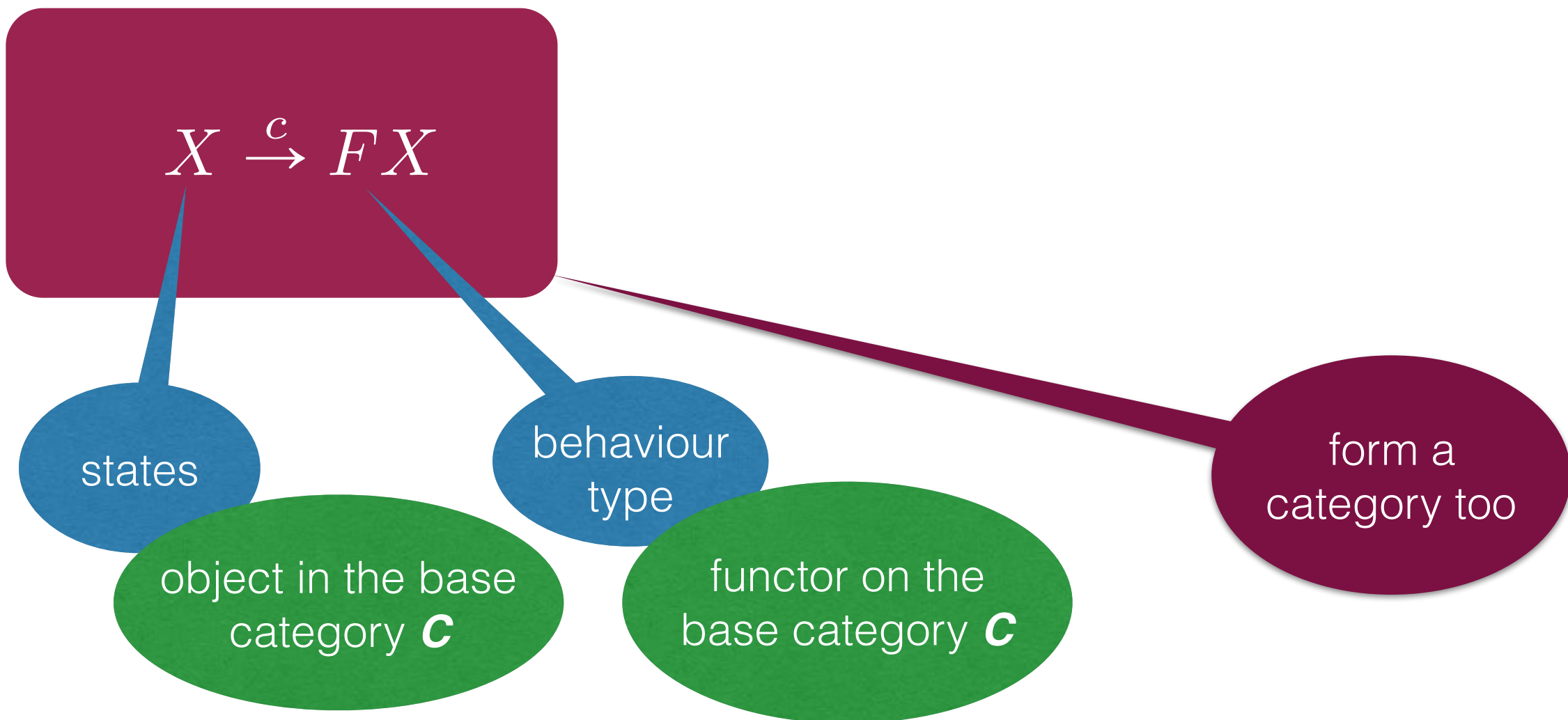
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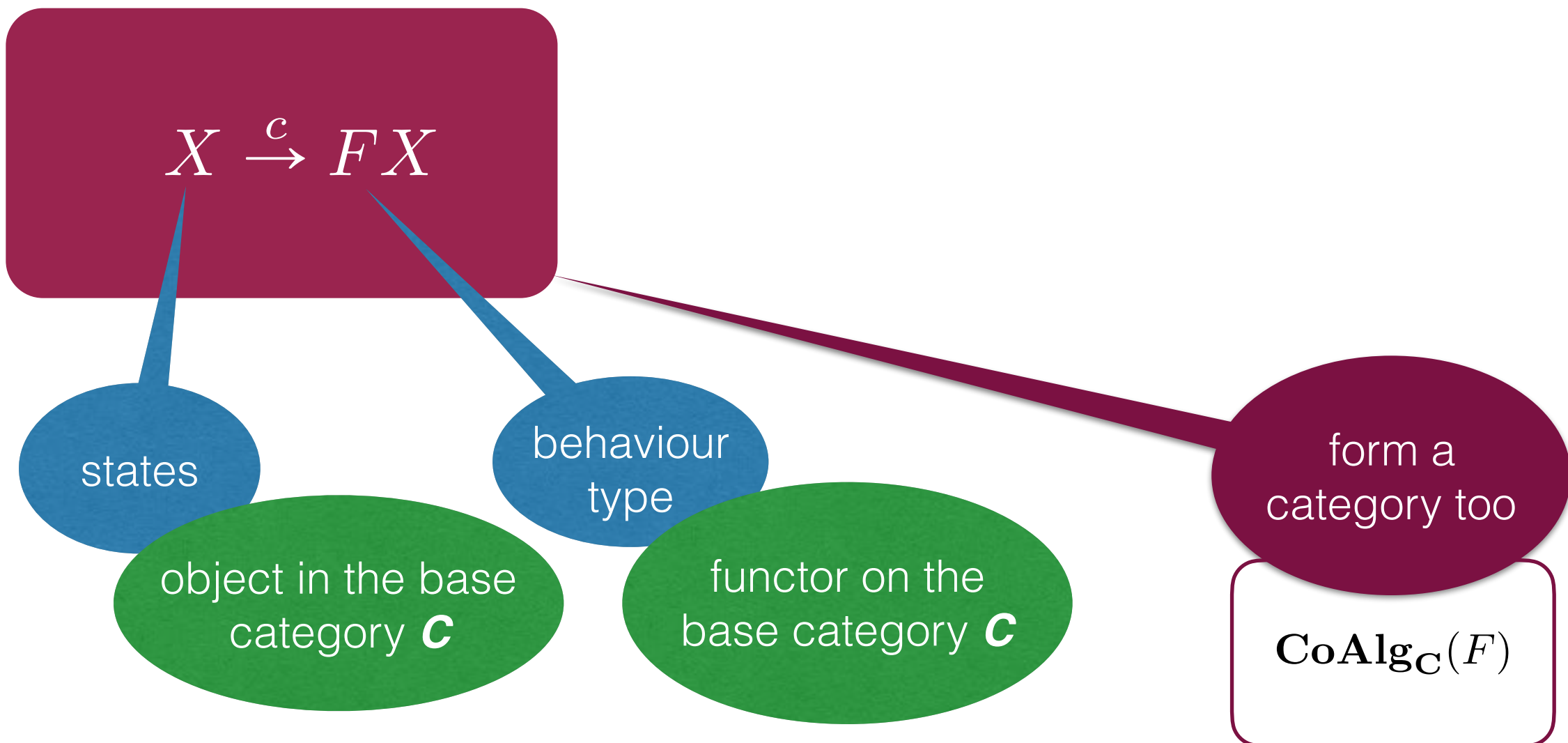
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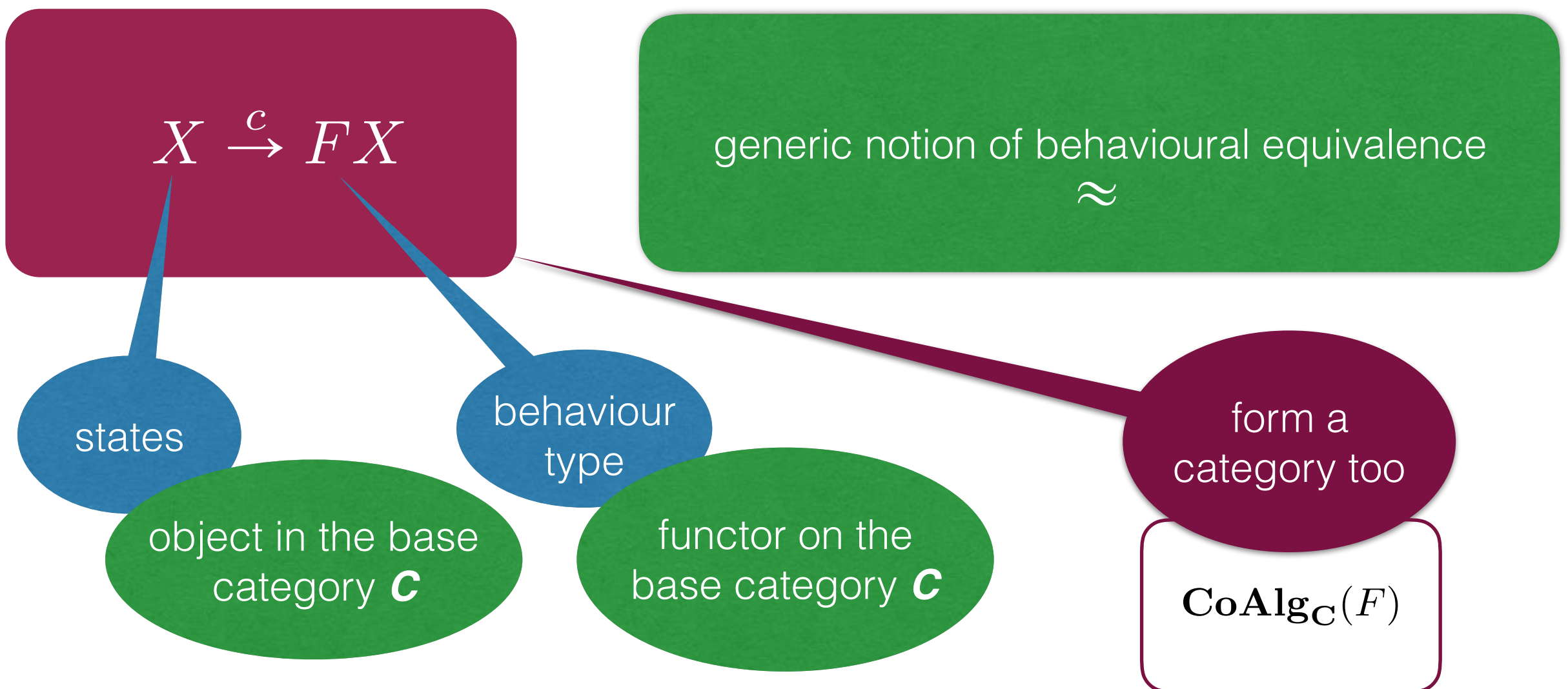
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Coalgebras

Uniform framework for dynamic transition systems, based on category theory.





The category of F -coalgebras

$$\mathbf{CoAlg}_C(F)$$

Objects = coalgebras

Arrows = coalgebra homomorphisms



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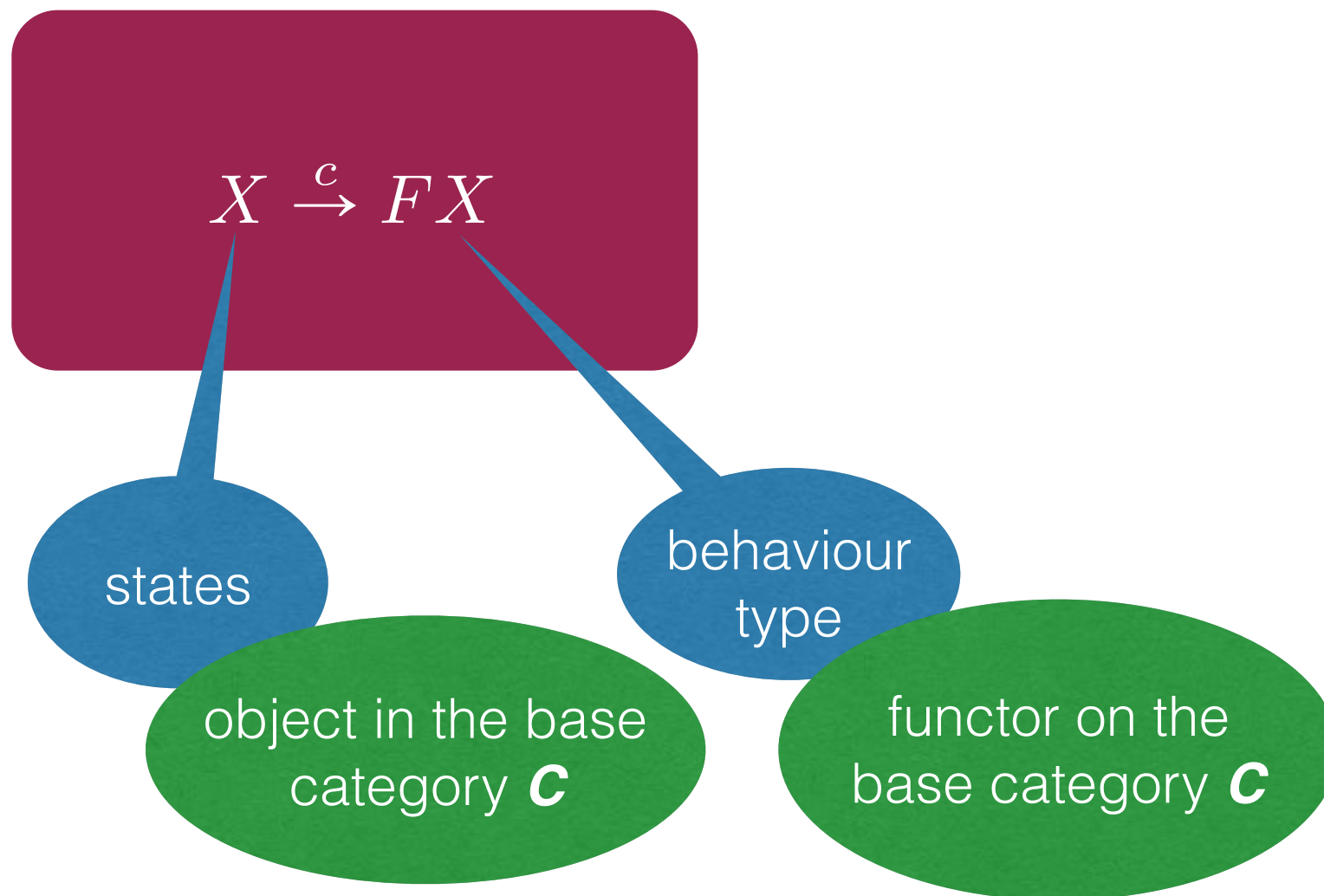


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states

behaviour
type

object in the base
category \mathcal{C}

functor on the
base category \mathcal{C}

$$h: X \rightarrow Y$$

$$\begin{array}{ccc} X & \xrightarrow{h} & Y \\ c_X \downarrow & & \downarrow c_Y \\ FX & \xrightarrow{Fh} & FY \end{array}$$



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behaviour-
preserving maps

Modelling discrete probabilistic systems

Almost all known probabilistic systems can be modelled as coalgebras on **Sets** for functors given by the following grammar:

$$F := - \mid A \mid \mathcal{D} \mid \mathcal{P} \mid F^A \mid F + F \mid F \circ F \mid F \times F$$

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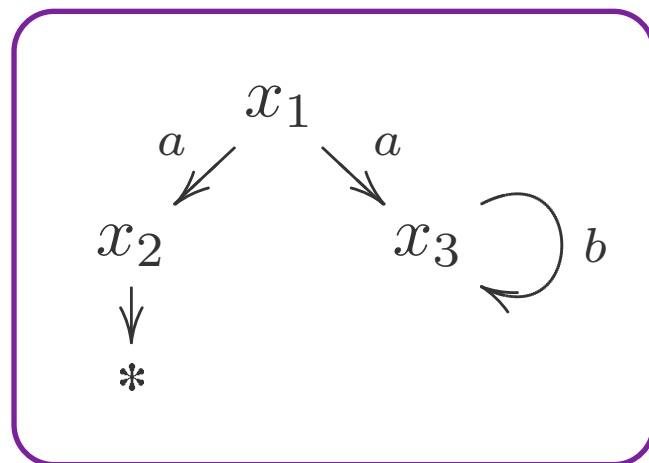
in all cases concrete and coalgebraic
bisimilarity (and behavioural equivalence)
coincide

Example

Example

NFA

$$2 \times (\mathcal{P}(-))^A \cong \mathcal{P}(1 + A \times (-))$$



Modelling discrete probabilistic systems

Probability distribution functor on **Sets**

$$\mathcal{D}X = \{\mu: X \rightarrow [0, 1] \mid \sum_{x \in X} \mu(x) = 1\}$$

for $f: X \rightarrow Y$ we have $\mathcal{D}f: \mathcal{D}X \rightarrow \mathcal{D}Y$ by

$$\mathcal{D}f(\mu)(y) = \sum_{x \in f^{-1}(y)} \mu(x) = \mu(f^{-1}(y))$$

Modelling discrete probabilistic systems

Probability distribution functor on **Sets**

$$\mathcal{D}X = \{\mu: X \rightarrow [0, 1] \mid \sum_{x \in X} \mu(x) = 1\}$$

and its variants

$$\mathcal{D}_{\leq 1}X = \{\mu: X \rightarrow [0, 1] \mid \sum_{x \in X} \mu(x) \leq 1\}$$

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Modelling discrete probabilistic systems

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the support
is
always
discrete

and its variants

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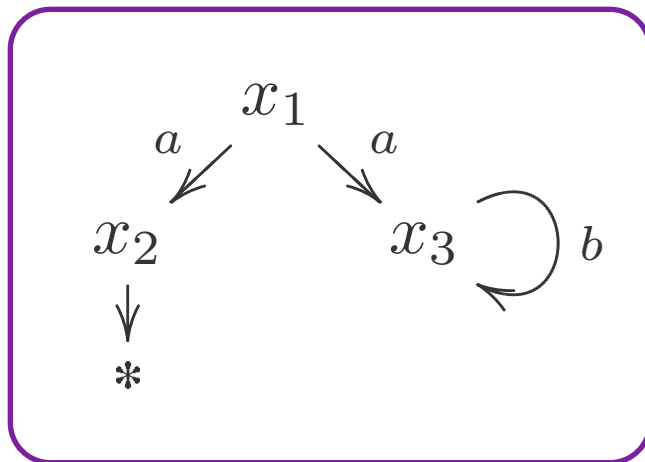
$$\mathcal{D}_f X = \{\mu: X \rightarrow [0, 1] \mid \sum_{x \in X} \mu(x) = 1, \text{supp}(\mu) \text{ is finite}\}$$

Examples

Examples

NFA

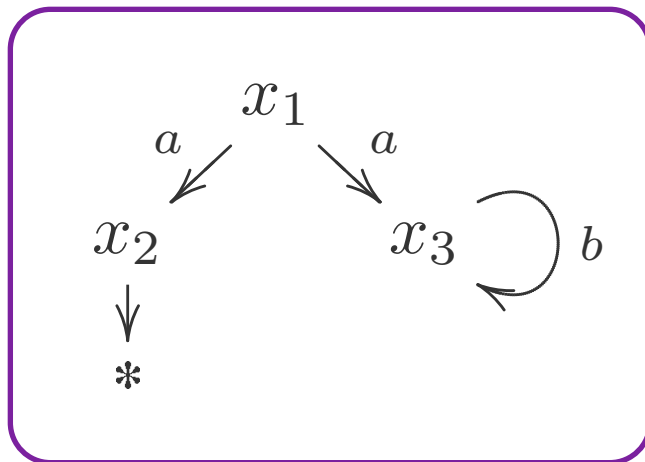
$$2 \times (\mathcal{P}(-))^A \cong \mathcal{P}(1 + A \times (-))$$



Examples

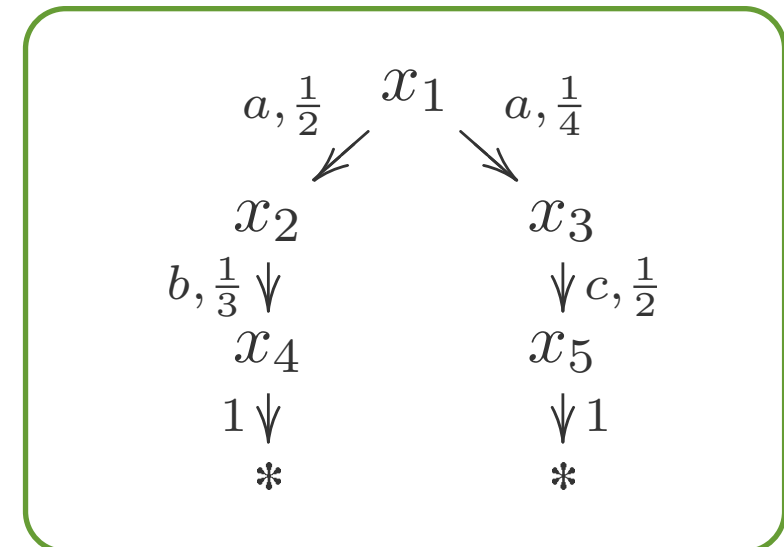
NFA

$$2 \times (\mathcal{P}(-))^A \cong \mathcal{P}(1 + A \times (-))$$



Generative PTS

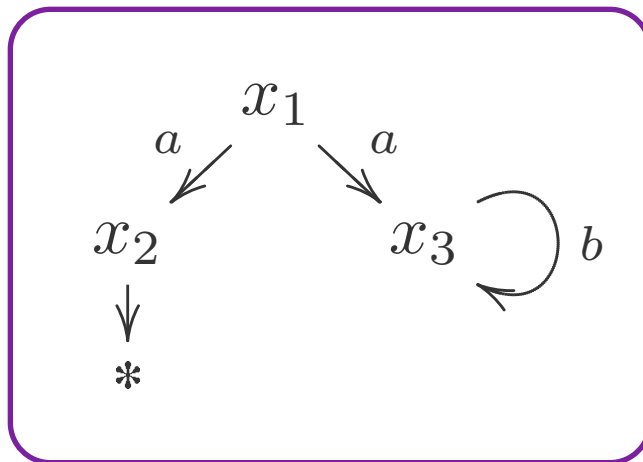
$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$



Examples

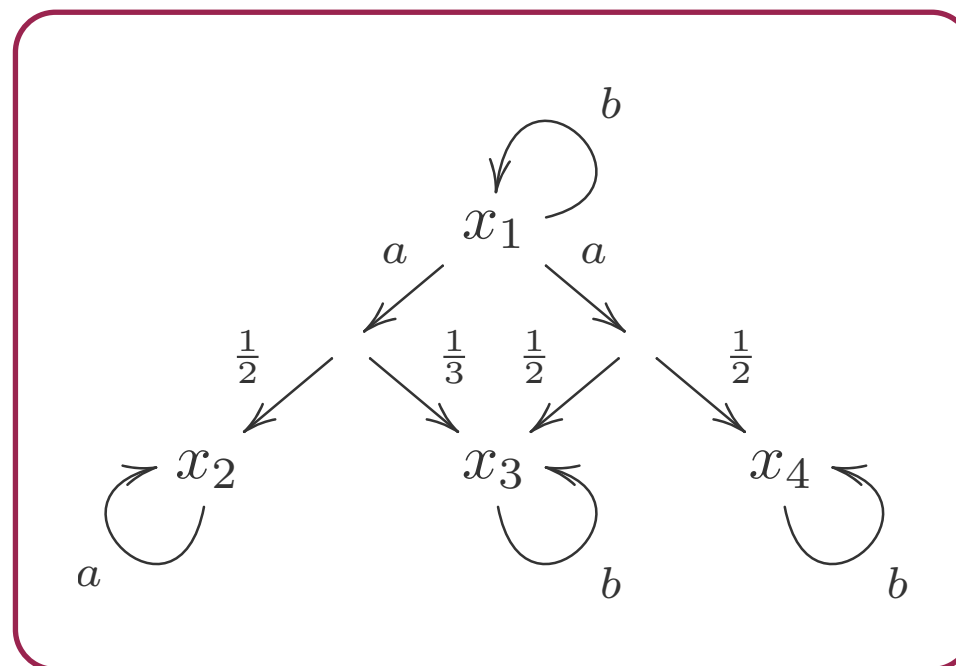
NFA

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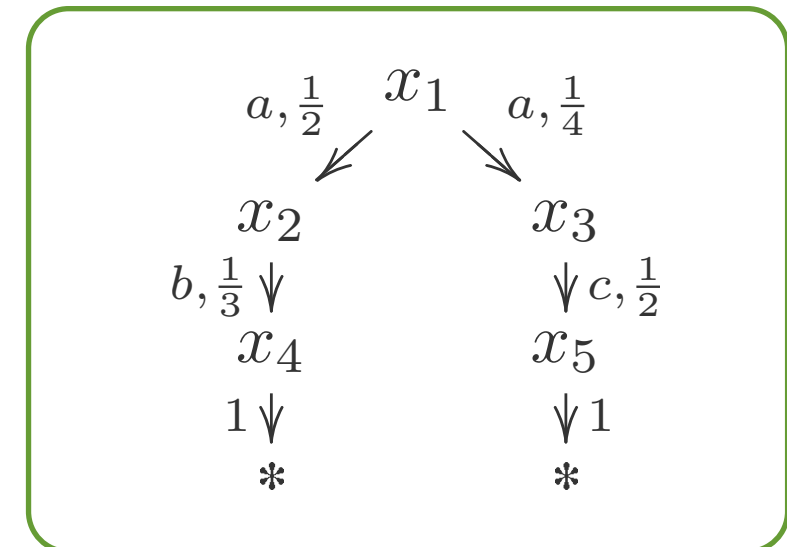
Simple PA

$$\mathcal{P}(A \times \mathcal{D}_{\leq 1}(-))$$



Generative PTS

$$\mathcal{D}_{\leq 1}(1 + A \times (-))$$



Expressiveness hierarchy

F.Bartels, A.S., E. de Vink '03/'04

MC	\mathcal{D}
DLTS	$(_ + 1)^A$
LTS	$\mathcal{P}(A \times _) \cong \mathcal{P}^A$
React	$(\mathcal{D} + 1)^A$
Gen	$\mathcal{D}(A \times _) + 1$
Str	$\mathcal{D} + (A \times _) + 1$
Alt	$\mathcal{D} + \mathcal{P}(A \times _)$
Var	$\mathcal{D}(A \times _) + \mathcal{P}(A \times _)$
SSeg	$\mathcal{P}(A \times \mathcal{D})$
Seg	$\mathcal{PD}(A \times _)$
...	...

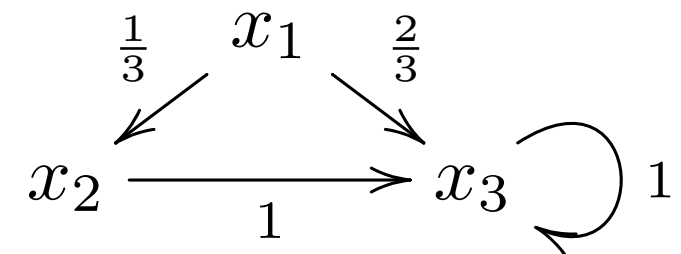
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...	...

Markov chain

$$X \rightarrow \mathcal{D}X$$



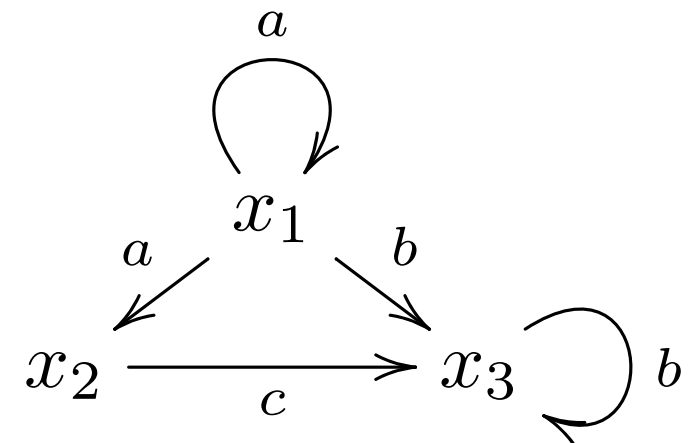
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...	...

LTS

$$X \rightarrow \mathcal{P}(A \times X)$$



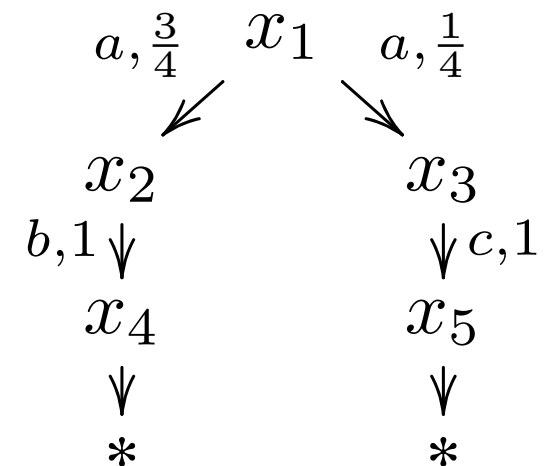
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...	...

Generative system

$$X \rightarrow \mathcal{D}(A \times X) + 1$$



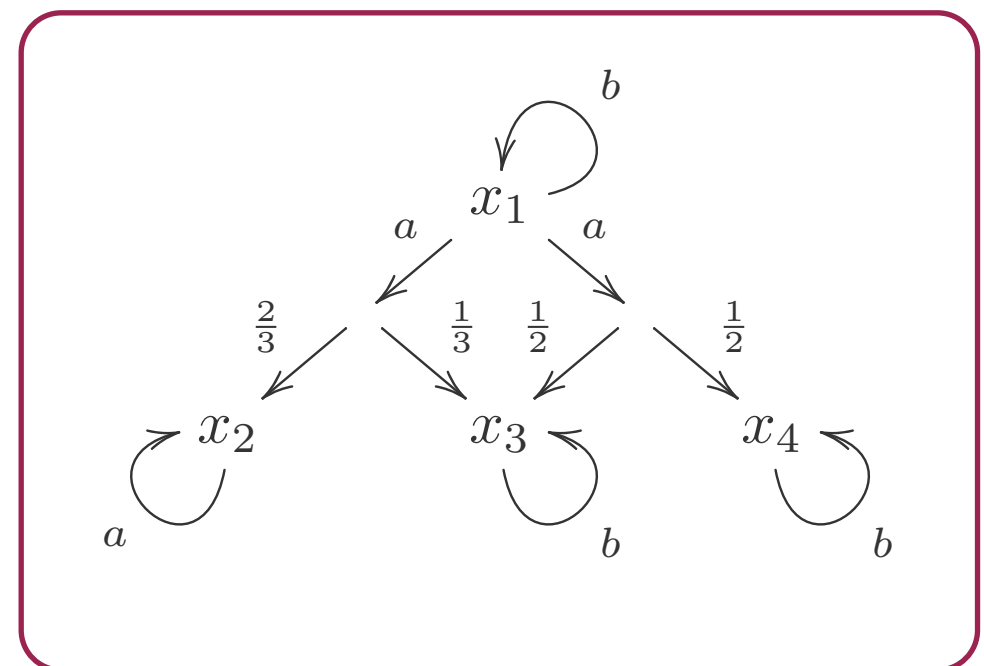
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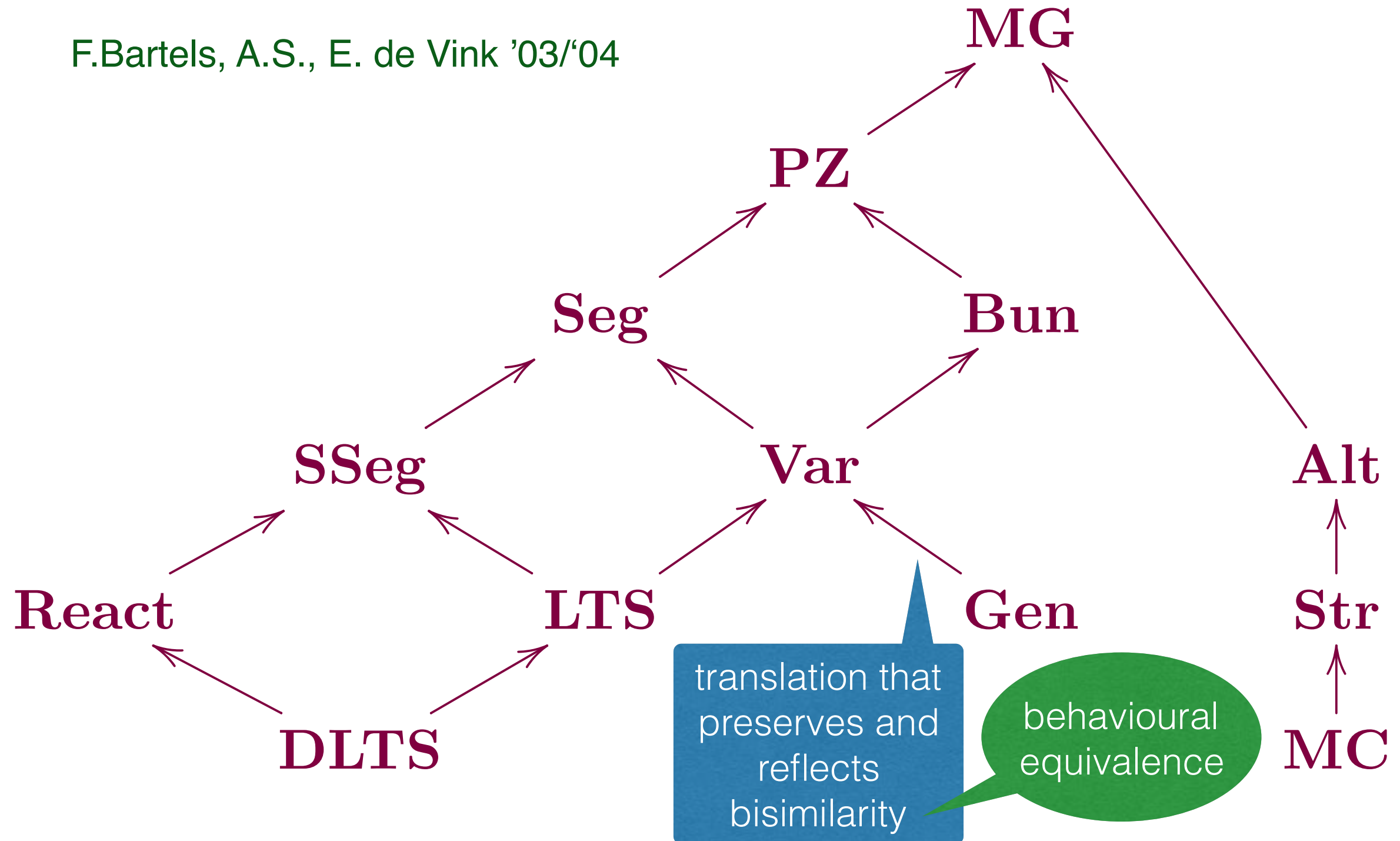
Simple Segala system (PA)

$$X \rightarrow \mathcal{P}(A \times \mathcal{D}X)$$



Expressiveness hierarchy

F.Bartels, A.S., E. de Vink '03/'04





Behavioural equivalence

$\text{CoAlg}_{\mathbf{C}}(F)$

$$X \xrightarrow{c} FX$$

$$h: X \rightarrow Y$$

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ c_X \downarrow & & \downarrow c_Y \\ FX & \xrightarrow{Ff} & FY \end{array}$$



Behavioural equivalence

generic notion
 \approx

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Behavioural equivalence

generic notion
 \approx

branching-time
semantics

$\mathbf{CoAlg}_{\mathbf{C}}(F)$

$$X \xrightarrow{c} FX$$

$$h: X \rightarrow Y$$

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ c_X \downarrow & & \downarrow c_Y \\ FX & \xrightarrow{Ff} & FY \end{array}$$



Behavioural equivalence

generic notion
 \approx

branching-time
semantics

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Kernel bisimulation

=

kernel of a coalgebra homomorphism



Behavioural equivalence

generic notion
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Kernel bisimulation

=

kernel of a coalgebra homomorphism

$$\ker(h) = \{(x, y) \mid h(x) = h(y)\}$$



Behavioural equivalence

generic notion
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$\mathbf{CoAlg}_{\mathbf{C}}(F)$

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Kernel bisimulation = kernel of a coalgebra homomorphism

$$\ker(h) = \{(x, y) \mid h(x) = h(y)\}$$

Behaviour equivalence = union of all kernel bisimulations



Behavioural equivalence

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 \approx

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Kernel bisimulation = kernel of a coalgebra homomorphism

$$\ker(h) = \{(x, y) \mid h(x) = h(y)\}$$

Behaviour equivalence = union of all kernel bisimulations

coincides with “concrete” bisimilarity

Bisimilarity



LTS

Bisimilarity

LTS

bisimulation

R

Bisimilarity

LTS

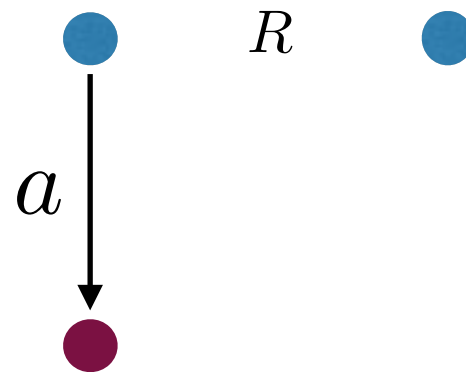
bisimulation

• R •

Bisimilarity

LTS

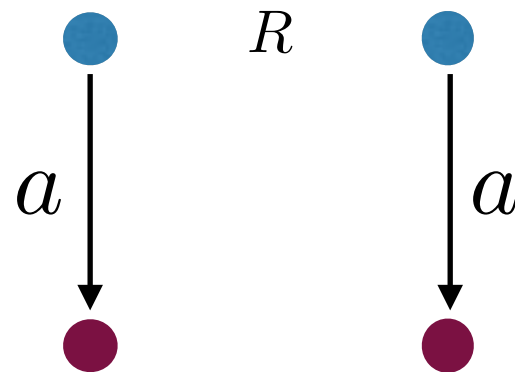
bisimulation



Bisimilarity

LTS

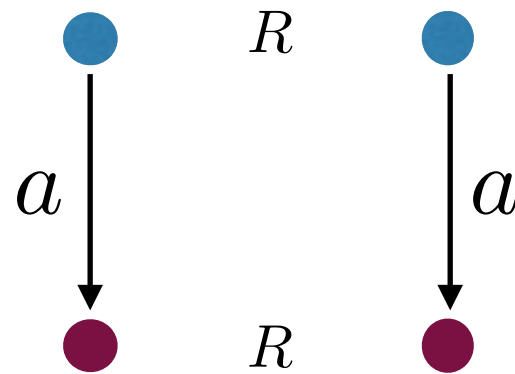
bisimulation



Bisimilarity

LTS

bisimulation

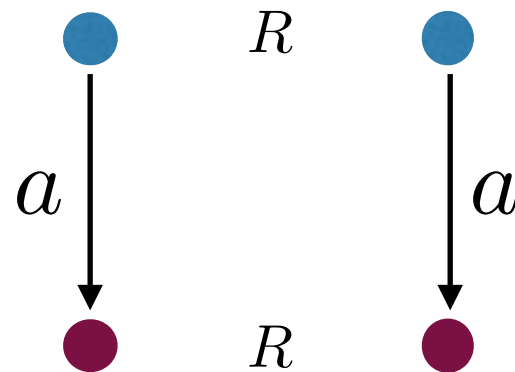


Bisimilarity

\sim largest
bisimulation

LTS

bisimulation

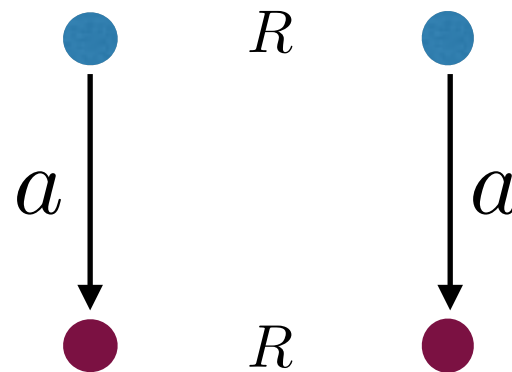


Bisimilarity

LTS

\sim largest
bisimulation

bisimulation



transfer condition

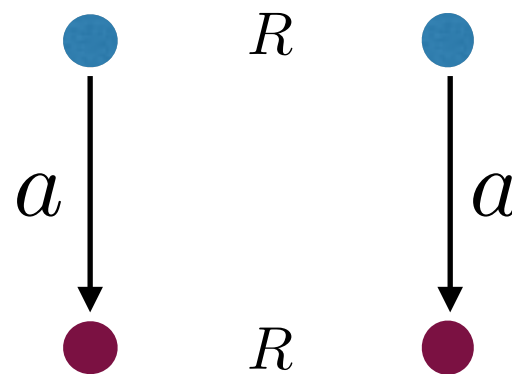
$$x \ R \ y \Rightarrow x \xrightarrow{a} x' \Rightarrow \exists y'. y \xrightarrow{a} y' \wedge x' \ R \ y'$$

Bisimilarity

\sim largest
bisimulation

LTS

bisimulation



transfer condition

$x \ R \ y \Rightarrow$

$x \xrightarrow{a} x' \Rightarrow \exists y'. y \xrightarrow{a} y' \wedge x' \ R \ y'$

coincides with
behavioural
equivalence

Bisimilarity



Markov
chains

Bisimilarity

Markov
chains

bisimulation

R

Bisimilarity

Markov
chains

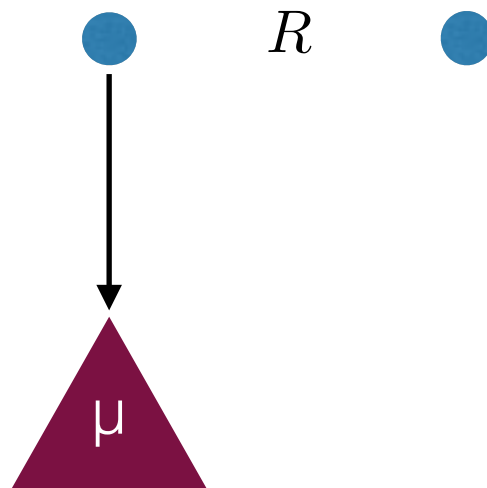
bisimulation

• R •

Bisimilarity

Markov
chains

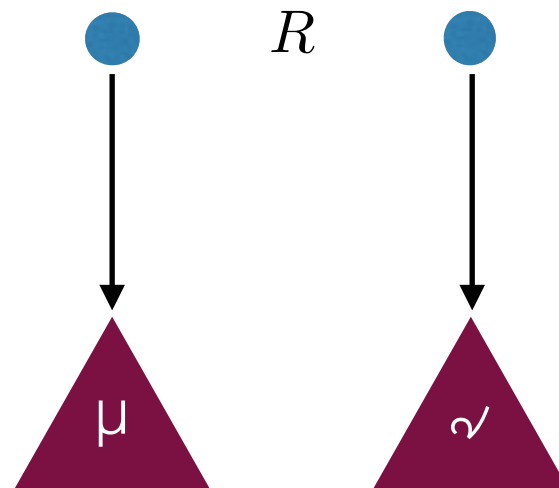
bisimulation



Bisimilarity

Markov
chains

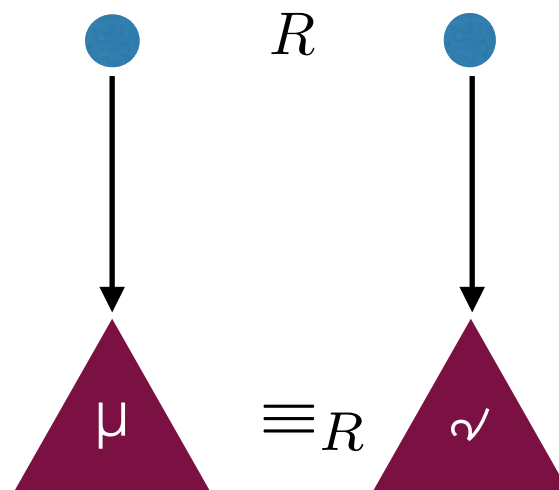
bisimulation



Bisimilarity

Markov
chains

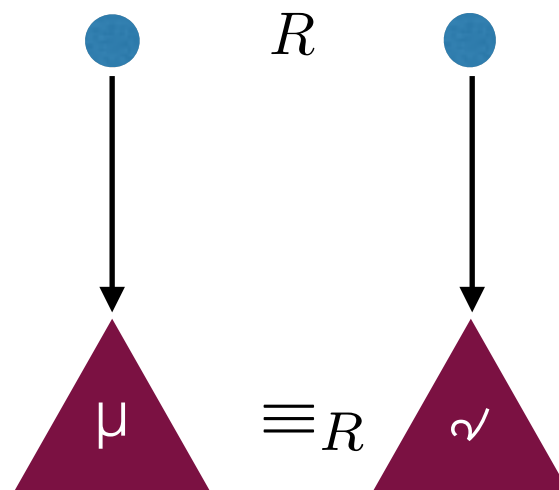
bisimulation



Bisimilarity

Markov
chains

bisimulation

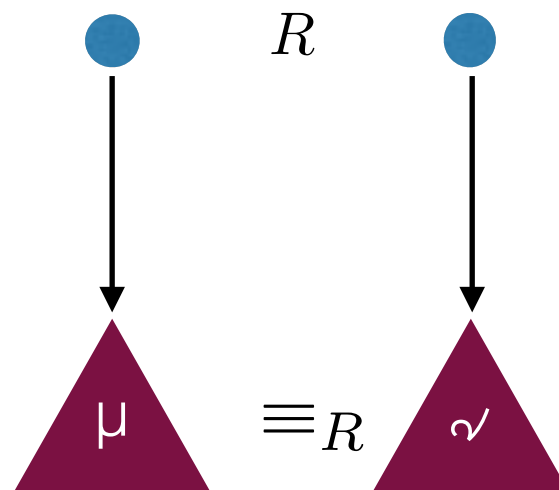


lifting of R to distributions

Bisimilarity

Markov
chains

bisimulation



lifting of R to distributions

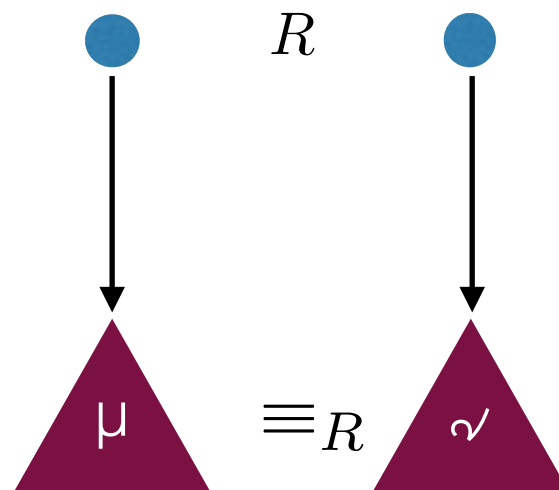
assign the same probability
to “ R -classes”

Bisimilarity

\sim largest
bisimulation

Markov
chains

bisimulation



lifting of R to distributions

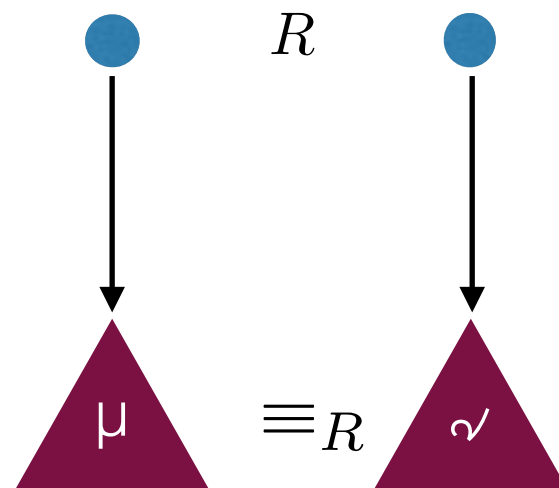
assign the same probability
to “ R -classes”

Bisimilarity

\sim largest
bisimulation

Markov
chains

bisimulation



transfer condition

$$x \ R \ y \Rightarrow$$

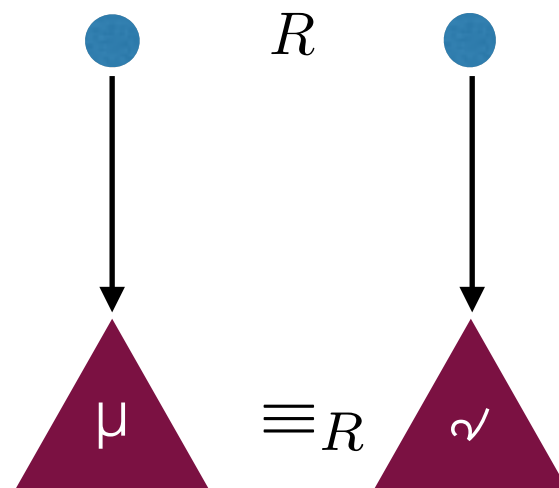
$$x \rightarrow \mu \Rightarrow y \rightarrow \nu \wedge \mu \equiv_R \nu$$

Bisimilarity

\sim largest
bisimulation

Markov
chains

bisimulation



transfer condition

$$x \ R \ y \Rightarrow$$

$$x \rightarrow \mu \Rightarrow y \rightarrow \nu \wedge \mu \equiv_R \nu$$

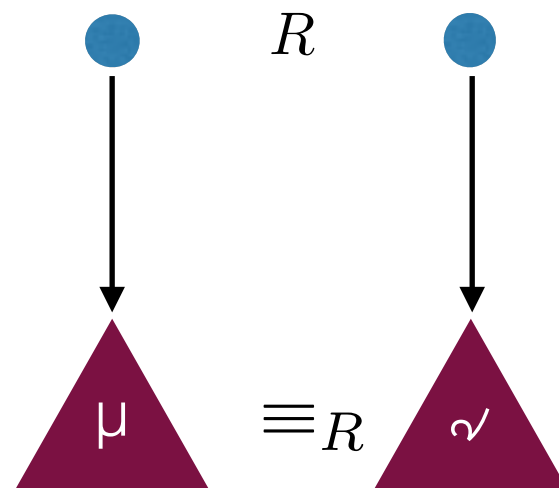
coincides with
behavioural
equivalence

Bisimilarity

\sim largest
bisimulation

Markov
chains

bisimulation



transfer condition

$$x \ R \ y \Rightarrow$$

$$x \rightarrow \mu \Rightarrow y \rightarrow \nu \wedge \mu \equiv_R \nu$$

coincides with
behavioural
equivalence

but is trivial

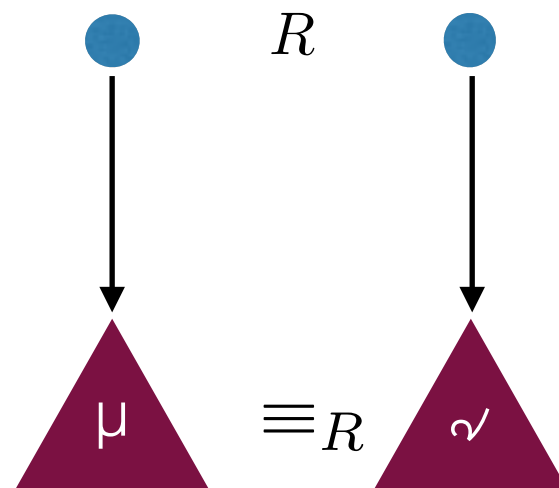
Bisimilarity

\sim largest
bisimulation

Markov
chains

bisimulation

for non-trivial
behaviour we need
labels / termination



transfer condition

$$x \ R \ y \Rightarrow$$

$$x \rightarrow \mu \Rightarrow y \rightarrow \nu \wedge \mu \equiv_R \nu$$

coincides with
behavioural
equivalence

but is trivial

Bisimilarity

Simple
Segala systems /
simple PA

Bisimilarity

Simple
Segala systems /
simple PA

bisimulation

R

Bisimilarity

Simple
Segala systems /
simple PA

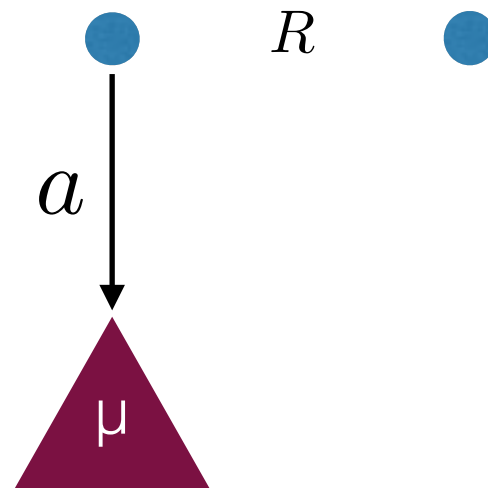
bisimulation

• R •

Bisimilarity

Simple
Segala systems /
simple PA

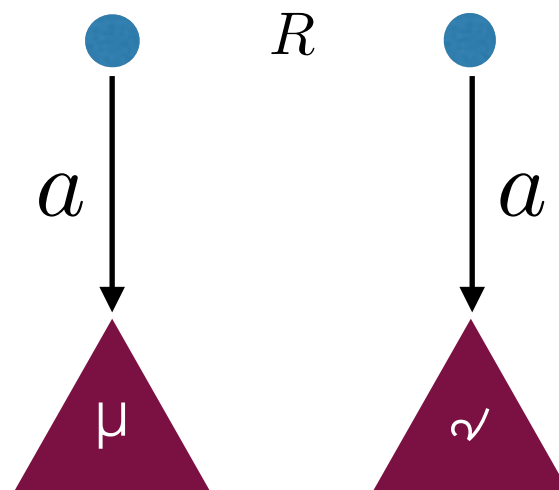
bisimulation



Bisimilarity

Simple
Segala systems /
simple PA

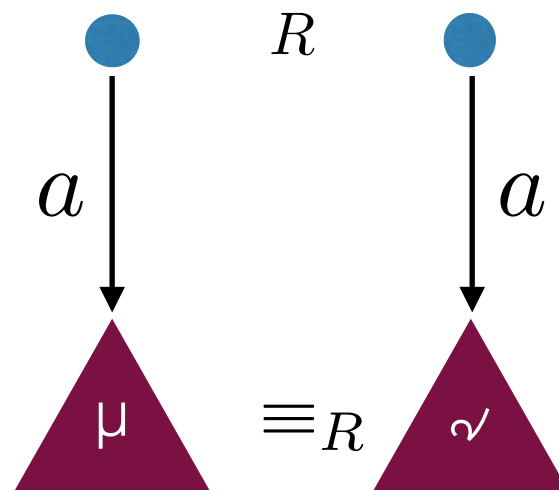
bisimulation



Bisimilarity

Simple
Segala systems /
simple PA

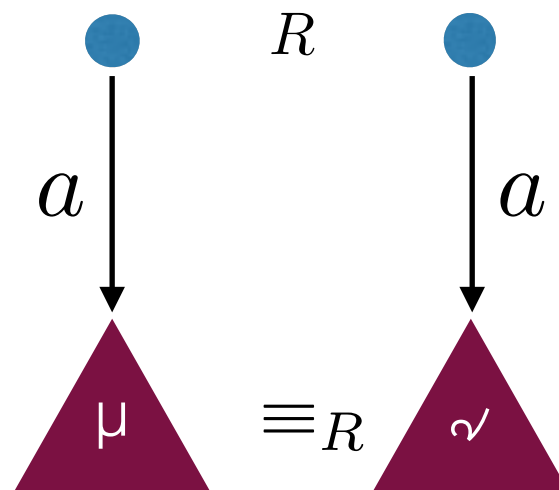
bisimulation



Bisimilarity

Simple
Segala systems /
simple PA

bisimulation

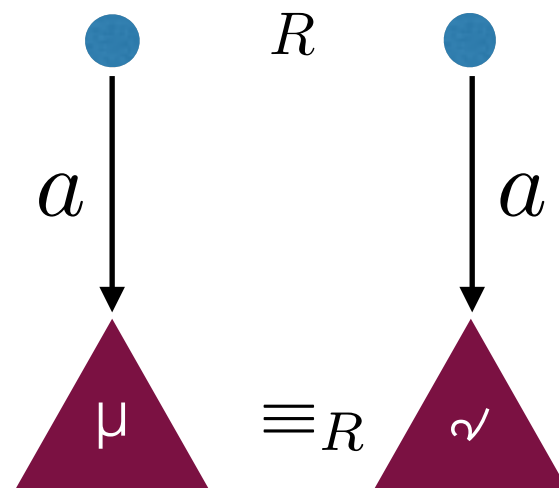


lifting of R to distributions

Bisimilarity

Simple
Segala systems /
simple PA

bisimulation



lifting of R to distributions

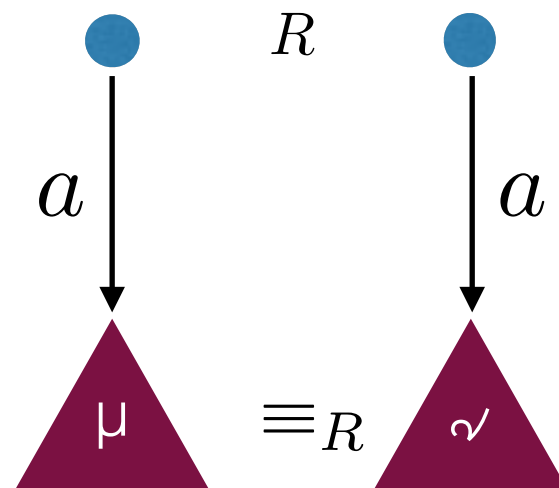
assign the same probability
to “ R -classes”

Bisimilarity

\sim largest
bisimulation

Simple
Segala systems /
simple PA

bisimulation



lifting of R to distributions

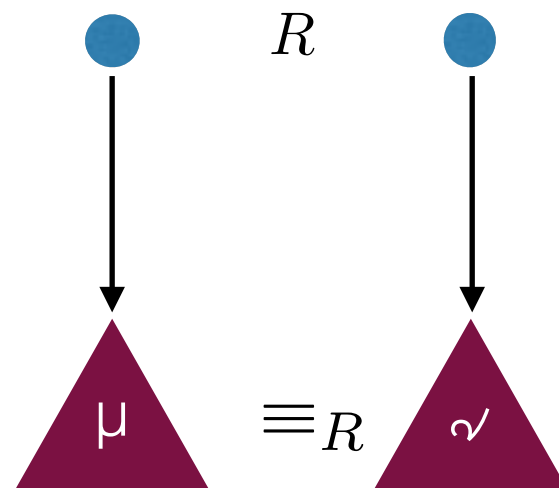
assign the same probability
to “ R -classes”

Bisimilarity

\sim largest
bisimulation

Simple
Segala systems /
simple PA

bisimulation



transfer condition

$x R y \Rightarrow$

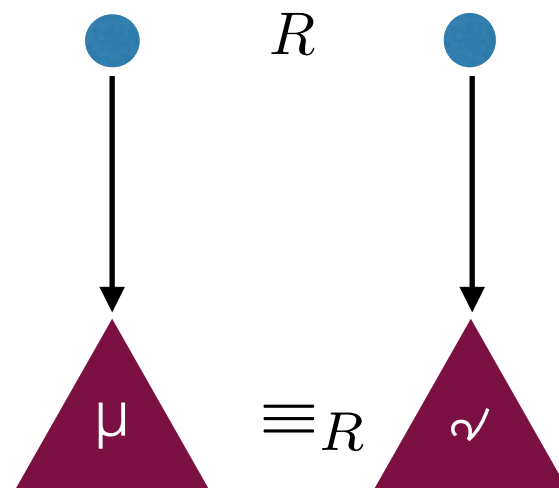
$$x \xrightarrow{a} \mu \Rightarrow \exists \nu. y \xrightarrow{a} \nu \wedge \mu \equiv_R \nu$$

Bisimilarity

\sim largest
bisimulation

Simple
Segala systems /
simple PA

bisimulation



transfer condition

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coincides with
behavioural
equivalence

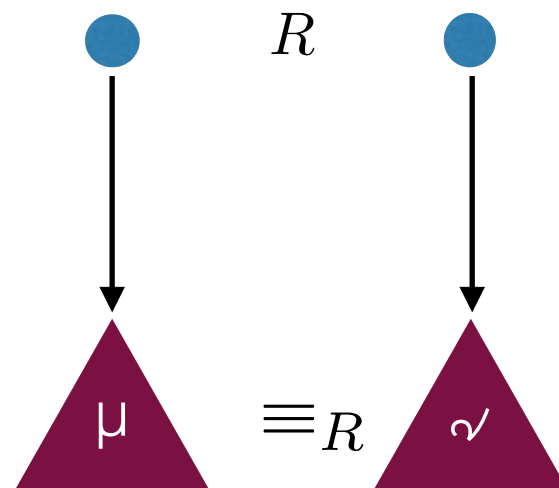
Bisimilarity

\sim largest
bisimulation

Simple
Segala systems /
simple PA

bisimulation

all concrete
bisimilarity notions
coincide with
behavioural
equivalence



transfer condition

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coincides with
behavioural
equivalence

Bisimilarity



F - coalgebras

Bisimilarity

F - coalgebras

bisimulation

R

Bisimilarity

F - coalgebras

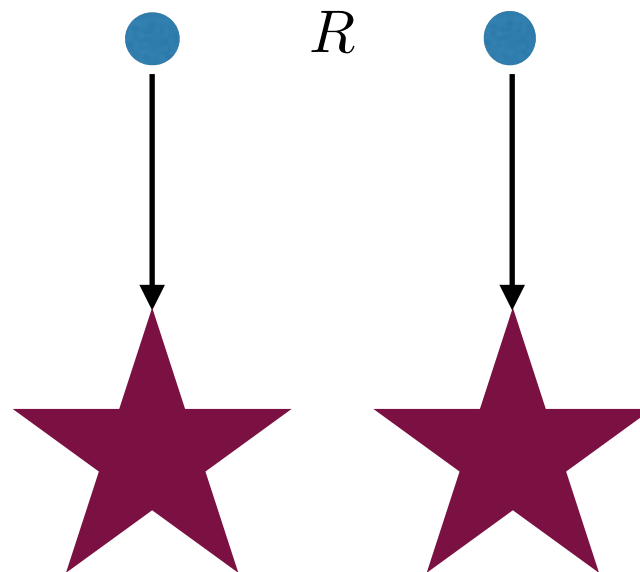
bisimulation

• R •

Bisimilarity

F - coalgebras

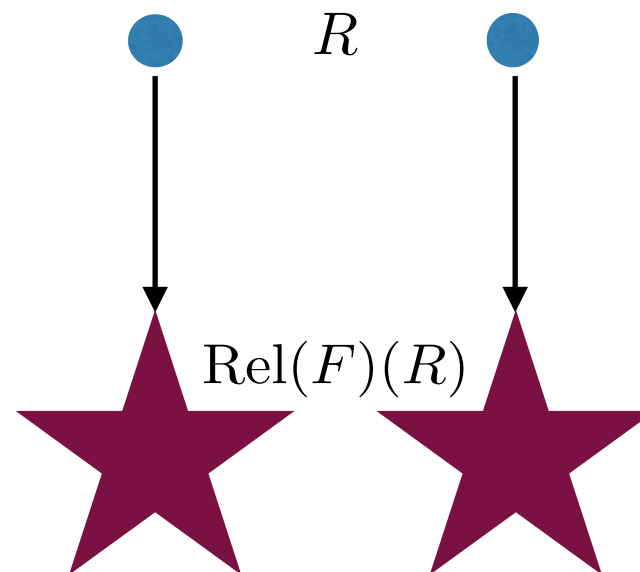
bisimulation



Bisimilarity

F - coalgebras

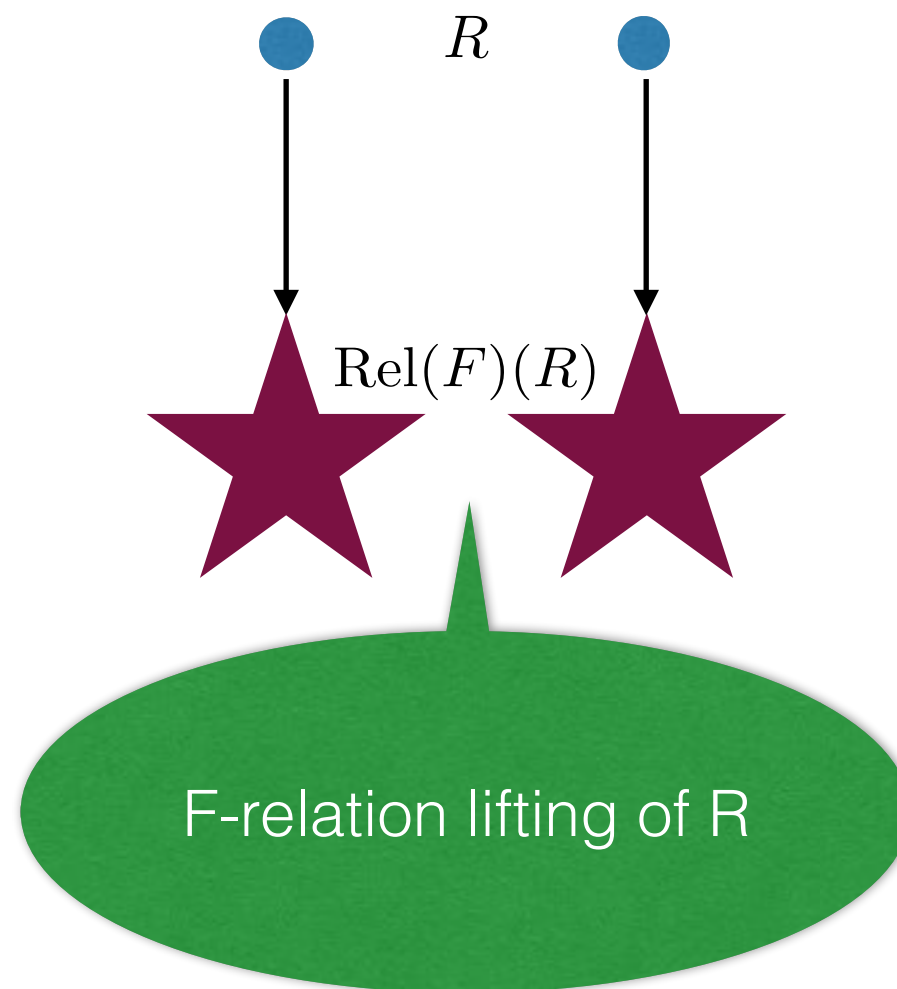
bisimulation



Bisimilarity

F - coalgebras

bisimulation

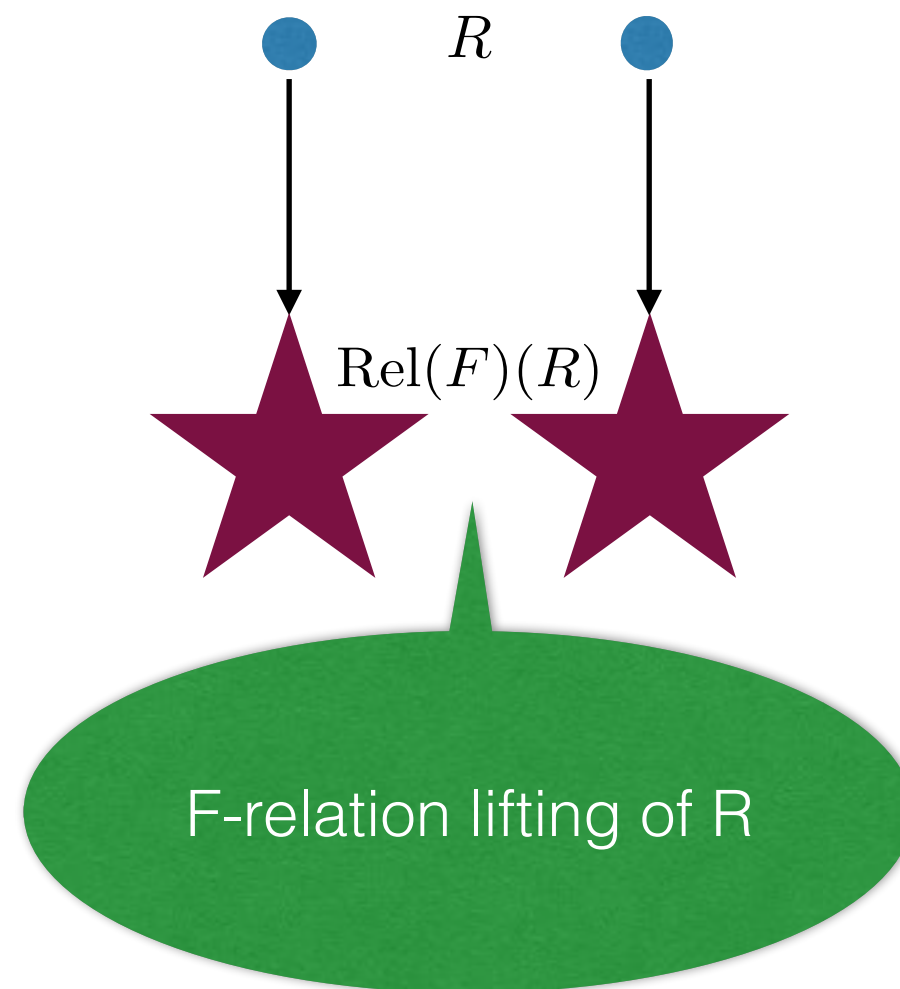


Bisimilarity

\sim largest
bisimulation

F - coalgebras

bisimulation

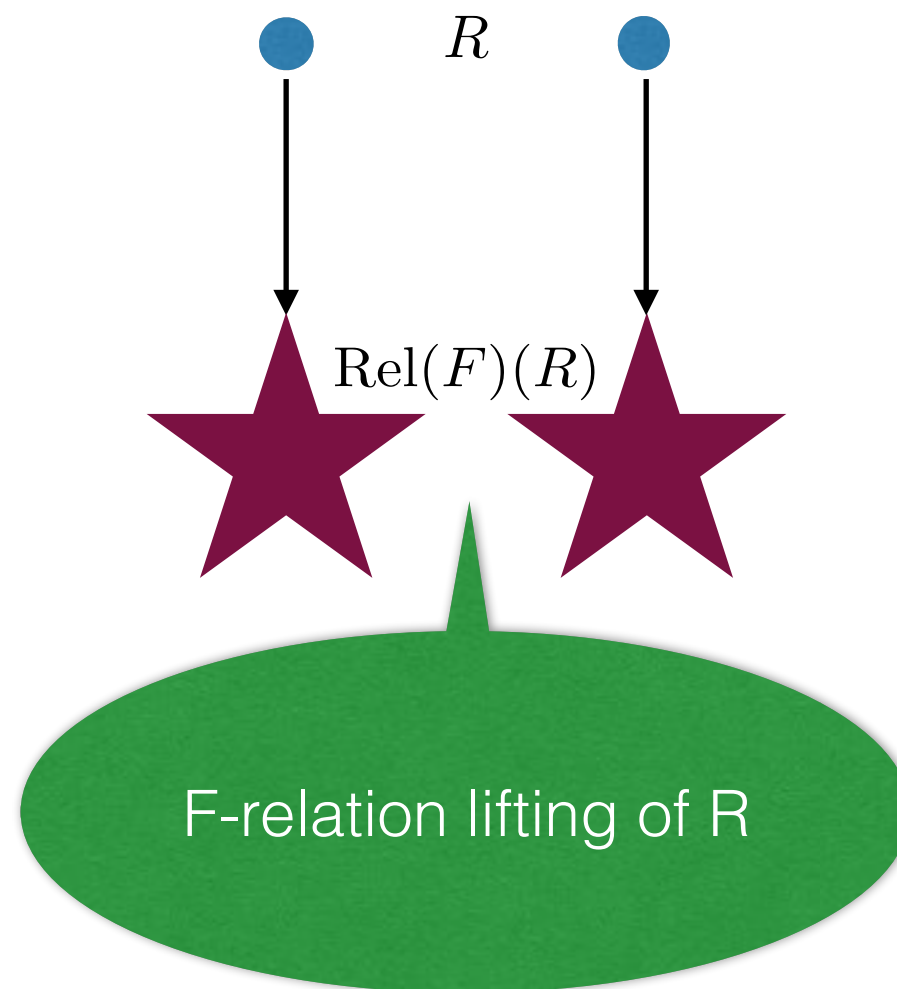


Bisimilarity

\sim largest
bisimulation

our class of
F-coalgebras

bisimulation

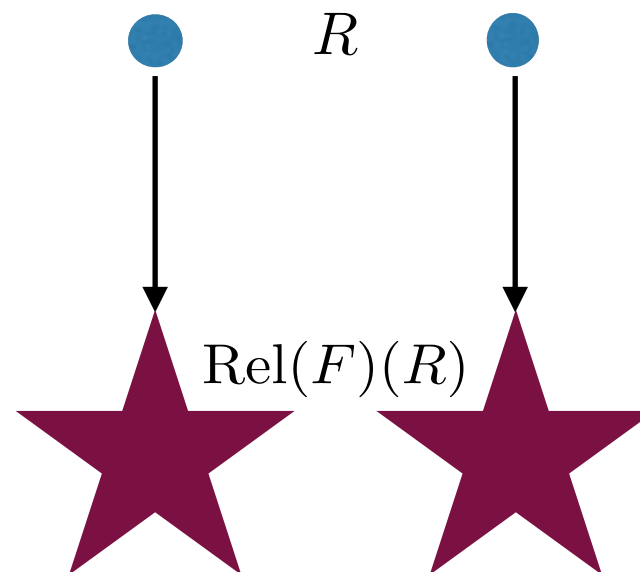


Bisimilarity

\sim largest
bisimulation

our class of
F-coalgebras

bisimulation



transfer condition

$$x \ R \ y \Rightarrow$$

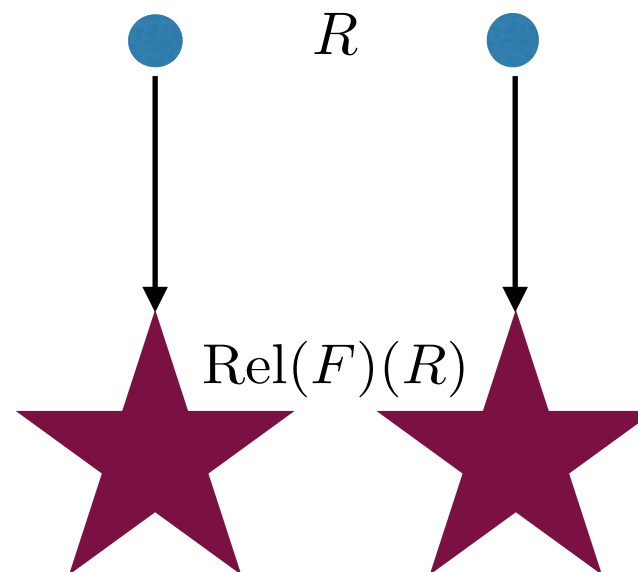
$$c(x) \ \text{Rel}(F)(R) \ c(y)$$

Bisimilarity

\sim largest
bisimulation

our class of
F-coalgebras

bisimulation



transfer condition

$$x \ R \ y \Rightarrow$$

$$c(x) \ \text{Rel}(F)(R) \ c(y)$$

coincides with
behavioural
equivalence

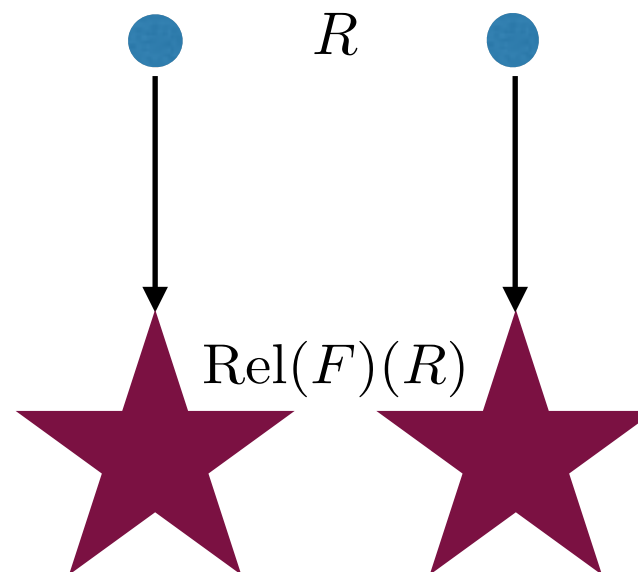
Bisimilarity

\sim largest
bisimulation

our class of
F-coalgebras

bisimulation

provides a
modular proof
of coincidence



transfer condition

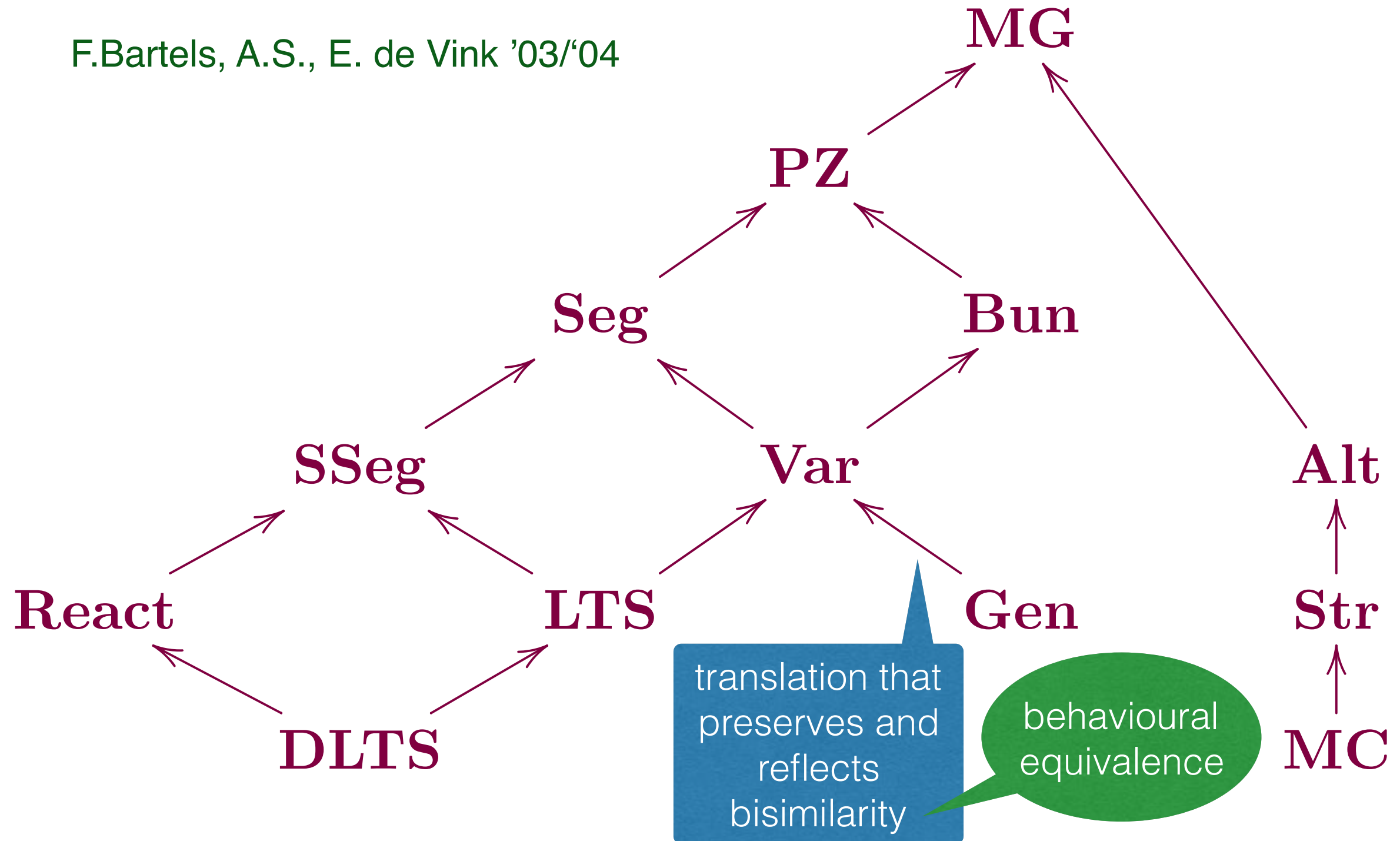
$$x \ R \ y \Rightarrow$$

$$c(x) \ \text{Rel}(F)(R) \ c(y)$$

coincides with
behavioural
equivalence

Expressiveness hierarchy

F.Bartels, A.S., E. de Vink '03/'04



The translation

The translation

that preserves
and reflects
bisimilarity

The translation

that preserves
and reflects
bisimilarity

behavioural
equivalence

The translation

Theorem

For F -coalgebras \rightarrow G -coalgebras, it suffices to give an injective natural transformation from F to G .

that preserves
and reflects
bisimilarity

behavioural
equivalence

The translation

Theorem

For F -coalgebras \rightarrow G -coalgebras, it suffices to give an injective natural transformation from F to G .

that preserves
and reflects
bisimilarity

behavioural
equivalence

behavioural
equivalence is preserved and
reflected

The translation

Theorem

For F -coalgebras \rightarrow G -coalgebras, it suffices to give an injective natural transformation from F to G .

behavioural
equivalence is preserved and
reflected

that preserves
and reflects
bisimilarity

behavioural
equivalence

If F preserves weak pullbacks then behavioural equivalence coincides with coalgebraic bisimilarity (and so bisimilarity is preserved and reflected)

Example translation

Example translation

that preserves
and reflects
bisimilarity

Example translation

that preserves
and reflects
bisimilarity

behavioural
equivalence

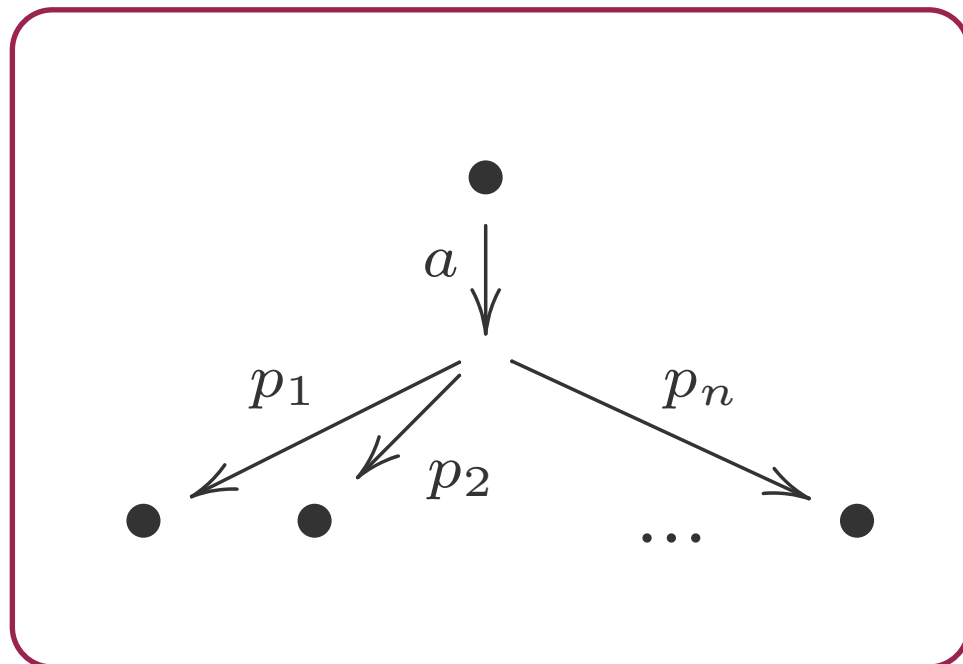
Example translation

that preserves
and reflects
bisimilarity

behavioural
equivalence

Simple Segala system (PA)

$$X \rightarrow \mathcal{P}(A \times \mathcal{D}X)$$



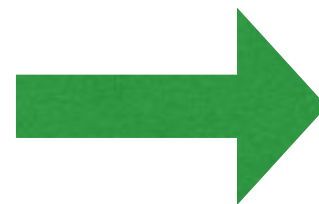
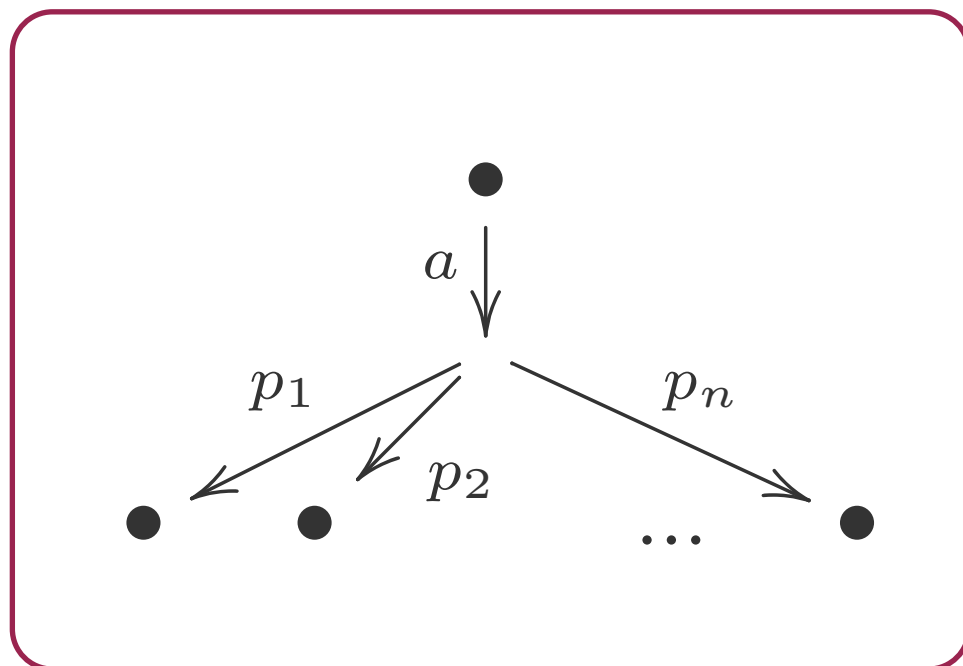
Example translation

that preserves
and reflects
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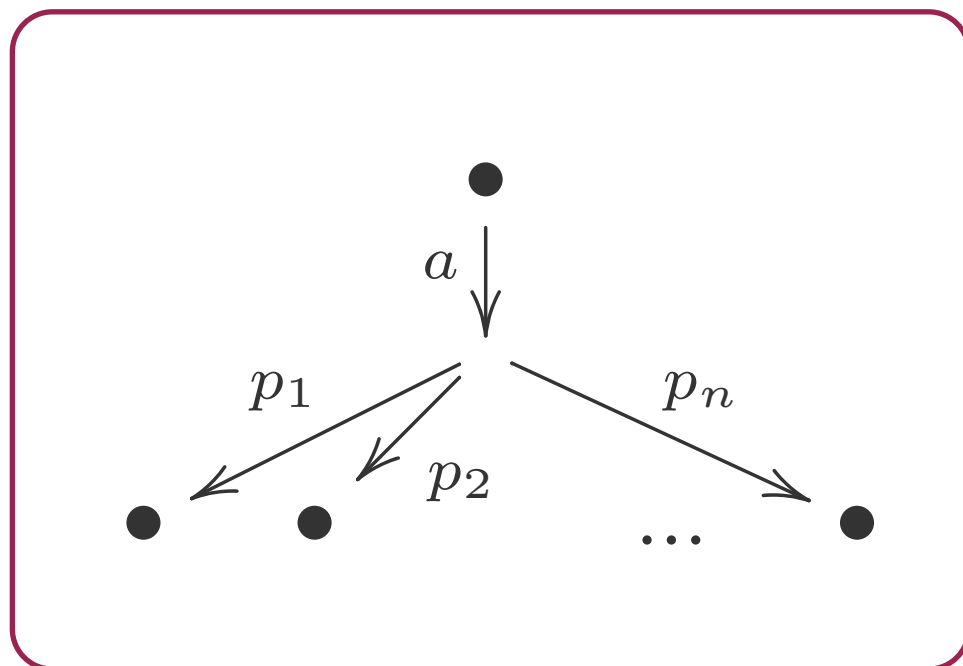
Example translation

that preserves
and reflects
bisimilarity

behavioural
equivalence

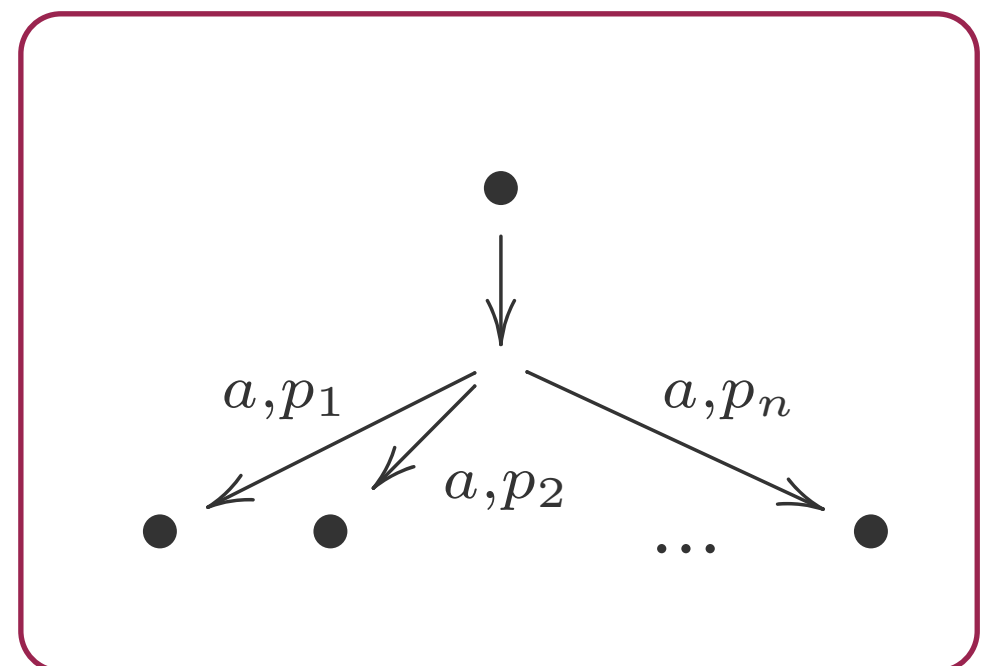
Simple Segala system (PA)

$$X \rightarrow \mathcal{P}(A \times \mathcal{D}X)$$



General Segala system (PA)

$$X \rightarrow \mathcal{P}\mathcal{D}(A \times X)$$



Probabilities are not that special...

- Subsets, multisets, distributions,.. are all instances of the **same functor**
- For a monoid $(M, +, 0)$ and a subset $S \subseteq M$

$$V_S(X) = \{\varphi: X \rightarrow M \mid \text{supp}(\varphi) \text{ is finite and } \sum_{x \in X} \varphi(x) \in S\}$$

Probabilities are not that special...

M-valued
valuations

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$$V_S = \mathcal{P}_f$$

$$M = (\{0, 1\}, \vee, 0)$$

$$S = M$$

Probabilities are not that special...

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$$\begin{aligned} V_S &= \mathcal{P}_f \\ M &= (\{0, 1\}, \vee, 0) \\ S &= M \end{aligned}$$

$$\begin{aligned} V_S &= \mathcal{M}_f \\ M &= (\mathbb{N}, +, 0) \\ S &= M \end{aligned}$$

Probabilities are not that special...

M-valued
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$$S = M$$

$$V_S = \mathcal{M}_f$$

$$M = (\mathbb{N}, +, 0)$$

$$S = M$$

$$V_S = \mathcal{D}_f$$

$$M = (\mathbb{R}^+, +, 0)$$

$$S = [0, 1]$$

Probabilities are not that special...

M-valued
valuations

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$$\begin{aligned} V_S &= \mathcal{M}_f \\ M &= (\mathbb{N}, +, 0) \\ S &= M \end{aligned}$$

$$\begin{aligned} V_S &= \mathcal{D}_f \\ M &= (\mathbb{R}^+, +, 0) \\ S &= [0, 1] \end{aligned}$$

additional
structure on M adds
structure to V_S