

Today's topics: - dynamics (simulation)

- linear control

Euler-Lagrange dynamics

$\Rightarrow$  dynamics  $\ddot{q}(q, \dot{q}, \tau)$

$\Rightarrow$  Equation of motion (EOM)

$$\boxed{D(q) \ddot{q} + C(q, \dot{q}) \dot{q} + g(q) = \tau} \rightarrow \text{System dynamics}$$

$\downarrow$  Inertia Matrix       $\downarrow$  Coriolis Matrix       $\downarrow$  gravity vector

$\dot{x} = f(x, u)$

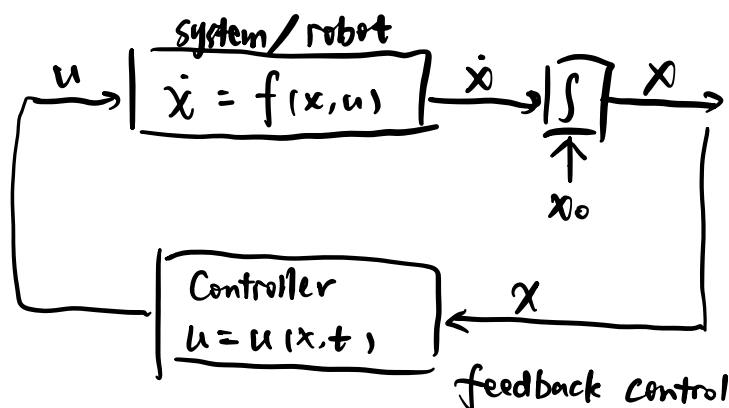
$\Rightarrow$  Simulation:

kinematics:  $q \Rightarrow$  draw the robot

dynamics:  $q(t) \Rightarrow$  simulate the robot motion

$q(0)$

System dynamics:  $\dot{x} = f(x, u)$   $\begin{cases} x = \text{system state} = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} \\ u = \text{control input} = \tau \end{cases}$



$\Rightarrow$  close-loop system  
(闭环控制系统)

EOM:  $D(q) \ddot{q} + C(q, \dot{q}) \dot{q} + g(q) = \tau$

$$\Rightarrow D(q) \ddot{q} = \tau - C(q, \dot{q}) \dot{q} - g(q)$$

$$\Rightarrow \ddot{q} = D^{-1}(q) (\tau - C(q, \dot{q}) \dot{q} - g(q))$$

$$= f_q(q, \dot{q}, \tau)$$

system state :  $x = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} \rightarrow$  measured by sensor

? if we apply  $u \Rightarrow$  future state  $x(t)$

$\Rightarrow \dot{x}$ ?

$$\Rightarrow \dot{x} = \begin{bmatrix} \dot{q} \\ \ddot{q} \end{bmatrix} = \begin{bmatrix} x(2) \\ f_q(x, u) \end{bmatrix} = f(x, u)$$

Example:  $q = \begin{bmatrix} \theta_1 \\ \theta_2 \end{bmatrix} \Rightarrow \dot{q} = \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix} \Rightarrow x = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} = \begin{bmatrix} \theta_1 \\ \theta_2 \\ \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix} \in \mathbb{R}^4$

$x(3)$  (circled)  
 $x(4)$  (circled)

$$\dot{x} = \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \ddot{\theta}_1 \\ \ddot{\theta}_2 \end{bmatrix} = \begin{bmatrix} x(3) \\ x(4) \\ f_q \end{bmatrix}$$

EOM:  $\dot{x} = f(x, u)$   $\Rightarrow$  simulate the system dynamics  
dynamic equation

+ given  $u(x, t)$

+ given the initial condition:  $x(t=0) = x_0$

$\Rightarrow$  solve  $x(t)$ ?  $= \begin{bmatrix} q(t) \\ \dot{q}(t) \end{bmatrix} \Rightarrow q(t) \xrightarrow{FK} \text{draw the robot}$

$\Rightarrow$  robot simulation

$$\dot{x} = f(x, u) = f(x, u(x, t)) = f_{cl}(x, t)$$

$$\boxed{\dot{x} = f_{cl}(x, t)} \Rightarrow \text{ode equation}$$

$\swarrow$   
close-loop

$\downarrow x_0$   
ode solver  
 $\downarrow$   
 $x(t)$

Example:

①  $\dot{x} = 2$  (constant velocity)

$$\frac{dx}{dt} = 2 \Rightarrow dx = 2 dt \Rightarrow \int dx = \int 2 dt$$

$$\Rightarrow x - x_0 = 2t \Rightarrow x(t) = x_0 + 2t$$

②  $\dot{x} = x = \frac{dx}{dt}$


$$\Rightarrow \int \frac{dx}{x} = \int dt \Rightarrow x = x_0 \cdot e^t$$

+ More complex equation

$$\dot{x} = f(x, u, t)$$

→ ode solver  
MATLAB ode

eg.



$m = 0.5$   
 $g = 9.81$   
 $m\ddot{y} = u - mg$   
 $\Rightarrow \ddot{y} = \frac{u}{m} - g$   
 $\Rightarrow y(t) ?$

$$x = \begin{bmatrix} y \\ \dot{y} \end{bmatrix} \quad x_0 = \begin{bmatrix} y_0 \\ \dot{y}_0 \end{bmatrix} \begin{matrix} \rightarrow \text{initial position} \\ \rightarrow \text{initial velocity} \end{matrix}$$

tspan → simulation time

/mode :

1) main function

① define parameters of the system

②  $x_0$ , tspan

★ ③  $[t, x] = \text{ode45}(@\text{sys\_dynamics}, \text{tspan}, x_0)$

④ animation

2) dynamics function

$$\dot{x} = f(x, u) \quad u = u(x, t)$$

$$\hat{x} = \text{sys\_dynamics}(t, x)$$

$$\dot{x} = dx = \begin{bmatrix} \dot{y} \\ \ddot{y} \end{bmatrix} = \begin{bmatrix} x(2) \\ u/m - g \end{bmatrix}$$

3) controller function

$$u = \text{controller}(t, x)$$

$$\Rightarrow \dot{x} = f(x, u)$$

$$\text{EOM: } \dot{x} = f(x, u) \quad ; \quad u = u(t, x)$$

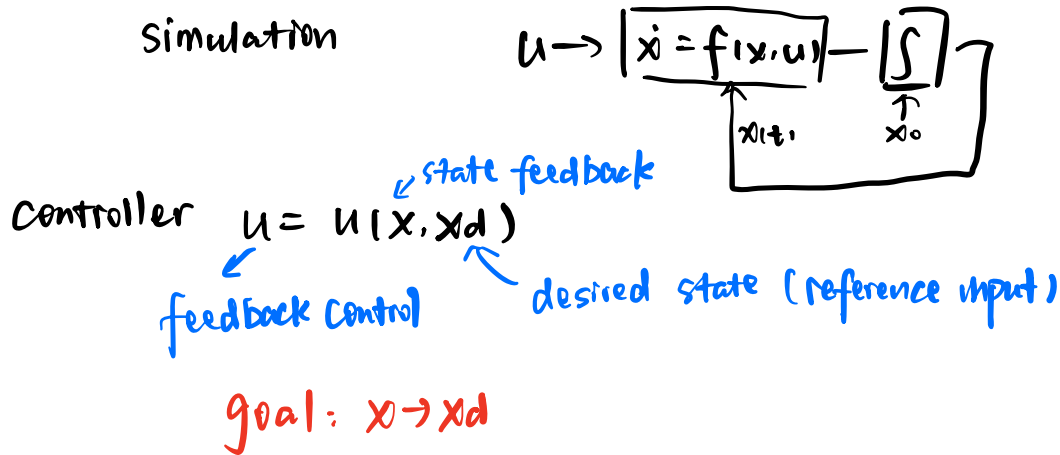
$$\Rightarrow \dot{x} = \text{sys-dynamics}(t, x)$$

MATLAB:  $[t, x] = \text{ode45}(\text{@ sys-dynamics}, \text{tspan}, x_0)$

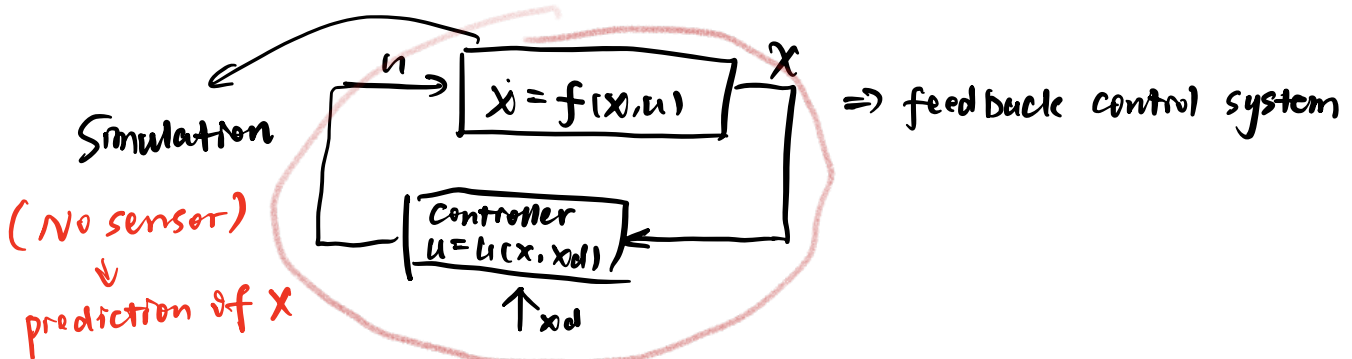
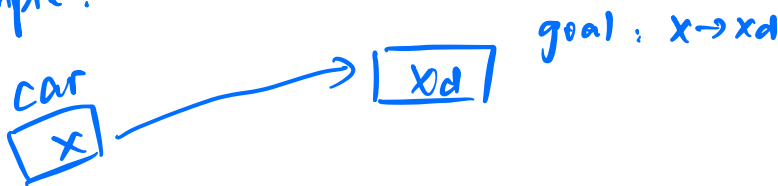
$\downarrow$   $\downarrow$   
 $x(t)$   $\text{ode solver}$

dynamics      simulation time      initial condition

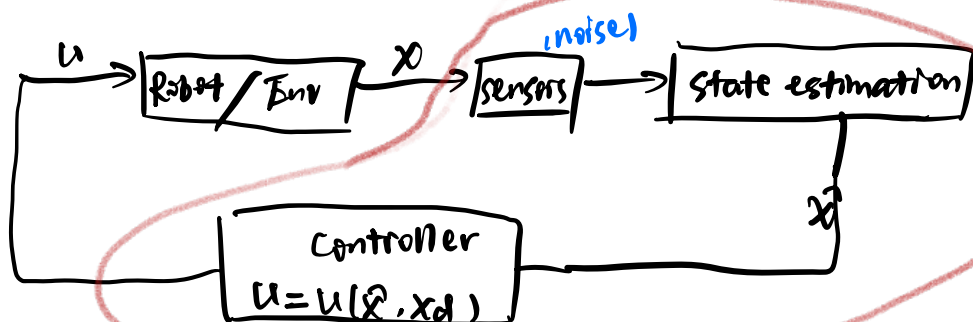
Linear Control:



Example:



Robot:



Linear Control

dynamics: Nonlinear system  $\Rightarrow$  linear system

$$\dot{x} = f(x, u) \xrightarrow{\text{linearization}} \dot{x} = Ax + Bu$$

$\downarrow$  approximation  $\downarrow$  constant matrix  
 (around  $x_d(t), u_d(t)$ )

Taylor Series Approximation (1st order)

$$f(x) \simeq f(a) + \left. \frac{\partial f}{\partial x} \right|_{x=a} (x-a)$$

(around  $x=a$ )

$$\dot{x} = f(x, u) \Big|_{x=x_d, u=u_d} \simeq \underbrace{f(x_d, u_d)}_{\dot{x}_d} + \underbrace{\frac{\partial f}{\partial x}(x_d, u_d)}_A (x - x_d) + \underbrace{\frac{\partial f}{\partial u}(x_d, u_d)}_B (u - u_d)$$

$$\dot{x}_d = f(x_d, u_d)$$

$\downarrow$  forward dynamics

$$\Rightarrow \underbrace{x - x_d}_{\delta x} = A \underbrace{(x - x_d)}_{\delta x} + B \underbrace{(u - u_d)}_{\delta u}$$

$$\Rightarrow \delta \dot{x} = A \delta x + B \delta u$$

Example: 1-link pendulum



$$x = \begin{bmatrix} \theta \\ \dot{\theta} \end{bmatrix}; u = \tau$$

$$\Rightarrow I \ddot{\theta} = \tau - mgl \sin \theta \quad (I = ml^2)$$

$$\Rightarrow \ddot{\theta} = \frac{\tau}{ml^2} - \frac{g}{l} \sin \theta \rightarrow \text{nonlinear}$$

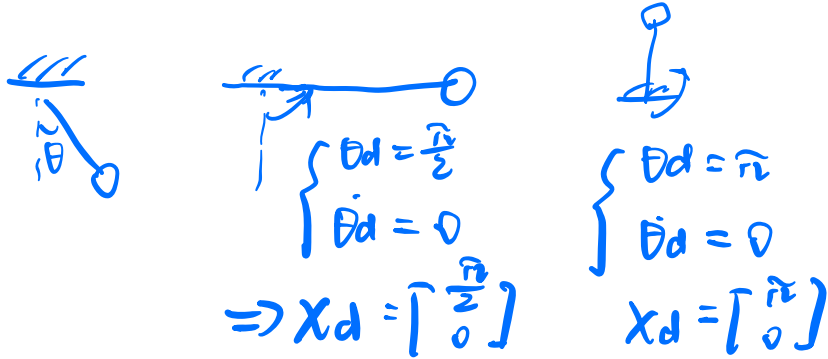
$$= f_{\theta}(\theta, \dot{\theta}, \tau)$$

$\Rightarrow$  system dynamics:  $\dot{x} = f(x, u)$

$$x = \begin{bmatrix} \theta \\ \dot{\theta} \end{bmatrix} \quad \dot{x} = \begin{bmatrix} \dot{\theta} \\ \ddot{\theta} \end{bmatrix} = \begin{bmatrix} x^{(2)} \\ -\frac{g}{l} \sin \theta + \frac{\tau}{ml^2} \end{bmatrix}$$

$$\dot{x} = \begin{bmatrix} x^{(2)} \\ -\frac{g}{l} \sin x^{(1)} + \frac{1}{ml^2} u \end{bmatrix} = f(x, u)$$

goal: design a controller (??)  $\Rightarrow$  drive  $\theta \rightarrow \theta_d$   
 $\dot{\theta}_d = 0$



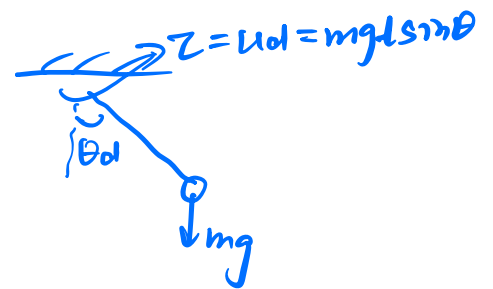
ud? System dynamics:  $\dot{x} = f(x, u)$   
 $\Rightarrow \dot{x}_d = f(x_d, u_d)$

$$\Rightarrow \dot{x}_d = \begin{bmatrix} \dot{\theta}_d \\ \ddot{\theta}_d \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow f(x_d, u_d) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow u_d?$$

$$\ddot{\theta}_d = -\frac{g}{l} \sin \theta + \frac{1}{ml^2} u_d = 0$$

$$\Rightarrow u_d = mgl \sin \theta_d$$



$$\Rightarrow \delta x = x - x_d \quad \delta u = u - u_d$$

Control goal:  $\left. \begin{array}{l} \delta x \rightarrow 0 \\ \delta u \rightarrow 0 \end{array} \right\} \Rightarrow \delta \dot{x} = A \delta x + B \delta u \rightarrow 0$   
 $\Rightarrow \delta x$  stay at 0  
 $\Rightarrow x$  stay at  $x_d$

linearization:

$$\delta \dot{x} = A \delta x + B \delta u$$

$$A = \frac{\partial f}{\partial x}(x_d, u_d)$$

$$f = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix} = \begin{bmatrix} x^{(2)} \\ \frac{g}{l} \sin x^{(1)} + \frac{1}{ml^2} u \end{bmatrix}$$

$$f(x, u) = \begin{bmatrix} f_{(1)} \\ f_{(2)} \end{bmatrix}$$

$$X = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\Rightarrow \frac{\partial f}{\partial x} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix} \quad \frac{\partial f_1}{\partial x_1} = 0, \quad \frac{\partial f_1}{\partial x_2} = 1, \quad \frac{\partial f_2}{\partial x_1} = -\frac{g}{l} \cos x_1, \quad \frac{\partial f_2}{\partial x_2} = 0$$

$$\Rightarrow \frac{\partial f}{\partial x} = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} \cos x_1 & 0 \end{bmatrix}$$

$$A = \frac{\partial f}{\partial x} (x_d, u_d) = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} \cos x_d & 0 \end{bmatrix}$$

$$B = \frac{\partial f}{\partial u} (x_d, u_d) = \begin{bmatrix} \frac{\partial f_1}{\partial u} \\ \frac{\partial f_2}{\partial u} \end{bmatrix} (x_d, u_d) \quad \frac{\partial f_1}{\partial u} = 0 \quad \frac{\partial f_2}{\partial u} = \frac{1}{ml^2}$$

$$\Rightarrow B = \begin{bmatrix} 0 \\ \frac{1}{ml^2} \end{bmatrix}$$

$$\Rightarrow \delta \dot{x} = A \delta x + B \delta u$$

$$\delta x = x - x_d = \begin{bmatrix} \theta - \theta_d \\ \dot{\theta} - \dot{\theta}_d \end{bmatrix} = \begin{bmatrix} \theta - \theta_d \\ \dot{\theta} \end{bmatrix}$$

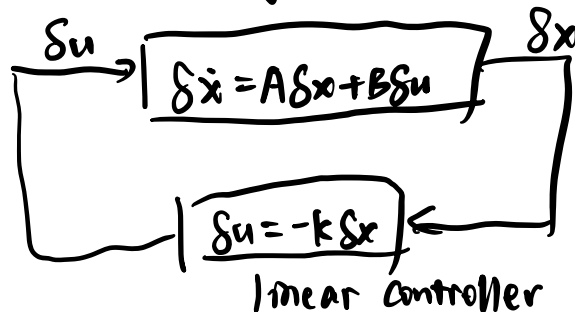
$$\delta u = \tau - mgl \sin \theta_d$$

Linear Control:

$$\delta u = -k \delta x$$

control goal:  $\delta x \rightarrow 0 \Rightarrow x - x_d$

Linear dynamics



$\Rightarrow$  close-loop system

$$\delta \dot{x} = A \delta x + B \delta u$$

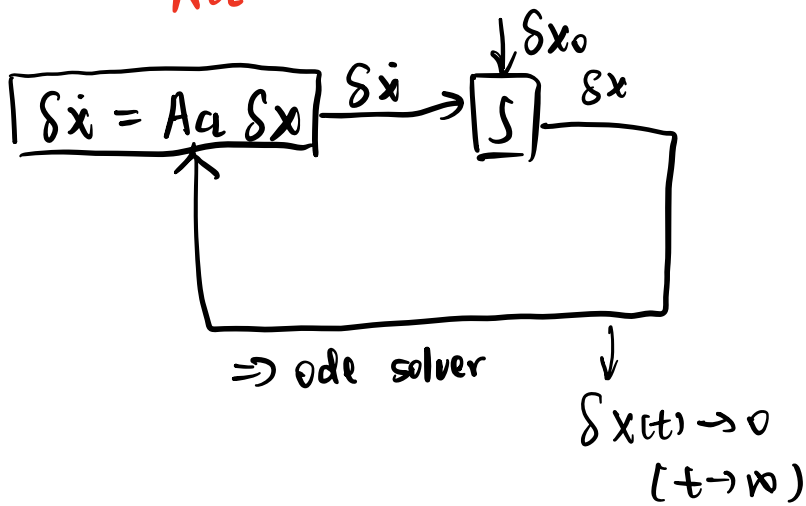
$$= A \delta x + B (-k \delta x)$$

$$= (A - BK) \delta x$$

$$\Rightarrow \delta \dot{x} = A_{cl} \delta x$$

$$\downarrow$$
  

$$\delta x(t)$$



Example:  $x \in \mathbb{R}$

close-loop dynamics

$$\dot{x} = ax$$

$$\Rightarrow x(t)?$$

$$\Rightarrow \frac{dx}{dt} = ax$$

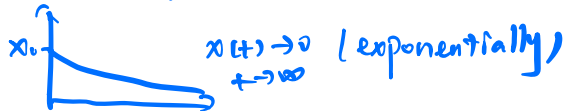
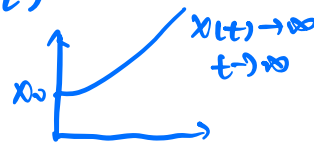
$$\Rightarrow \int_0^t \frac{dx}{x} = \int_0^t a dt$$

$$\Rightarrow x(t) = x_0 e^{at}$$

①  $a=0 \Rightarrow x(t) = x_0 \quad (\forall t)$

$a > 0$  ②  $a=1 \Rightarrow x(t) = x_0 e^t$

$a < 0$  ③  $a=-1 \Rightarrow x(t) = x_0 e^{-t}$



$\Rightarrow$  exponential stability  
( $x \rightarrow 0$  exponentially)