

#### NAME

ExtUtils::Constant - generate XS code to import C header constants

#### **SYNOPSIS**

```
use ExtUtils::Constant qw (WriteConstants);
WriteConstants(
          NAME => 'Foo',
          NAMES => [qw(FOO BAR BAZ)],
    );
# Generates wrapper code to make the values of the constants FOO BAR
BAZ
# available to perl
```

### **DESCRIPTION**

ExtUtils::Constant facilitates generating C and XS wrapper code to allow perl modules to AUTOLOAD constants defined in C library header files. It is principally used by the h2xs utility, on which this code is based. It doesn't contain the routines to scan header files to extract these constants.

### **USAGE**

Generally one only needs to call the WriteConstants function, and then

For greater flexibility use  $constant\_types(), C\_constant$  and  $XS\_constant$ , with which WriteConstants is implemented.

Currently this module understands the following types. h2xs may only know a subset. The sizes of the numeric types are chosen by the Configure script at compile time.

```
IV signed integer, at least 32 bits. UV
```

unsigned integer, the same size as IV

floating point type, probably double, possibly long double

NUL terminated string, length will be determined with strlen

PVN

A fixed length thing, given as a [pointer, length] pair. If you know the length of a string at compile time you may use this instead of PV

SV A mortal SV.

YES

NV

PV

Truth. (PL\_sv\_yes) The value is not needed (and ignored).



NO

Defined Falsehood. (PL\_sv\_no) The value is not needed (and ignored).

**UNDEF** 

undef. The value of the macro is not needed.

#### **FUNCTIONS**

## constant\_types

A function returning a single scalar with #define definitions for the constants used internally between the generated C and XS functions.

#### XS constant PACKAGE, TYPES, XS SUBNAME, C SUBNAME

A function to generate the XS code to implement the perl subroutine *PACKAGE*::constant used by *PACKAGE*::AUTOLOAD to load constants. This XS code is a wrapper around a C subroutine usually generated by C\_constant, and usually named constant.

TYPES should be given either as a comma separated list of types that the C subroutine constant will generate or as a reference to a hash. It should be the same list of types as C\_constant was given. [Otherwise XS\_constant and C\_constant may have different ideas about the number of parameters passed to the C function constant]

You can call the perl visible subroutine something other than constant if you give the parameter XS\_SUBNAME. The C subroutine it calls defaults to the name of the perl visible subroutine, unless you give the parameter C SUBNAME.

### autoload PACKAGE, VERSION, AUTOLOADER

A function to generate the AUTOLOAD subroutine for the module *PACKAGE VERSION* is the perl version the code should be backwards compatible with. It defaults to the version of perl running the subroutine. If *AUTOLOADER* is true, the AUTOLOAD subroutine falls back on AutoLoader::AUTOLOAD for all names that the constant() routine doesn't recognise.

#### WriteMakefileSnippet

WriteMakefileSnippet ATTRIBUTE => VALUE [, ...]

A function to generate perl code for Makefile.PL that will regenerate the constant subroutines. Parameters are named as passed to WriteConstants, with the addition of INDENT to specify the number of leading spaces (default 2).

Currently only INDENT, NAME, DEFAULT\_TYPE, NAMES, C\_FILE and XS\_FILE are recognised.

## WriteConstants ATTRIBUTE => VALUE [, ...]

Writes a file of C code and a file of XS code which you should #include and INCLUDE in the C and XS sections respectively of your module's XS code. You probably want to do this in your Makefile.PL, so that you can easily edit the list of constants without touching the rest of your module. The attributes supported are

#### NAME

Name of the module. This must be specified

### **DEFAULT TYPE**

The default type for the constants. If not specified IV is assumed.

#### **BREAKOUT AT**

The names of the constants are grouped by length. Generate child subroutines for each group with this number or more names in.

NAMES



An array of constants' names, either scalars containing names, or hashrefs as detailed in *C constant*.

#### **PROXYSUBS**

If true, uses proxy subs. See ExtUtils::Constant::ProxySubs.

### C\_FH

A filehandle to write the C code to. If not given, then *C\_FILE* is opened for writing.

### C FILE

The name of the file to write containing the C code. The default is <code>const-c.inc</code>. The – in the name ensures that the file can't be mistaken for anything related to a legitimate perl package name, and not naming the file <code>.c</code> avoids having to override Makefile.PL's <code>.xs</code> to <code>.c</code> rules.

### XS\_FH

A filehandle to write the XS code to. If not given, then XS\_FILE is opened for writing.

#### XS\_FILE

The name of the file to write containing the XS code. The default is const-xs.inc.

#### XS\_SUBNAME

The perl visible name of the XS subroutine generated which will return the constants. The default is constant.

#### C SUBNAME

The name of the C subroutine generated which will return the constants. The default is XS\_SUBNAME. Child subroutines have \_ and the name length appended, so constants with 10 character names would be in constant\_10 with the default XS\_SUBNAME.

# **AUTHOR**

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