

#### NAME

IO::Pipe - supply object methods for pipes

#### **SYNOPSIS**

```
use IO::Pipe;
$pipe = IO::Pipe->new();
if($pid = fork()) { # Parent
    $pipe->reader();
    while(<$pipe>) {
    }
elsif(defined $pid) { # Child
    $pipe->writer();
    print $pipe ...
}
or
$pipe = IO::Pipe->new();
$pipe->reader(qw(ls -1));
while(<$pipe>) {
    . . .
}
```

### **DESCRIPTION**

IO::Pipe provides an interface to creating pipes between processes.

# **CONSTRUCTOR**

```
new ([READER, WRITER])
```

Creates an IO::Pipe, which is a reference to a newly created symbol (see the Symbol package). IO::Pipe::new optionally takes two arguments, which should be objects blessed into IO::Handle, or a subclass thereof. These two objects will be used for the system call to pipe. If no arguments are given then method handles is called on the new IO::Pipe object.

These two handles are held in the array part of the GLOB until either reader or writer is called.

#### **METHODS**

```
reader ([ARGS])
```

The object is re-blessed into a sub-class of IO::Handle, and becomes a handle at the reading end of the pipe. If ARGS are given then fork is called and ARGS are passed to exec.

writer ([ARGS])



The object is re-blessed into a sub-class of IO::Handle, and becomes a handle at the writing end of the pipe. If ARGS are given then fork is called and ARGS are passed to exec.

# handles ()

This method is called during construction by IO::Pipe::new on the newly created IO::Pipe object. It returns an array of two objects blessed into IO::Pipe::End, or a subclass thereof.

# **SEE ALSO**

IO::Handle

## **AUTHOR**

Graham Barr. Currently maintained by the Perl Porters. Please report all bugs to <perlbug@perl.org>.

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