

Program 1:

Program demonstrating handling of exceptions in inheritance.

```
import java.util.Scanner;

class WrongAge extends Exception {
    public WrongAge(String message) {
        super(message);
    }
}

class Father {
    int fatherAge;
    public Father(int fatherAge)
        throws WrongAge {
        if (fatherAge < 0) {
            throw new WrongAge("Age cannot be -ve");
        }
        this.fatherAge = fatherAge;
    }
}

class Son extends Father {
    int sonAge;
    public Son(int fatherAge, int sonAge) throws
        WrongAge {
        super(fatherAge);
        if (sonAge >= fatherAge) {
            throw new WrongAge("Son's age must be less than father's age");
        }
        this.sonAge = sonAge;
    }
}
```

```

public class fatherSon {
    public static void main (String[] args) {
        Scanner sc = new Scanner (System.in);
        System.out.println ("Enter father's age &
        son's age : ");
        int fa = sc.nextInt();
        int sa = sc.nextInt();
    }
}

```

```

try {
    Son s = new Son (fa, sa);
    System.out.println ("father's age : " + s.fatherAge);
    System.out.println ("son's age : " + s.sonAge);
}
catch (WrongAge e) {
    System.out.println ("Error : " + e.getMessage());
}
}
}

```

Output :-

1. -1

10

Age cannot be -ve

2. 10

+10

(Age cannot be -ve) * Son's age must be less than father's age

3. 40

20

father's age: 40

son's age: 20

algorithm of 7th program :

1. Start
2. Create a class & extend it to exception
3. Create a constructor which would display error msg
4. Create a class father & create a constructor
5. Check if father's age is greater than 0, else display invalid message
6. Create a class ~~son~~ ^{age} & extend it to father
7. Create a constructor & check if age is greater than or equal to father's age. If yes, then print invalid age
8. Create a Scanner element in main method
9. Take inputs for father's age & son's age
10. In try & catch block call pass the father's & son's age in the constructor.
11. Use catch block to display any error msg if any excepⁿ is caught
12. Stop.

```
C:\Users\abdes\OneDrive\Documents\Java\java_code>javac lab_7.java
```

```
C:\Users\abdes\OneDrive\Documents\Java\java_code>java lab_7
```

```
Anagh.B.Deshpande(1BM22CS037)
```

```
Enter father's age and son's age:
```

```
-1
```

```
10
```

```
Error: Age cannot be negative
```

```
C:\Users\abdes\OneDrive\Documents\Java\java_code>java lab_7
```

```
Anagh.B.Deshpande(1BM22CS037)
```

```
Enter father's age and son's age:
```

```
10
```

```
10
```

```
Error: Son's age must be less than Father's age
```

```
C:\Users\abdes\OneDrive\Documents\Java\java_code>java lab_7
```

```
Anagh.B.Deshpande(1BM22CS037)
```

```
Enter father's age and son's age:
```

```
40
```

```
20
```

```
Father's age: 40
```

```
Son's age: 20
```

Program 8:

Write a program which creates 2 threads, one thread displaying "BMSCB" once every 10. sec. & another displaying "CSE" every two seconds.

```
class A extends Thread {  
    public int t1, time;  
    t1 = 10;  
    public void run() {  
        while(true) {  
            System.out.println("BMSCB");  
            try {  
                ts sleep(10000);  
            }  
            catch (Exception e)  
            {  
                System.out.println("Error Occured");  
            }  
        }  
    }  
}
```

```
class B extends Thread {  
    public int t2 = 2;  
    public void run() {  
        while(true) {  
            System.out.println("CSE");  
            try {  
                sleep(2000);  
            }  
            catch (Exception e)  
            {  
                System.out.println("Error Occured");  
            }  
        }  
    }  
}
```


public class Demo {
 public static void main (String[] args) {

A a = new A();

B b = new B();

a.start();

b.start();

}

}

⇒ Output :-

BMSCE

CSE

CSE

CSE

CSE

CSE

BMSCE

CSE

}

as loop

16/2/24

Algorithm for 8th program:-

Start

Create class A & extend it to thread

Create a run method

Create a loop to make it print BMSCB every 10 sec.

Put sleep(10000) in try & catch block

Similarly create another class B & extend it to thread

put a sleep of 2s & add try & catch blocks

In main method create the objects of both class
& override run method.

Stop

C:\Users\abdes\OneDrive\Documents\Java\java_code>javac lab_8.java

C:\Users\abdes\OneDrive\Documents\Java\java_code>java lab_8

Anagh.B.Deshpande(1BM22CS037)

BMSCE
CSE
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