

3. Details of a Book :-

```
import java.util.Scanner;  
class Book {
```

```
    String name;
```

```
    String auth;
```

```
    float pr;
```

```
    int num-p;
```

```
    void set_details() {
```

```
        Scanner sc = new Scanner(System.in)
```

```
        System.out.println("Enter details of book " + (i+1) + "
```

```
        in name, auth, pr, num pages order");
```

```
        name = in.next();
```

```
        auth = in.next();
```

```
        pr = in.nextFloat();
```

```
        num-pages = in.nextInt();
```

```
    }
```

```
    public String toString() {
```

```
        return "Details of Book " + (i+1) + "\n" +
```

```
        "Name = " + name + "\n" +
```

```
        "Auth = " + auth + "\n" +
```

```
        "price = " + pr + "\n" +
```

```
        "No. of pages = " + num-pages; }
```

```
}
```

```
class Main {
```

```
    public static void main (String[] args) {
```

```
        int n;
```

```
        Scanner n = new Scanner (System.in)
```

```
        System.out.println("Enter no. of books")
```

```
        n = in.nextInt();
```

```
        Books b[] = new Books[n];
```

```
for (int i=0; i<n; i++) {  
    b[i] = new Books();  
    b[i].set(i);  
}  
System.out.println();  
for (int i=0; i<n; i++)  
    System.out.println(b[i].toString());  
}  
}
```

Algorithm for 1st prog¹

1. Start
2. Input n
3. Create book array
4. Create loop to accept book details
5. Create loop to print details
6. Stop

output for 3rd prog 1

→ Enter the no. of books : 2

Enter name :

off

Enter author :

off

Enter price :

800

Enter no. of pages:

67

SURYA Gold

Date

Page

Enter details for book 2:

Enter name:

kfdf

Enter author:

abc

Enter price:

700

Enter no. of pages:

90

Details of all books:

Book 1:

Name: dff

Author: dff

Price: 800

Num. of pages: 67

Book 2:

Name: kfdf

Author: abc

Price: 700

Num of pages: 90

12/01/20

```
C:\Users\abdes\OneDrive\Documents\Java>javac java_code/D.java
```

```
C:\Users\abdes\OneDrive\Documents\Java>java java_code.D
```

```
Anagh.B.Deshpande(1BM22CS037)
```

```
Enter number of books
```

```
2
```

```
Enter details of books 1 in name,author,price,num_pages order  
dff
```

```
dff
```

```
80
```

```
67
```

```
Enter details of books 2 in name,author,price,num_pages order  
kfdf
```

```
abc
```

```
700
```

```
90
```

```
Details of Book 1
```

```
Name: dff
```

```
Author: dff
```

```
Price: 80
```

```
No of pages: 67
```

```
Details of Book 1
```

```
Name: kfdf
```

```
Author: abc
```

```
Price: 700
```

```
No of pages: 90
```

```
C:\Users\abdes\OneDrive\Documents\Java>
```

9. Java Program to calculate area.

```
import java.util.*;

abstract class shape {
    double a, b;
    abstract void printArea();
}

class Triangle extends shape {
    void getData(double x, double y)
    { a = x; b = y; }
    void printArea()
    {
        double area = 0.5 * a * b;
        System.out.println("Area of Triangle = " + area);
    }
}

class Rectangle extends shape {
    void getData(double x, double y)
    { a = x; b = y; }
    void printArea()
    { double area = a * b; }
```



```
System.out.println("Area of rectangle = " + area);
}
```

```
class circle extends shape {
    void getdata (double x)
    { a = x; }
    void printarea ()
    { double area = 3.142 * a * a;
      System.out.println("Area of
        circle = " + area);
    }
}
```

```
class abstracta { public static void
    main (String args[])
```

```
{ int ch;
```

```
    shape s;
```

```
    Scanner sc = new Scanner (System.in);
```

```
    rectangle r = new rectangle();
```

```
    triangle t = new triangle();
```

```
    circle c = new circle();
```

```
    System.out.println("1. Area of rectangle \n 2. Area
    of triangle \n 3. Area of circle \n Enter choice");
```

```
    switch (ch)
```

```
    { case 1:
```

```
        double l = sc.nextDouble();
```

```
        double b = sc.nextDouble();
```

```
        r.getdata (l, b);
```

```
        r.printarea();
```

```
        break;
```

```
    case 2:
```

```
        double b1 = sc.nextDouble();
```

```
        double h = sc.nextDouble();
```

```
        t.getdata (b1, h);
```



```
t.printarea();
```

```
break;
```

case 3:

```
double r1 = Sc.nextDouble();
```

```
c.getdata(r1);
```

```
c.printarea();
```

```
break;
```

```
default : System.out.println("Invalid");
```

```
}
```

```
}
```

```
}
```

4. Output :-

Enter the radius of circle

2

area of circle is 12.56

Enter length & breadth of rectangle

5

4

area of rectangle 20

Enter base & height of triangle

5

2

area of triangle 5

* Algorithm of 2nd prog:

1. Start
2. Create class Rectangle, Triangle, Circle, extending Shape
3. Create constructor for each class & method to print area
4. print area method & ~~print~~ use the formula to calculate area & return it
5. Stop

```
C:\Users\abdes\OneDrive\Documents\Java>javac java_code/Main.java

C:\Users\abdes\OneDrive\Documents\Java>java java_code.MAin
Error: Could not find or load main class java_code.MAin
Caused by: java.lang.NoClassDefFoundError: java_code/MAin (wrong name: java_code/Main)

C:\Users\abdes\OneDrive\Documents\Java>java java_code.Main
Anagh.B.Deshpande(1BM22CS037)
Enter length of Rectangle: 5
Enter width of Rectangle: 4
Enter base of Triangle: 2
Enter height of Triangle: 5
Enter radius of Circle: 2
Area of Rectangle: 20
Area of Triangle: 5.0
Area of Circle: 12.566370614359172
```