

## LAB PROGRAM - 8

Q) To construct simple LAN and understand the concept and operation of Address Resolution Protocol (ARP)

### Procedure :

COMPASS  
Date: 3/8/22

Experiment - 8

Aim: To Construct simple LAN and understand the concept and operation of Address Resolution Protocol (ARP)

Topology:

```
graph TD
    Switch[Switch] --- PC0[PC-0]
    Switch --- PC1[PC-1]
    Switch --- PC2[PC-2]
    Switch --- Server[Server]
```

Procedure:

Step 1: Create a network topology of 4 PC's and a server. Assign IP Address to all the 4 PC's.

Step 2: Connect the PC and switch using Copper-crossover over Wi-Fi.

Step 3: use the inspect tool on the right-hand toolbar to click on all the PC's to see the ARP table.

Step 4: use the Command `arp -a` in Command CLI of the PC's before ping. Initially the ARP table is empty.

In the CLI of switch, the Command: `show mac address-table` can be given on every transaction to see how switch learns from the transaction & builds the Address table.

Step 5: ping PC-0 & Server in command prompt and PC-1 & PC-2 while in simulation mode and use the Capture button in Simulation panel to go step by step so that changes in ARP can be noted.

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observe the switch as well the nodes update the ARP table as and when a new communication starts.

### Result:

→ Before Pinging : PC Command prompt

PC> arp -a

No ARP entries found

→ After Pinging : PC Command prompt

PC> 10.0.0.4

pinging 10.0.0.4 with 32 bytes of data

Reply from 10.0.0.4: bytes=32 time=8ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

ping statistics for 10.0.0.4:

packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC> arp -a

Internet Address

Physical Address

Type

~~10.0.0.4~~

0001.42e8.32c1

dynamic

→ Switch 0 CLI

Switch> show mac address-table

MAC Address Table

Vlan	Mac Address	Type	Port
1	0001.42e8.32c1	DYNAMIC	FA 1/1
1	0003.96b5.9a06	DYNAMIC	FA 0/1
1	0007.ecc9.8080	DYNAMIC	FA 1/1
1	000d.bd98.b636	DYNAMIC	FA 2/1



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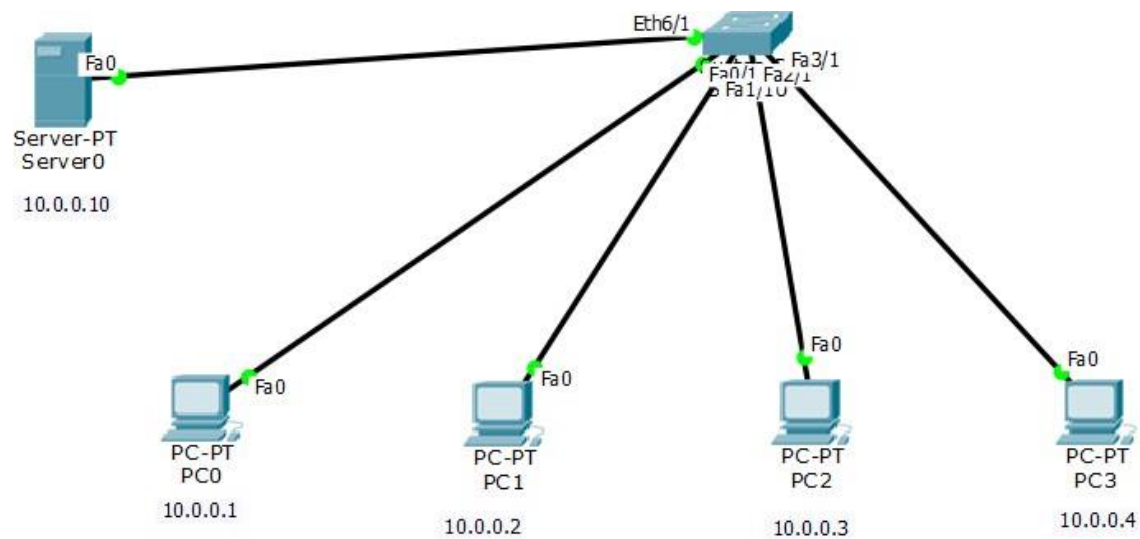
Observation:

ARP (Address Resolution protocol). It is a network layer protocol. It is responsible for finding the hardware address (MAC Address) of a host from a known IP Address.

At the network layer, when the source wants to communicate with the destination, it needs to know the mac Address of the destination. For this, it will check ARP table for the MAC Address of the destination. If the MAC Address of the destination is present, communication will take place.

If the MAC Address is not a part of the ARP table the source sends a ARP request message (broadcast message). All devices in the network will compare dest IP Address with it's own ip Address and if it matches, the device sends a ARP reply message (unicast). which contains the mac Address. Now source and destination will communicate.

## Topology:



## Ping Results( ARP Tables )

### PC0 to Server0 :

The screenshot shows the Cisco Packet Tracer interface. The main window displays the network topology. On the right, there are several ARP tables for different devices:

- ARP Table for Switch0:**

IP Address	Hardware Address	Interface
------------	------------------	-----------

- ARP Table for Server0:**

IP Address	Hardware Address	Interface
------------	------------------	-----------

- ARP Table for PC0:**

IP Address	Hardware Address	Interface
------------	------------------	-----------

- ARP Table for PC2:**

IP Address	Hardware Address	Interface
------------	------------------	-----------

- ARP Table for PC3:**

IP Address	Hardware Address	Interface
------------	------------------	-----------

- ARP Table for PC1:**

IP Address	Hardware Address	Interface
------------	------------------	-----------

At the bottom right, a Command Prompt window for PC0 is open, showing the following output:

```
Packet Tracer PC Command Line 1.0
C>ipconfig
No ARP entries found
C>ping 10.0.0.10
Pinging 10.0.0.10 with 32 bytes of data:
```

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC2

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC3

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC1

IP Address	Hardware Address	Interface
------------	------------------	-----------

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.000	--	PC0	ICMP		
0.000	--	PC0	ARP		
0.001	PC0	Switch0	ARP		
0.002	Switch0	PC1	ARP		
0.002	Switch0	PC2	ARP		
0.002	Switch0	PC3	ARP		
0.002	Switch0	Server0	ARP		

Reset Simulation ☒ Constant Delay Captured for: 0.002 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
>ipconfig
No ARP Entries Found
>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
```

Time: 00:14:57.004 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Scenario 0 Fire Last Status Source Destination Type Color

New Delete

Toggle PDU List Window

Automatically Choose Connection Type

24°C Partly sunny

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC2

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC3

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC1

IP Address	Hardware Address	Interface
------------	------------------	-----------

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.000	--	PC0	ICMP		
0.000	--	PC0	ARP		
0.001	PC0	Switch0	ARP		
0.002	Switch0	PC1	ARP		
0.002	Switch0	PC2	ARP		
0.002	Switch0	PC3	ARP		
0.002	Switch0	Server0	ARP		
0.003	Server0	Switch0	ARP		

Reset Simulation ☒ Constant Delay Captured for: 0.003 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
>ipconfig
No ARP Entries Found
>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
```

Time: 00:14:57.005 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Scenario 0 Fire Last Status Source Destination Type Color

New Delete

Toggle PDU List Window

Automatically Choose Connection Type

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.10	00D0.BAEB.7409	FastEthernet0

ARP Table for PC2

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC3

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC1

IP Address	Hardware Address	Interface
------------	------------------	-----------

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.000	--	PC0	Switch0	ARP	
0.001	PC0	Switch0	PC1	ARP	
0.002	Switch0	PC1	PC2	ARP	
0.002	Switch0	PC2	PC3	ARP	
0.002	Switch0	Server0	PC0	ARP	
0.003	Server0	Switch0	PC0	ARP	
0.004	Switch0	PC0	PC0	ICMP	

Reset Simulation Constant Delay Captured to: 0.004 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>arp -a
No ARP Entries Found
PC>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
```

Time: 00:14:57.006 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Automatically Choose Connection Type

Scenario 0 Fire Last Status Source Destination Type Color

New Delete

Toggle PDU List Window

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.10	00D0.BAEB.7409	FastEthernet0

ARP Table for PC2

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC3

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC1

IP Address	Hardware Address	Interface
------------	------------------	-----------

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.001	PC0	Switch0	PC1	ARP	
0.002	Switch0	PC1	PC2	ARP	
0.002	Switch0	PC2	PC3	ARP	
0.002	Switch0	Server0	PC0	ARP	
0.003	Server0	Switch0	PC0	ARP	
0.004	Switch0	PC0	PC0	ICMP	
0.005	PC0	Switch0	PC0	ICMP	

Reset Simulation Constant Delay Captured to: 0.005 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>arp -a
No ARP Entries Found
PC>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
```

Time: 00:14:57.007 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Automatically Choose Connection Type

Scenario 0 Fire Last Status Source Destination Type Color

New Delete

Toggle PDU List Window

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.10	00D0.BAEB.7409	FastEthernet0

Simulation Panel

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.002	Switch0	PC1	ARP		
0.002	Switch0	PC2	ARP		
0.002	Switch0	PC3	ARP		
0.003	Server0	Switch0	ARP		
0.004	Switch0	PC0	ARP		
0.004	--	PC0	ICMP		
0.005	PC0	Switch0	ICMP		
0.006	Switch0	Server0	ICMP		

Reset Simulation Constant Delay Captured to: 0.006 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>arp -a
No ARP Entries Found
PC>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
```

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.10	00D0.BAEB.7409	FastEthernet0

Simulation Panel

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.002	Switch0	PC2	ARP		
0.002	Switch0	PC3	ARP		
0.002	Server0	Switch0	ARP		
0.003	Server0	Switch0	ARP		
0.004	Switch0	PC0	ARP		
0.004	--	PC0	ICMP		
0.005	PC0	Switch0	ICMP		
0.006	Switch0	Server0	ICMP		
0.007	Server0	Switch0	ICMP		

Reset Simulation Constant Delay Captured to: 0.007 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>arp -a
No ARP Entries Found
PC>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
```

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Server-PT Server0 10.0.0.10

PC-PT PC1 10.0.0.1

PC-PT PC2 10.0.0.2

PC-PT PC3 10.0.0.3

PC-PT PC4 10.0.0.4

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.10	00D0.BAEB.7409	FastEthernet0

ARP Table for PC2

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC3

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for PC1

IP Address	Hardware Address	Interface
------------	------------------	-----------

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.002	0.002	Switch0	PC3	ARP	
0.002	0.002	Switch0	Server0	ARP	
0.003	0.003	Server0	Switch0	ARP	
0.004	0.004	Switch0	PC0	ICMP	
0.005	0.005	PC0	Switch0	ICMP	
0.006	0.006	Switch0	Server0	ICMP	
0.007	0.007	Server0	Switch0	ICMP	
0.008	0.008	Switch0	PC0	ICMP	

Reset Simulation Constant Delay Captured to: 0.008 s

Play Controls Back Auto Capture / Play Capture / Forward

PC0 Physical Config Desktop Custom Interface

Command Prompt

```

Packet Tracer PC Command Line 1.0
PC>ipconfig
No ARP Entries Found
PC>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
  
```

Time: 00:14:57.010 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Scenario 0 New Delete

Toggle PDU List Window

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Server-PT Server0 10.0.0.10

PC-PT PC1 10.0.0.1

PC-PT PC2 10.0.0.2

PC-PT PC3 10.0.0.3

PC-PT PC4 10.0.0.4

ARP Table for Switch0

IP Address	Hardware Address	Interface
------------	------------------	-----------

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	00D0.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.10	00D0.BAEB.7409	FastEthernet0

Switch0 Physical Config CLI

IOS Command Line Interface

```

Switch0#show mac address-table
Invalid input detected at '^' marker.
Switch0#show mac address-table
Mac Address Table
-----
Vlan    Mac Address      Type      Ports
-----
1       00d0.5896.a5c2   DYNAMIC   Fa0/1
1       00d0.baeb.7409   DYNAMIC   Etb6/1
Switch0#
  
```

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
2.019	2.019	PC0	Switch0	ICMP	
2.020	2.020	Switch0	Server0	ICMP	
2.021	2.021	Server0	Switch0	ICMP	
2.022	2.022	Switch0	PC0	ICMP	
3.024	3.024	PC0	Switch0	ICMP	
3.025	3.025	PC0	Switch0	ICMP	
3.026	3.026	Switch0	Server0	ICMP	
3.027	3.027	Server0	Switch0	ICMP	
3.028	3.028	Switch0	PC0	ICMP	

Reset Simulation Constant Delay Captured to: 3.028 s

PC0 Physical Config Desktop Custom Interface

Command Prompt

```

Packet Tracer PC Command Line 1.0
PC>ipconfig
No ARP Entries Found
PC>ping 10.0.0.10

Pinging 10.0.0.10 with 32 bytes of data:
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 4ms, Maximum = 5ms, Average = 5ms

PC>arp -a

Internet Address      Physical Address      Type
10.0.0.10              00d0.baeb.7409        dynamic
  
```

Time: 00:15:00.030 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Scenario 0 New Delete

Toggle PDU List Window

Automatically Choose Connection Type



# Ping from PC0 to PC1:

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File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
8.701	PC0	Switch0	ARP		
8.702	Switch0	PC1	ARP		
8.702	Switch0	PC2	ARP		
8.702	Switch0	PC3	ARP		
8.702	Switch0	Server0	ARP		
8.703	PC1	Switch0	ARP		
8.704	--	Switch0	DTP		
8.704	Switch0	PC0	ARP		
8.704	--	PC0	ICMP		

Reset Simulation Constant Delay Captured to: 8.704s

Play Controls Back Auto Capture / Play Capture / Forward

Command Prompt

```

Packet Tracer PC Command Line 1.0
PC>arp -a
No ARP Entries Found
PC>ping 10.0.0.10
Pinging 10.0.0.10 with 32 bytes of data:
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Reply from 10.0.0.10: bytes=32 time=4ms TTL=128
Ping statistics for 10.0.0.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 4ms, Maximum = 4ms, Average = 4ms
PC>arp -a
Internet Address      Physical Address      Type
10.0.0.10             0000.baa8.7409       dynamic
  
```

Time: 00:15:05.706 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections Automatically Choose Connection Type

Scenario 0 Fire Last Status Source Destination

Toggle PDU List Window

Cisco Packet Tracer Student - C:\Users\Admin\Desktop\18M21CS04B\CN-lab\lab 8\lab8.cnx.png

File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
10.714	PC0	Switch0	ICMP		
10.715	Switch0	PC1	ICMP		
10.716	PC1	Switch0	ICMP		
10.717	Switch0	PC0	ICMP		
11.718	PC0	Switch0	ICMP		
11.719	Switch0	PC1	ICMP		
11.720	Switch0	PC0	ICMP		
11.721	PC1	Switch0	ICMP		
11.722	Switch0	PC0	ICMP		

Reset Simulation Constant Delay Captured to: 11.722s

Play Controls Back Auto Capture / Play Capture / Forward

Command Prompt

```

Packet Tracer PC Command Line 1.0
PC>arp -a
Internet Address      Physical Address      Type
10.0.0.10             0000.baa8.7409       dynamic
PC>ping 10.0.0.2
Pinging 10.0.0.2 with 32 bytes of data:
Reply from 10.0.0.2: bytes=32 time=4ms TTL=128
Reply from 10.0.0.2: bytes=32 time=4ms TTL=128
Reply from 10.0.0.2: bytes=32 time=4ms TTL=128
Reply from 10.0.0.2: bytes=32 time=4ms TTL=128
Ping statistics for 10.0.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 4ms, Maximum = 4ms, Average = 4ms
PC>
  
```

Time: 00:15:08.724 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections Automatically Choose Connection Type

Scenario 0 Fire Last Status Source Destination

Toggle PDU List Window

IOS Command Line Interface

```

Switch0
Vlan  Mac Address  Type  Ports
-----
Switch0#show mac address-table
Mac Address Table
-----
Vlan  Mac Address  Type  Ports
-----
1     00d0.5996.a5c3  DYNAMIC Fa0/1
1     00d0.baab.7409  DYNAMIC Etb6/1
Switch0#show mac address-table
Mac Address Table
-----
Vlan  Mac Address  Type  Ports
-----
1     00d0.f3e4.b03d  DYNAMIC Fa0/1
1     00d0.1036.a5c2  DYNAMIC Fa0/1
1     00d0.baab.7409  DYNAMIC Etb6/1
Switch0#
  
```

ARP Table for Switch0

IP Address	Hardware Address	Interface
10.0.0.1	0000.5896.A5C2	FastEthernet0

ARP Table for Server0

IP Address	Hardware Address	Interface
10.0.0.1	0000.5896.A5C2	FastEthernet0

ARP Table for PC0

IP Address	Hardware Address	Interface
10.0.0.2	000A.F3E4.B03D	FastEthernet0
10.0.0.10	0000.BAAB.7409	FastEthernet0

ARP Table for PC1

IP Address	Hardware Address	Interface
10.0.0.1	0000.5896.A5C2	FastEthernet0

## Final ARP Tables after pinging:

Cisco Packet Tracer Student - C:\Users\Admin\Desktop\18M21CS048\CN lab lab 5 lab5.cpkt

File Edit Options View Tools Extensions Help

Logical [root] New Cluster Move Object Set Tiled Background Viewport

Server-PT Server0 10.0.0.10

PC-PT PC0 10.0.0.1

PC-PT PC1 10.0.0.2

PC-PT PC2 10.0.0.3

PC-PT PC3 10.0.0.4

Switch0

IOS Command Line Interface

```

Switch#
Switch#show mac address-table
Mac Address Table
-----
Vlan Mac Address Type Ports
---
1 0000.5994.ab02 DYNAMIC Fa0/1
1 0000.5a4b.7409 DYNAMIC Eth0/1
Switch#show mac address-table
Mac Address Table
-----
Vlan Mac Address Type Ports
---
1 000a.f3e4.bf3d DYNAMIC Fa1/1
1 0000.5994.ab02 DYNAMIC Fa0/1
1 0000.5a4b.7409 DYNAMIC Eth0/1
Switch#
  
```

ARP Table for PC2

IP Address	Hardware Address	Interface
10.0.0.1	0000.5994.ab02	FastEthernet0
10.0.0.2	000a.f3e4.bf3d	FastEthernet0

ARP Table for PC3

IP Address	Hardware Address	Interface
10.0.0.2	000a.f3e4.bf3d	FastEthernet0
10.0.0.10	0000.5a4b.7409	FastEthernet0

ARP Table for PC1

IP Address	Hardware Address	Interface
10.0.0.1	0000.5994.ab02	FastEthernet0
10.0.0.10	0000.5a4b.7409	FastEthernet0

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
2.016	2.016	Switch0	Server0	ICMP	
2.017	2.017	Server0	Switch0	ICMP	
2.018	2.018	Switch0	PC1	ICMP	
3.019	3.019	PC1	Switch0	ICMP	
3.020	3.020	Switch0	Server0	ICMP	
3.021	3.021	Server0	Switch0	ICMP	
3.022	3.022	Switch0	PC1	ICMP	
3.992	3.992	Switch0	STP	STP	

Reset Simulation Constant Delay Captured to: 3.992s

Play Controls

Back Auto Capture / Play Capture / Forward

Event List Filters - Visible Events

ACL Filter, ARP, BGP, CD, DHCP, DHCPv6, DNS, DTP, EIGRP, EIGRPv6, FTP, H.323, HSRP, IGMPv4, HTTP, HTTPS, ISM, ICMPv4, IPsec, IS-IS, LACP, NTP, NETCONF, NTP, OSPF, OSPFv6, PAgg, POP3, RADIUS, RDP, RDPing, RTP, SCOR, SMT, SNMP, SPS, STP, SYNLOG, TACACS, TFTP, Telnet, UDP, VTY

Edit Filters Show AllNone

Scenario 0

New Delete

File Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete

Simulation