# Random Color Generator Documentation

This document explains how the **Color Generator** works, including the JavaScript code, the logic behind generating random colors, adjusting the text color for visibility, and implementing the copy-to-clipboard functionality.

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# **HTML Structure**

The HTML contains the following key elements:

- A div with the ID #color-box to display the color.
- A button with the ID #change-color-btn to change the color.
- A span with the ID #color-code to display the generated color code.
- A button with the ID #copy-btn to copy the color code.
- A hidden div with the ID #copy-feedback to show feedback when the color code is copied.

#### Sample HTML

```
<div id="color-box" class="color-box"></div>
<span id="color-code"></span>
<button id="change-color-btn">Change Color</button>
<button id="copy-btn">Copy Color Code</button>
<div id="copy-feedback" class="hidden">Copied!</div>
```

# JavaScript Code Breakdown

The javascript contains the following:

## Selecting UI Elements

I used document.querySelector() to select various HTML elements so we can interact with them in the JavaScript code.

```
const colorBox = document.querySelector("#color-box");
const changeColorBtn = document.querySelector("#change-color-btn");
const colorCode = document.querySelector("#color-code");
const copyBtn = document.querySelector("#copy-btn");
const copyFeedback = document.querySelector("#copy-feedback");
```

# **Generating Random Colors**

The function getRandomColors() generates a random hex color. Hex colors always begin with # followed by 6 characters (numbers from 0–9 or letters from A–F).

I looped 6 times to pick random characters from 0123456789ABCDEF to generate the color code.

```
function getRandomColors() {
   const colorLetters = "0123456789ABCDEF"; // Hexadecimal characters
   let color = "#"; // Colors start with '#'

   // Loop 6 times to generate the 6 characters for the color code
   for (let i = 0; i < 6; i++) {
      color += colorLetters[Math.floor(Math.random() * 16)];
   }

   return color; // Return the random color code
}</pre>
```

# **Calculating Brightness**

The getBrightness() function calculates the brightness of the generated color. This helps us decide if the text inside the box should be black or white for better readability.

I extracted the Red, Green, and Blue (RGB) values from the hex code. The brightness is calculated using the formula:

```
(R * 299 + G * 587 + B * 114) / 1000
```

```
function getBrightness(hexColor) {
  hexColor = hexColor.replace("#", ""); // Remove '#' symbol

  // Convert the hex parts to RGB values
  const r = parseInt(hexColor.substring(0, 2), 16);
  const g = parseInt(hexColor.substring(2, 4), 16);
  const b = parseInt(hexColor.substring(4, 6), 16);

  // Return the brightness using a common formula
```

```
return (r * 299 + g * 587 + b * 114) / 1000;
}
```

# Adjusting Text Color Based on Brightness

The adjustTextColor() function sets the text color based on the brightness of the background color:

If the background is bright (brightness > 150), the text color is set to black. Otherwise, the text color is set to white.

```
function adjustTextColor(hexColor) {
   const brightness = getBrightness(hexColor);
   colorCode.style.color = brightness > 150 ? "#000000" : "#FFFFFF";
}
```

### Changing the Background Color

The changeColor() function changes the background color of the box and updates the displayed color code:

- It calls getRandomColors() to get a new color.
- It updates the background color of the #color-box.
- It displays the new color code inside #color-code.
- It adjusts the text color using adjustTextColor().

```
function changeColor() {
   const newColor = getRandomColors(); // Generate new random color
   colorBox.style.backgroundColor = newColor; // Change background color
   colorCode.innerText = newColor; // Display the color code in the box
   adjustTextColor(newColor); // Adjust the text color for visibility
}
```

## Copying the Color Code to Clipboard

The copyToClipboard() function allows users to copy the color code to their clipboard:

- A temporary textarea element is created and added to the document.
- The color code is selected and copied using document.execCommand("copy").
- The textarea is then removed from the document.
- A "Copied!" message is displayed for 1.5 seconds after copying.

```
function copyToClipboard(text) {
   const textarea = document.createElement("textarea"); // Create a temporary
   text area
      textarea.value = text; // Set its value to the color code
      document.body.appendChild(textarea); // Add it to the page
      textarea.select(); // Select the text
```

```
document.execCommand("copy"); // Copy it to the clipboard
document.body.removeChild(textarea); // Remove the text area

// Show "Copied!" message for 1.5 seconds
copyFeedback.classList.remove("hidden");
setTimeout(() => {
    copyFeedback.classList.add("hidden");
}, 1500);
}
```

#### **Event Listeners**

We set up two event listeners:

- One for the "Change Color" button to change the background color when clicked.
- Another for the "Copy Color Code" button to copy the color code to the clipboard when clicked.

```
changeColorBtn.addEventListener("click", changeColor); // When "Change Color"
button is clicked
copyBtn.addEventListener("click", () => {
    copyToClipboard(colorCode.innerText); // When "Copy Color Code" button is clicked
});
```

# Changing Color on Page Load

When the page first loads, we call changeColor() to set an initial random color.

```
changeColor(); // Set a random color on page load
```

## Conclusion

This JavaScript code enables a dynamic color generator that:

- Generates random colors for the background.
- Adjusts the text color for better visibility.
- Allows users to copy the generated color code to the clipboard.
- The functions are structured to handle both the generation of random colors and user interactions efficiently.