

# Shiny Apps Knowledge Share: Developing Data Products with R

#### You MUST have the following installed to participate:

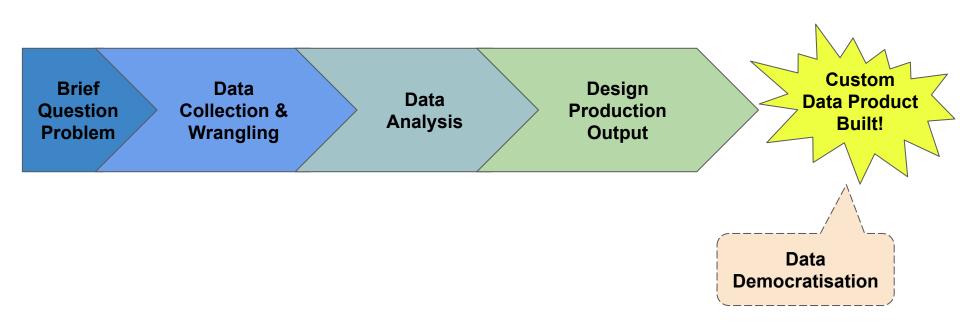
- R & RStudio
- shiny package
- ggplot2 package

# **Agenda**

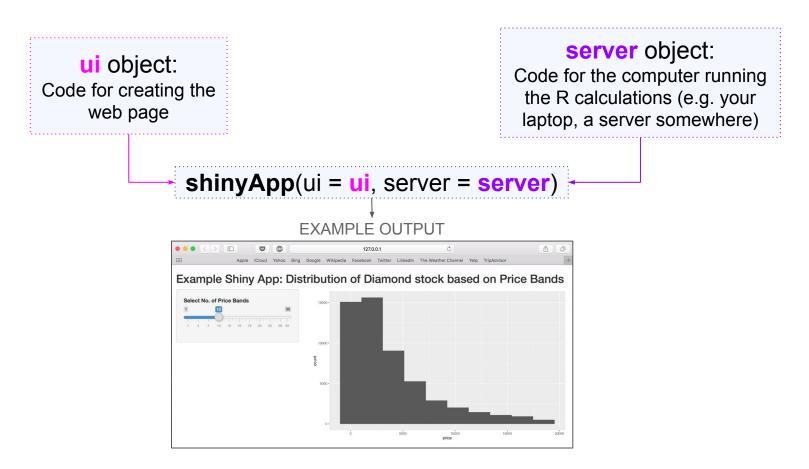
- Example Use-Case: Diamonds
- ui & server components
- File & Directory instructions
- Try building some apps: 9 Examples
- Try the Example Use-Case
- Replicate Chiin's Explorer Tool

Teaching you to FISH!!

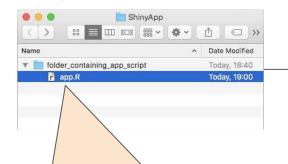
#### **Example Use-Case: Diamonds**



#### Shiny App: ui & server components



#### **Shiny App: File & Directory instructions**



#### Making "single-file" shiny apps:

- create one script
- call it "app.R"
- save app.R in it's own directory by itself
- Note: there is an alternative, original method involving creation of two separate files, ui.R and server.R with a minor difference in code syntax

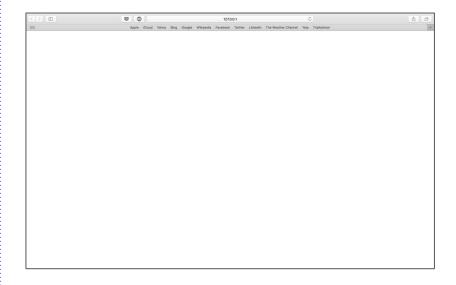
Template for app.R script

```
#Remember to load & define variables
for the global environment,
e.g. packages, objects
library(shiny)
ui <- basicPage()</pre>
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```

#### Try building some apps - 1. Bare minimum, i.e empty app

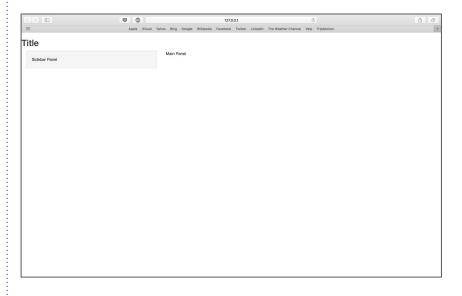
app.R #Remember to load & define variables for the global environment, e.g. packages, objects library(shiny) ui <- basicPage()</pre> server <- function(input, output) {}</pre>

shinyApp(ui = ui, server = server)



#### Try building some apps - 2. Basic ui Layout

```
#Remember to load & define variables for the global
environment, e.g. packages, objects
library(shiny)
ui <- pageWithSidebar(</pre>
                         titlePanel("Title"),
                         sidebarPanel("Sidebar Panel"),
                         mainPanel("Main Panel")
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```

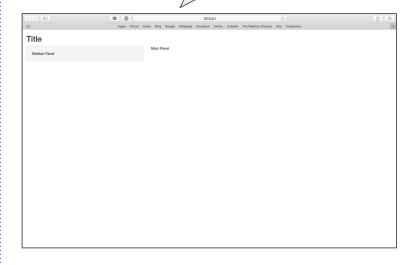


#### Try building some apps - 3. More basic ui Layout

app.R

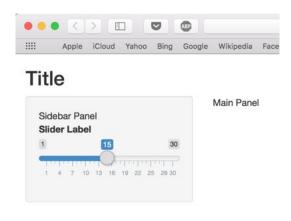
```
#Remember to load & define variables for the global
environment, e.g. packages, objects
library(shiny)
ui <- fluidPage(</pre>
                titlePanel("Title"),
                 sidebarLayout(
                                sidebarPanel("Sidebar Panel"),
                                mainPanel("Main Panel")
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```

Try resizing your browser and see how the layout changes



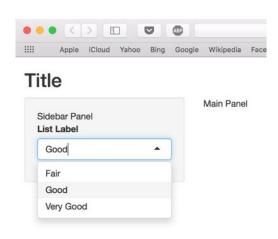
#### Try building some apps - 4. Basic ui Layout with an Input (slider)

```
#Remember to load & define variables for the global environment, e.g. packages, objects
library(shiny)
ui <- fluidPage(</pre>
                 titlePanel("Title"),
                 sidebarLayout(
                                 sidebarPanel("Sidebar Panel",
                                                 sliderInput(
                                                            inputId="bins",
                                                            label="Slider Label",
                                                            min=1,
                                                            max=30.
                                                            value=15
                                 mainPanel("Main Panel")
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```



#### Try building some apps - 5. Basic ui Layout with an Input (list select)

```
#Remember to load & define variables for the global environment, e.g. packages, objects
library(shiny)
ui <- fluidPage(</pre>
          titlePanel("Title"),
          sidebarLayout(
                       sidebarPanel("Sidebar Panel",
                                       selectInput(
                                                  inputId="list",
                                                  label="List Label",
                                                  choices=c("Fair", "Good", "Very Good"),
                                                  selected="Good"
                        mainPanel("Main Panel")
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```



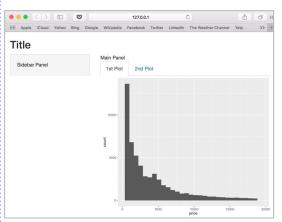
#### Try building some apps - 6. Tab ui Layout with an Output (plot)

```
#Remember to load & define variables for the global environment, e.g. packages, objects
library(shiny)
ui <- fluidPage(</pre>
          titlePanel("Title"),
          sidebarLayout(
              sidebarPanel("Sidebar Panel"),
              mainPanel("Main Panel",
                            tabsetPanel(
                               tabPanel(title="1st Plot", plotOutput(outputId = "plot1")),
                               tabPanel(title = "2nd Plot", plotOutput(outputId = "plot2"))
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```



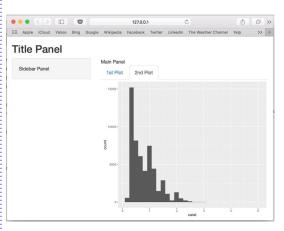
# Try building some apps - 7. Tab ui Layout rendering 1 Output (plot)

```
#Remember to load & define variables for the global environment, e.g. packages, objects
library(shiny)
library(ggplot2)
ui <- fluidPage(
          titlePanel("Title"),
          sidebarLayout(
                sidebarPanel("Sidebar Panel"),
                mainPanel("Main Panel",
                              tabsetPanel(
                                tabPanel(title="1st Plot", plotOutput(outputId = "plot1")),
                                tabPanel(title = "2nd Plot", plotOutput(outputId = "plot2"))
server <- function(input, output) {</pre>
                             output$plot1 <- renderPlot({
                               ggplot(data=diamonds, aes(x=price)) + geom_histogram()
shinyApp(ui = ui, server = server)
```



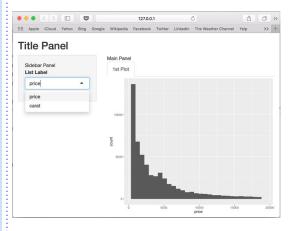
#### Try building some apps - 8. Tab ui Layout rendering 2 Outputs (plot)

```
define variables for the global environment, e.g. packages, objects
library(shiny)
ui <- fluidPage(
           titlePanel("Title"),
           sidebarLayout
                 sidebarPanel("Sidebar Panel").
                 mainPanel("Main Panel",
                                tabsetPanel(
                                  tabPanel(title="1st Plot", plotOutput(outputId = "plot1")),
                                  tabPanel(title = "2nd Plot", plotOutput(output(d = "plot2"))
server <- function(input, output) {</pre>
                                output$plot1 <- renderPlot({</pre>
                                    ggplot(data=diamonds, aes(x=price)) + geom_histogram()
                                output$plot2 <- renderPlot({</pre>
                                   ggplot(data=diamonds, aes(x=carat)) + geom_histogram()
shinyApp(ui = ui, server = server)
```

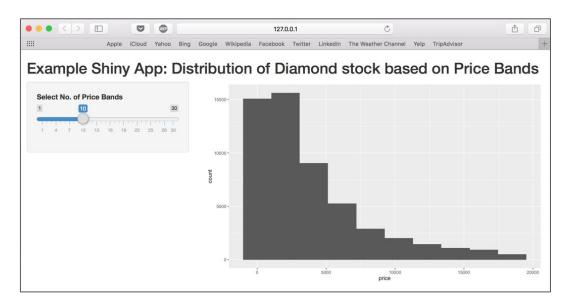


# Try building some apps - 9. Reactive ui, single Input-Output (list select &

```
#Remember to load & define variables for the global environment, e.g. packages, objects
library(shiny)
library(ggplot2)
ui <- fluidPage(
           titlePanel("Title"),
            sidebarLayout(
                  sidebarPanel("Sidebar Panel",
                                   selectInput(
                                             inputId="list",
                                             label="List Label".
                                             choices=c("price", "carat"),
                                             selected="price"
                  mainPanel("Main Panel",
                                 tabsetPanel(
                                    tabPanel(title="1st Plot", plotOutput(outputId = "plot1"))
server <- function(input, output) {</pre>
                                output$plot1 <- renderPlot({
                                   ggplot(data=diamonds, aes_string(x=input$list)) + geom_histogram()
shinyApp(ui = ui, server = server)
```



#### Now Try the Example Use-Case



ggplot(data=diamonds, aes(x=price)) + geom\_histogram() + stat\_bin(bins=?)

Brief Question Problem

Data Collection & Wrangling

**Data Analysis** 

Design Production Output



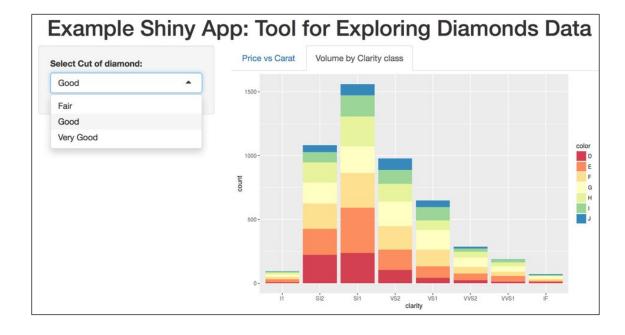
# Now Try the Example Use-Case: CODE

```
library(shiny)
library(ggplot2)
ui <- fluidPage(
                titlePanel("Example Shiny App: Distribution of Diamond stock by Price Bands"),
                sidebarLayout(
                                sidebarPanel(
                                sliderInput(inputId="bands",
                                           label="Select No. of Price Bands",
                                           min=1,
                                           max=30.
                                           value=15)
                mainPanel(
                           plotOutput(outputId="plot")
server <- function(input, output){
                                output$plot <- renderPlot({
                                                          ggplot(data=diamonds, aes(x=price)) + geom_histogram() + stat_bin(bins=input$bands)
shinyApp(ui=ui, server=server)
```

You can deploy a limited no./usage of your apps for free on shinyapps.io (like I've done here to demonstrate), which is a freemium hosted version of Shiny Server

#### Replicate Chiin's Explorer Tool

chiin.shinyapps.io/diamonds/

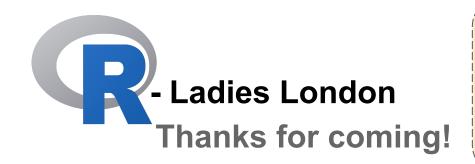


# Replicate Chiin's Explorer Tool: CODE

```
library(ggplot2)
library(RColorBrewer)
ui <- fluidPage(
               titlePanel("Example Shiny App: Tool for Exploring Diamond Data"),
               sidebarLayout(
                              sidebarPanel(
                                            selectInput(inputId = "cut".
                                                        label = "Select Cut of Diamond:".
                                                        choices = c("Fair", "Good", "Very Good"),
                                                        selected = "Good")
                              mainPanel(
                                          tabsetPanel(
                                                      tabPanel("Price vs Carat".
                                                                plotOutput(outputId = "scatter")
                                         tabPanel("Volume by Clarity class",
                                                  plotOutput(outputId = "bar")
server <- function(input, output) {
      getDataset <- reactive({
                     if (input$cut=="Fair") {
                     return(diamonds[diamonds$cut=="Fair", 1)
                     } else if (input$cut=="Good") {
                     return(diamonds[diamonds$cut=="Good", ])
                     } else {
                     return(diamonds[diamonds$cut=="Very Good", ])
      output$scatter <- renderPlot({
                                   ggplot(data=getDataset(), aes(x=price, y=carat)) + geom point(aes(colour=color)) + scale color brewer(palette="Blues")
     output$bar <- renderPlot({
                                ggplot(data=getDataset(), aes(x=clarity)) + geom bar(aes(fill=color)) + scale fill brewer(palette="Spectral")
shinvApp(ui=ui, server=server)
```

library(shiny)

September Event 13.9.16



Remember there's more than one way to skin a cat!! (i.e. as with all things in R, there's multiple code to achieve the same outcome, so go with whatever code works best for you!

#### Recommended resources

- -Official site for gallery, tutorials & articles: shiny.rstudio.com
- -From UBC STAT 545 course: <u>deanattali.com/blog/building-shiny-apps-tutorial</u> & <u>associated slides</u>
- -Blog:zevross.com/blog/2016/04/19/r-powered-web-applications-with-shiny-a-tutorial-and-cheat-sheet-with -40-example-apps
- -For specific questions: Stack Overflow!

For access to the slides & scripts email <a href="mailto:rladieslondon@gmail.com">rladieslondon@gmail.com</a>
with your request & <a href="mailto:your full name">your full name</a>!
(which you'll already have done if you're reading this now!)