

# ASSIGNMENT

## Dijkstra's Shortest Path Algorithm

CODE

```
#include<iostream>

using namespace std;

int N;

int graph[10][10];

int dist[10];

bool visited[10];

int parent[10];

void createGraph()
{
    int i,j,max,u,v,w;

    cout<<"Enter the number of nodes : ";

    cin>>N;

    for(i=0;i<=N;i++)

        for(j=0;j<=N;j++)

            graph[i][j]=0;

    max=N*(N+1);

    for(i=0;i<max;i++)

    {

        cout<<"Enter Edge and Weight : ";

        cin>>u>>v>>w;

        if(u==0)    break;

        else
```

```

    {
        graph[u][v]=w;
        graph[v][u]=w;
    }
}

int minDistance()
{
    int min = 10000, minDist;
    for (int v = 0; v < N; v++)
        if (visited[v] == false && dist[v] <= min)
        {
            min = dist[v];
            minDist = v;
        }
    return minDist;
}

void printPath(int j)
{
    if (parent[j]==0)
        return;
    printPath(parent[j]);
    cout<<j<<" ";
}

void dijkstra()
{
    int src;
    cout<<"Enter the Source Node : ";
    cin>>src;

```

```

for (int i = 0; i < N; i++)
{
    parent[0] = -1;
    dist[i] = 10000;
    visited[i] = false;
}
dist[src] = 0;
for (int count = 0; count < N-1; count++)
{
    int u = minDistance();
    visited[u] = true;
    for (int v = 0; v < N; v++)
        if (!visited[v] && graph[u][v] &&
            dist[u] + graph[u][v] < dist[v])
        {
            parent[v] = u;
            dist[v] = dist[u] + graph[u][v];
        }
}
cout<<"Src->Dest\tDistance\tPath"<<endl;
for (int i = 1; i < N; i++)
{
    cout<<src<<"->"<<i<<"\t\t"<<dist[i]<<"\t\t"<<src<<" ";
    printPath(i);
    cout<<endl;
}
}
int main()
{

```

```
createGraph();  
  
dijkstra();  
  
return 0;  
  
}
```

## OUTPUT

```
C:\WINDOWS\SYSTEM32\cmd.exe  
Enter the number of nodes : 5  
Enter Edge and Weight : 1 2 3  
Enter Edge and Weight : 2 4 1  
Enter Edge and Weight : 2 5 4  
Enter Edge and Weight : 1 5 7  
Enter Edge and Weight : 3 4 5  
Enter Edge and Weight : 6 5 1  
Enter Edge and Weight : 3 3 2  
Enter Edge and Weight : 5 2 1  
Enter Edge and Weight : 1 3 5  
Enter Edge and Weight : 0 0 0  
Enter the Source Node : 0  
Src->Dest      Distance      Path  
0->1           10000          0  
0->2           10000          0  
0->3           10000          0  
0->4           10000          0  
  
-----  
(program exited with code: 0)  
Press any key to continue . . .
```