

Module 1

Introduction

Completed100 XP

- 1 minute

Over the last few decades, the amount of data generated by systems, applications, and devices has increased significantly. Data is everywhere, in a multitude of structures and formats.

Data is now easier to collect and cheaper to store, making it accessible to nearly every business. Data solutions include software technologies and platforms that can help facilitate the collection, analysis, and storage of valuable information. Every business would like to grow their revenues and make larger profits. In this competitive market, data is a valuable asset. When analyzed properly, data provides a wealth of useful information and inform critical business decisions.

The capability to capture, store, and analyze data is a core requirement for every organization in the world. In this module, you'll learn about options for representing and storing data, and about typical data workloads. By completing this module, you'll build the foundation for learning about the techniques and services used to work with data.

Learning objectives

In this module you will learn how to:

- Identify common data formats
- Describe options for storing data in files
- Describe options for storing data in databases
- Describe characteristics of transactional data processing solutions
- Describe characteristics of analytical data processing solutions

Next unit: Identify data formats

[Continue](#)

Identify data formats

Completed100 XP

- 5 minutes

Data is a collection of facts such as numbers, descriptions, and observations used to record information. Data structures in which this data is organized often represents *entities* that are important to an organization (such as customers, products, sales orders, and so on). Each entity typically has one or more *attributes*, or

characteristics (for example, a customer might have a name, an address, a phone number, and so on).

You can classify data as *structured*, *semi-structured*, or *unstructured*.

Structured data

Structured data is data that adheres to a fixed *schema*, so all of the data has the same fields or properties. Most commonly, the schema for structured data entities is *tabular* - in other words, the data is represented in one or more tables that consist of rows to represent each instance of a data entity, and columns to represent attributes of the entity. For example, the following image shows tabular data representations for *Customer* and *Product* entities.

Customer				
ID	FirstName	LastName	Email	Address
1	Joe	Jones	joe@litware.com	1 Main St.
2	Samir	Nadoy	samir@northwind.com	123 Elm Pl.

Product		
ID	Name	Price
123	Hammer	2.99
162	Screwdriver	3.49
201	Wrench	4.25

Structured data is often stored in a database in which multiple tables can reference one another by using key values in a *relational* model; which we'll explore in more depth later.

Semi-structured data

Semi-structured data is information that has some structure, but which allows for some variation between entity instances. For example, while most customers may have an

email address, some might have multiple email addresses, and some might have none at all.

One common format for semi-structured data is *JavaScript Object Notation* (JSON). The example below shows a pair of JSON documents that represent customer information. Each customer document includes address and contact information, but the specific fields vary between customers.

JSONCopy

```
// Customer 1
{
  "firstName": "Joe",
  "lastName": "Jones",
  "address":
  {
    "streetAddress": "1 Main St.",
    "city": "New York",
    "state": "NY",
    "postalCode": "10099"
  },
  "contact":
  [
    {
      "type": "home",
      "number": "555 123-1234"
    },
    {
      "type": "email",
      "address": "joe@litware.com"
    }
  ]
}

// Customer 2
{
  "firstName": "Samir",
  "lastName": "Nadoy",
  "address":
  {
    "streetAddress": "123 Elm Pl.",
    "unit": "500",
    "city": "Seattle",
    "state": "WA",
    "postalCode": "98999"
  },
  "contact":
  [
    {
      "type": "email",
      "address": "samir@northwind.com"
    }
  ]
}
```

}

Note

JSON is just one of many ways in which semi-structured data can be represented. The point here is not to provide a detailed examination of JSON syntax, but rather to illustrate the flexible nature of semi-structured data representations.

Unstructured data

Not all data is structured or even semi-structured. For example, documents, images, audio and video data, and binary files might not have a specific structure. This kind of data is referred to as *unstructured* data.



Data stores

Organizations typically store data in structured, semi-structured, or unstructured format to record details of entities (for example, customers and products), specific events (such as sales transactions), or other information in documents, images, and other formats. The stored data can then be retrieved for analysis and reporting later.

There are two broad categories of data store in common use:

- File stores
- Databases

We'll explore both of these types of data store in subsequent topics.

Next unit: Explore file storage

Explore file storage

Completed100 XP

- 5 minutes

The ability to store data in files is a core element of any computing system. Files can be stored in local file systems on the hard disk of your personal computer, and on removable media such as USB drives; but in most organizations, important data files are stored centrally in some kind of shared file storage system. Increasingly, that central storage location is hosted in the cloud, enabling cost-effective, secure, and reliable storage for large volumes of data.

The specific file format used to store data depends on a number of factors, including:

- The type of data being stored (structured, semi-structured, or unstructured).
- The applications and services that will need to read, write, and process the data.
- The need for the data files to be readable by humans, or optimized for efficient storage and processing.

Some common file formats are discussed below.

Delimited text files

Data is often stored in plain text format with specific field delimiters and row terminators. The most common format for delimited data is comma-separated values (CSV) in which fields are separated by commas, and rows are terminated by a carriage return / new line. Optionally, the first line may include the field names. Other common formats include tab-separated values (TSV) and space-delimited (in which tabs or spaces are used to separate fields), and fixed-width data in which each field is allocated a fixed number of characters. Delimited text is a good choice for structured data that needs to be accessed by a wide range of applications and services in a human-readable format.

The following example shows customer data in comma-delimited format:

Copy

```
FirstName,LastName,Email
Joe,Jones,joe@litware.com
Samir,Nadoy,samir@northwind.com
```

JavaScript Object Notation (JSON)

JSON is a ubiquitous format in which a hierarchical document schema is used to define data entities (objects) that have multiple attributes. Each attribute might be an object (or a collection of objects); making JSON a flexible format that's good for both structured and semi-structured data.

The following example shows a JSON document containing a collection of customers. Each customer has three attributes (*firstName*, *lastName*, and *contact*), and the *contact* attribute contains a collection of objects that represent one or more contact methods (email or phone). Note that objects are enclosed in braces (`{..}`) and collections are enclosed in square brackets (`[..]`). Attributes are represented by *name* : *value* pairs and separated by commas (,).

JSONCopy

```
{
  "customers":
  [
    {
      "firstName": "Joe",
      "lastName": "Jones",
      "contact":
      [
        {
          "type": "home",
```

```

        "number": "555 123-1234"
    },
    {
        "type": "email",
        "address": "joe@litware.com"
    }
]
},
{
    "firstName": "Samir",
    "lastName": "Nadoy",
    "contact":
    [
        {
            "type": "email",
            "address": "samir@northwind.com"
        }
    ]
}
]
}

```

Extensible Markup Language (XML)

XML is a human-readable data format that was popular in the 1990s and 2000s. It's largely been superseded by the less verbose JSON format, but there are still some systems that use XML to represent data. XML uses *tags* enclosed in angle-brackets (<../>) to define *elements* and *attributes*, as shown in this example:

XMLCopy

```

<Customers>
  <Customer name="Joe" lastName="Jones">
    <ContactDetails>
      <Contact type="home" number="555 123-1234"/>
      <Contact type="email" address="joe@litware.com"/>
    </ContactDetails>
  </Customer>
  <Customer name="Samir" lastName="Nadoy">
    <ContactDetails>
      <Contact type="email" address="samir@northwind.com"/>
    </ContactDetails>
  </Customer>
</Customers>

```

Binary Large Object (BLOB)

Ultimately, all files are stored as binary data (1's and 0's), but in the human-readable formats discussed above, the bytes of binary data are mapped to printable characters

(typically through a character encoding scheme such as ASCII or Unicode). Some file formats however, particularly for unstructured data, store the data as raw binary that must be interpreted by applications and rendered. Common types of data stored as binary include images, video, audio, and application-specific documents.

When working with data like this, data professionals often refer to the data files as *BLOBs* (Binary Large Objects).

Optimized file formats

While human-readable formats for structured and semi-structured data can be useful, they're typically not optimized for storage space or processing. Over time, some specialized file formats that enable compression, indexing, and efficient storage and processing have been developed.

Some common optimized file formats you might see include *Avro*, *ORC*, and *Parquet*:

- *Avro* is a row-based format. It was created by Apache. Each record contains a header that describes the structure of the data in the record. This header is stored as JSON. The data is stored as binary information. An application uses the information in the header to parse the binary data and extract the fields it contains. Avro is a good format for compressing data and minimizing storage and network bandwidth requirements.
- *ORC* (Optimized Row Columnar format) organizes data into columns rather than rows. It was developed by HortonWorks for optimizing read and write operations in Apache Hive (Hive is a data warehouse system that supports fast data summarization and querying over large datasets). An ORC file contains *stripes* of data. Each stripe holds the data for a column or set of columns. A stripe contains an index into the rows in the stripe, the data for each row, and a footer that holds statistical information (count, sum, max, min, and so on) for each column.
- *Parquet* is another columnar data format. It was created by Cloudera and Twitter. A Parquet file contains row groups. Data for each column is stored together in the same row group. Each row group contains one or more chunks of data. A Parquet file includes metadata that describes the set of rows found in each chunk. An application can use this metadata to quickly locate the correct chunk for a given set of rows, and retrieve the data in the specified columns for these rows. Parquet specializes in storing and processing nested data types efficiently. It supports very efficient compression and encoding schemes.

Next unit: Explore databases

Explore databases

Completed100 XP

- 5 minutes

A database is used to define a central system in which data can be stored and queried. In a simplistic sense, the file system on which files are stored is a kind of database; but when we use the term in a professional data context, we usually mean a dedicated system for managing data records rather than files.

Relational databases

Relational databases are commonly used to store and query structured data. The data is stored in tables that represent entities, such as customers, products, or sales orders. Each instance of an entity is assigned a *primary key* that uniquely identifies it; and these keys are used to reference the entity instance in other tables. For example, a customer's primary key can be referenced in a sales order record to indicate which customer placed the order. This use of keys to reference data entities enables a relational database to be *normalized*; which in part means the elimination of duplicate data values so that, for example, the details of an individual customer are stored only once; not for each sales order the customer places. The tables are managed and queried using Structured Query Language (SQL), which is based on an ANSI standard, so it's similar across multiple database systems.

Non-relational databases

Non-relational databases are data management systems that don't apply a relational schema to the data. Non-relational databases are often referred to as NoSQL database, even though some support a variant of the SQL language.

There are four common types of Non-relational database commonly in use.

- **Key-value databases** in which each record consists of a unique key and an associated value, which can be in any format.
- **Document databases**, which are a specific form of key-value database in which the value is a JSON document (which the system is optimized to parse and query)
- **Column family databases**, which store tabular data comprising rows and columns, but you can divide the columns into groups known as column-families. Each column family holds a set of columns that are logically related together.
- **Graph databases**, which store entities as nodes with links to define relationships between them.

Next unit: Explore transactional data processing

Explore transactional data processing

Completed100 XP

- 5 minutes

A transactional data processing system is what most people consider the primary function of business computing. A transactional system records *transactions* that encapsulate specific events that the organization wants to track. A transaction could be financial, such as the movement of money between accounts in a banking system, or it might be part of a retail system, tracking payments for goods and services from customers. Think of a transaction as a small, discrete, unit of work.

Transactional systems are often high-volume, sometimes handling many millions of transactions in a single day. The data being processed has to be accessible very quickly. The work performed by transactional systems is often referred to as Online Transactional Processing (OLTP).



OLTP solutions rely on a database system in which data storage is optimized for both read and write operations in order to support transactional workloads in which data records are created, retrieved, updated, and deleted (often referred to as *CRUD* operations). These operations are applied transactionally, in a way that ensures the integrity of the data stored in the database. To accomplish this, OLTP systems enforce transactions that support so-called ACID semantics:

- **Atomicity** – each transaction is treated as a single unit, which succeeds completely or fails completely. For example, a transaction that involved debiting funds from one account and crediting the same amount to another account must complete both actions. If either action can't be completed, then the other action must fail.
- **Consistency** – transactions can only take the data in the database from one valid state to another. To continue the debit and credit example above, the completed state of the transaction must reflect the transfer of funds from one account to the other.
- **Isolation** – concurrent transactions cannot interfere with one another, and must result in a consistent database state. For example, while the transaction to transfer funds from one account to another is in-process, another transaction that checks the balance of these accounts must return consistent results - the balance-checking transaction can't retrieve a value for one account that reflects the balance *before* the transfer, and a value for the other account that reflects the balance *after* the transfer.
- **Durability** – when a transaction has been committed, it will remain committed. After the account transfer transaction has completed, the revised account balances are persisted so that even if the database system

were to be switched off, the committed transaction would be reflected when it is switched on again.

OLTP systems are typically used to support live applications that process business data - often referred to as *line of business* (LOB) applications.

Next unit: Explore analytical data processing

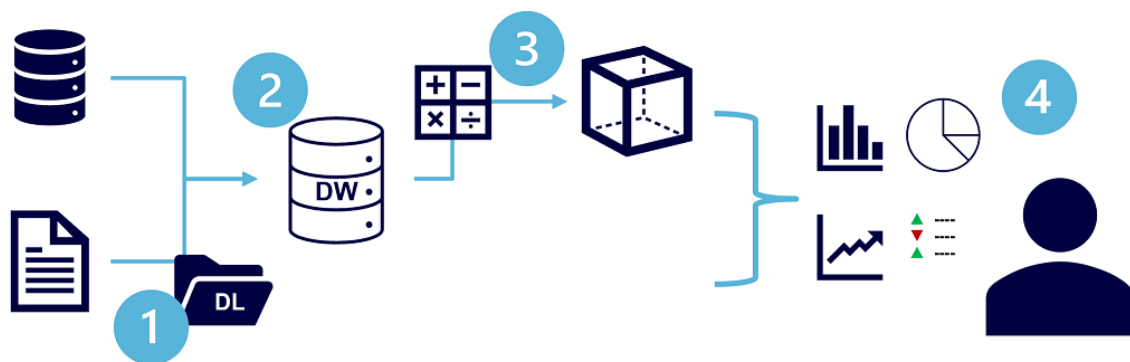
Explore analytical data processing

Completed 100 XP

- 5 minutes

Analytical data processing typically uses read-only (or read-*mostly*) systems that store vast volumes of historical data or business metrics. Analytics can be based on a snapshot of the data at a given point in time, or a series of snapshots.

The specific details for an analytical processing system can vary between solutions, but a common architecture for enterprise-scale analytics looks like this:



1. Data files may be stored in a central data lake for analysis.
2. An extract, transform, and load (ETL) process copies data from files and OLTP databases into a data warehouse that is optimized for read activity. Commonly, a data warehouse schema is based on *fact* tables that contain numeric values you want to analyze (for example, sales amounts), with related *dimension* tables that represent the entities by which you want to measure them (for example, customer or product),

3. Data in the data warehouse may be aggregated and loaded into an online analytical processing (OLAP) model, or *cube*. Aggregated numeric values (*measures*) from fact tables are calculated for intersections of *dimensions* from dimension tables. For example, sales revenue might be totaled by date, customer, and product.
4. The data in the data lake, data warehouse, and analytical model can be queried to produce reports, visualizations, and dashboards.

Data lakes are common in large-scale data analytical processing scenarios, where a large volume of file-based data must be collected and analyzed.

Data warehouses are an established way to store data in a relational schema that is optimized for read operations – primarily queries to support reporting and data visualization. The data warehouse schema may require some denormalization of data in an OLTP data source (introducing some duplication to make queries perform faster).

An OLAP model is an aggregated type of data storage that is optimized for analytical workloads. Data aggregations are across dimensions at different levels, enabling you to *drill up/down* to view aggregations at multiple hierarchical levels; for example to find total sales by region, by city, or for an individual address. Because OLAP data is pre-aggregated, queries to return the summaries it contains can be run quickly.

Different types of user might perform data analytical work at different stages of the overall architecture. For example:

- Data scientists might work directly with data files in a data lake to explore and model data.
 - Data Analysts might query tables directly in the data warehouse to produce complex reports and visualizations.
 - Business users might consume pre-aggregated data in an analytical model in the form of reports or dashboards.
-

Module 2

Describe the benefits of using cloud services

- 17 min
- Module
- 7 Units

This module introduces you to the benefits cloud computing can offer you or your organization.

Learning objectives

Upon completion of this module, you will be able to:

- Describe the benefits of high availability and scalability in the cloud.
- Describe the benefits of reliability and predictability in the cloud.
- Describe the benefits of security and governance in the cloud.
- Describe the benefits of manageability in the cloud.

Prerequisites

- Basic familiarity with IT terms and concepts

This module is part of these learning paths

- [Microsoft Azure Fundamentals: Describe cloud concepts](#)
- [Introduction](#) 1 min
- [Describe the benefits of high availability and scalability in the cloud](#) 5 min
- [Describe the benefits of reliability and predictability in the cloud](#) 2 min
- [Describe the benefits of security and governance in the cloud](#) 2 min
- [Describe the benefits of manageability in the cloud](#) 2 min
- [Knowledge check](#) 3 min
- [Summary](#) 2 min

Introduction

Completed 100 XP

- 1 minute

In this module, you'll be introduced to some of the benefits that cloud computing offers. You'll learn how cloud computing can help you meet variable demand while providing a good experience for your customer. You'll also learn about security, governance, and overall manageability in the cloud.

Learning objectives

After completing this module, you'll be able to:

- Describe the benefits of high availability and scalability in the cloud.
 - Describe the benefits of reliability and predictability in the cloud.
 - Describe the benefits of security and governance in the cloud.
 - Describe the benefits of manageability in the cloud.
-

Next unit: Describe the benefits of high availability and scalability in the cloud

Describe the benefits of high availability and scalability in the cloud

- 5 minutes

When building or deploying a cloud application, two of the biggest considerations are uptime (or availability) and the ability to handle demand (or scale).

High availability

When you're deploying an application, a service, or any IT resources, it's important the resources are available when needed. High availability focuses on ensuring maximum availability, regardless of disruptions or events that may occur.

When you're architecting your solution, you'll need to account for service availability guarantees. Azure is a highly available cloud environment with uptime guarantees depending on the service. These guarantees are part of the service-level agreements (SLAs).

This short video describes Azure SLAs in more detail.

<https://learn.microsoft.com/en-us/training/modules/describe-benefits-use-cloud-services/2-high-availability-scalability-cloud>

Scalability

Another major benefit of cloud computing is the scalability of cloud resources. Scalability refers to the ability to adjust resources to meet demand. If you suddenly experience peak traffic and your systems are overwhelmed, the ability to scale means you can add more resources to better handle the increased demand.

The other benefit of scalability is that you aren't overpaying for services. Because the cloud is a consumption-based model, you only pay for what you use. If demand drops off, you can reduce your resources and thereby reduce your costs.

Scaling generally comes in two varieties: vertical and horizontal. Vertical scaling is focused on increasing or decreasing the capabilities of resources. Horizontal scaling is adding or subtracting the number of resources.

Vertical scaling

With vertical scaling, if you were developing an app and you needed more processing power, you could vertically scale up to add more CPUs or RAM to the virtual machine. Conversely, if you realized you had over-specified the needs, you could vertically scale down by lowering the CPU or RAM specifications.

Horizontal scaling

With horizontal scaling, if you suddenly experienced a steep jump in demand, your deployed resources could be scaled out (either automatically or manually). For example, you could add additional virtual machines or containers, scaling out. In the same manner, if there was a significant drop in demand, deployed resources could be scaled in (either automatically or manually), scaling in.

Next unit: Describe the benefits of reliability and predictability in the cloud

Describe the benefits of reliability and predictability in the cloud

- 2 minutes

Reliability and predictability are two crucial cloud benefits that help you develop solutions with confidence.

Reliability

Reliability is the ability of a system to recover from failures and continue to function. It's also one of the pillars of the Microsoft Azure Well-Architected Framework.

The cloud, by virtue of its decentralized design, naturally supports a reliable and resilient infrastructure. With a decentralized design, the cloud enables you to have resources deployed in regions around the world. With this global scale, even if one region has a catastrophic event other regions are still up and running. You can design your applications to automatically take advantage of this increased reliability. In some cases, your cloud environment itself will automatically shift to a different region for you, with no action needed on your part. You'll learn more about how Azure leverages global scale to provide reliability later in this series.

Predictability

Predictability in the cloud lets you move forward with confidence. Predictability can be focused on performance predictability or cost predictability. Both performance and cost predictability are heavily influenced by the Microsoft Azure Well-Architected Framework. Deploy a solution that's built around this framework and you have a solution whose cost and performance are predictable.

Performance

Performance predictability focuses on predicting the resources needed to deliver a positive experience for your customers. Autoscaling, load balancing, and high availability are just some of the cloud concepts that support performance predictability. If you suddenly need more resources, autoscaling can deploy additional resources to meet the demand, and then scale back when the demand drops. Or if the traffic is heavily focused on one area, load balancing will help redirect some of the overload to less stressed areas.

Cost

Cost predictability is focused on predicting or forecasting the cost of the cloud spend. With the cloud, you can track your resource use in real time, monitor resources to ensure that you're using them in the most efficient way, and apply data analytics to find patterns and trends that help better plan resource deployments. By operating in the cloud and using cloud analytics and information, you can predict future costs and adjust your resources as needed. You can even use tools like the Total Cost of Ownership (TCO) or Pricing Calculator to get an estimate of potential cloud spend.

Next unit: Describe the benefits of security and governance in the cloud

Describe the benefits of security and governance in the cloud

- 2 minutes

Whether you're deploying infrastructure as a service or software as a service, cloud features support governance and compliance. Things like set templates help ensure that all your deployed resources meet corporate standards and government regulatory requirements. Plus, you can update all your deployed resources to new standards as standards change. Cloud-based auditing helps flag any resource that's out of compliance with your corporate standards and provides mitigation strategies. Depending on your operating model, software patches and updates may also automatically be applied, which helps with both governance and security.

On the security side, you can find a cloud solution that matches your security needs. If you want maximum control of security, infrastructure as a service provides you with physical resources but lets you manage the operating systems and installed software, including patches and maintenance. If you want patches and maintenance taken care of automatically, platform as a service or software as a service deployments may be the best cloud strategies for you.

And because the cloud is intended as an over-the-internet delivery of IT resources, cloud providers are typically well suited to handle things like distributed denial of service (DDoS) attacks, making your network more robust and secure.

By establishing a good governance footprint early, you can keep your cloud footprint updated, secure, and well managed.

Next unit: Describe the benefits of manageability in the cloud

Describe the benefits of manageability in the cloud

Completed100 XP

- 2 minutes

A major benefit of cloud computing is the manageability options. There are two types of manageability for cloud computing that you'll learn about in this series, and both are excellent benefits.

Management of the cloud

Management of the cloud speaks to managing your cloud resources. In the cloud, you can:

- Automatically scale resource deployment based on need.
- Deploy resources based on a preconfigured template, removing the need for manual configuration.
- Monitor the health of resources and automatically replace failing resources.

- Receive automatic alerts based on configured metrics, so you're aware of performance in real time.

Management in the cloud

Management in the cloud speaks to how you're able to manage your cloud environment and resources. You can manage these:

- Through a web portal.
- Using a command line interface.
- Using APIs.
- Using PowerShell.

Summary

- 2 minutes

In this module, you learned about some of the benefits of operating in the cloud. You learned about high availability and reliability, and how those work to keep your applications running. You also learned about how the cloud can provide a more secure environment. Finally, you learned that the cloud provides a highly manageable environment for your resources.

Learning objectives

You should now be able to:

- Describe the benefits of high availability and scalability in the cloud.
- Describe the benefits of reliability and predictability in the cloud.
- Describe the benefits of security and governance in the cloud.
- Describe the benefits of manageability in the cloud.

Additional resources

The following resources provide more information on topics in this module or related to this module.

- [Build great solutions with the Microsoft Azure Well-Architected Framework](#) is a Microsoft Learn course that introduces you to the Microsoft Azure Well-Architected Framework.

Describe cloud service types

- 12 min
- Module
- 6 Units

This module covers the different cloud service types and shares some of the use cases and benefits aligned with each service type.

Learning objectives

Upon completion of this module, you'll be able to:

- Describe Infrastructure as a Service (IaaS).
- Describe Platform as a Service (PaaS).
- Describe Software as a Service (SaaS).
- Identify appropriate use cases for each cloud service (IaaS, PaaS, SaaS).

Start Add

Prerequisites

- Basic familiarity with IT terms and concepts

This module is part of these learning paths

- [Microsoft Azure Fundamentals: Describe cloud concepts](#)
- [Introduction](#) 1 min
- [Describe Infrastructure as a Service](#) 2 min
- [Describe Platform as a Service](#) 2 min
- [Describe Software as a Service](#) 2 min
- [Knowledge check](#) 3 min
- [Summary](#) 2 min

Introduction

- 1 minute

In this module, you'll be introduced to cloud service types. You'll learn how each cloud service type determines the flexibility you'll have with managing and configuring resources. You'll understand how the shared responsibility model applies to each cloud service type, and about various use cases for each cloud service type.

Learning objectives

After completing this module, you'll be able to:

- Describe infrastructure as a service (IaaS).
 - Describe platform as a service (PaaS).
 - Describe software as a service (SaaS).
 - Identify appropriate use cases for each cloud service (IaaS, PaaS, SaaS).
-

Next unit: Describe Infrastructure as a Service

Describe Infrastructure as a Service




- 2 minutes

Infrastructure as a service (IaaS) is the most flexible category of cloud services, as it provides you the maximum amount of control for your cloud resources. In an IaaS model, the cloud provider is responsible for maintaining the hardware, network connectivity (to the internet), and physical security. You're responsible for everything else: operating system installation, configuration, and maintenance; network configuration; database and storage configuration; and so on. With IaaS, you're essentially renting the hardware in a cloud datacenter, but what you do with that hardware is up to you.

Shared responsibility model

The shared responsibility model applies to all the cloud service types. IaaS places the largest share of responsibility with you. The cloud provider is responsible for maintaining the physical infrastructure and its access to the internet. You're responsible for installation and configuration, patching and updates, and security.

	Responsibility	SaaS	PaaS	IaaS	On-prem
Responsibility always retained by the customer	Information and data	Customer	Customer	Customer	Customer
	Devices (Mobile and PCs)	Customer	Customer	Customer	Customer
	Accounts and identities	Customer	Customer	Customer	Customer
Responsibility varies by type	Identity and directory infrastructure	Shared	Shared	Customer	Customer
	Applications	Microsoft	Shared	Customer	Customer
	Network controls	Microsoft	Shared	Customer	Customer
	Operating system	Microsoft	Microsoft	Customer	Customer
Responsibility transfers to cloud provider	Physical hosts	Microsoft	Microsoft	Microsoft	Customer
	Physical network	Microsoft	Microsoft	Microsoft	Customer
	Physical datacenter	Microsoft	Microsoft	Microsoft	Customer

 Microsoft
  Customer
  Shared

Scenarios

Some common scenarios where IaaS might make sense include:

- Lift-and-shift migration: You're standing up cloud resources similar to your on-prem datacenter, and then simply moving the things running on-prem to running on the IaaS infrastructure.
- Testing and development: You have established configurations for development and test environments that you need to rapidly replicate. You can stand up or shut down the different environments rapidly with an IaaS structure, while maintaining complete control.

Next unit: Describe Platform as a Service

Describe Platform as a Service

- 2 minutes

Platform as a service (PaaS) is a middle ground between renting space in a datacenter (infrastructure as a service) and paying for a complete and deployed solution (software as a service). In a PaaS environment, the cloud provider maintains the physical infrastructure, physical security, and connection to the internet. They also maintain the operating systems, middleware, development tools, and business intelligence services that make up a cloud solution. In a PaaS scenario, you don't have to worry about the licensing or patching for operating systems and databases.




PaaS is well suited to provide a complete development environment without the headache of maintaining all the development infrastructure.

Shared responsibility model

The shared responsibility model applies to all the cloud service types. PaaS splits the responsibility between you and the cloud provider. The cloud provider is responsible for maintaining the physical infrastructure and its access to the internet, just like in IaaS. In the PaaS model, the cloud provider will also maintain the operating systems, databases, and development tools. Think of PaaS like using a domain joined machine: IT maintains the device with regular updates, patches, and refreshes.

Depending on the configuration, you or the cloud provider may be responsible for networking settings and connectivity within your cloud environment, network and application security, and the directory infrastructure.

	Responsibility	SaaS	PaaS	IaaS	On-prem
Responsibility always retained by the customer	Information and data	Customer	Customer	Customer	Customer
	Devices (Mobile and PCs)	Customer	Customer	Customer	Customer
	Accounts and identities	Customer	Customer	Customer	Customer
Responsibility varies by type	Identity and directory infrastructure	Shared	Shared	Customer	Customer
	Applications	Microsoft	Shared	Customer	Customer
	Network controls	Microsoft	Shared	Customer	Customer
	Operating system	Microsoft	Microsoft	Customer	Customer
Responsibility transfers to cloud provider	Physical hosts	Microsoft	Microsoft	Microsoft	Customer
	Physical network	Microsoft	Microsoft	Microsoft	Customer
	Physical datacenter	Microsoft	Microsoft	Microsoft	Customer

 Microsoft
  Customer
  Shared

Scenarios

Some common scenarios where PaaS might make sense include:

- **Development framework:** PaaS provides a framework that developers can build upon to develop or customize cloud-based applications. Similar to the way you create an Excel macro, PaaS lets developers create applications using built-in software components. Cloud features such as scalability, high-availability, and multi-tenant capability are included, reducing the amount of coding that developers must do.
- **Analytics or business intelligence:** Tools provided as a service with PaaS allow organizations to analyze and mine their data, finding insights and patterns and predicting outcomes to improve forecasting, product design decisions, investment returns, and other business decisions.

Next unit: Describe Software as a Service

Describe Software as a Service

- 2 minutes




Software as a service (SaaS) is the most complete cloud service model from a product perspective. With SaaS, you're essentially renting or using a fully developed application. Email, financial software, messaging applications, and connectivity software are all common examples of a SaaS implementation.

While the SaaS model may be the least flexible, it's also the easiest to get up and running. It requires the least amount of technical knowledge or expertise to fully employ.

Shared responsibility model

The shared responsibility model applies to all the cloud service types. SaaS is the model that places the most responsibility with the cloud provider and the least responsibility with the user. In a SaaS environment you're responsible for the data that you put into the system, the devices that you allow to connect to the system, and the users that have access. Nearly everything else falls to the cloud provider. The cloud provider is responsible for physical security of the datacenters, power, network connectivity, and application development and patching.

	Responsibility	SaaS	PaaS	IaaS	On-prem
Responsibility always retained by the customer	Information and data	Customer	Customer	Customer	Customer
	Devices (Mobile and PCs)	Customer	Customer	Customer	Customer
	Accounts and identities	Customer	Customer	Customer	Customer
Responsibility varies by type	Identity and directory infrastructure	Shared	Shared	Customer	Customer
	Applications	Microsoft	Shared	Customer	Customer
	Network controls	Microsoft	Shared	Customer	Customer
	Operating system	Microsoft	Microsoft	Customer	Customer
Responsibility transfers to cloud provider	Physical hosts	Microsoft	Microsoft	Microsoft	Customer
	Physical network	Microsoft	Microsoft	Microsoft	Customer
	Physical datacenter	Microsoft	Microsoft	Microsoft	Customer

 Microsoft
  Customer
  Shared

Scenarios

Some common scenarios for SaaS are:

- Email and messaging.
- Business productivity applications.
- Finance and expense tracking.

Summary

- 2 minutes

In this module, you learned about the cloud service types and some common scenarios for each type. You also reinforced how the shared responsibility model determines your responsibilities with different cloud service types.

Learning objectives

You should now be able to:

- Describe infrastructure as a service (IaaS).
- Describe platform as a service (PaaS).
- Describe software as a service (SaaS).
- Identify appropriate use cases for each cloud service (IaaS, PaaS, SaaS).