Game of Life (8086 Assembly)

Rules:

- 1) Any live cell with fewer than two live neighbours dies, as if by underpopulation.
- 2) Any live cell with two or three live neighbours lives on to the next generation.
- 3) Any live cell with more than three live neighbours dies, as if by overpopulation.
- 4) Any dead cell with exactly three live neighbours becomes a live cell, as if by reproduction.

Please <u>reference</u> the following link to read more about the rules:

https://en.wikipedia.org/wiki/Conway%27s_Game_of_Life?fbclid=lwAR2VbPeFDLWS0jLoL5Bbim0QYxKsiZiEQBuVLAR8Qx4pBPii3JZrmPNSz5

Prerequisites

- 1. Install DOSBOX on your machine using the following link: https://www.dosbox.com/
- 2. Install 8086 zip file by clicking the following link:

https://drive.google.com/file/d/0B001eXddyriFbFBhclB5QmVvaVE/view

Installing

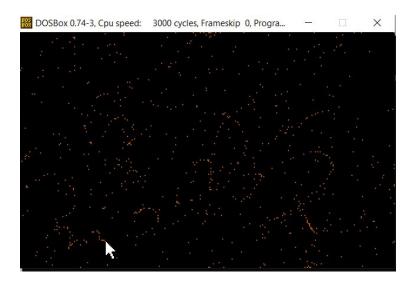
- 1. Go, to your Download, click on the 8086 zip file and move the 8086 folder into your C drive
- 2. Open your DOSBOX and type in the following commands:
 - a) mount c c:/8086
 - b) c:
 - c) edit filename.asm
 - d) Type in your assembly code here
 - e) masm filename.asm
 - f) Enter;
 - g) link filename
 - h) Enter;
 - i) filename

Once you are in the file,

- a) Press Enter to go from the title page (initial screen) to the screen where you can draw the initial configuration using the mouse
- b) Right click and then drag the mouse around the screen to draw the initial configuration (NOTE: make sure you fill the screen a lot to see the results).

Following is the picture of a recommended amount of initial configuration

drawn:



Note: If you are not satisfied with the initial condition you drew, press SPACE to reset the screen. Once the screen is reset, draw your initial condition again.

- c) Right click to make the mouse disappear.
- d) Press any key from the keyboard to play the game
- e) Press Esc to go to the exit page

Note: User also has the ability to go from the exit screen to the screen where the user can draw the initial configuration. The user can do so by pressing SPACE.

Note: To exit DOSBOX, meaning get the control of your mouse outside of DOSBOX, press Ctrl + F10

Built With
Visual Studio Code - used to write assembly code
DOSBOX - used to run the assembly code

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