Anna Jiang Bristol, UK

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EDUCATION

University of Bristol MEng Computer Science

Bristol, UK

2019 - 2023

• First Year: Overall 80% (First-Class Honours)

Joint Institute of SJTU-University of Michigan

Shanghai, China

BSc Electrical and Computer Engineering

2018 - 2019

o First Year: GPA: 3.45/4.00, International Student Association: Committee, Engineering Team: Secretary

Queen Mary's College

Basingstoke, UK

A Levels

2016 - 2018

A*A*AAA*: Mathematics, Computer Science, Physics, Further Mathematics, EPQ
 Extracurriculars:: National Cipher Challenge: Team Captain, CERN International Competition: Researcher

SKILLS

Coding Languages *** Python, *** C, * MATLAB, * C++, * C#, * Java

Technologies * Unity, ** Git, **Gitlab, * Github, ** Photoshop, ** Jupyter Notebook, * Jira (Agile-Scrum) *** Comfortable, ** Familiar, * Encountered

EXPERIENCE

Software Engineer Intern

Area, UK

FiveAI (Self driving car company)

Jul. 2020 - Sep. 2020

- Implemented set of altair radar metric visualisations, including interactive point-in-time radar scans from car detectors, using company's custom framework
- Analysed use of and utilised splines (interpolation function) as object trajectory representations of data from camera and radar sensors
- o Fused camera and radar spline experiment results (sensor fusion) and delivered findings in presentation

Treasurer + First Year Rep

University of Bristol Computer Science Society

Oct. 2019 - Now

- Processed invoices, kept track of society finances and liaised with companies to promote the society and organise partnerships as treasurer
- Produced promotional material, liaised with student body and provided assistance to committee as first year rep

PROJECTS & COURSEWORK

Encryption Escape Room RPG Game

Unity, C#

- o Created 2D top-down game with simple character animation, interactive environment and inventory system
- Implemented intuitive frequency analysis and decryption (keyed Caesar, Vernam and brute force) GUI system as main game mechanic

Animated Traffic Lights Simulator

MATLAB

• Produced animated simulation to model randomised car crashes dependent on user input (traffic light intervals, probability of running red light)

Directed Graphs

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• Modelled weighted directed graphs using custom data structures with unit testing

Achievements

University of Cambridge Summer School: successfully completed

Google Hashcode 2020: Top 1/3rd in Qualification round

Facebook UK & Ireland Virtual Hack 2020: Selected to participate

Boeing BrisHack 2020: Won "Environmental" category

LV=Insurance Datathon 2020: Won "Most Innovative" category