Microcontrollers

Team Emertxe



Contents

Microcontrollers

- Contents
- Introduction to Embedded Systems
- Introduction to Microcontrollers
- Embedded Programming
- Communication Protocols I





- What is a Microcontroller
- General Architectures
- μP vs μC
- Choosing a Microcontroller





What is a Microcontroller?

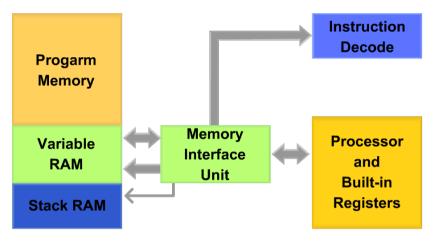


- An Integrated Circuit which is capable of being programmed to preform a specific task.
- The design normally has restrictions on its
 - Memory Size
 - I/O Capabilities
 - Peripheral Functions etc.,

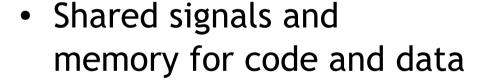


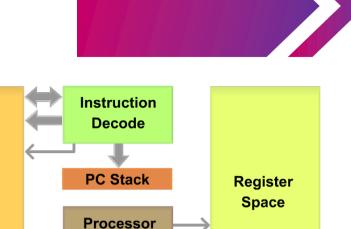


General Architectures









Harvard Architecture

and

Built-in

Registers

 Physically separate signals and storage for code and data

Progarm

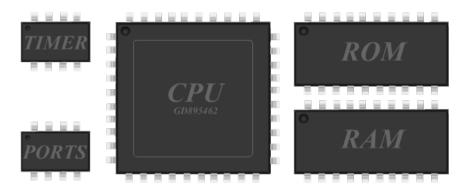
Memory





μΡ vs μC - Microprocessors

- All separate components
- More flexible
- More design complexity



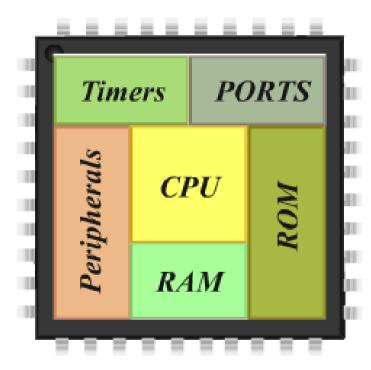






μΡ vs μC - Microcontroller

- All components in single chip
- Less flexible
- Less design complexity









Choosing a Microcontroller

- Applications
- Performance
- Price
- Availability
- Availability of Tools
- Special Capabilities





Thank You