Java:-

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I.OOPS:-
       1.Class and objects
       2.Abstraction
       3.Encapsulation
       4.Inheritance
       5.Polymorphism
       6.Interface
II.Collections
       FrameWork
       1.Lists
              a.ArrayList
              b.LinkedList
                     Single, Double, Circular
              c.Stack
             d.Queue
              e.Vector
       2.Sets
             a.HashSet
             b.LinkedHashSet
              c.TreeSet
       3.Maps
              a.HashMap
                     *Frequency/Duplicate Data in an Array
             b.TreeMap
             c.LinkedHashMap
III.Exception Handing
       1.try
      2.catch
       3.throw
       4.throws
       5.finally
IV.Multithreading
       a.Thread life cycle
      b.An Example thread Program
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