

Value estimation

Generalized linear models & Stochastic gradient descent

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- Value estimation
- Generalized linear models
- Gradient Descent
- Demos

Value estimation

Value estimation

- Bidding value is the optimal strategy in a second price auction (Vickrey [1961])

Challenges

- Optimization objectives can be different
 - (CPM, CPC, CPA, VPA etc.)
- Downstream objectives may conflict with upstream objectives
 - high CTR impression/user may be low CVR impression/user
- Data arrives at different rates, quantity (attribution windows) and have different maturity scales
 - CTR models have high volume and granular features
 - CVR models will have lower data volume

Factored value formulation

Factored formulation for downstream (revenue) optimization

$$VPI = E[V|A] * P(A|Click) * P(Click|Impression)$$

$E[V A]$	Value per action	Linear/Log-Linear/Poisson regression
$P(A Click) \text{ or } E[A Click]$	Actions per click	Logistic/Poisson Regression
$P(Click Impression)$	CTR	Logistic regression

Fortunately, all of these regression can be implemented using a general setup.

Generalized linear models

A generalized linear predictor specifies

- A linear predictor of the form $\eta(x) = w^T x$
- A mean estimate μ
- A link function $g(\mu)$ such that $g(\mu) = \eta(x)$ that relates the mean estimate to the linear predictor.

This framework supports a variety of regression problems

Linear regression	$\mu = w^T x$
Log-linear regression	$\log(\mu) = w^T x$
Logistic regression	$\log\left(\frac{\mu}{1-\mu}\right) = w^T x$
Poisson regression	$\log(\mu) = w^T x$

Optimization

VW solves optimization of the form

$$\sum_i l(w^T x_i; y_i) + \lambda R(w)$$

Here, $l()$ is convex, $R(w) = \lambda_1 |w| + \lambda_2 ||w||^2$.

VW support a variety of loss function

Linear regression	$(y - w^T x)^2$
Logistic regression	$\log(1 + \exp(-y w^T x))$
SVM regression	$\max(0, 1 - y w^T x)$
Quantile regression	$\tau(w^T x - y) * I(y < w^T x) + (1 - \tau)(y - w^T x) I(y > w^T x)$
Poisson regression	$y \log(y) - y \log(w^T x) - (y - \exp(w^T x))$

Deep dive: Gradient descent

If the loss function is convex and parametrized by w , we can minimize risk by gradient descent.

$$w_{t+1} = w_t - \eta \frac{1}{n} \sum_i^n \nabla_w l(f_w(x_i), y_i)$$

This converges in linear time ($-\log(\text{residual}) \sim t$).

We can speed up convergence by using second order information

$$w_{t+1} = w_t - H_w^{-1} \frac{1}{n} \sum_i^n \nabla_w l(f_w(x_i), y_i)$$

where $H_w = \nabla^2 l(f_w(x_i), y_i)$ This converges in linear time ($-\log \log(\text{residual}) \sim t$).

Stochastic gradient descent

We replace the real gradient $\frac{1}{n} \sum_i^n \nabla_w l(f_w(x_i), y_i)$ with a instantaneous estimate

$$w_{t+1} = w_t - \eta_t \nabla_w l(f_w(x_i), y_i)$$

Note that the scaling factor has also been replaced with a time variant version. At each step t , the example is **randomly** picked. Good convergence is obtained using $\eta_t \sim \frac{1}{t}$ or $\eta_t \sim \frac{1}{\sqrt{t}}$

The rate of convergence is much slower than batch version of gradient descent

	GD	2nd order GD	SGD
Iterations to accuracy (ρ)	$\log(\frac{1}{\rho})$	$\log \log(\frac{1}{\rho})$	$\frac{1}{\rho}$

Flavors of SGD

Variants of SGD differ in several dimensions

- Learning rate schedule : Determines how η_t is updated.
 - Adaptive McMahan et al. [2013]
 - Normalized Ross et al. [2013]
 - Importance aware Karampatziakis and Langford [2010]
- Weight update: Determines how w_t is computed based on $w_1 \dots w_t, \eta_1 \dots \eta_t$
 - Ordinary SGD. Optimizes w_t
 - Averaged SGD. Averages $w_{1\dots t}$
- Loss functions: Determines how gradient is computed based on $l(x_1, y_1) \dots l(x_t, y_t)$
 - Ordinary SGD. Optimizes using last w_t
 - RDA, FTRL. Optimizes based on all previous updates $w_{1\dots t}$.

Learning rate update schedule: SGD

--sgd

$$\eta_t = \lambda d^k \frac{t_0}{(t_0 + t)^p}$$

λ	-1
d	--decay_learning_rate
t_0	--initial_t
p	--power_t

Learning rate update schedule: Adaptive

--adaptive

- Scales the update based on all the previous gradient values.
- Useful for different dynamic ranges

Data: λ, T

Initialization $w=0$, $G=0$ (diagonal matrix) ;

for $i = 1, 2, \dots m$ **do**

 Set $g = \nabla_w l(w^T x_i; y_i)$;

 Set $w = w - G^{-\frac{1}{2}} s(w, x, y)$;

 Set $G_{jj} = G_{jj} + g^2, \forall j \in 1 \dots d$;

end

Learning rate update schedule: Invariant

`--invariant`

- Importance weights are useful in many applications: subsampling, boosting
- Algorithm invariant way of implementing importance weight is to replicate the example.
- Many implementations choose to scale the gradient instead. This may cause updates to overshoot and is equivalent to having a large learning rate.
- Importance **aware** updates ensure that the updates with importance weights \mathbf{h} are equivalent to the updates applied when the instance is presented \mathbf{h} times.

Learning rate update schedule: Invariant

--invariant Common approach

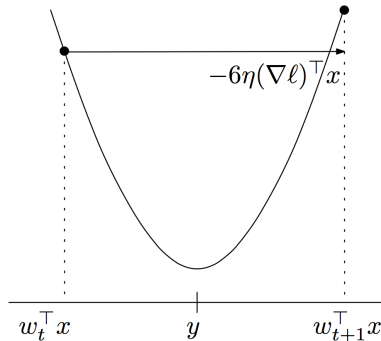
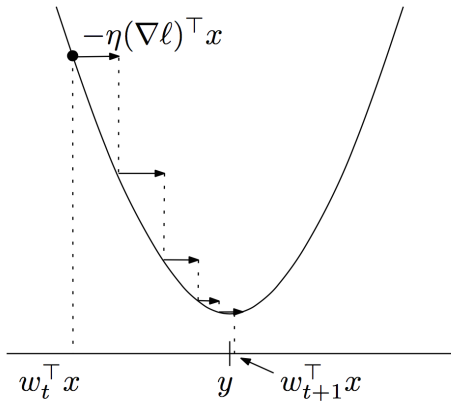
$$w_{t+1} = w_t - h\eta \nabla_w l(w_t^T x_t, y_t)$$

This is not the same as training on the example twice

$$v = w_{t+1} = w_t - \eta \nabla_w l(w_t^T x_t, y_t)$$

$$w_{t+2} = v - \eta \nabla_w l(v^T x_t, y_t)$$

Learning rate update schedule: Invariant



Learning rate update schedule: Invariant

For linear models $\nabla_w l = \frac{\partial l}{\partial p} x$.

$$w_{t+1} = w_t - s(h)x$$

. The scaling factor $s(h)$ has the recursive form

$$s(h+1) = s(h) + \eta \frac{\partial l}{\partial p}, p = (w_t - s(h)x)^T x$$

For squared loss, it turns out that

$$s(h) = \frac{w_t^T x - y}{x^T x} (1 - (1 - \eta x^T x)^h)$$

Learning rate update schedule: Invariant

The importance aware update can be determined for many loss functions Karampatziakis and Langford [2010]

Table 1: Importance Invariant and Imp^2 (cf. section 5) Updates for Various Loss Fu

Loss	$\ell(p, y)$	Invariant Update $s(h)$
Squared	$\frac{1}{2}(y - p)^2$	$\frac{p-y}{x^\top x} \left(1 - e^{-h\eta x^\top x}\right)$
Logistic	$\log(1 + e^{-yp})$	$\frac{W(e^{h\eta x^\top x + yp + e^{yp}}) - h\eta x^\top x - e^{yp}}{yx^\top x}$ for $y \in \{-1, 1\}$
Exponential	e^{-yp}	$\frac{py - \log(h\eta x^\top x + e^{py})}{x^\top xy}$ for $y \in \{-1, 1\}$
Logarithmic	$y \log \frac{y}{p} + (1 - y) \log \frac{1-y}{1-p}$	if $y = 0$ $\frac{p-1 + \sqrt{(p-1)^2 + 2h\eta x^\top x}}{x^\top x}$ if $y = 1$ $\frac{p - \sqrt{p^2 + 2h\eta x^\top x}}{x^\top x}$
Hellinger	$2(1 - \sqrt{py} - \sqrt{(1-p)(1-y)})$	if $y = 0$ $\frac{p-1 + \frac{1}{4}(12h\eta x^\top x + 8(1-p)^{3/2})^{2/3}}{x^\top x}$ if $y = 1$ $\frac{p - \frac{1}{4}(12h\eta x^\top x + 8p^{3/2})^{2/3}}{x^\top x}$
Hinge	$\max(0, 1 - yp)$	$-y \min(h\eta, \frac{1-yp}{x^\top x})$ for $y \in \{-1, 1\}$
τ -Quantile	if $y > p$ $\tau(y - p)$ if $y \leq p$ $(1 - \tau)(p - y)$	if $y > p$ $-\tau \min(h\eta, \frac{y-p}{\tau x^\top x})$ if $y \leq p$ $(1 - \tau) \min(h\eta, \frac{p-y}{(1-\tau)x^\top x})$

Learning rate update schedule: Normalized

--normalized

- Features can have different dynamic ranges (scales) – usually got rid of by pre-scaling
- Offline mean-variance normalization may be expensive. No online version of normalization.
- Regret bounds for regular SGD algorithms depend on the norm of input.

Normalized updates

Intuition Ross et al. [2013]

- Keep track of the max value for each dimension
- If current value exceeds current max, scale down the weight as if new max was known all along
- Accumulate scaled value as pseudo-count to modulate learning rate.

Algorithm 1 NG(learning_rate η_t)

1. Initially $w_i = 0, s_i = 0, N = 0$
2. For each timestep t observe example (x, y)
 - (a) For each i , if $|x_i| > s_i$
 - i. $w_i \leftarrow \frac{w_i s_i^2}{|x_i|^2}$
 - ii. $s_i \leftarrow |x_i|$
 - (b) $\hat{y} = \sum_i w_i x_i$
 - (c) $N \leftarrow N + \sum_i \frac{x_i^2}{s_i^2}$
 - (d) For each i ,
 - i. $w_i \leftarrow w_i - \eta_t \frac{1}{N} \frac{1}{s_i^2} \frac{\partial L(\hat{y}, y)}{\partial w_i}$

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--ftrl

Reformulation of gradient descent: Standard gradient descent update with learning rate η can be rewritten as the solution to

$$x_{t+1} = \operatorname{argmin}_x \left(g_t^T x + \frac{1}{2\eta} \|x - x_t\|_2^2 \right)$$

Solving the argmin yield the familiar update rule

$$x_{t+1} = x_t - \eta g_t$$

For adaptive updates, η is replaced by η_t .

FOBOS (Duchi and Singer [2009]) explicitly adds L1 penalty to the optimization

$$x_{t+1} = \operatorname{argmin}_x \left(g_t x + \lambda \|x\|_1 + \frac{1}{2\eta} \|x - x_t\|_2^2 \right)$$

FTRL (Follow the regularized leader)

RDA (Xiao [2010]) optimizes over all the previous gradient steps.

$$x_{t+1} = \operatorname{argmin}_x \left(g_{1:t}x + \lambda \|x\|_1 + \frac{1}{2\eta} \|x\|_2^2 \right)$$

Note: In RDA, L2 regularization is proximal to the origin.

FTPRL (Follow the *proximal* regularized leader)

FTPRL provides regularization around the previous updates instead of the origin (like RDA).

$$x_{t+1} = \operatorname{argmin}_x \left(g_{1:t}x + \lambda \|x\|_1 + \frac{1}{2} \sum_{s=1}^t \sigma_s \|x - x_s\|_2^2 \right)$$

Adding L2 regularization, we have

$$x_{t+1} = \operatorname{argmin}_x \left(g_{1:t}x + \lambda_1 \|x\|_1 + \lambda_2 \|x\|_2^2 + \frac{1}{2} \sum_{s=1}^t \sigma_s \|x - x_s\|_2^2 \right)$$

Here $\sigma_{1:t} = \eta_t$

$$x_{t+1} = \operatorname{argmin}_x \left(g_{1:t}x + \lambda_1 \|x\|_1 + \lambda_2 \|x\|_2^2 + \frac{1}{2} \sum_{s=1}^t \sigma_s \|x - x_s\|_2^2 \right)$$

$$x_{t+1} = \operatorname{argmin}_x \left(\left(g_{1:t} - \sum_{s=1}^t \sigma_s x_s \right) x + \left(\lambda_2 + \frac{\sigma_{1:t}}{2} \right) x^2 + \lambda_1 \|x\|_1 \right)$$

Algorithm 1 Per-Coordinate FTRL-Proximal with L_1 and L_2 Regularization for Logistic Regression

With per-coordinate learning rates of Eq. (2).

Input: parameters $\alpha, \beta, \lambda_1, \lambda_2$

$(\forall i \in \{1, \dots, d\})$, initialize $z_i = 0$ and $n_i = 0$

for $t = 1$ **to** T **do**

 Receive feature vector \mathbf{x}_t and let $I = \{i \mid x_i \neq 0\}$

 For $i \in I$ compute

$$w_{t,i} = \begin{cases} 0 & \text{if } |z_i| \leq \lambda_1 \\ -\left(\frac{\beta + \sqrt{n_i}}{\alpha} + \lambda_2\right)^{-1} (z_i - \text{sgn}(z_i)\lambda_1) & \text{otherwise.} \end{cases}$$

 Predict $p_t = \sigma(\mathbf{x}_t \cdot \mathbf{w})$ using the $w_{t,i}$ computed above

 Observe label $y_t \in \{0, 1\}$

for all $i \in I$ **do**

$g_i = (p_t - y_t)x_i$ *#gradient of loss w.r.t. w_i*

$\sigma_i = \frac{1}{\alpha} \left(\sqrt{n_i + g_i^2} - \sqrt{n_i} \right)$ *#equals $\frac{1}{\eta_{t,i}} - \frac{1}{\eta_{t-1,i}}$*

$z_i \leftarrow z_i + g_i - \sigma_i w_{t,i}$

$n_i \leftarrow n_i + g_i^2$

end for

end for

Summary

- Default behavior `--normalized --invariant --adaptive`
- If you have variable dynamic ranges, rely on `--adaptive`
- If using importance weights, rely on `--invariant`
- If you can't afford multiple passes through the data, rely on `--ftrl`

Regression

- Linear regression `--loss_function square`
- Quantile regression
`--loss_function quantile --quantile_tau <=0.5>`

Binary classification

- Note: a linear regressor can be used as a classifier as well
- Logistic loss
`--loss_function logistic, --link logistic`
- Hinge loss (SVM loss function) `--loss_function hinge`
- Report binary loss instead of logistic loss `--binary`

Gradient update rule

- Classic SGD `--sgd`
- Adaptive learning rate `--adaptive`
- Per-feature normalized `--normalized`
- Second order update
`--bfgs --conjugate_gradient --mem`
- Follow the leader proximal
`--ftrl --ftrl_alpha --ftrl_beta`

- L1 regularization --l1
- L2 regularization --l2

Demo/Questions?

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