AMASE Quickstart Guide

Overview

The development of algorithms for command and control of unmanned aerial vehicles (UAVs) can be aided greatly by simulation. The Aerospace Multi-Agent Simulation Environment (AMASE) aims to provide a simulation environment for the demonstration and testing of such algorithms and related technologies. AMASE brings several vehicle motion, system, and control models together to form a single model for UAV simulation. It is designed to allow for command and control of multiple UAVs using control algorithms within the simulation as well as external control via a network interface.

AMASE includes the necessary components to create scenarios, simulate aircraft with basic EO/IR cameras, and interact with control algorithms to command aircraft in a scenario. Graphical user interfaces allow AMASE users to evaluate the actions of one or more aircraft at runtime, and the data output feature saves scenario data for post-processing. An integrated network server allows clients to connect to AMASE in order to send and receive data. AMASE includes three main programs: the simulation, a data playback tool, and a scenario setup tool.

The AMASE simulation models 5-DOF (coordinated turning) flight dynamics with self-configured performance at a set of design points. AMASE UAVs feature an autopilot that manages coordinated turns, altitude hold, heading hold, vertical speed hold, speed hold (auto-throttle), maintain track in wind fields, loiters (Figure-Eight, Orbit (circular), Racetrack) and waypoint following. Additionally, AMASE UAVs can be equipped with gimbaled and fixed sensors, and the simulation performs footprint analysis for target detection and includes line-of-sight calculation for obscuration of sensors by terrain.

Generally, AMASE allows users to:

- Create UAV simulated scenarios
- Define simulated vehicle capabilities
- Connect external applications to provide simulated UAV commands
- Collect, present, and analyze UAV simulated mission performance
- Provide a common interface to connect research on autonomous control systems from industry, academia, and government.
- Close the loop between algorithm development and analysis/demonstration

Running AMASE

The main directory AMASE_DK_2015 contains the AMASE Development Kit. The file README.txt provides some additional high-level information, and directory docs contains documentation that goes into more detail about various aspects of AMASE.

To get a demo running quickly on a Linux machine, do the following, with commands issued in a terminal window from the main directory AMASE DK 2015:

- Run the command cd run/linux/Examples/
- 2. Run the command sh TaskAllocator.sh
- 3. AMASE should load. Once it does, in the AMASE application, go to File > Open Scenario and choose example scenarios/Example4_AssigningTask.xml. This should change the map and load some vehicles.
- 4. Press the play button under the "Simulation Controls" panel at the bottom. The vehicles should start to move.
- 5. At any point, press the "Assign Task" button in the "Simple Task Allocator" panel on the side to assign tasks to the vehicles.

This demonstrates the general flow for running AMASE. A shell script such as TaskAllocator.sh loads AMASE, making reference to a location in which configuration files in XML format are stored (config/examples/TaskAllocator in this case). These configuration files determine which AMASE modules and plugins are loaded and what options they use. A scenario file in XML format such as example scenarios/Example4_AssigningTask.xml describes the mission scenario, e.g. how many aircraft are in the scenario and what tasks they should perform. See LMCP/LMCPGuide.pdf and LMCP/AMASE LMCP Build/doc/index.html for more information on the message set used to set up scenarios and issue commands during simulated missions.

There are some additional useful shell script files in run/linux and run/windows. For instance, SetupTool.sh provides a tool for quickly setting up scenario files.

Developing for AMASE

The directory AMASE DK 2015 contains a Netbeans project for AMASE.

The tool LMCP/PackageMaker.jar allows developers to add messages to the LMCP message set. Existing message sets are stored in LMCP/CMASIv3_2015-04-23.xml and LMCP/PERCEIVE.xml. See LMCP/LMCPGuide.pdf and LMCP/AMASE LMCP Build/doc/index.html for more information.

See AMASE Tutorial.pptx for more information on developing for AMASE.

Public Release

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