

CO4: Design, Simulate and Extract the layouts of Digital & Analog IC Blocks using EDA tools

CO5: Test and Verification of IC design

TOTAL: 60 PERIODS

CO's-PO's & PSO's MAPPING

C	PO	PO	PO	PO	PO	PO	PO	PO	PO	PO1	PO1	PO1	PSO	PSO	PSO
1	2	-	-	-	-	-	-	-	-	-	-	-	2	3	2
2	3	3	1	1	-	-	-	-	-	-	-	-	2	1	2
3	1	2	2	2	-	-	-	-	-	-	1	1	2	2	2
4	-	1	3	3	1	-	-	-	-	-	1	1	2	2	2
5	3	3	3	3	1	-	-	-	-	-	1	1	2	2	2
C	2.2	2.2	2.2	2.2	1	-	-	-	-	-	1	1	2	2	2

1 - low, 2 - medium, 3 - high, '-' - no correlation

ET3491

EMBEDDED SYSTEMS AND IOT DESIGN

L T P C

3 0 2 4

COURSE OBJECTIVES :

- Learn the architecture and features of 8051.
- Study the design process of an embedded system.
- Understand the real – time processing in an embedded system.
- Learn the architecture and design flow of IoT.
- Build an IoT based system.

UNIT I 8051 MICROCONTROLLER

9

Microcontrollers for an Embedded System – 8051 – Architecture – Addressing Modes – Instruction Set – Program and Data Memory – Stacks – Interrupts – Timers/Counters – Serial Ports – Programming.

UNIT II EMBEDDED SYSTEMS

9

Embedded System Design Process – Model Train Controller – ARM Processor – Instruction Set Preliminaries – CPU – Programming Input and Output – Supervisor Mode – Exceptions and Trap – Models for programs – Assembly, Linking and Loading – Compilation Techniques – Program Level Performance Analysis.

UNIT III PROCESSES AND OPERATING SYSTEMS

9

Structure of a real – time system – Task Assignment and Scheduling – Multiple Tasks and Multiple Processes – Multirate Systems – Pre-emptive real – time Operating systems – Priority based scheduling – Interprocess Communication Mechanisms – Distributed Embedded Systems – MPSoCs and Shared Memory Multiprocessors – Design Example – Audio Player, Engine Control Unit and Video Accelerator.

UNIT IV IOT ARCHITECTURE AND PROTOCOLS

9

Internet – of – Things – Physical Design, Logical Design – IoT Enabling Technologies – Domain Specific IoTs – IoT and M2M – IoT System Management with NETCONF – YANG – IoT Platform Design – Methodology – IoT Reference Model – Domain Model – Communication Model – IoT Reference Architecture – IoT Protocols - MQTT, XMPP, Modbus, CANBUS and BACNet.

UNIT V IOT SYSTEM DESIGN**9**

Basic building blocks of an IoT device – Raspberry Pi – Board – Linux on Raspberry Pi – Interfaces – Programming with Python – Case Studies: Home Automation, Smart Cities, Environment and Agriculture.

45 PERIODS**PRACTICAL EXERCISES****30 PERIODS**

Experiments using 8051.

1. Programming Arithmetic and Logical Operations in 8051.
2. Generation of Square waveform using 8051.
3. Programming using On – Chip ports in 8051.
4. Programming using Serial Ports in 8051.
5. Design of a Digital Clock using Timers/Counters in 8051.

Experiments using ARM

Interfacing ADC and DAC

Blinking of LEDs and LCD

Interfacing keyboard and Stepper Motor.

Miniprojects for IoT

Garbage Segregator and Bin Level Indicator

Colour based Product Sorting

Image Processing based Fire Detection

Vehicle Number Plate Detection

Smart Lock System

TOTAL: 60 PERIODS**COURSE OUTCOMES:**

CO1: Explain the architecture and features of 8051.

CO2: Develop a model of an embedded system.

CO3: List the concepts of real time operating systems.

CO4: Learn the architecture and protocols of IoT.

CO5: Design an IoT based system for any application.

TEXTBOOKS :

1. Mohammed Ali Mazidi, Janice Gillispie Mazidi, Rolin D.McKinlay, The 8051 Microcontroller and Embedded Systems Using Assembly and C, Second Edition, Pearson Education, 2008.(Unit – I)
2. Marilyn Wolf, Computers as Components – Principles of Embedded Computing System Design, Third Edition, Morgan Kaufmann, 2012.(Unit – II,III)
3. Arshdeep Bahga, Vijay Madisetti, Internet – of- Things – A Hands on Approach, Universities Press, 2015.(Unit – IV,V)

REFERENCES :

1. Mayur Ramgir, Internet – of – Things, Architecture, Implementation and Security, First Edition, Pearson Education, 2020.
2. Lyla B.Das, Embedded Systems: An Integrated Approach, Pearson Education 2013.
3. Jane.W.S .Liu, Real – Time Systems, Pearson Education, 2003.

CO's-PO's & PSO's MAPPING

C	PO	PO	PO	PO	PO	PO	PO	PO	PO	PO1	PO1	PO1	PSO	PSO	PSO
1	3	3	3	2	2	-	-	-	-	-	-	-	3	2	1
2	3	3	3	2	2	-	-	-	-	-	-	-	3	2	1
3	3	3	2	2	2	-	-	-	-	-	-	-	2	1	1
4	3	3	2	2	2	-	-	-	-	-	-	-	3	3	2

5	3	3	3	3	3	-	-	-	-	-	-	-	3	3	2
C	3	3	2.6	2.2	2.2	-	-	-	-	-	-	-	2.8	2.2	1.4

1 - low, 2 - medium, 3 - high, '-' - no correlation

CS3491

ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

L T P C

3 0 2 4

COURSE OBJECTIVES:

The main objectives of this course are to:

- Study about uninformed and Heuristic search techniques.
- Learn techniques for reasoning under uncertainty
- Introduce Machine Learning and supervised learning algorithms
- Study about ensembling and unsupervised learning algorithms
- Learn the basics of deep learning using neural networks

UNIT I PROBLEM SOLVING

9

Introduction to AI - AI Applications - Problem solving agents – search algorithms – uninformed search strategies – Heuristic search strategies – Local search and optimization problems – adversarial search – constraint satisfaction problems (CSP)

UNIT II PROBABILISTIC REASONING

9

Acting under uncertainty – Bayesian inference – naïve bayes models. Probabilistic reasoning – Bayesian networks – exact inference in BN – approximate inference in BN – causal networks.

UNIT III SUPERVISED LEARNING

9

Introduction to machine learning – Linear Regression Models: Least squares, single & multiple variables, Bayesian linear regression, gradient descent, Linear Classification Models: Discriminant function – Probabilistic discriminative model - Logistic regression, Probabilistic generative model – Naive Bayes, Maximum margin classifier – Support vector machine, Decision Tree, Random forests

UNIT IV ENSEMBLE TECHNIQUES AND UNSUPERVISED LEARNING

9

Combining multiple learners: Model combination schemes, Voting, Ensemble Learning - bagging, boosting, stacking, Unsupervised learning: K-means, Instance Based Learning: KNN, Gaussian mixture models and Expectation maximization

UNIT V NEURAL NETWORKS

9

Perceptron - Multilayer perceptron, activation functions, network training – gradient descent optimization – stochastic gradient descent, error backpropagation, from shallow networks to deep networks – Unit saturation (aka the vanishing gradient problem) – ReLU, hyperparameter tuning, batch normalization, regularization, dropout.

45 PERIODS

PRACTICAL EXERCISES:

30 PERIODS

1. Implementation of Uninformed search algorithms (BFS, DFS)
2. Implementation of Informed search algorithms (A*, memory-bounded A*)
3. Implement naïve Bayes models
4. Implement Bayesian Networks
5. Build Regression models
6. Build decision trees and random forests

7. Build SVM models
8. Implement ensembling techniques
1. Implement clustering algorithms
2. Implement EM for Bayesian networks
3. Build simple NN models
4. Build deep learning NN models

OUTCOMES:

At the end of this course, the students will be able to:

CO1: Use appropriate search algorithms for problem solving

CO2: Apply reasoning under uncertainty

CO3: Build supervised learning models

CO4: Build ensembling and unsupervised models

CO5: Build deep learning neural network models

TOTAL:75 PERIODS

TEXT BOOKS:

1. Stuart Russell and Peter Norvig, "Artificial Intelligence – A Modern Approach", Fourth Edition, Pearson Education, 2021.
2. Ethem Alpaydin, "Introduction to Machine Learning", MIT Press, Fourth Edition, 2020.

REFERENCES

1. Dan W. Patterson, "Introduction to AI and ES", Pearson Education, 2007
2. Kevin Night, Elaine Rich, and Nair B., "Artificial Intelligence", McGraw Hill, 2008
3. Patrick H. Winston, "Artificial Intelligence", Third Edition, Pearson Education, 2006
4. Deepak Khemani, "Artificial Intelligence", Tata McGraw Hill Education, 2013 (<http://nptel.ac.in/>)
5. Christopher M. Bishop, "Pattern Recognition and Machine Learning", Springer, 2006.
6. Tom Mitchell, "Machine Learning", McGraw Hill, 3rd Edition, 1997.
7. Charu C. Aggarwal, "Data Classification Algorithms and Applications", CRC Press, 2014
8. Mehryar Mohri, Afshin Rostamizadeh, Ameet Talwalkar, "Foundations of Machine Learning", MIT Press, 2012.
9. Ian Goodfellow, Yoshua Bengio, Aaron Courville, "Deep Learning", MIT Press, 2016

CO's-PO's & PSO's MAPPING

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	2	2	3	1	3	2	-	-	-	-	1	3	3	3
2	3	2	2	3	1	3	2	-	-	-	-	1	3	3	3
3	1	2	1	3	2	3	2	-	-	-	-	1	3	3	3
4	1	2	3	1	3	3	2	-	-	-	-	1	3	3	3
5	2	2	2	-	3	3	2	-	-	-	-	1	3	3	3
CO	2	2	2	2	2	3	2	-	-	-	-	1	3	3	3

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