MA3354   **DISCRETE MATHEMATICS**   **L T P C**
                                                                            3 1 0 4

COURSE OBJECTIVES:
- To extend student's logical and mathematical maturity and ability to deal with abstraction.
- To introduce most of the basic terminologies used in computer science courses and application of ideas to solve practical problems.
- To understand the basic concepts of combinatorics and graph theory.
- To familiarize the applications of algebraic structures.
- To understand the concepts and significance of lattices and boolean algebra which are widely used in computer science and engineering.

UNIT I   **LOGIC AND PROOFS**   **9+3**
Propositional logic – Propositional equivalences - Predicates and quantifiers – Nested quantifiers – Rules of inference - Introduction to proofs – Proof methods and strategy.

UNIT II   **COMBINATORICS**   **9+3**
Mathematical induction – Strong induction and well ordering – The basics of counting – The pigeonhole principle – Permutations and combinations – Recurrence relations – Solving linear recurrence relations – Generating functions – Inclusion and exclusion principle and its applications.

UNIT III   **GRAPHS**   **9+3**
Graphs and graph models – Graph terminology and special types of graphs – Matrix representation of graphs and graph isomorphism – Connectivity – Euler and Hamilton paths.

UNIT IV   **ALGEBRAIC STRUCTURES**   **9+3**
Algebraic systems – Semi groups and monoids - Groups – Subgroups – Homomorphism's – Normal subgroup and cosets – Lagrange's theorem – Definitions and examples of Rings and Fields.

UNIT V   **LATTICES AND BOOLEAN ALGEBRA**   **9+3**
Partial ordering – Posets – Lattices as posets – Properties of lattices - Lattices as algebraic systems – Sub lattices – Direct product and homomorphism – Some special lattices – Boolean algebra – Sub Boolean Algebra – Boolean Homomorphism.

                                                                         TOTAL: 60 PERIODS

COURSE OUTCOMES:
At the end of the course, students would :
CO1: Have knowledge of the concepts needed to test the logic of a program.
CO2: Have an understanding in identifying structures on many levels.
CO3: Be aware of a class of functions which transform a finite set into another finite set which relates to input and output functions in computer science.
CO4:Be aware of the counting principles.
CO5: Be exposed to concepts and properties of algebraic structures such as groups, rings and fields.

TEXT BOOKS:
1. Rosen. K.H., "Discrete Mathematics and its Applications", 7th Edition, Tata McGraw Hill Pub. Co. Ltd., New Delhi, Special Indian Edition, 2017.

2. Tremblay. J.P. and Manohar. R, "Discrete Mathematical Structures with Applications to Computer Science", Tata McGraw Hill Pub. Co. Ltd, New Delhi, 30th Reprint, 2011.

REFERENCES:
1. Grimaldi. R.P. "Discrete and Combinatorial Mathematics: An Applied Introduction", 5thEdition, Pearson Education Asia, Delhi, 2013.
2. Koshy. T. "Discrete Mathematics with Applications", Elsevier Publications, 2006.
3. Lipschutz. S. and Mark Lipson., "Discrete Mathematics", Schaum's Outlines, Tata McGraw Hill Pub. Co. Ltd., New Delhi, 3rd Edition, 2010.

CO's-PO's & PSO's MAPPING

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
1	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
2	3	3	-	-	-	-	-	-	-	-	-	-	-	-	-
3	-	3	2	-	-	2	-	-	-	3	-	-	-	-	-
4	-	2	2	2	-	-	-	-	-	-	-	-	-	-	-
5	-	2	2	2	-	-	-	-	-	2	-	-	-	-	-
AVg.	1	3	2	1	-	-	-	-	-	1	-	-	-	-	-

1 - low, 2 - medium, 3 - high, '-"- no correlation

CS3351   **DIGITAL PRINCIPLES AND COMPUTER ORGANIZATION**   **L T P C**
                                                                            3 0 2 4

COURSE OBJECTIVES:
- To analyze and design combinational circuits.
- To analyze and design sequential circuits
- To understand the basic structure and operation of a digital computer.
- To study the design of data path unit, control unit for processor and to familiarize with the hazards.
- To understand the concept of various memories and I/O interfacing.

UNIT I   COMBINATIONAL LOGIC   9
Combinational Circuits – Karnaugh Map - Analysis and Design Procedures – Binary Adder – Subtractor – Decimal Adder - Magnitude Comparator – Decoder – Encoder – Multiplexers - Demultiplexers

UNIT II   SYNCHRONOUS SEQUENTIAL LOGIC   9
Introduction to Sequential Circuits – Flip-Flops – operation and excitation tables, Triggering of FF, Analysis and design of clocked sequential circuits – Design – Moore/Mealy models, state minimization, state assignment, circuit implementation - Registers – Counters.

UNIT III   COMPUTER FUNDAMENTALS   9
Functional Units of a Digital Computer: Von Neumann Architecture – Operation and Operands of Computer Hardware Instruction – Instruction Set Architecture (ISA): Memory Location, Address and Operation – Instruction and Instruction Sequencing – Addressing Modes, Encoding of Machine Instruction – Interaction between Assembly and High Level Language.

UNIT IV   PROCESSOR   9
Instruction Execution – Building a Data Path – Designing a Control Unit – Hardwired Control, Microprogrammed Control – Pipelining – Data Hazard – Control Hazards.

UNIT V   MEMORY AND I/O   9
Memory Concepts and Hierarchy – Memory Management – Cache Memories: Mapping and
Replacement Techniques – Virtual Memory – DMA – I/O – Accessing I/O: Parallel and Serial
Interface – Interrupt I/O – Interconnection Standards: USB, SATA

45 PERIODS
PRACTICAL EXERCISES: 30 PERIODS
1. Verification of Boolean theorems using logic gates.
2. Design and implementation of combinational circuits using gates for arbitrary functions.
3. Implementation of 4-bit binary adder/subtractor circuits.
4. Implementation of code converters.
5. Implementation of BCD adder, encoder and decoder circuits
6. Implementation of functions using Multiplexers.
7. Implementation of the synchronous counters
8. Implementation of a Universal Shift register.
9. Simulator based study of Computer Architecture

COURSE OUTCOMES:
At the end of this course, the students will be able to:
CO1 : Design various combinational digital circuits using logic gates
CO2 : Design sequential circuits and analyze the design procedures
CO3 : State the fundamentals of computer systems and analyze the execution of an instruction
CO4 : Analyze different types of control design and identify hazards
CO5 : Identify the characteristics of various memory systems and I/O communication

TOTAL:75 PERIODS
TEXT BOOKS
1. M. Morris Mano, Michael D. Ciletti, "Digital Design : With an Introduction to the Verilog
   HDL, VHDL, and System Verilog", Sixth Edition, Pearson Education, 2018.
2. David A. Patterson, John L. Hennessy, "Computer Organization and Design, The
   Hardware/Software Interface", Sixth Edition, Morgan Kaufmann/Elsevier, 2020.

REFERENCES
1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Naraig Manjikian, "Computer Organization
   and Embedded Systems", Sixth Edition, Tata McGraw-Hill, 2012.
2. William Stallings, "Computer Organization and Architecture – Designing for Performance",
   Tenth Edition, Pearson Education, 2016.
3. M. Morris Mano, "Digital Logic and Computer Design", Pearson Education, 2016.

CO's-PO's & PSO's MAPPING

CO's	PO's												PSO's		
	1	**2**	**3**	**4**	**5**	**6**	**7**	**8**	**9**	**10**	**11**	**12**	**1**	**2**	**3**
1	3	3	3	3	3	2	1	1	1	1	2	3	2	3	3
2	3	3	3	3	2	1	1	1	1	1	2	3	1	2	2
3	3	3	3	3	2	2	1	1	1	1	2	3	2	3	1
4	3	3	3	3	1	1	1	1	1	1	1	2	1	3	1
5	3	3	3	3	1	2	1	1	1	1	1	2	1	2	1
AVg.	3	3	3	3	1	2	1	1	1	1	1	2	1	2	1

1 - low, 2 - medium, 3 - high, '-"- no correlation

CS3352   **FOUNDATIONS OF DATA SCIENCE**   **L T P C**
                                                                      3 0 0 3

COURSE OBJECTIVES:
- To understand the data science fundamentals and process.
- To learn to describe the data for the data science process.
- To learn to describe the relationship between data.
- To utilize the Python libraries for Data Wrangling.
- To present and interpret data using visualization libraries in Python

UNIT I   INTRODUCTION   9
Data Science: Benefits and uses – facets of data - Data Science Process: Overview – Defining research goals – Retrieving data – Data preparation - Exploratory Data analysis – build the model– presenting findings and building applications - Data Mining - Data Warehousing – Basic Statistical descriptions of Data

UNIT II   DESCRIBING DATA   9
Types of Data - Types of Variables -Describing Data with Tables and Graphs –Describing Data with Averages - Describing Variability - Normal Distributions and Standard (z) Scores

UNIT III   DESCRIBING RELATIONSHIPS   9
Correlation –Scatter plots –correlation coefficient for quantitative data –computational formula for correlation coefficient – Regression –regression line –least squares regression line – Standard error of estimate – interpretation of r2 –multiple regression equations –regression towards the mean

UNIT IV   PYTHON LIBRARIES FOR DATA WRANGLING   9
Basics of Numpy arrays –aggregations –computations on arrays –comparisons, masks, boolean logic – fancy indexing – structured arrays – Data manipulation with Pandas – data indexing and selection – operating on data – missing data – Hierarchical indexing – combining datasets – aggregation and grouping – pivot tables

UNIT V   DATA VISUALIZATION   9
Importing Matplotlib – Line plots – Scatter plots – visualizing errors – density and contour plots – Histograms – legends – colors – subplots – text and annotation – customization – three dimensional plotting - Geographic Data with Basemap - Visualization with Seaborn.

COURSE OUTCOMES:
At the end of this course, the students will be able to:
CO1: Define the data science process
CO2: Understand different types of data description for data science process
CO3: Gain knowledge on relationships between data
CO4: Use the Python Libraries for Data Wrangling
CO5: Apply visualization Libraries in Python to interpret and explore data

                                                                      TOTAL:45 PERIODS
TEXTBOOKS:
1. David Cielen, Arno D. B. Meysman, and Mohamed Ali, "Introducing Data Science", Manning Publications, 2016. (Unit I)

2. Robert S. Witte and John S. Witte, "Statistics", Eleventh Edition, Wiley Publications, 2017. (Units II and III)
3. Jake VanderPlas, "Python Data Science Handbook", O'Reilly, 2016. (Units IV and V)

REFERENCE:
1. Allen B. Downey, "Think Stats: Exploratory Data Analysis in Python", Green Tea Press,2014.

CO's-PO's & PSO's MAPPING

CO's	PO's												PSO's		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1	2	2	1	2	2	-	-	-	1	1	1	2	2	2	2
2	2	1	-	1	1	-	-	-	2	1	1	2	2	3	1
3	2	2	1	2	2	1	1	-	1	2	1	3	2	2	3
4	3	2	2	1	2	-	-	-	1	1	2	2	3	3	2
5	2	2	1	2	2	-	-	-	1	1	1	2	2	2	2
AVg.	2	2	1	2	2	1	1	-	1	1	1	2	2	2	2

1 - low, 2 - medium, 3 - high, '-"- no correlation

CD3291	DATA STRUCTURES AND ALGORITHMS	L T P C
		3 0 0 3

COURSE OBJECTIVES:
- To understand the concepts of ADTs
- To design linear data structures – lists, stacks, and queues
- To understand sorting, searching, and hashing algorithms
- To apply Tree and Graph structures

UNIT I   ABSTRACT DATA TYPES   9

Abstract Data Types (ADTs) – ADTs and classes – introduction to OOP – classes in Python – inheritance – namespaces – shallow and deep copying
Introduction to analysis of algorithms – asymptotic notations – divide & conquer – recursion – analyzing recursive algorithms

UNIT II   LINEAR STRUCTURES   9

List ADT – array-based implementations – linked list implementations – singly linked lists – circularly linked lists – doubly linked lists – Stack ADT – Queue ADT – double ended queues – applications

UNIT III   SORTING AND SEARCHING   9

Bubble sort – selection sort – insertion sort – merge sort – quick sort – analysis of sorting algorithms – linear search – binary search – hashing – hash functions – collision handling – load factors, rehashing, and efficiency

UNIT IV   TREE STRUCTURES   9

Tree ADT – Binary Tree ADT – tree traversals – binary search trees – AVL trees – heaps – multi-way search trees

UNIT V   GRAPH STRUCTURES   9
Graph ADT – representations of graph – graph traversals – DAG – topological ordering – greedy algorithms – dynamic programming – shortest paths – minimum spanning trees – introduction to complexity classes and intractability

TOTAL: 45 PERIODS

COURSE OUTCOMES:
At the end of the course, the student should be able to:

CO1: Explain abstract data types

CO2: Design, implement, and analyze linear data structures, such as lists, queues, and stacks, according to the needs of different applications

CO3: Design, implement, and analyze efficient tree structures to meet requirements such as searching, indexing, and sorting

CO4: Model problems as graph problems and implement efficient graph algorithms to solve them

TEXT BOOK:
1. Michael T. Goodrich, Roberto Tamassia, and Michael H. Goldwasser, "Data Structures & Algorithms in Python", An Indian Adaptation, John Wiley & Sons Inc., 2021

REFERENCES:
1. Lee, Kent D., Hubbard, Steve, "Data Structures and Algorithms with Python" Springer Edition 2015
2. Rance D. Necaise, "Data Structures and Algorithms Using Python", John Wiley & Sons, 2011
3. Aho, Hopcroft, and Ullman, "Data Structures and Algorithms", Pearson Education, 1983.
4. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, "Introduction to Algorithms", Second Edition, McGraw Hill, 2002.
5. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C++", Fourth Edition, Pearson Education, 2014

CO's-PO's & PSO's MAPPING

CO's	PO's												PSO's		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1	1	2	2	3	1	-	-	-	2	-	2	1	1	1	1
2	2	3	2	2	2	-	-	-	2	-	2	2	3	2	2
3	2	2	3	2	3	-	-	-	3	-	2	2	3	2	2
4	3	3	3	3	1	-	-	-	3	-	2	2	3	2	3
5	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
AVg.	2	3	3	3	2	-	-	-	3	-	2	2	3	2	2

1 - low, 2 - medium, 3 - high, '-"- no correlation

CS3391   **OBJECT ORIENTED PROGRAMMING**   L T P C
                                                                      3 0 0 3

COURSE OBJECTIVES:
*   To understand Object Oriented Programming concepts and basics of   Java programming language
*   To know the principles of packages, inheritance and interfaces
*   To develop a java application with threads and generics classes

- To define exceptions and use I/O streams
- To design and build Graphical User Interface Application using JAVAFX

UNIT I   INTRODUCTION TO OOP AND JAVA   9
Overview of OOP – Object oriented programming paradigms – Features of Object Oriented Programming – Java Buzzwords – Overview of Java – Data Types, Variables and Arrays – Operators – Control Statements – Programming Structures in Java – Defining classes in Java – Constructors-Methods -Access specifiers - Static members- JavaDoc comments

UNIT II   INHERITANCE, PACKAGES AND INTERFACES   9
Overloading Methods – Objects as Parameters – Returning Objects –Static, Nested and Inner Classes. Inheritance: Basics– Types of Inheritance -Super keyword -Method Overriding – Dynamic Method Dispatch –Abstract Classes – final with Inheritance. Packages and Interfaces: Packages – Packages and Member Access –Importing Packages – Interfaces.

UNIT III   EXCEPTION HANDLING AND MULTITHREADING   9
Exception Handling basics – Multiple catch Clauses – Nested try Statements – Java's Built-in Exceptions – User defined Exception. Multithreaded Programming: Java Thread Model–Creating a Thread and Multiple Threads – Priorities – Synchronization – Inter Thread Communication-Suspending –Resuming, and Stopping Threads –Multithreading. Wrappers – Auto boxing.

UNIT IV   I/O, GENERICS, STRING HANDLING   9
I/O Basics – Reading and Writing Console I/O – Reading and Writing Files. Generics: Generic Programming – Generic classes – Generic Methods – Bounded Types – Restrictions and Limitations. Strings: Basic String class, methods and String Buffer Class..

UNIT V   JAVAFX EVENT HANDLING, CONTROLS AND COMPONENTS   9
JAVAFX Events and Controls: Event Basics – Handling Key and Mouse Events. Controls: Checkbox, ToggleButton – RadioButtons – ListView – ComboBox – ChoiceBox – Text Controls – ScrollPane. Layouts – FlowPane – HBox and VBox – BorderPane – StackPane – GridPane. Menus – Basics – Menu – Menu bars – MenuItem.

COURSE OUTCOMES:
On completion of this course, the students will be able to
CO1: Apply the concepts of classes and objects to solve simple problems
CO2: Develop programs using inheritance, packages and interfaces
CO3: Make use of exception handling mechanisms and multithreaded model to solve real world problems
CO4: Build Java applications with I/O packages, string classes, Collections and generics concepts
CO5: Integrate the concepts of event handling and JavaFX components and controls for developing GUI based applications

TOTAL:45 PERIODS

TEXT BOOKS:
1. Herbert Schildt, "Java: The Complete Reference", 11 th Edition, McGraw Hill Education, New Delhi, 2019
2. Herbert Schildt, "Introducing JavaFX 8 Programming", 1 st Edition, McGraw Hill Education, New Delhi, 2015

REFERENCE:

1. Cay S. Horstmann, "Core Java Fundamentals", Volume 1, 11 th Edition, Prentice Hall, 2018.

CO's-PO's & PSO's MAPPING

CO's	PO's												PSO's		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1	1	1	3	1	3	-	-	-	3	2	2	2	3	1	2
2	2	1	3	2	1	-	-	-	2	1	1	3	3	3	2
3	3	3	1	2	2	-	-	-	3	2	1	2	3	1	3
4	3	1	2	2	2	-	-	-	1	2	1	3	3	1	1
5	1	1	2	3	2	-	-	-	3	2	1	2	3	3	3
AVg.	2	1	2	2	2	-	-	-	2	2	1	2	3	2	2

1 - low, 2 - medium, 3 - high, '-"- no correlation

CD3281   **DATA STRUCTURES AND ALGORITHMS LABORATORY**   **L T P C**
                                                                      0 0 4 2

COURSE OBJECTIVES:

- To implement ADTs in Python
- To design and implement linear data structures – lists, stacks, and queues
- To implement sorting, searching and hashing algorithms
- To solve problems using tree and graph structures

LIST OF EXPERIMENTS:

1. Implement simple ADTs as Python classes
2. Implement recursive algorithms in Python
3. Implement List ADT using Python arrays
4. Linked list implementations of List
5. Implementation of Stack and Queue ADTs
6. Applications of List, Stack and Queue ADTs
7. Implementation of sorting and searching algorithms
8. Implementation of Hash tables
9. Tree representation and traversal algorithms
10. Implementation of Binary Search Trees
11. Implementation of Heaps
12. Graph representation and Traversal algorithms
13. Implementation of single source shortest path algorithm
14. Implementation of minimum spanning tree algorithms

TOTAL:60 PERIODS

COURSE OUTCOMES:

At the end of the course, the student should be able to:

CO1: Implement ADTs as Python classes

CO2: Design, implement, and analyse linear data structures, such as lists, queues, and stacks, according to the needs of different applications

CO3: Design, implement, and analyse efficient tree structures to meet requirements such as searching, indexing, and sorting

CO4: Model problems as graph problems and implement efficient graph algorithms to solve them

TEXT BOOK:
1. Michael T. Goodrich, Roberto Tamassia, and Michael H. Goldwasser, "Data Structures & Algorithms in Python", John Wiley & Sons Inc., 2013

REFERENCES:
1. Rance D. Necaise, "Data Structures and Algorithms Using Python", John Wiley & Sons, 2011
2. Aho, Hopcroft, and Ullman, "Data Structures and Algorithms", Pearson Education, 1983.
3. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, "Introduction to Algorithms", Second Edition, McGraw Hill, 2002.
4. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C++", Fourth Edition, Pearson Education, 2014

CO's-PO's & PSO's MAPPING

CO's	PO's													PSO's		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	4
1	3	2	1	1	1	-	-	-	2	3	1	2	1	2	1	
2	3	3	2	-	1	-	-	-	2	3	1	2	2	2	1	
3	2	2	2	1	1	-	-	-	2	3	1	2	1	3	1	
4	3	1	2	1	1	-	-	-	2	3	1	2	1	3	1	
AVg.	2.75	2	1.75	1	1				2	3	1	2	1.25	2.5	1	

1 - low, 2 - medium, 3 - high, '-"- no correlation

CS3381	OBJECT ORIENTED PROGRAMMING LABORATORY	L T P C
		0 0 3 1.5

COURSE OBJECTIVES
- To build software development skills using java programming for real-world applications.
- To understand and apply the concepts of classes, packages, interfaces, inheritance, exception handling and file processing.
- To develop applications using generic programming and event handling

LIST OF EXPERIMENTS

1. Solve problems by using sequential search, binary search, and quadratic sorting algorithms (selection, insertion)
2. Develop stack and queue data structures using classes and objects.
3. Develop a java application with an Employee class with Emp_name, Emp_id, Address, Mail_id, Mobile_no as members. Inherit the classes, Programmer, Assistant Professor, Associate Professor and Professor from employee class. Add Basic Pay (BP) as the member of all the inherited classes with 97% of BP as DA, 10 % of BP as HRA, 12% of BP as PF, 0.1% of BP for staff club funds. Generate pay slips for the employees with their gross and net salary.
4. Write a Java Program to create an abstract class named Shape that contains two integers and an empty method named printArea(). Provide three classes named Rectangle, Triangle and Circle such that each one of the classes extends the class Shape. Each one of the classes contains only the method printArea( ) that prints the area of the given shape.
5. Solve the above problem using an interface.
6. Implement exception handling and creation of user defined exceptions.

7. Write a java program that implements a multi-threaded application that has three threads. First thread generates a random integer every 1 second and if the value is even, the second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of the cube of the number.
8. Write a program to perform file operations.
9. Develop applications to demonstrate the features of generics classes.
10. Develop applications using JavaFX controls, layouts and menus.
11. Develop a mini project for any application using Java concepts.

Lab Requirements: for a batch of 30 students
Operating Systems: Linux / Windows
Front End Tools: Eclipse IDE / Netbeans IDE

TOTAL: 45 PERIODS

COURSE OUTCOMES:
On completion of this course, the students will be able to
CO1 : Design and develop java programs using object oriented programming concepts
CO2 : Develop simple applications using object oriented concepts such as package, exceptions
CO3: Implement multithreading, and generics concepts
CO4 : Create GUIs and event driven programming applications for real world problems
CO5: Implement and deploy web applications using Java

CO's-PO's & PSO's MAPPING

CO's	PO's												PSO's		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1	2	1	2	1	-	-	-	-	1	2	2	2	1	2	3
2	2	1	3	1	-	-	-	-	2	3	3	2	1	3	1
3	2	2	1	2	1	-	-	-	1	2	1	3	2	3	2
4	2	2	1	3	-	-	-	-	3	1	1	1	2	1	2
5	1	3	3	1	3	-	-	-	1	1	1	1	2	1	2
AVg.	2	2	2	2	2	-	-	-	2	2	2	2	2	2	2

1 - low, 2 - medium, 3 - high, '-"- no correlation

CS3361	DATA SCIENCE LABORATORY	L T P C
		0 0 4 2

COURSE OBJECTIVES:
- To understand the python libraries for data science
- To understand the basic Statistical and Probability measures for data science.
- To learn descriptive analytics on the benchmark data sets.
- To apply correlation and regression analytics on standard data sets.
- To present and interpret data using visualization packages in Python.

LIST OF EXPERIMENTS:
1. Download, install and explore the features of NumPy, SciPy, Jupyter, Statsmodels and Pandas packages.
2. Working with Numpy arrays
3. Working with Pandas data frames

4. Reading data from text files, Excel and the web and exploring various commands for doing descriptive analytics on the Iris data set.
5. Use the diabetes data set from UCI and Pima Indians Diabetes data set for performing the following:
    a. Univariate analysis: Frequency, Mean, Median, Mode, Variance, Standard Deviation, Skewness and Kurtosis.
    b. Bivariate analysis: Linear and logistic regression modeling
    c. Multiple Regression analysis
    d. Also compare the results of the above analysis for the two data sets.
6. Apply and explore various plotting functions on UCI data sets.
    a. Normal curves
    b. Density and contour plots
    c. Correlation and scatter plots
    d. Histograms
    e. Three dimensional plotting
7. Visualizing Geographic Data with Basemap

List of Equipments:(30 Students per Batch)
Tools: Python, Numpy, Scipy, Matplotlib, Pandas, statmodels, seaborn, plotly, bokeh
Note: Example data sets like: UCI, Iris, Pima Indians Diabetes etc.

TOTAL: 60 PERIODS

COURSE OUTCOMES:
At the end of this course, the students will be able to:
   CO1: Make use of the python libraries for data science
   CO2: Make use of the basic Statistical and Probability measures for data science.
   CO3: Perform descriptive analytics on the benchmark data sets.
   CO4: Perform correlation and regression analytics on standard data sets
   CO5: Present and interpret data using visualization packages in Python.

CO's- PO's & PSO's MAPPING

CO's	PO's												PSO's		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1	3	2	1	1	-	-	-	-	1	3	3	3	1	3	2
2	3	2	2	3	1	-	-	-	3	1	3	2	1	3	3
3	3	2	1	3	1	-	-	-	2	1	1	1	3	2	3
4	2	3	1	3	-	-	-	-	2	3	2	3	3	3	1
5	1	2	3	1	1	-	-	-	2	1	3	1	1	3	3
AVg.	2	2	2	2	1	-	-	-	2	2	2	2	2	3	2

1 - low, 2 - medium, 3 - high, '-"- no correlation

COURSE OBJECTIVES:

To be proficient in important Microsoft Office tools: MS WORD, EXCEL, POWERPOINT.

- To be proficient in using MS WORD to create quality technical documents, by using standard templates, widely acceptable styles and formats, variety of features to enhance the presentability and overall utility value of content.

- To be proficient in using MS EXCEL for all data manipulation tasks including the common statistical, logical, mathematical etc., operations, conversion, analytics, search and explore, visualize,interlink, and utilizing many more critical features offered

- To be able to create and share quality presentations by using the features of MS PowerPoint, including: organization of content, presentability, aesthetics, using media elements and enhance the overall quality of presentations.

MS WORD: **10 Hours**

Create and format a document

Working with tables

Working with Bullets and Lists

Working with styles, shapes, smart art, charts

Inserting objects, charts and importing objects from other office tools

Creating and Using document templates

Inserting equations, symbols and special characters

Working with Table of contents and References, citations

Insert and review comments

Create bookmarks, hyperlinks, endnotes footnote

Viewing document in different modes

Working with document protection and security

Inspect document for accessibility

MS EXCEL: **10 Hours**

Create worksheets, insert and format data

Work with different types of data: text, currency, date, numeric etc.

Split, validate, consolidate, Convert data

Sort and filter data

Perform calculations and use functions: (Statistical, Logical, Mathematical, date, Time etc.,)

Work with Lookup and reference formulae

Create and Work with different types of charts

Use pivot tables to summarize and analyse data

Perform data analysis using own formulae and functions

Combine data from multiple worksheets using own formulae and built-in functions to generate results

Export data and sheets to other file formats

Working with macros

Protecting data and Securing the workbook

MS POWERPOINT: **10 Hours**

Select slide templates, layout and themes

Formatting slide content and using bullets and numbering

Insert and format images, smart art, tables, charts

Using Slide master, notes and handout master

Working with animation and transitions

Organize and Group slides

Import or create and use media objects: audio, video, animation

Perform slideshow recording and Record narration and create presentable videos

TOTAL: 30 PERIODS

COURSE OUTCOMES:

On successful completion the students will be able to

CO1: Use MS Word to create quality documents, by structuring and organizing content for their day to day technical and academic requirements
CO2:Use MS EXCEL to perform data operations and analytics, record, retrieve data as per requirements and visualize data for ease of understanding
CO3: Use MS PowerPoint to create high quality academic presentations by including common tables, charts, graphs, interlinking other elements, and using media objects.

CS3452   **THEORY OF COMPUTATION**   **L T P C**
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COURSE OBJECTIVES:
- To understand foundations of computation including automata theory
- To construct models of regular expressions and languages.
- To design context free grammar and push down automata
- To understand Turing machines and their capability
- To understand Undecidability and NP class problems