Course No.	Course Name	L-T-P - Credits	Year of Introduction
IE232	Object Oriented Programming Lab	0-0-3-1	2016

IE202 Object oriented programming & numerical methods

Course Objectives

- To get a clear understanding of object-oriented concepts.
- To understand object oriented programming through C++

List of Exercises/Experiments:

- 1. Simple C++ Programme to implement various control structures
- 2. Programme to understand Structure and Union
- 3. Programme to understand Pointer concepts
- 4. Function & Recursion
- 5. Programme to understand different function call mechanism
- 6. Programme to understand storage specifiers
- 7. Constructors and Destructors
- 8. Use of using this pointer using class
- 9. Programme to implement Inheritance and Function overriding
- 10. Programme to implement Polymorphism concepts
- 11. Programme to Overload Unary and Binary operators as member function & Non member function.
- 12. Programme to understand Friend function & Friend classes
- 13. Programme on class templates
- 14. Programme on Numerical solution to Differential equations.
- 15. Programme on Numerical solution to Interpolation
- 16. Programme to implement Matrix multiplication and find the Determinent using class concepts.
- 17. Programme on file handling concepts in C++
- 18. Programme to implement error handling systems in C++

Expected outcome.

- Gain the basic knowledge on Object Oriented concepts.
- Ability to develop applications using Object Oriented Programming Concepts.
- Ability to implement features of object oriented programming to solve real world problems

Text Book:

Stroustrup, Bjarne. The C++ Programming Language (Third ed.).