

CS130 - Parametric functions

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Given a parametric surface parameterized as $f(u, v) = \begin{pmatrix} u^2 - v^2 \\ 2uv \\ u^2 + v^2 \end{pmatrix}$ and a ray with endpoint $(-5, 1, 7)$ and direction $\begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix}$.

1. Normalize the ray's direction.

$$\begin{pmatrix} 2/3 \\ 1/3 \\ -2/3 \end{pmatrix}$$

2. Compute the intersection location and distance along the ray. *Hint: note that $u \rightarrow -u$ and $v \rightarrow -v$ results in the same point, so we may assume that $u > 0$. Solve for u^2 to find u . Then, eliminate v .*

Observation: System of equations to solve

$$u^2 - v^2 = -5 + 2t/3 \dots (1)$$

$$2uv = 1 + t/3 \dots (2)$$

$$u^2 + v^2 = 7 - 2t/3 \dots (3)$$

$$u^2 = v^2 - 5 + 2t/3 \dots (1a)$$

$$t = 6uv - 3 \dots (2a)$$

(1a) plugged in (3)...

$$v^2 - 5 + 2t/3 + v^2 = 7 - 2t/3 \dots (4)$$

$$v^2 = 6 - 2t/3 \dots (4a)$$

$$t = 9 - 3v^2/2 \dots (4b)$$

(2a) plugged in (4a)...

$$v^2 = 8 - 4uv \dots (5)$$

$$u = (8 - v^2)/4v \dots (5a)$$

Plugging both (4b) and (5a) into (1)...

$$((8 - v^2)/4v)^2 - v^2 = 1 - v^2 \dots (6)$$

$$64 - 16v^2 + v^4 = 16v^2 \dots (6a)$$

$$v^4 - 32v^2 + 64 = 0 \dots (6b)$$

$$v^2 = 16 \pm 8 * \sqrt{3} \dots (7)$$

Plugging (7) into (4b)...

$$t = -15 + 12 * \sqrt{3} \dots (8) \text{ (Negative solution for t results in negative t)}$$

$$\text{Distance along ray} = -15 + 12 * \sqrt{3}$$

$$\text{Intersection location} = \begin{pmatrix} -5 \\ 1 \\ 7 \end{pmatrix} + \begin{pmatrix} 2/3 \\ 1/3 \\ -2/3 \end{pmatrix} * (-15 + 12 * \sqrt{3}) =$$

$$\begin{pmatrix} -15 + 8 * \sqrt{3} \\ -4 + 4 * \sqrt{3} \\ 17 - 8 * \sqrt{3} \end{pmatrix}$$

3. Compute the normal direction for the surface at the intersection location.

Square root of (7)...

$$v_i = \sqrt{16 - 8 * \sqrt{3}}$$

Plugging v_i into (5a)...

$$u_i = (-2 + 2 * \sqrt{3}) / \sqrt{16 - 8 * \sqrt{3}} = 1$$

$$\frac{\partial f}{\partial u} \times \frac{\partial f}{\partial v} = \begin{pmatrix} 2u \\ 2v \\ 2u \end{pmatrix} \times \begin{pmatrix} -2v \\ 2u \\ 2v \end{pmatrix} = \begin{pmatrix} 4v^2 - 4u^2 \\ -8uv \\ 4u^2 + 4v^2 \end{pmatrix}$$

At point (u_i, v_i) ...

$$\begin{pmatrix} 60 - 32 * \sqrt{3} \\ -8\sqrt{16 - 8 * \sqrt{3}} \\ 68 - 32 * \sqrt{3} \end{pmatrix}$$