

**Master of Computer Applications**  
**MCAE 404: Digital Image Processing**  
**Unique Paper Code: 223402404**  
**Semester IV**

**May-2022**

**Year of Admission: 2020**

**Time: Three Hours**

**Max. Marks: 70**

**Attempt all questions.**

**Parts of a question must be answered together.**

1.

- a) Consider the two image subsets  $S_1$  and  $S_2$  shown in the figure below:

	$S_1$					$S_2$				
0	0	0	0	0	0	0	0	1	1	0
1	0	0	1	0	0	0	1	0	0	1
1	0	0	1	0	1	1	0	0	0	0
0	0	1	1	1	0	0	0	0	0	0
0	0	1	1	1	0	0	1	1	1	1

Assuming  $V = \{1\}$ , determine whether these two subsets are

- i. 4-adjacent
- ii. 8-adjacent
- iii. m-adjacent

giving proper explanation to you answers.

- b) Differentiate between Histogram equalization and specification in image processing. [6]

2.

- a) Find all the bit planes of the following 4-bit image: [4]

0	1	8	6
2	2	1	1
1	15	14	12
3	6	9	10

- b) Write in brief about RGB, CMY and HSI color models. [4]

- c) How many different shades of gray are there in a color RGB system whose three component images are 8 bit images? [3]

$2^{56 \times 256 \times 256}$

[3]

3.

a) Give a procedure for computing the median of an  $n \times n$  neighborhood. [2]

b) You are given the following kernel and image.

$$w = \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix} \quad f = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Compute the convolution  $w * f$  using the minimum zero padding needed. Show the details of your computations when the kernel is centered on point (2,3) of  $f$ ; and then show the final full convolution result.

c) Use the sifting property of the impulse to show that convolving a 1-D continuous function,  $f(t)$ , with an impulse located at  $t_0$  shifts the function so that its origin is moved to the location of the impulse (if the impulse is at the origin, the function is not shifted). [4]

4.

a) Show that

$$\mathcal{F}\{e^{j2\pi t_0 t}\} = \delta(\mu - t_0).$$

where  $t_0$  is a constant.

Or

A continuous Gaussian low pass filter in the continuous frequency domain has the transfer function

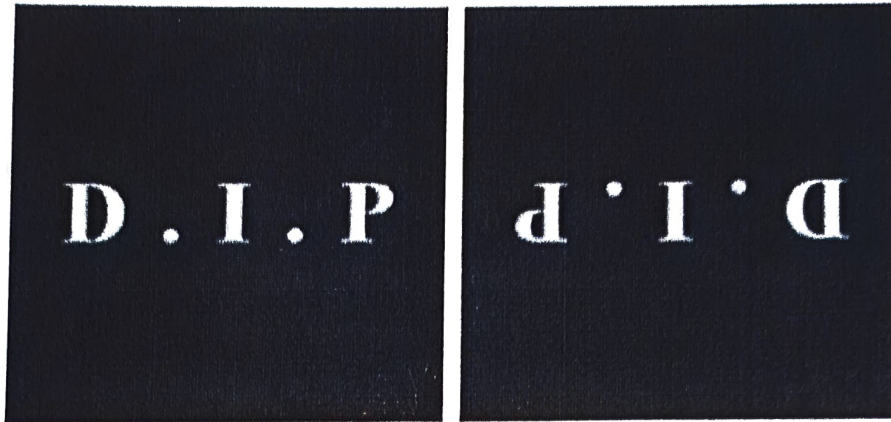
$$H(\mu, \nu) = A e^{-(\mu^2 + \nu^2)/2\sigma^2}$$

Show that the corresponding filter kernel in the continuous spatial domain is

$$h(t, z) = A 2\pi\sigma^2 e^{-2\pi^2\sigma^2(t^2 + z^2)}$$

b) Consider the images shown. The image on the right was obtained by: (i) multiplying the image on the left by  $(-1)^{x+y}$ ; (ii) computing the DFT; (iii) taking the complex conjugate of the transform; (iv) computing the inverse DFT; and (v) multiplying the real part of the result by  $(-1)^{x+y}$ . Explain (mathematically) why the image on the right appears as it does. [6]

[4]



5.

- a) Use the LZW coding algorithm to encode the 7-bit ASCII string "aaaaaaaaaa" (Assume that the first 256 codes in the starting dictionary are the ASCII codes and ASCII code of "a" is 97). [4]

- b) A  $1024 \times 1024$  8-bit image with 5.3 bits/pixel entropy (computed from its histogram) is to be Huffman coded. [6]

- i) What is the maximum compression that can be expected?  
 ii) Is it possible to obtain the maximum compression?  
 iii) If a greater level of lossless compression is required, what else can be done?

6.

- a) Explain what would happen in image erosion and dilation if the structuring element is a single point, valued 1. Give reason(s) for your answer. [4]

- b) How an image is compressed using JPEG image compression standard? Describe the process with the help of an example. [6]

7.

- a) A binary image contains straight lines oriented horizontally, vertically, at  $45^\circ$ , and at  $-45^\circ$ . Give a set of  $3 \times 3$  kernels that can be used to detect one-pixel breaks in these lines. Assume that the intensities of the lines and background are 1 and 0, respectively. [2]

- b) The arithmetic decoding process is the reverse of the encoding procedure. Decode the message 0.23355 given the coding model. [6]

Symbol	Probability
A	0.2
E	0.3
I	0.1
O	0.2
U	0.1
I	0.1

0.23355



**MCAE – 404 Digital Image Processing**  
**Minor-I**

**Time: 1 Hour**

**Total Marks: 15**

1. A common measure of transmission for digital data is the baud rate, defined as the number of bits transmitted per second. Generally the transmission is accomplished in packets consisting of a start bit, a byte (8 bits) of information and a stop bit.

Using these facts, how many minutes would it require to transmit a  $1024 \times 1024$  image with 256 intensity levels using a 56K baud modem?

[3]

2. Give a single intensity transformation function for spreading the intensities of an image so the lowest intensity is 0 and the highest is  $L-1$ .

[2]

3. Describe the process of Histogram Equalization mathematically. Suppose that a digital image is subjected to histogram equalization. Show that a second pass of the histogram equalization (on the histogram equalized image) will produce exactly the same result as the first pass.

[2+4]

4. Define a Laplacian. Where and how it is used in image processing? Explain with the help of an example.

[4]