

Anand Sunderrajan

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🌐 AnandSunderrajan.github.io — [k](https://www.kaggle.com/AnandSunderrajan) [Kaggle/AnandSunderrajan](https://www.kaggle.com/AnandSunderrajan)

Technical Skills

Programming Languages — Assembly (LC3, x86), C, C++, C for CUDA, HTML/CSS, Node-Red, Python, SystemVerilog, SQL

Tools/Frameworks — Adobe Suite, AWS, EAGLE, Git, Google Cloud (GCP), JetBrains Suite, Jupyter, Keras, KiCad, LaTeX, Linux, Microsoft Office Suite, NLTK, PyTorch, Quartus, sklearn (scikit-learn), TensorFlow

Human Languages — English (Fluent), Hindi (Fluent), Spanish (Basic)

🎓 Education

Udacity

June 2021 - Present

AWS Machine Learning Foundations

University of Illinois Urbana Champaign

August 2017 - June 2021

Bachelor of Science in Computer Engineering

👨‍💻 Experience

University of Illinois Urbana-Champaign

January 2021 – June 2021

Teaching Assistant – ECE445 (Senior Design)

Lead and managed multiple project teams through the engineering design process – including design review, testing, demonstration, and professional documentation of each step. Created and presented course lectures. Coordinated 400+ students alongside course staff for technical and design assistance. Liaised with company representatives for sponsored projects.

University of Illinois Urbana-Champaign

August 2020 – June 2021

Teaching Assistant - ECE385 (Digital System Design)

Guide students in laboratory experiments involving FPGA design (over 250 students each semester). Conduct office hours for students to resolve their queries; test and debug their designs; and further their understanding of digital systems design.

Hendrick House

May 2018 - June 2019

Receptionist

September 2018 - June 2019

Resident Advisor

May 2018 - September 2018

Collaborated with a team of 6 Resident Advisors to establish a united leadership team to oversee over 1600 residents of varying age groups. Addressed resident issues and concerns in a professional and timely manner. Maintained a database of services used by residents and sold to visitors. Created accurate and detailed reports for each shift.

International School of Havana

October 2016 - May 2017

Software Development and Infrastructure Intern

Created a program to maintain a database for over 700 students and assist in data management for various categories for each student. Assisted in the implementation of the IT infrastructure (~\$45,000) for the new campus built on Calle 21.

UNICEF - Havana, Cuba

May 2016 - September 2016

Software Development Intern

Developed a program for maintaining an expense database. Allowed user to efficiently parse through 8 funding accounts locally on their machine and visualize 11 different expense categories.

🔗 Projects

Automated Trading Bot

Python, Pandas, PyTorch, NLTK, scikit-learn (sklearn), Google Cloud Platform (GCP), Polygon, PRAW, Stocktwits

Algorithmic trading bot in Python that conducts financial and sentiment analysis for tickers on high traffic subreddits and stock tweets using APIs (Polygon, PRAW, Stocktwits). The custom multi-model pipeline achieved an alpha of 2.58 (compared to the SP500) with a beta of 0.73, providing an average annual return of approximately 15.05% through back testing with data since 2003 compared to the ~10.1% provided by the SP500. Testing with actual funds in a brokerage account since Jan 2020 has resulted in a portfolio value increase of ~1360%.

Event Attendance Tracker – Team 13 (Fall 2020)

[View Project](#)

C, Java, EAGLE, KiCad, Soldering, PCB Design

Project for ECE 445, the capstone course for the ECE department at UIUC. Created a custom-designed PCB containing an ESP-32 micro-controller programmed in C, and created an android application in Java to develop a comprehensive system that tracks event attendees at a booth. Developed a custom distance determining algorithm that achieves an accuracy of 99.04% in determining the booths attended, a >35% increase over tested alternatives.

Pipelined LC3-b Microprocessor

[View Project](#)

System Verilog, FPGA Development, Quartus Prime, LaTeX

A pipelined version of the LC3-B Microprocessor with features such as cache, branch prediction etc. Pipelined version built as a final project for ECE385 (Digital Systems Laboratory) with additional features added subsequently.

Object Detection System

[View Project](#)

Python, TensorFlow, NumPy, Pandas

An object detection and classification pipeline built in Python using TensorFlow. The model is trained using the Fashion-MNIST dataset, built using two separate frameworks - Keras and Low-Level APIs, achieving an accuracy of 92% and 89.7% respectively.

Awards

Dean's List

2020

Grainger College of Engineering, University of Illinois Urbana-Champaign.

T.E.A.M University Challenge (Portfolio Management)

Fall 2020

1st - University of Illinois Urbana-Champaign. 11th - Nationwide.

Best Engineered Design and Project

Fall 2020

ECE 445 (Senior Design), University of Illinois Urbana-Champaign.

Overwatch Collegiate Cup

Spring 2021

Illini Esports, 8th out of 512 teams.

Overwatch TESPA Collegiate Tournament

Fall 2020

Illini Esports, 14th out of 1022 teams.

Overwatch Collegiate Esports National Championship

Spring 2021

Illini Esports, 5th out of 16 teams.

Kaggle Competitions

Optiver Realized Volatility Challenge

[View Competition](#)

Ongoing competition. Current rank 180/3305. Feature engineering alongside a multi-model pipeline (using XGBoost, LGBM and NNs) to predict short-term future volatility of hundreds of stocks across different sectors.

CommonLit Readability Prize

[View Competition](#)

Ranked 365/3633. Created a multi model pipeline (using RoBERTa, XLBNet, ALBERT, and more, alongside a custom loss function) to rate the complexity of reading passages for grade 3-12.

SIIM-FISABIO-RSNA COVID-19 Detection

[View Competition](#)

Ranked 190/1305. Ensemble of Yolov5 and Efficient-net to identify/localize COVID-19 abnormalities on chest radiographs.

Related Coursework

CS225: Introduction to Data Structures and Algorithms with C++

Grade: A-

Software Development and Infrastructure Intern

ECE385: Digital Systems Laboratory

Grade: A

Experience designing and building digital systems using transistor-transistor logic, SystemVerilog, and field-programmable gate arrays.

ECE408: Applied Parallel Programming

Grade: A-

Experience with programming a massively parallel GPU system using CUDA, and with CUDA based convolutional networks.

ECE445: Senior Design

Grade: A+

Experience with project management, collaboration, and circuit design. Experience creating android apps and PCBs.

CS498DL: Deep Learning

Grade: A+

Experience with linear classifiers, multi-layer neural networks, computer vision and reinforcement learning

ECE498ICC: IoT and Cognitive Computing

Grade: B+

Experience with CNN creation using Keras and Low-Level APIs. Experience using Node-RED, GPUs, Edge devices, Cloud devices.