

Probability = How likely something is to happen.

👉 Statistics = How we collect, understand, and learn from data.

~~0 to 7~~

3

1

So

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probability value means 0 to 1

○ ^{head} So ^{11/2} A random variable is a variable whose value depends on the outcome of a random experiment.



You roll a die → possible outcomes: 1, 2, 3, 4, 5, 6.

Let

X = number that appears on the top.

Here, X is the random variable.

We don't know the value before rolling → that's why it's random.

graph text

6
1
2
3
4
5
6

probability distribution

A probability distribution basically tells us how probabilities are spread across all possible outcomes of a random event.

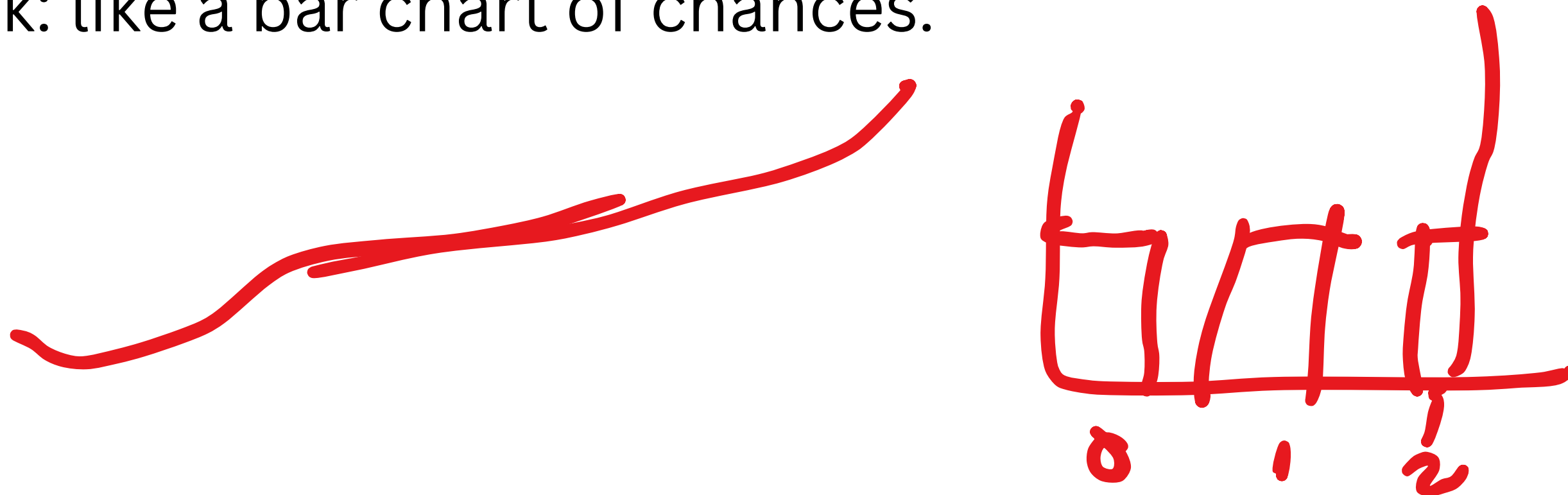


What is Discrete Probability Distribution?

A discrete probability distribution shows all the possible values a random variable can take and how likely each value is.

- “Discrete” → the values are separate, countable, not continuous.
- Probabilities always add up to 1.

Think: like a bar chart of chances.

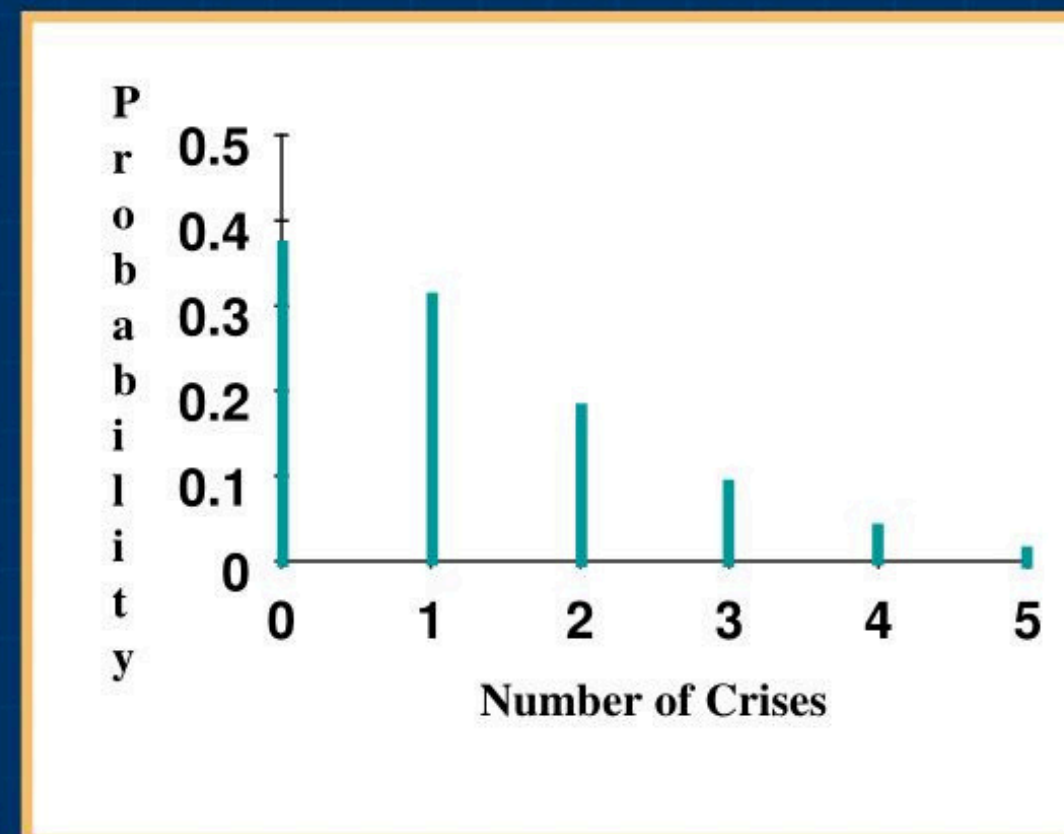


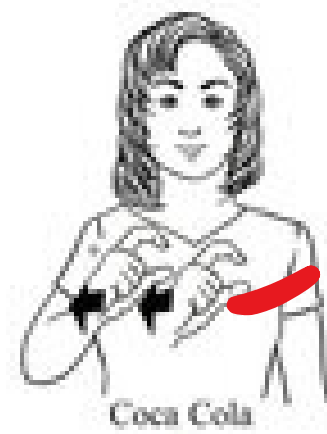
~~×~~ Tossing a coin

- $X = 1$ if Head, 0 if Tail
- $P(X=1) = 0.5$, $P(X=0) = 0.5$

Example: Discrete Distributions & Graphs

Distribution of Daily Crises	
Number of Crises	Probability
0	0.37
1	0.31
2	0.18
3	0.09
4	0.04
5	0.01



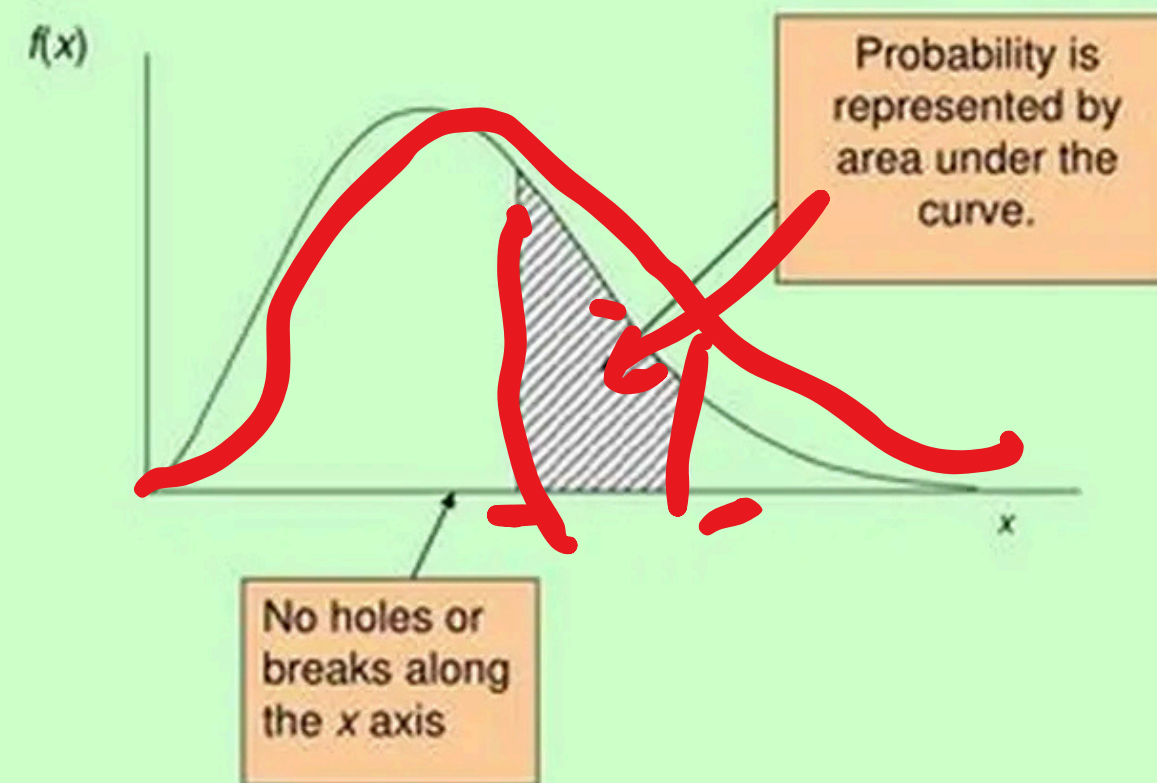


A continuous probability distribution describes the probabilities of a continuous random variable, which can take any value within a range.

- Unlike discrete variables (countable outcomes like dice), continuous variables are infinite and uncountable.
- Probabilities are measured using areas under a curve instead of exact values.



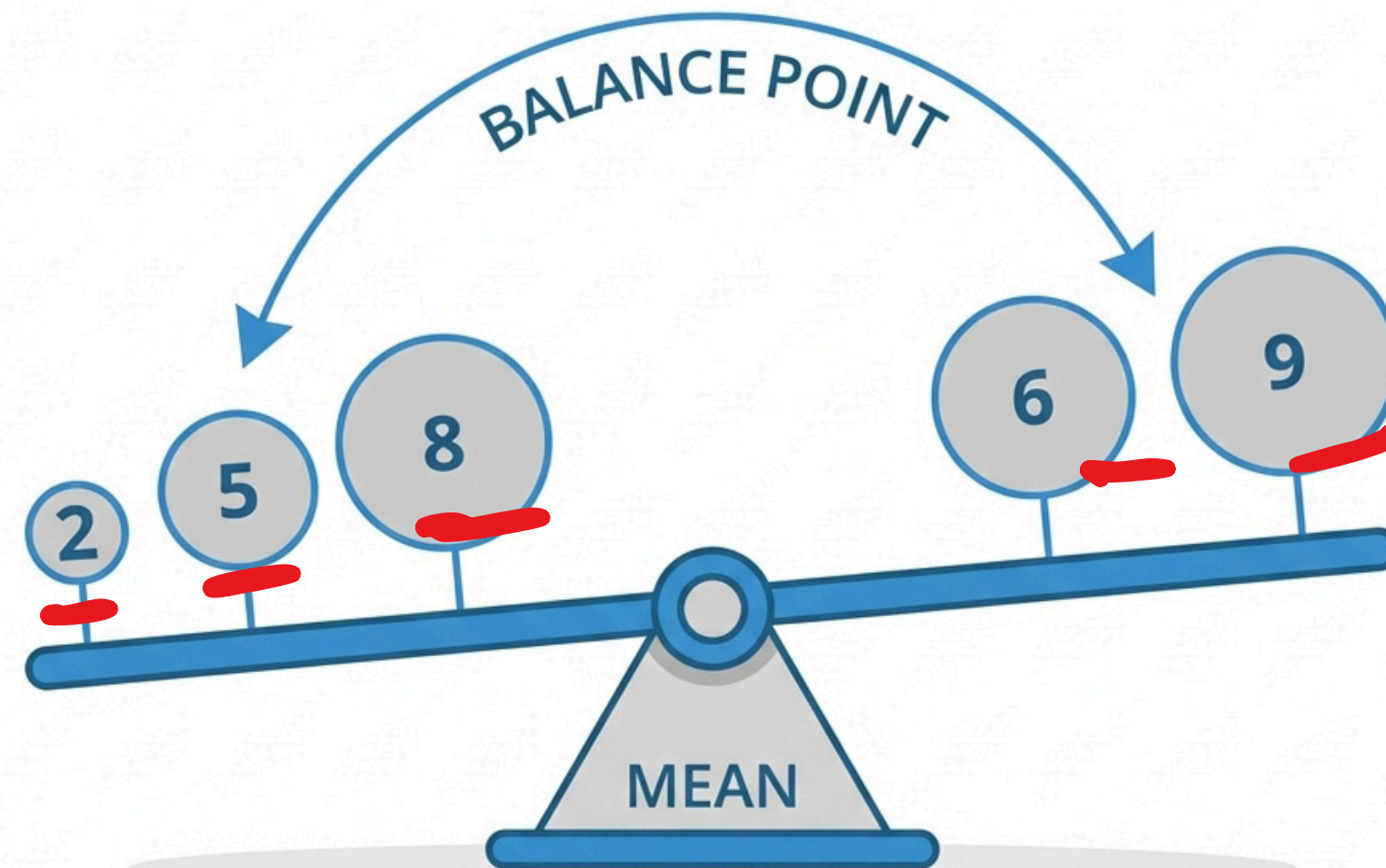
Figure 6.2 A Continuous Probability
Distribution



4700

✓
✓
—

'Mean'
(Arithmetic Average)



$$\text{Mean} = (2+5+8+6+9) / 5 = 30 / 5 = 6$$

Salary

10k, 20k,

15k, 12k

13k, 11k

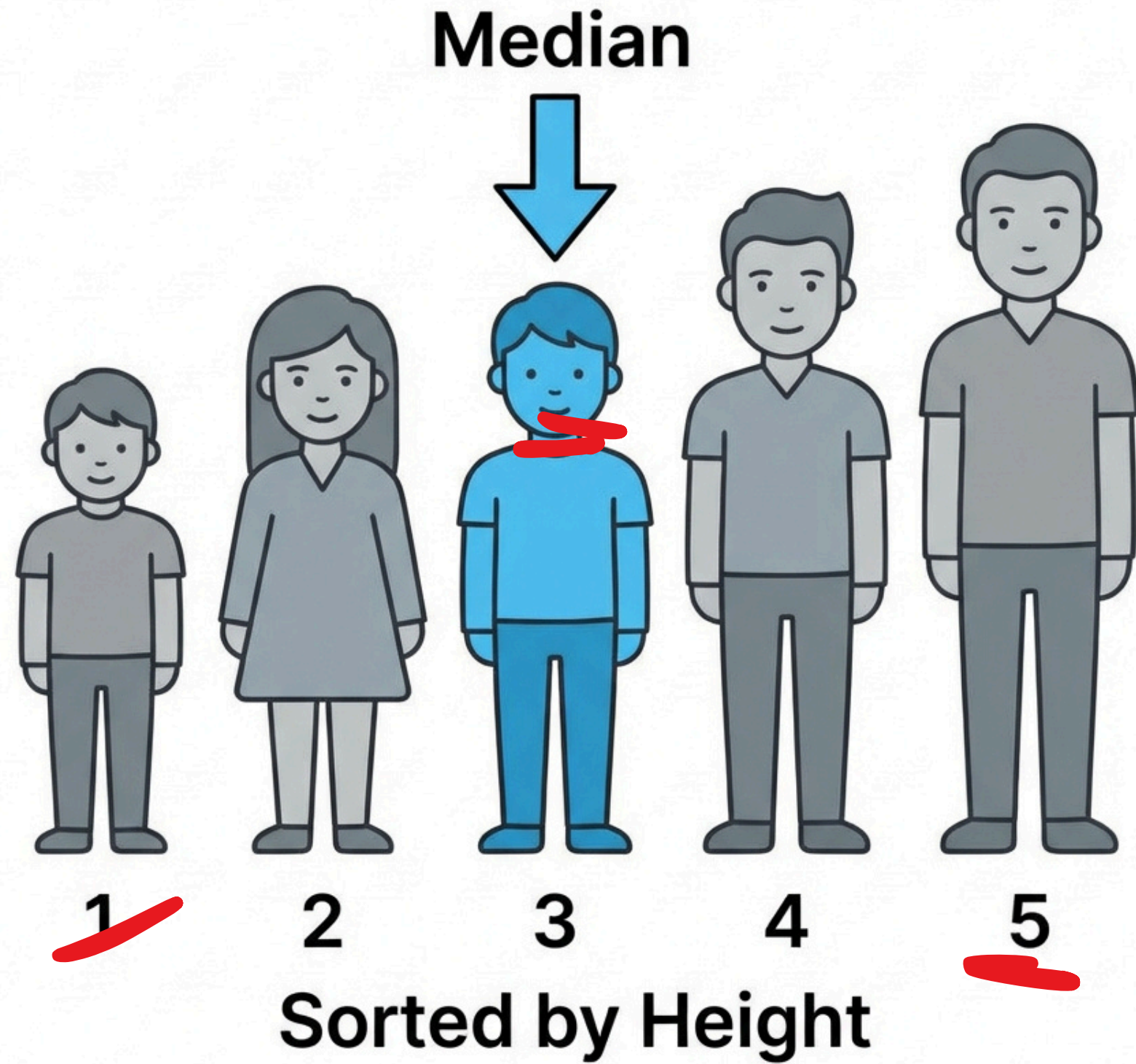
85k

6

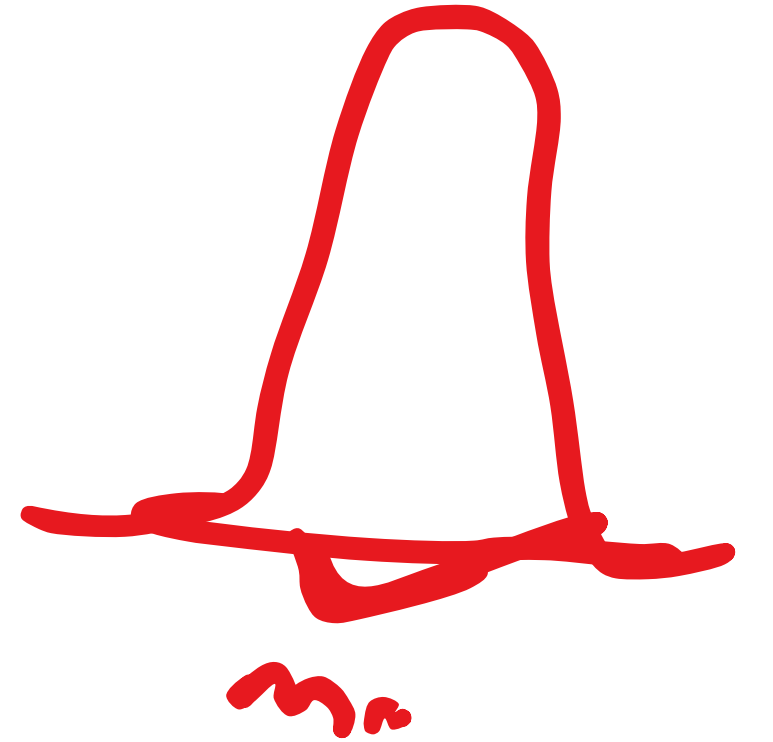
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Titanic
12
13
14
15
10

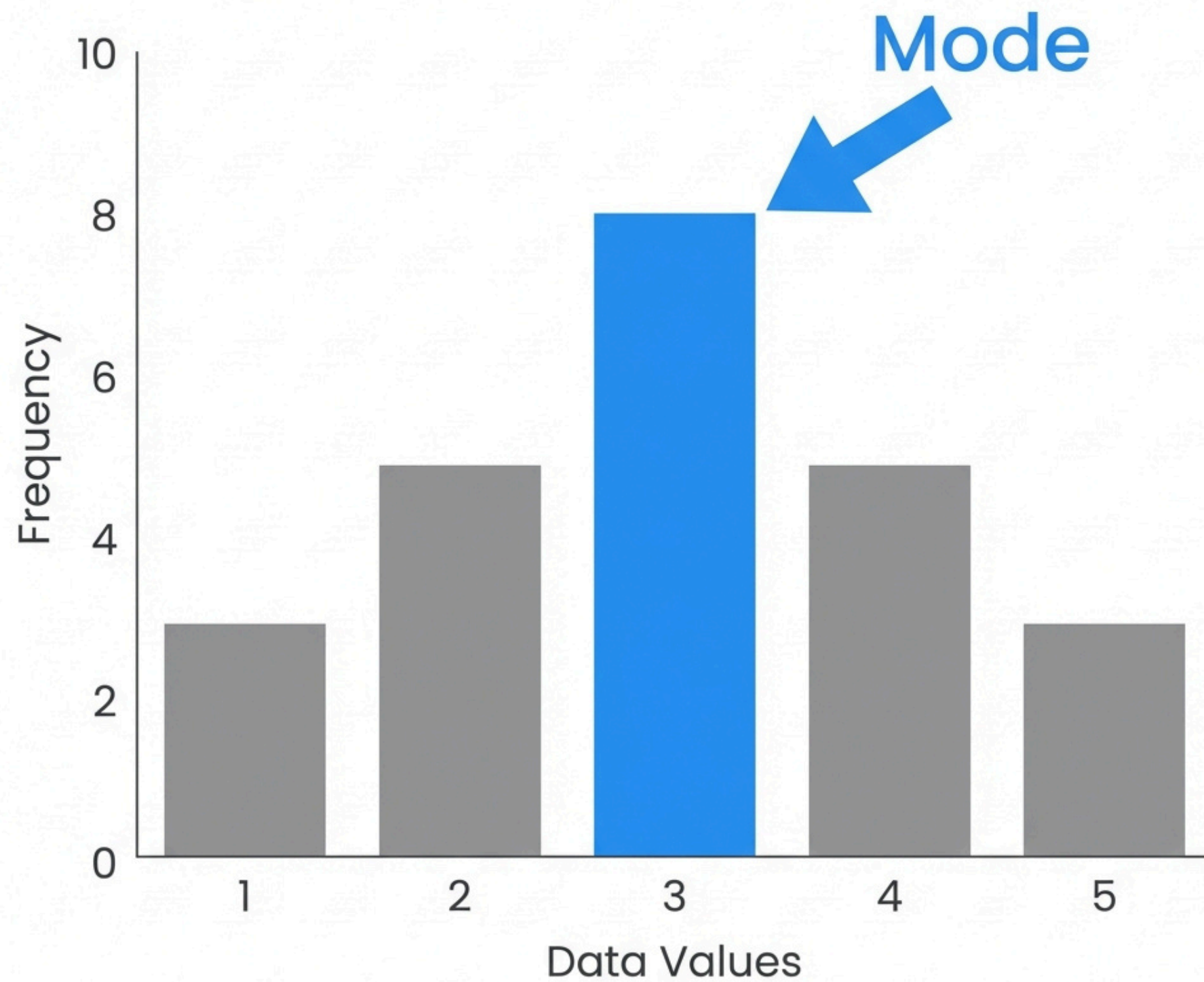
What is the Median?



150 £



Understanding Mode: The Most Frequent Value



Categorical

Titanic

Embarked

Low

(NAT)

5

11011011

Variance

60, 61, 62, 62, 63

Data: [2, 4, 6, 8]

1. Mean: $\bar{x} = (2 + 4 + 6 + 8)/4 = 5$

2. Deviations: $[2-5, 4-5, 6-5, 8-5] = [-3, -1, 1, 3]$

3. Squared deviations: $[9, 1, 1, 9]$

4. Variance (population):

$$\sigma^2 = \frac{9 + 1 + 1 + 9}{4} = \frac{20}{4} = 5$$

- So variance = 5, meaning the numbers are spread out from the mean.

62

1, 2

.



What is Standard Deviation (σ)?

- Standard deviation measures how spread out data is from the mean.
- Smaller σ \rightarrow data is closer to the mean
- Larger σ \rightarrow data is more spread out

Think of it as:

“How tightly the data points hug the mean.”



60, 61, 61

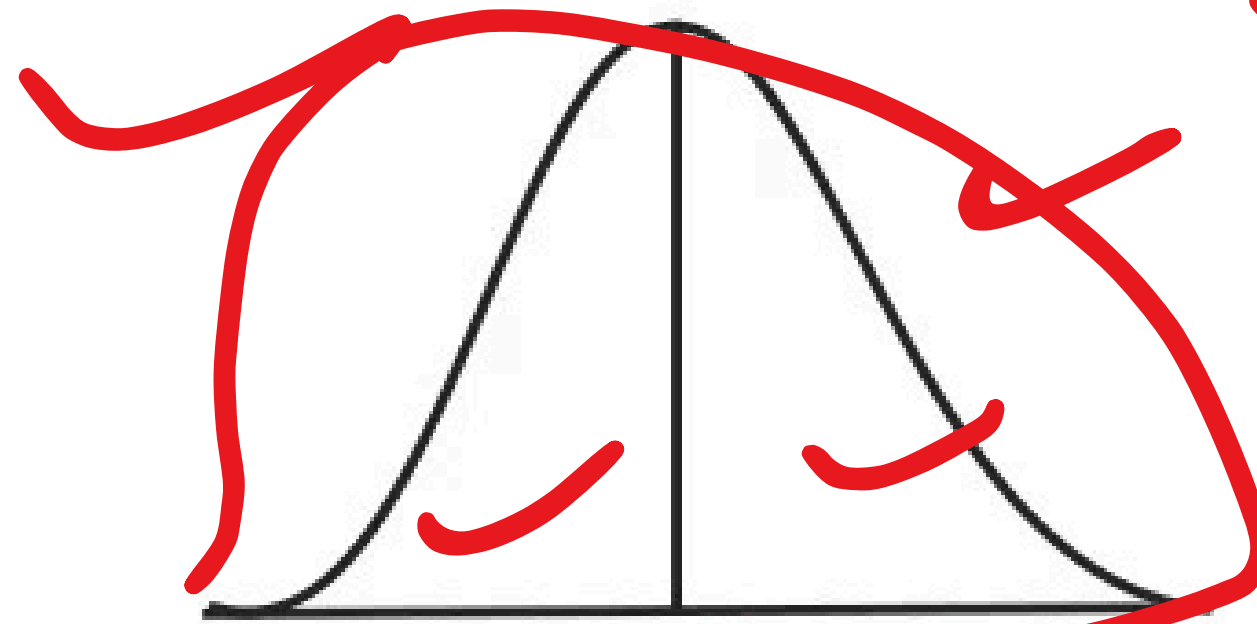
What is Skewness?

- Skewness measures the asymmetry of a data distribution.
- It tells us whether the data is tilted to the left, right, or balanced.
- Basically:
 - Is the data symmetrical?
 - If not, which side has the “long tail”?



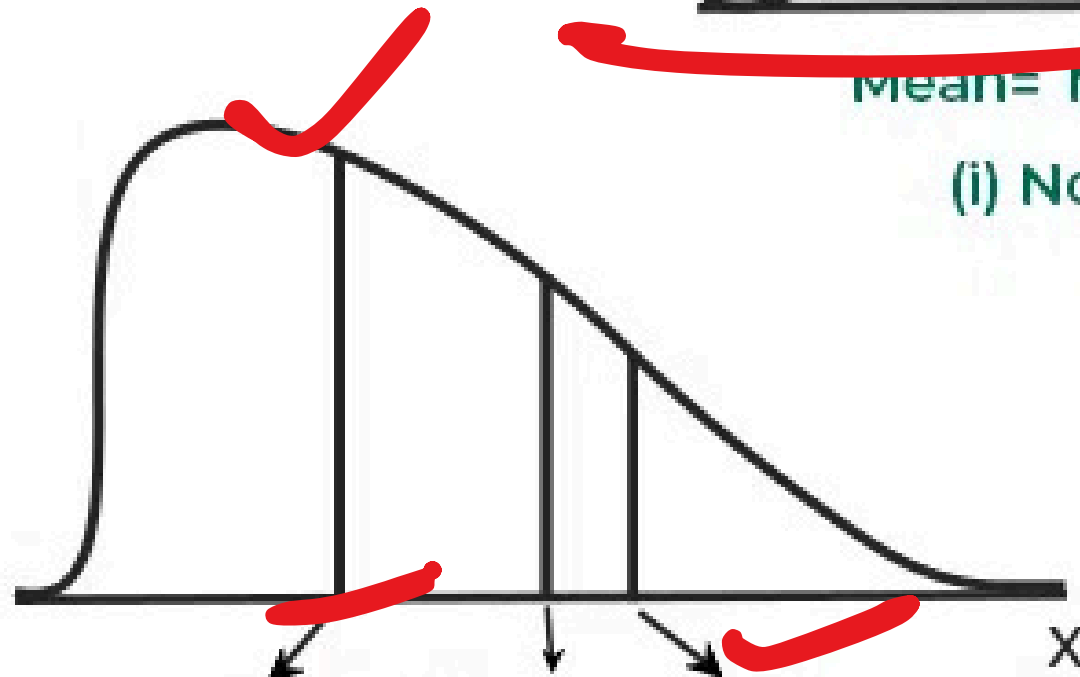


Skewness

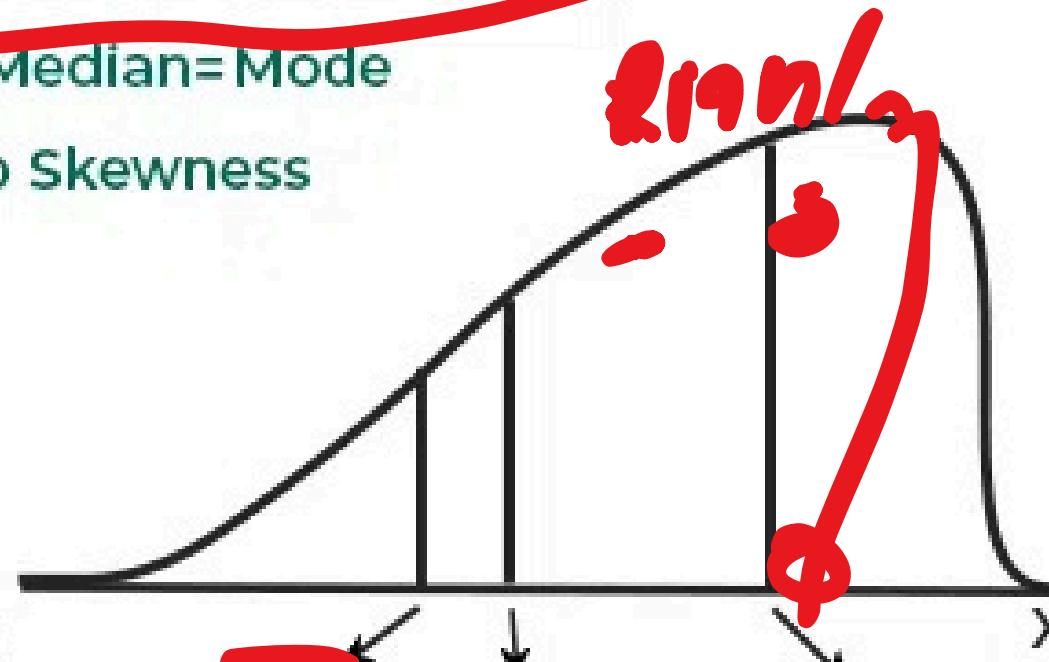


SUM
NAIVE
BUT

Mean = Median = Mode
(i) No Skewness



Mode Median Mean
(ii) Positive Skewness



Mean Median Mode
(iii) Negative Skewness

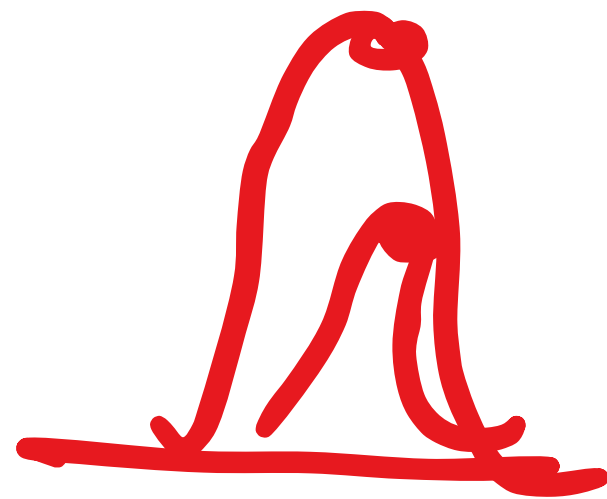
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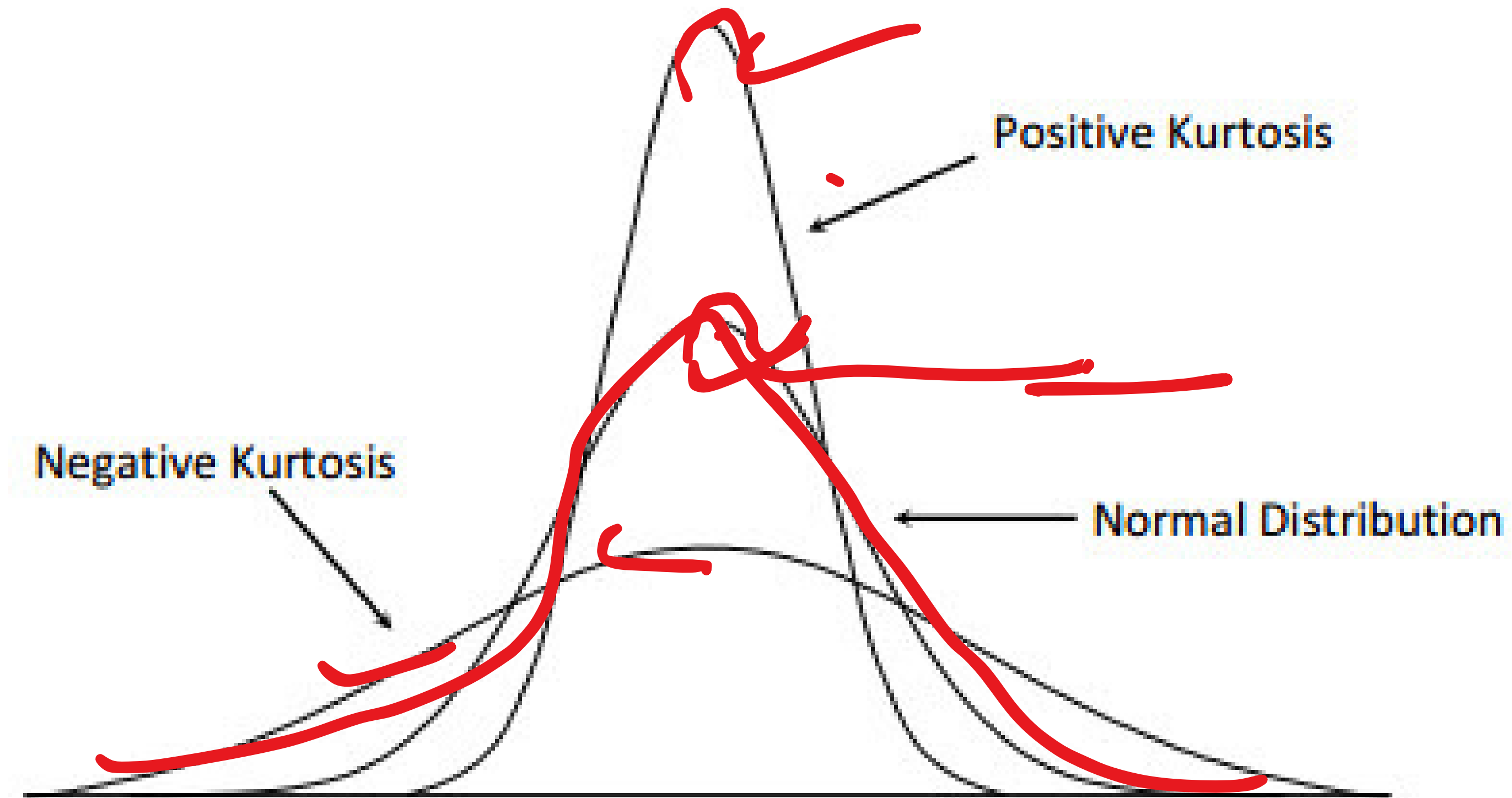
What is Kurtosis?

- Kurtosis measures the “peakedness” or “flatness” of a probability distribution.
- It tells us how heavy or light the tails of the distribution are compared to a normal distribution.

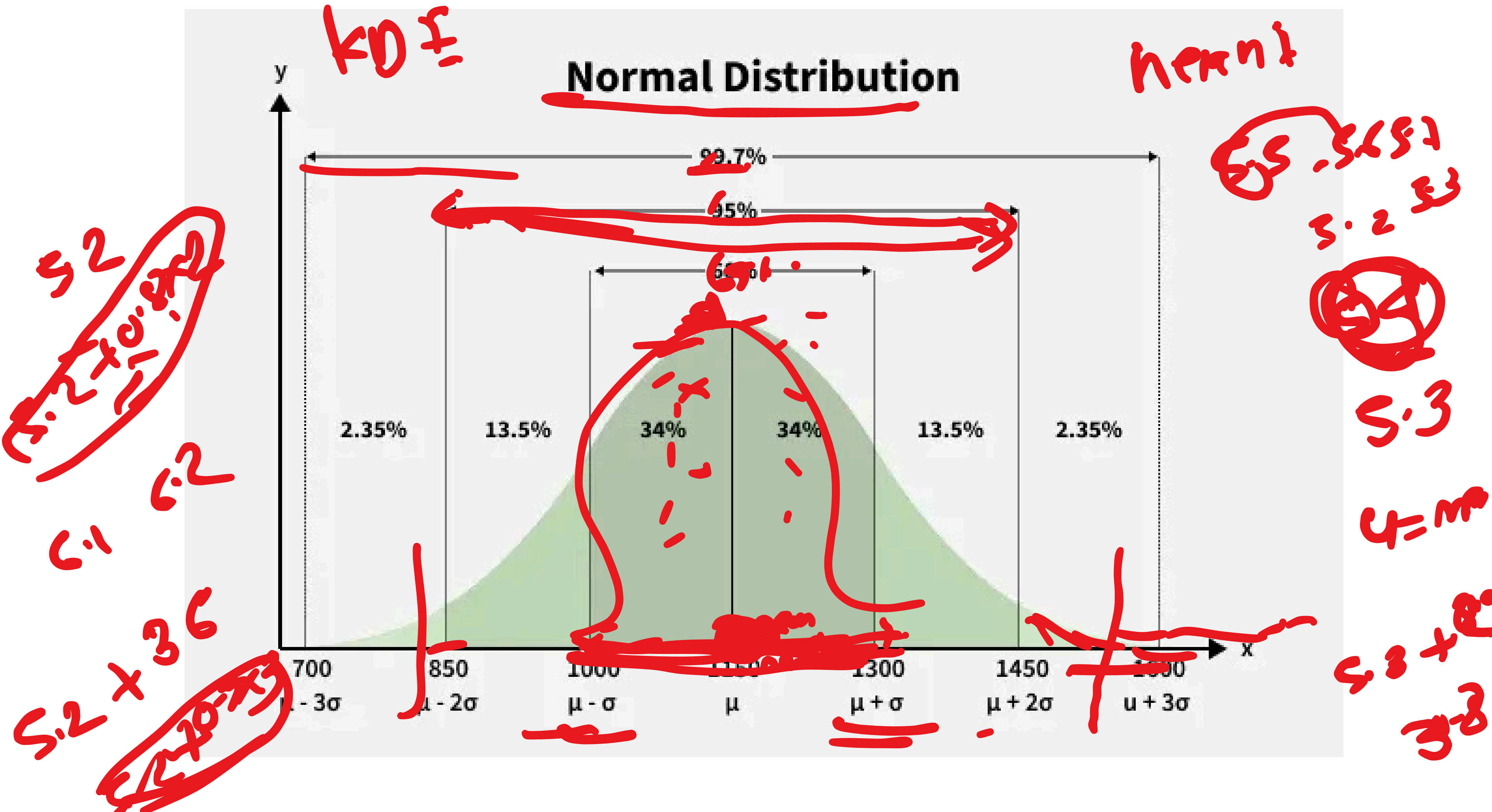
In simple words:

It shows whether the data has more extreme values (outliers) or is flatter.





- Normal distribution \rightarrow kurtosis ≈ 3
(mesokurtic)
- Dataset with many extreme high/low values \rightarrow kurtosis > 3
(leptokurtic)
- Dataset with evenly spread values \rightarrow kurtosis < 3 (platykurtic)



- Many natural phenomena follow it (heights, weights, errors).
- Symmetric → mean = median = mode → easy analysis.
- Basis of statistical tests (t-test, ANOVA, regression).
- Predictable (68–95–99.7 rule) → understand spread and outliers.
- Central Limit Theorem → sums/averages of variables → normal.
- Widely used in ML → Gaussian Naive Bayes, probabilistic models, density estimation.

$$Q_1 = 33$$

1 25th Percentile (Q1)

Q1

- Also called first quartile (Q1).
- 25% of the data is less than this value, 75% is more.
- Think of it as the "lower boundary of the lower quarter".

Example:

Data (sorted): 10, 12, 15, 18, 20, 22, 25, 30

Q1 = 19

- 25th percentile $\approx 14 \rightarrow$ 25% of numbers are ≤ 14

20, 21, 22, 23, 24, 23, 22, ~~24~~

2 75th Percentile (Q3)

- Also called third quartile (Q3). **Q3**
- 75% of the data is less than this value, 25% is more.
- Think of it as the "upper boundary of the upper quarter".

Example (same data):

- 75th percentile $\approx 24 \rightarrow 75\%$ of numbers are ≤ 24

Q1 Q3 75%
Q1 = 14

Q3 = 24, Q1 Q3 upper lower

2 Using IQR (Interquartile Range) – Very Popular

- Step 1: Find Q1 (25th percentile) and Q3 (75th percentile)
- Step 2: Calculate IQR:

$$IQR = Q3 - Q1$$

- Step 3: Define outlier limits:

$$\text{Lower limit} = Q1 - 1.5 \times IQR$$

$$\text{Upper limit} = Q3 + 1.5 \times IQR$$

- Data outside these limits = outliers

401 e

Age

fare

Train

~~50~~

~~20~~

30

~~40~~

28

27

~~60~~

70

30

400

500

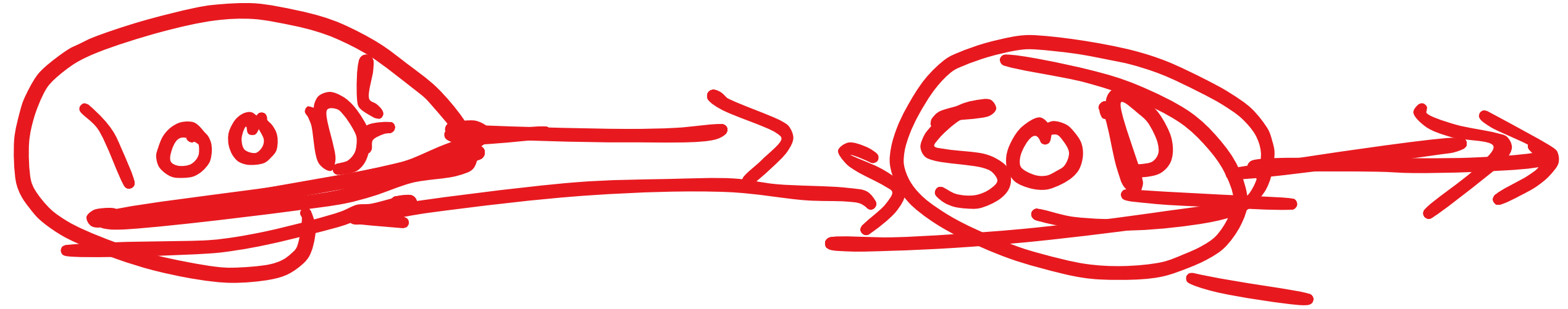
X

0

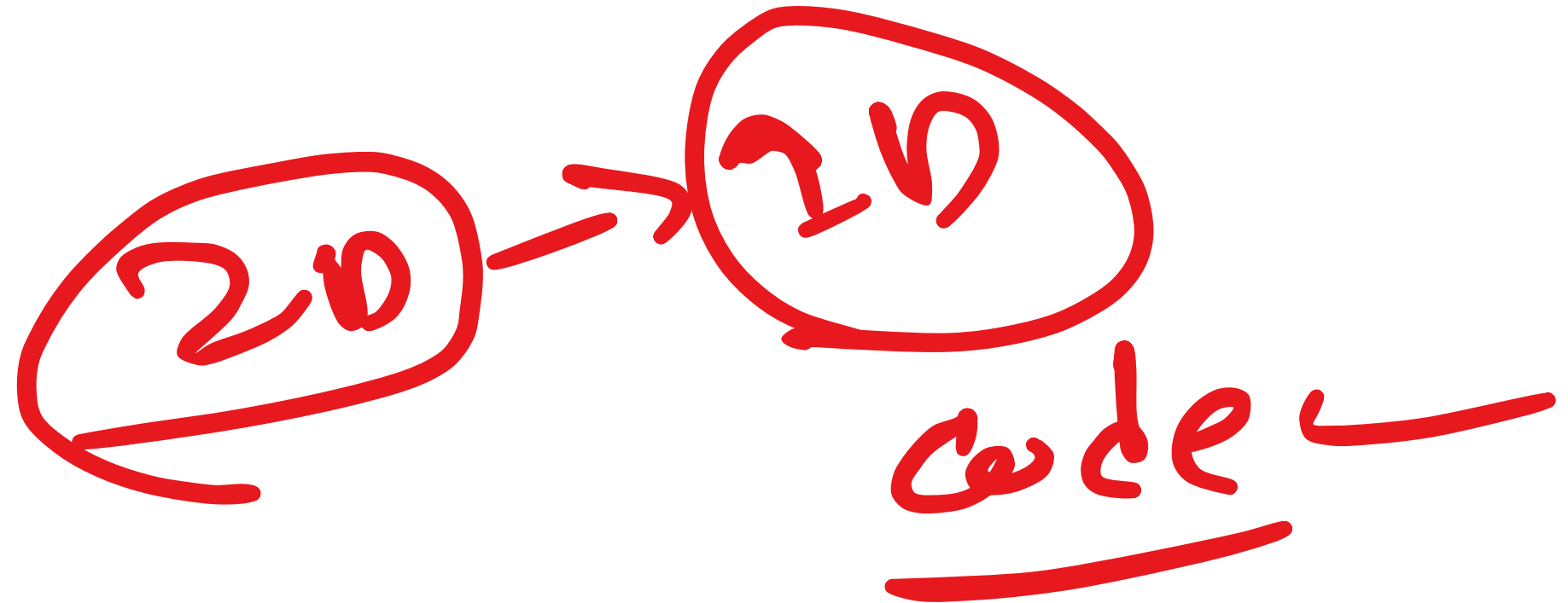
variant

(variant)

| variant |



name dig 1 1 1 1 1 1



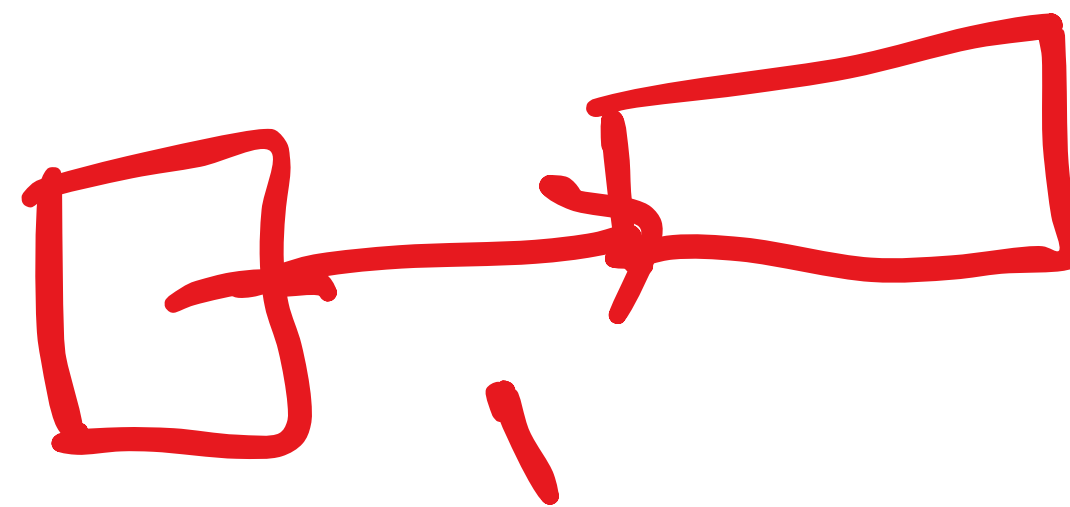
Data

Sign language

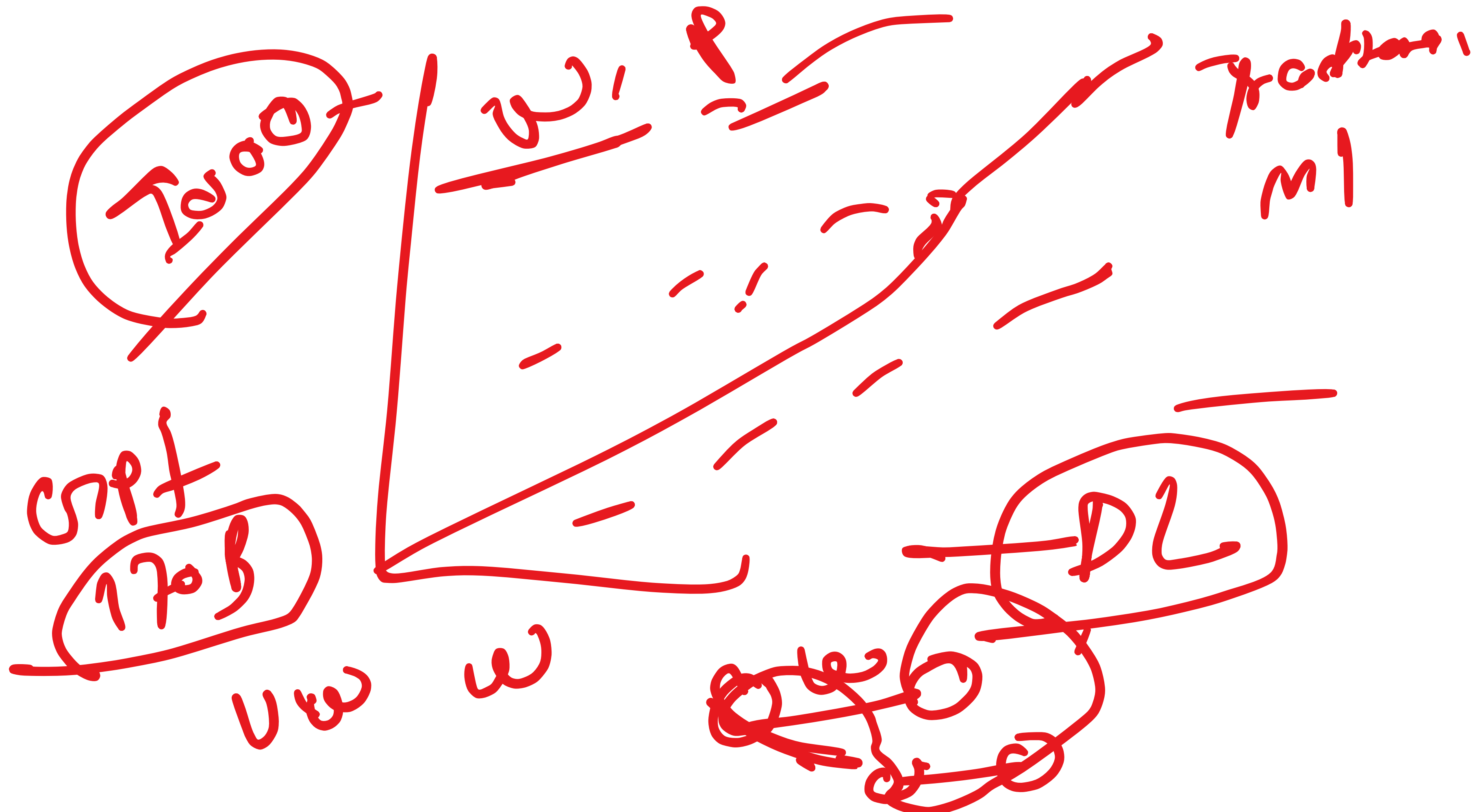
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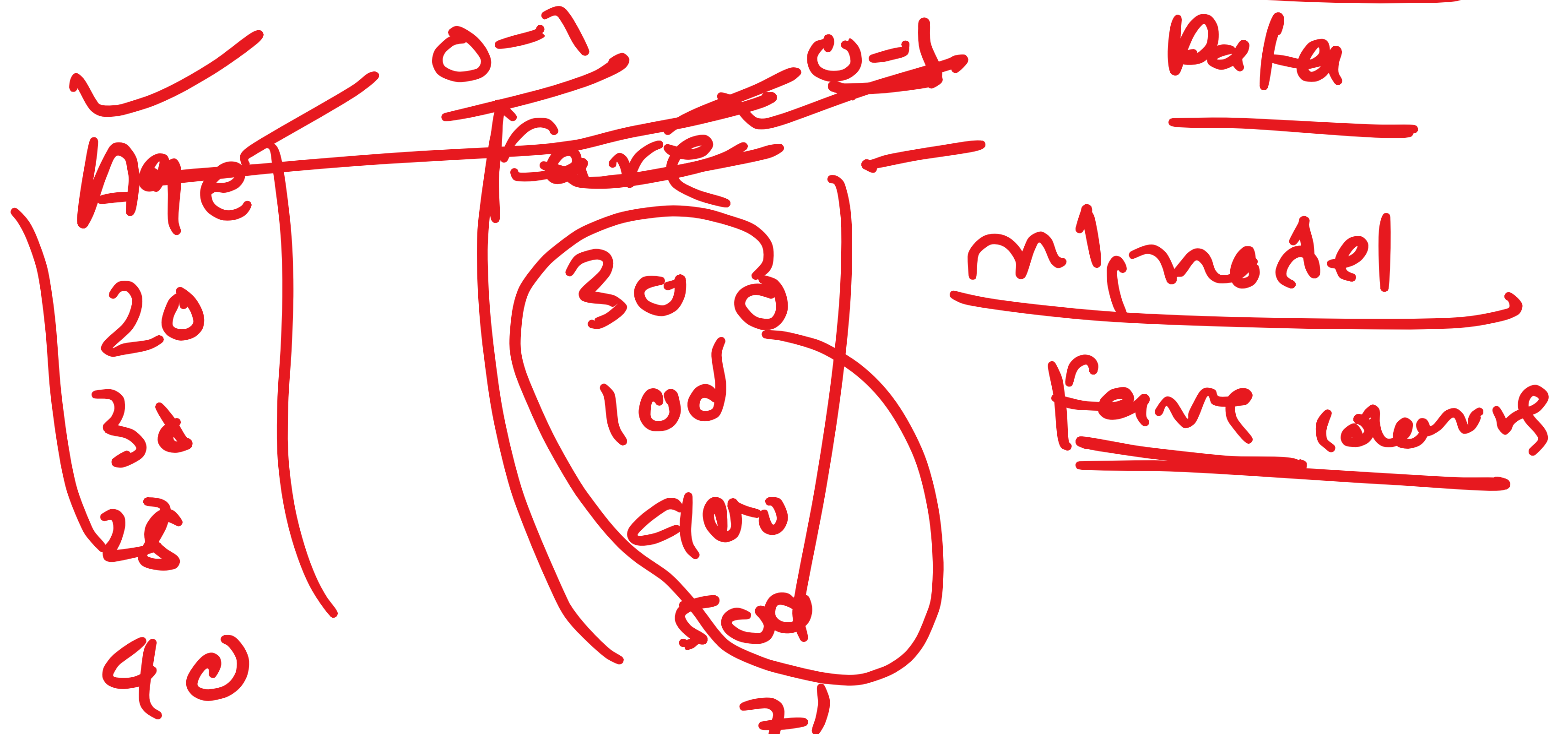
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1 400-500







Normalization (Important)



MinMaxScaler()

Normalization =

$$\frac{x - x_{\min}}{x_{\max} - x_{\min}}$$

$$\frac{0-9}{10-9}$$

$$x_{\max} - x_{\min}$$

10, 11, 12, 13

$$\frac{10-9}{13-9} = \frac{1}{4}$$

$$13-9$$

