```c
#include <stdio.h>
#include <string.h>
#include <sys/socket.h>
#include <sys/types.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <fcntl.h>
#include <stdlib.h>
#include <time.h>

main(int argc, char *argv[])
{
    int n;
    int sock_fd;
    int i, j, k;
    int childpid;
    char buffer[100];
    time_t curtime;
    struct sockaddr_in servaddr, cliaddr;
    int len = sizeof(cliaddr);

    if (argc != 2)
    {
        fprintf(stderr, "Usage: ./server port\n");
        exit(1);
    }

    if ((sock_fd = socket(AF_INET, SOCK_DGRAM, 0)) < 0)
    {
        printf("Cannot create socket\n");
        exit(1);
    }

    bzero((char *)&servaddr, sizeof(servaddr));

    servaddr.sin_family = AF_INET;
    servaddr.sin_port = htons(atoi(argv[1]));
    servaddr.sin_addr.s_addr = htonl(INADDR_ANY);

    if (bind(sock_fd, (struct sockaddr *)&servaddr, sizeof(servaddr)) < 0)
    {
        perror("bind failed:");
        exit(1);
    }

    while (1)
    {
        if ((n = recvfrom(sock_fd, buffer, sizeof(buffer), 0, (struct sockaddr
*)&cliaddr, &len)) == -1)
        {
            perror("size not received:");
            exit(1);
        }

        childpid = fork();
        if (childpid == 0)
        {
            time(&curtime);
            sprintf(buffer, "= %s", ctime(&curtime));
            n = sendto(sock_fd, buffer, sizeof(buffer), 0, (struct sockaddr
*)&cliaddr, sizeof(cliaddr));
            if (n < 0)
            {
                perror("error in sending");
```

```
                exit(1);
            }
            exit(1);
        }
    }
}
```