

```
#include<iostream.h>

#include <stdio.h>

#include<conio.h>

#include<stdlib.h>

void push();

void pop();

void search();

void display();

struct node

{

int data;

struct node *next;

};

struct node *top;

void main()

{

char ch;

int op;

clrscr();

while(op!=5)

{

printf("\n 1.PUSH \n 2.POP \n 3.LINEAR SEARCH \n 4.DISPLAY \n 5.EXIT \n ");

cout<<"Enter your choice:";

cin>>op;

switch(op)
```

```
{  
    case 1:push();break;  
    case 2:pop();break;  
    case 3:search();break;  
    case 4:display();break;  
    case 5:exit(0);break;  
    default:cout<<"\nINVALID INPUT";  
};  
}  
getch();  
}
```

```
void push()  
{  
    int val;  
    struct node *newnode;  
    newnode=(struct node*)malloc(sizeof(struct node));  
    if(newnode==NULL)  
    {  
        cout<<"\nStack is full";  
    }  
    else  
    {  
        cout<<"\nEnter the value";  
        cin>>val;
```

```
if(top==NULL)
{
    top=newnode;
    newnode->data=val;
    newnode->next=NULL;
}
else
{
    newnode->data=val;
    newnode->next=top;
    top=newnode;
}
cout<<"\n Value pushed";
}
}
```

```
void pop()
{
    if(top==NULL)
    {
        cout<<"\nStack is empty";
    }
    else
    {
        struct node*temp;
```

```

    temp=top;

    top=temp->next;

    free(temp);

    cout<<"\nvalue deleted";

}

}

void search()
{
    int key,flag;

    struct node*temp;

    cout<<"\nEnter the element to search: ";

    cin>>key;

    temp=top;

    while(temp!=NULL)
    {
        if(temp->data==key)
        {
            flag=1;
        }

        temp=temp->next;
    }

    if(flag==1)
    {

```

```
    cout<<"element found "<<key;
}
else
{
    cout<<"element not found";
}
}
```

```
void display()
{
    if(top==NULL)
    {
        cout<<"\n Stack is empty";
    }
    else
    {
        struct node*temp;
        temp=top;
        while(temp->next!=NULL)
        {
            cout<<temp->data;
            temp=temp->next;
        }
        cout<<temp->data<<" ";
    }
}
```

}

```
1.PUSH
2.POP
3.LINEAR SEARCH
4.DISPLAY
5.EXIT
Enter your choice:1
```

Enter the value5

```
Value pushed
1.PUSH
2.POP
3.LINEAR SEARCH
4.DISPLAY
5.EXIT
Enter your choice:2
```

```
value deleted
1.PUSH
2.POP
3.LINEAR SEARCH
4.DISPLAY
5.EXIT
Enter your choice:_
```

```
value deleted
1.PUSH
2.POP
3.LINEAR SEARCH
4.DISPLAY
5.EXIT
Enter your choice:3
```

Enter the element to search: 2
element not found

```
1.PUSH
2.POP
3.LINEAR SEARCH
4.DISPLAY
5.EXIT
Enter your choice:4
```

```
Stack is empty
1.PUSH
2.POP
3.LINEAR SEARCH
4.DISPLAY
5.EXIT
Enter your choice:
```