

Learning Hypergraph-regularized Attribute Predictors

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Abstract

We present a novel attribute learning framework named *Hypergraph-based Attribute Predictor (HAP)*. In HAP, a hypergraph is leveraged to depict the attribute relations in the data. Then the attribute prediction problem is casted as a regularized hypergraph cut problem, in which a collection of attribute projections is jointly learnt from the feature space to a hypergraph embedding space aligned with the attributes. The learned projections directly act as attribute classifiers (linear and kernelized). This formulation leads to a very efficient approach. By considering our model as a multi-graph cut task, our framework can flexibly incorporate other available information, in particular class label. We apply our approach to attribute prediction, Zero-shot and N-shot learning tasks. The results on AWA, USAA and CUB databases demonstrate the value of our methods in comparison with the state-of-the-art approaches.

1. Introduction

Attribute learning aims at achieving an intermediate representation on top of the low-level visual feature space, which encodes semantic properties shared across different categories of objects or scenes. Such an intermediate representation plays a role as the vehicles of semantics in human-machine communication. Farhadi *et al.* [9] and Lampert *et al.* [21] showed that supervised attributes can be transferred across object categories, allowing description and naming of objects from categories not seen during training. Therefore, attributes provide a way to encode and share knowledge to achieve challenging tasks such as the Zero-Shot Learning (ZSL) problem, where the goal is to categorize classes that are unseen during training [21, 20].

Several approaches have been proposed for attribute learning, *e.g.* [21, 9, 30, 24, 1, 17, 11, 23, 15]. Two fundamental issues remain unsolved, although recent research has started to pay attention to them *e.g.* [1, 17, 11]. First, traditional approaches learn attributes independently from each other (one-vs-all classifiers) [21, 9], without explicitly exploiting the correlation between attributes. Second, learning attribute classifiers are typically done independent

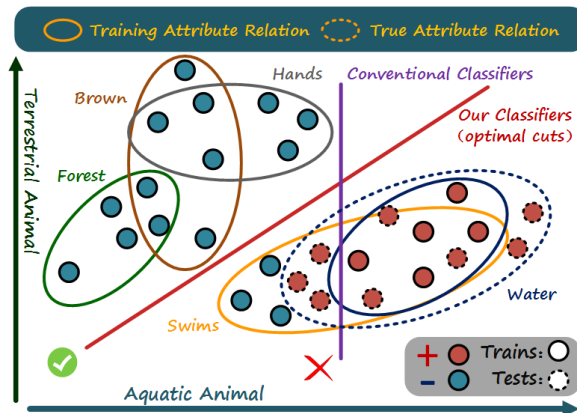


Figure 1. The visualization of the hypergraph cut for predicting the attribute "water". Each ellipse with solid lines denotes a hyper-edge that encodes an attribute relation and each circle represents a sample.

of the subsequent tasks, such as categorization or zero shot learning, and typically category labels are ignored in the learning process. Optimizing the attribute prediction independent of the succeeding task does not guarantee to yield the best attribute predictor for that task.

Correlations naturally exist among attributes. Is it better to exploit the correlation or to discourage the correlation during attribute learning, *i.e.* decorrelation? Several papers have argued that exploiting correlation between attributes improves their discriminative powers, *e.g.* [34, 31]. Recent works attempted to address the issue of joint attribute learning with a focus on decorrelating attributes [1, 17]. Jayaraman *et al.* [17] argued that attribute learning approaches are prone to learn visual features that correlates with attributes, not attributes themselves. Therefore they argued for decorrelation of attributes, by exploiting feature competition during learning through a multitask learning framework. Decorrelation of attributes might be suitable in tasks such as describing images with text, key-word based retrieval, or generating image annotations. However, preserving and exploiting correlation between attributes should preserve the natural clustering in the data and should be better for classification and zero-shot learning tasks. Correlation is a nature of attributes and compulsively decorrelating

the attributes may break the original relations of attributes in the visual space as well as in the semantic space.

To illustrate our point, we use the example in Figure 1 where we used attributes from the AWA dataset [21]. Consider learning the attribute “water”. In the figure, there are two clusters denoted as two superclasses (terrestrial and aquatic animals). It is expected that the attributes in each cluster will be highly correlated and coexist in images. The conventional classifiers directly learn an optimal separation for the attribute “water” which clearly ignores the correlations as well as the natural clusters in the data. Although it achieves the optimal attribute prediction, it clearly reduces the utility of attribute predictors in subsequent tasks such as categorization, and is much easier to get mired in overfitting. Instead, we aim at a cut that, besides minimizing the attribute prediction loss, tries to preserve the clustering in the data. Preserving the correlation can be even more beneficial for attributes that are not visual. For example the attribute “swim” describes an action and it is very hard to predict it from visual features if it is forced to be decorrelated from other attributes such as “water”.

Our goal is to design a new attribute learning framework that addresses the two aforementioned issues, *i.e.* **jointly learning attributes while exploiting the correlation between them, and exploiting class information as well as any available side information**. We propose to model the attribute learning as a supervised hypergraph cut problem. As a generalization of graphs, hypergraphs are typically used to depict the high-order and multiple relations of data [38, 5, 18, 32]. One merit of a hypergraph is that it can capture the correlations of multiple relations, since the partition of a vertex set that has many common hyperedges will lead to a heavy penalty [32]. In our formulation, we define a hypergraph where each vertex corresponds to a sample and a hyperedge is a vertex set sharing the same attribute label (the first step in Fig 2). Then, we can consider the attribute prediction problem as a regularized hypergraph cut problem (the second and third steps in Fig 2). More specifically, a collection of hypergraph cuts (one cut per attribute) that minimizes the loss of attribute relations (defined by the hyperedges) is jointly learned. Moreover, such cuts also minimize the attribute prediction errors of training data. Since hypergraph cuts can be deemed as the hypergraph embedding from the perspective of graph embedding [29, 3, 35], this step actually tries to align the embedding space, which encodes the attribute relations, with the semantic attribute space. We also propose attribute predictors (or classifiers) that can be obtained by introducing a mapping from the feature space to this aligned hypergraph embedding space (the forth step in Fig 2). We name this approach Hypergraph-based Attribute Predictor (HAP), which can be combined with different hypergraph models to obtain classifiers from the cuts. The process of our approach can be summarized in Figure 2.

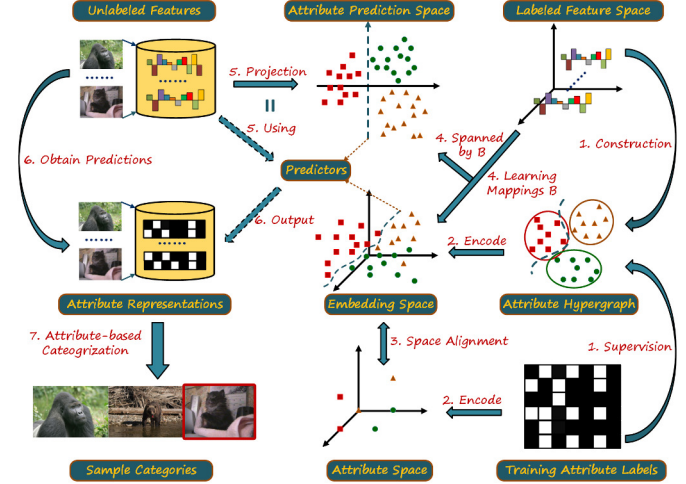


Figure 2. An overview of our approach, we learn a collection of the mappings (projections) from the feature space to a hypergraph embedding space which is aligned by the attribute space and encodes the attribute relations. The learned projections span the Attribute Prediction Space (APS) in which each basis is an attribute predictor. The attribute prediction of a sample can be achieved by projecting it to the APS and then the attribute-based categorization can be performed.

In order to incorporate class information and any additional side information within the HAP formulation, we consider it as a multi-graph cut problem. One or several additional graphs (or hypergraphs), which encode side information, will be introduced as penalties to the HAP. In that case, the new cuts should not only minimize the loss of attribute relations, but also the losses of the side information. In case of class labels, we formulate a new HAP framework, denoted as Class-Specific HAP (CSHAP), which enhances the discriminating ability of the attribute predictors. A hypergraph and a graph, which encode the class information in two different ways, are respectively leveraged to produce two different versions of the CSHAP approaches. We denote them Hypergraph-based CSHAP (CSHAP_H) and Graph-based CSHAP (CSHAP_G) respectively. Finally, all the proposed approaches are kernelized to incorporate the nonlinearity.

We summarize the contributions of this paper as follows:

1. As far as we know, our approach is the first to formulate attribute learning as a supervised hypergraph cut problem.
2. We propose an approach to construct predictors (linear and nonlinear classifier) jointly while solving for the cuts. **This idea is applicable in general (not limited to the context of attribute learning) to any hypergraph cut algorithm, as a general path to derive the classifiers from graph model.**
3. We provide a flexible solution to incorporate the side information in attribute learning.
4. HAP and CSHAP provide efficient attribute predictions, since the computational complexity of the at-

tribute prediction is linear with respect to the dimension of the features.

We experimented with three datasets: Animal With Attributes (AWA) [21], Caltech-UCSD Birds (CUB) [33] and Unstructured Social Activity Attribute (USAA) [11]. The results on attribute prediction, Zero-shot, N-shot Learning, and categorization consistently validate the effectiveness of the proposed framework. The rest of paper is organized as follows: Section 2 presents the related works; Section 3 describes the proposed approach. Section 4 shows the experimental evaluation of our works; the conclusion is summarized in Section 5.

2. Related Works

2.1. Attributes

Traditional attribute learning approaches follow a supervised discriminative learning pipeline (one-vs-all classifiers) where attribute classifiers are learned independently given attribute labels for each image or each class [9, 21]. Recently several papers suggested approaches for joint learning of attributes [22, 34, 1, 17]. Wang *et al.* [34] and Song *et al.* [31] constructed a graph of attributes in the attribute domain from the training data and considered it as latent variables in latent SVM for categorization. They showed that exploiting attribute relations helps improving class prediction. In contrast our hypergraph is constructed on the samples, which facilitates aligning the feature space with the attribute semantic space.

Mahajan *et al.* [22] proposed a joint learning framework that removes the correlations as the redundancies during learning the mapping between attributes and classes which actually ignores the contributions of the co-occurrence attributes. Akata *et al.* [1] proposed an approach that simultaneously target three problems: optimizing attribute prediction using class labels, using side information, and incremental learning. They achieved decorrelation by using dimensionality reduction on the class-attribute matrix, *i.e.* in the label space, and showed that the attribute dimensions can be reduced significantly without affecting the accuracy. In contrast, our hypergraph construction achieve correlation/decorrelation by employing the sample-attribute relations and embedding the data samples in a space that is aligned with the attribute labels. Recently, Jayaraman *et al.* [17] attempted to decorrelate the attributes via solving a structure sparsity model in which semantic attribute groups are manually provided as auxiliary data.

Attribute learning is just the preliminary step for some other visual tasks. Few approaches have been proposed to incorporate the additional information, in particular class labels into attribute learning for benefiting the subsequent tasks [9, 1, 34, 4, 36]. However, the attribute learning and the exploitation of the additional information are highly coupled in these approaches. It is very hard to add novel additional information into the model, or unplug the addi-

tional information when the additional information of the given data is not available. In contrast, our proposed method can flexibly to address this issue by considering the attribute prediction task as multi-graph (hypergraph) cut problem, enabling adding any side information as an extra graph or hypergraph.

Zero-Shot Learning (ZSL) is the task of object recognition for categories with no training examples [21]. Several intermediate representations has been used for ZSL, including attributes [21, 9, 20, 1], linguistic knowledge [10, 26], textual description [8, 7] and visual abstraction [2]. The core of attribute-based ZSL approaches is attribute learning. Therefore our attribute prediction can be integrated to several ZSL frameworks. Although our work is an attribute-based ZSL, other intermediate representation can also be readily plugged into the HAP framework to replace the attributes, since it generally provides a mapping from the low-level representation to intermediate representation. Several ZSL approaches can be extended to N-Shot Learning [37, 1, 10, 28].

2.2. Hypergraph Learning

Hypergraphs are generalization of regular graphs which has been widely applied to depict high-order relations between data points [38, 5, 18, 32]. Since the attribute prediction task can be regarded as a multi-label classification problem, we will introduce not only the relevant hypergraph model, but also some hypergraph-based multi-label classification algorithms, which motivated our work. More specifically, Zhou *et al.* [38] proposed a normalized hypergraph model for embedding and transduction. Our formulation is based on Zhou’s model, however it is inductive. Moreover, we show how the hypergraph cut can be reformulated to provide direct linear or nonlinear class predictors. Chen *et al.* [5] leveraged the hypergraph to capture the correlation of categories and introduced it as a regularization to SVM models for multi-label classification. Similar to [5], Sun *et al.* [32] used the hypergraph to capture the correlation of classes and performed a hypergraph embedding as the new representation for multi-class classification. In [18], a hypergraph is utilized to measure the loss of multi-labels during the multi-kernel learning. In contrast to all the existing hypergraph learning algorithms, as far as we know, our model is the first approach that directly derives a multi-label classifier from a hypergraph embedding.

3. Approach

3.1. Preliminaries

We start by reviewing some basic definitions of hypergraphs and introducing the notations. Hypergraphs are a generalization of graphs in which a hyperedge (the analogy of an edge) is an arbitrary non-empty subsets of the vertex set (Fig 1 shows a hypergraph with five hyperedges). Given a hypergraph $G = (V, E)$ in an arbitrary feature space, V

and E are the vertex set and hyperedge set, where each vertex and hyperedge are respectively defined as $v \in V$ and $e \in E$. Moreover, a hyperedge e is a subset of V . The vertex-edge incidence matrix $H \in \mathcal{R}^{|V| \times |E|}$ is defined as follows

$$h(v, e) = \begin{cases} 1, & \text{if } v \in e \\ 0, & \text{otherwise.} \end{cases} \quad (1)$$

The degree of a hyperedge e , which is denoted as $\delta(e)$, is the number of vertices in e

$$\delta(e) = \sum_{v \in e} h(v, e), \quad (2)$$

and the degree of a vertex $v \in V$ is defined as follows

$$d(v) = \sum_{v \in e, e \in E} w(e) = \sum_{e \in E} w(e) h(v, e), \quad (3)$$

where $w(e)$ is the weight of the hyperedge e . We denote the diagonal matrix forms of $\delta(e)$, $d(v)$ and $w(e)$ as D_e , D_v and W respectively. Note, here we defined H as a binary matrix for simplicity. For the continuous value case, a probabilistic hypergraph model [14] can be adopted in which each element of H denotes the probability of a vertex in a hyperedge.

3.2. Attribute Hypergraph

In our model, we define a hypergraph to depict the attribute relations of samples (corresponding to images in the training set). In this hypergraph, the vertex $v_i \in V$ is corresponding to the sample $x_i \in X$, which is the i -th column of the $d \times n$ -dimensional sample matrix X . Here, n is the number of samples and d is the dimension of the feature space. Each hyperedge is defined as a vertex set that shares the same attribute label. In such case, the number of hyperedges is equal to the number of attributes m and the $n \times m$ -dimensional matrix incident matrix H is exactly the attribute label matrix. The more common attributes among a set of images, the more hyperedges will exist between their corresponding vertices, and the stronger the link will be between these vertices. Therefore, breaking such a link will lead to a heavy penalty during the learning process. In this way, the hypergraph actually provides a natural way to capture the correlation/decorrelation of attributes. We regard the hyperedge e as a clique and consider the mean of the heat kernel weights of the pairwise edges in this clique as the hyperedge weight

$$w(e) = \frac{1}{\delta(e)(\delta(e) - 1)} \sum_{\{v_i, v_j\} \in e} \exp\left(-\frac{\|x_i - x_j\|^2}{\mu}\right). \quad (4)$$

Certainly, some other hyperedge weighing schemes can be also applied [13].

3.3. Hypergraph-based Attribute Predictor

Normalized hypergraph cut is often utilized to learn the high-order relation and correlation information. The main

idea of our model stems from the hypergraph-based transduction which is regarded as a regularized normalized hypergraph cut model [38]. In contrast, our method is a supervised inductive model. Since our proposed attribute predictor (or classifier) is based on the hypergraph model, we call it Hypergraph-based Attribute Predictor (HAP).

In HAP, a collection of hypergraph cuts $F = [f_1, \dots, f_m]$ is defined as the predictors of attributes in the feature space where m is the number of attributes and the cut f_i is a n -dimensional column vector whose elements are the predictions of i -th attribute for each sample. An optimal cut should not disrupt the hyperedges during hypergraph partition as much as possible. In other words, the optimal cut should keep the attribute relations of the samples as much as possible since each hyperedge is given by an attribute label. Similar to Zhou's normalized hypergraph [38], we can define an attribute relation loss function with respect to the given hypergraph G and a collection of hyperedge cuts F can be denoted as follows

$$\Omega(F, G) = \frac{1}{2} \sum_{e \in E} \sum_{(u, v) \in e} \frac{w(e)}{\delta(e)} \left\| \frac{F_u}{\sqrt{d(u)}} - \frac{F_v}{\sqrt{d(v)}} \right\|^2, \quad (5)$$

where F_u returns a row vector corresponding to the predictions of attributes for the vertex u . Clearly, the loss will be reduced when the signs of F_u and F_v are identical. Following some deductions, Equation 6 can be reformulated as follows

$$\begin{aligned} \Omega(F, G) &= \frac{1}{2} \sum_{e \in E} \sum_{(u, v) \in e} \frac{w(e)}{\delta(e)} \left\| \frac{F_u}{\sqrt{d(u)}} - \frac{F_v}{\sqrt{d(v)}} \right\|^2 \\ &= \text{Tr}(F^T (I - D_v^{-1/2} H W D_e^{-1} H^T D_v^{-1/2}) F) \\ &= \text{Tr}(F^T L_H F), \end{aligned} \quad (6)$$

where L_H is the normalized hypergraph Laplacian matrix which is derived from the hypergraph of attributes, and I is an identity matrix. $\text{Tr}(\cdot)$ is the trace of the matrix. The detail deductions of Equation 6 can be found in the supplementary material.

Besides measuring the loss of attribute relation information, we also need to consider the attribute prediction errors of the train data, which can be obtained via calculating the Euclidean distance between attribute predictions F and the attribute label matrix. In order to make zero as the classification boundary, we define a shifted attribute label matrix Y via shifting the attribute labels as $Y = 2H - 1$ where 1 is a matrix of the same size as H whose elements are all equal to 1. In Y , if an attribute exists in a sample, its corresponding attribute label is 1, otherwise it is -1. Given this definition, the attribute prediction loss is defined as

$$\Delta(F, Y) = \|F - Y\|^2 \quad (7)$$

Simultaneously minimizing the the previous two losses

leads to our model

$$\begin{aligned}\hat{F} &= \arg \min_F \{\Omega(F, G) + \lambda \Delta(F, Y)\} \\ &= \arg \min_F \{\text{Tr}(F^T L_H F) + \lambda \|F - Y\|^2\},\end{aligned}\quad (8)$$

where λ is a positive parameter to reconcile these two losses. Now, the optimal hypergraph cut f_i introduces a binary partition to the hypergraph that can preserve the information of the i -th attribute relation and reduce the prediction error of the i -th attribute as much as possible.

From the perspective of graph embedding, the hypergraph cuts are the embedding of the given hypergraph, where the embedding coordinate of sample u is the u -th row of F . Equation 8 actually aligns the hypergraph embedding space (defined by F) with the shifted attribute space. Consequently, we now transform the problem of seeking attribute predictors/cuts to the problem of finding a mapping from the feature space to this aligned embedding space, *i.e.*

$$F = X^T B, \quad (9)$$

where the $d \times m$ -dimensional projection matrix $B = [\beta_1, \dots, \beta_i, \dots, \beta_m]$ is such collection of mappings whose i -th column is a predictor of the i -th attribute, corresponding to the i -th hypergraph cut $f_i = \beta_i^T X$. We then substitute Equation 9 into Equation 8, and introduce L_2 -norm constraint to B to avoid the overfitting. Thus, the Equation 8 is reformulated as the following optimization problem with respect to B

$$\hat{B} = \arg \min_B (\text{Tr}(B^T X L_H X^T B) + \lambda \|X^T B - Y\|^2 + \eta \|B\|^2). \quad (10)$$

where η is a positive regularization parameter. Since L_H is a positive semi-definite matrix, this problem is a typical Regularized Least Square (RLS) problem that can be efficiently solved. We obtain the partial derivative of Equation 10 with respect to B , and equate it to zero, which leads to a closed-form solution for B as follows

$$\begin{aligned}X L_H X^T B + \lambda (X X^T - X Y) + \eta B &= 0 \\ \Rightarrow B &= (X L_H X^T + \lambda X X^T + \eta I)^{-1} (\lambda X Y) \\ \Rightarrow B &= (X L_H X^T + \lambda X X^T + \eta I)^{-1} (\lambda X (2H - 1)).\end{aligned}\quad (11)$$

At test time, given an unlabeled sample z_i , its attribute predictions can be achieved by projecting the sample into the subspace spanned by B ,

$$\mathbf{p}_i = \text{sign}(z_i^T B), \quad (12)$$

where $\text{sign}(\cdot)$ returns the sign of each element of a vector and $\mathbf{p}_i = [p_{i1}, \dots, p_{ij}, \dots, p_{im}]$ is an m -dimensional row vector encoding the predicted attributes. Its j -th element $p_{ij} = z_i^T \beta_j$ is the confidence of the existence of the j -th attribute with respect to the sample z_i . We call the subspace spanned by B Attribute Prediction Space (APS), since each basis of this space actually is a predictor of a specific attribute.

3.4. Incorporating Class and Side Information

As a regularized graph learning approach, it is flexible to introduce other meaningful constraints to further enhance attribute learning. In this section, we take the class label as an example to show how to leverage any additional information to enhance our model. The exploitation of class labels can enhance the classification abilities of HAP algorithms, since homogenous samples from the same class always share more similarities in attributes.

We adopt two approaches to incorporate the class information. The first approach uses a hypergraph $G_C = (V, E_C)$ to depict the class relation of samples, similar to the way we used a hypergraph to depict the attribute relations in the previous subsection. It is not hard to derive the hypergraph Laplacian L_C from this hypergraph via following the same way as Equation 6. The second approach, following [3, 12], constructs a pairwise graph $G_L = (V, E_L)$ in a supervised way for encoding the class information. We can encode class information using a graph, since unlike the attributes, the classes are disjoint. Two samples are connected with an edge if they belong to the same class (homogenous samples). Similar to the hypergraph model, the heat kernel weighting is adopted as the edge weighting scheme. Finally, the well known Laplacian Eigenmapping model can easily derive the graph Laplacian L_L .

Introducing such class-label graph G_L or hypergraph G_C to the loss function in Equation 6 leads to the new loss function

$$\begin{aligned}\Omega(F, G, G_*) &= \text{Tr}(F^T L_H F + \gamma F^T L_* F) \\ &= \text{Tr}(B^T X (L_H + \gamma L_*) X^T B) \\ &= \text{Tr}(B^T X L_W X^T B),\end{aligned}\quad (13)$$

where G_* denotes either G_L or G_C and L_* is the corresponding Laplacian matrix. $L_W = L_H + \gamma L_*$ is the combination of the original and new Laplacian matrices. According to Equation 10, the new objective function can be reformulated as follows

$$\hat{B} = \arg \min_B (\text{Tr}(B^T X L_W X^T B) + \lambda \|X^T B - Y\|^2 + \eta \|B\|^2) \quad (14)$$

and the solution of B achieved by just replacing L_H with L_W in Equation 11

$$B = (X L_W X^T + \lambda X X^T + \eta I)^{-1} (\lambda X (2H - 1)). \quad (15)$$

We call these models **Class Specific Hypergraph-based Attribute Predictor (CSHAP)**. To distinguish the Hypergraph-based CSHAP and **Graph-based (Laplacian eigenmapping-based) CSHAP**, we respectively denote them by CSHAP_H and CSHAP_G for short. We hypothesize that CSHAP_G is expected to capture the intra-manifold structure between the samples better than CSHAP_H , since CSHAP_H just group the homogenous samples using hyperedges, while CSHAP_G preserves the pair-wise structure.

If more additional information are available, the graph Laplacians that encode these information, can be also added, $L_W = L_H + \gamma_1 L_1 + \dots + \gamma_a L_a$. Such positive regularization parameters $\gamma_i, i \in \{1, \dots, a\}$ can be deduced by multiple kernel learning [18], since each Laplacian matrix is associated with an affinity matrix (similarity matrix) which can be considered as a kernel matrix.

3.5. Kernelization of HAP

The mapping from the feature space to the shifted attribute space (aligned embedding space) may be not linear. This motivated us to present the kernelization for our method. According to the generalized representer theorem [27], a minimizer of a regularized empirical risk function over a RKHS can be represented as a linear combination of kernels, evaluated on the training set. Inspired by the representer theorem on the attribute classification risk function, we embed kernel representation of the samples (*i.e.* $K_X B$). This transformation could be interpreted that each dimension of the embedding is linear combination of the kernel-evaluations on the training set, which matches the representer theorem. Hence, the kernelized hypergraph cuts can be denoted as follows

$$F = K_X B \quad (16)$$

where K_X is an $n \times n$ kernel matrix associated with a kernel function $k(\cdot, \cdot)$, and n is the number of points in the training set. Therefore, the objective functions of the Kernelized HAP (KHAP) and Kernelized CSHAP (KCSHAP) can be denoted as follows

$$\hat{B} = \arg \min_B \{ \text{Tr}(B^T K_X L_A K_X B) + \lambda \|K_X B - Y\|^2 + \eta \|B\|^2 \}$$

where L_A is equal to L_H in the KHAP case and L_W in the KCSHAP case. The solution of Equation 17 is

$$B = (K_X L_A K_X)^T + \lambda (K_X^2 + \eta I)^{-1} (\lambda K_X Y) \quad (17)$$

Then, the attribute predictions can be obtained as follows

$$\mathbf{p}(z_i) = \text{sign}(\mathbf{k}(z_i)^T B) = \text{sign} \left(\sum_{j=1}^N k(z_i, x_j)^T B \right) \quad (18)$$

where $\mathbf{k}(z_i) = [k(z_i, x_1), \dots, k(z_i, x_n)]$. z_i is the test sample.

3.6. Zero-Shot and N-Shot Learning

Typically there are two ways to annotate the samples using attributes, either to assign the attributes for each sample, or to assign the attributes for each class. Our proposed approach supports both of these two scenarios.

At zero-shot or N-shot time, before we classify samples based on the predicted attributes, we use the sigmoid function to normalize the obtained attribute confidences $\mathbf{s}_i = z_i^T B$ into the range $[0, 1]$.

$$\mathbf{r}_i = \frac{1}{1 + \exp(-\frac{\mathbf{s}_i}{\rho})}, \quad (19)$$

where ρ is a positive scaling parameter and $\mathbf{r}_i = [r_{i1}, \dots, r_{im}]$ is the normalized attribute confidence vector which can be deemed as the probabilities of the existences of attributes.

In the case where only the classes are labeled with attributes, we follow the approach of Direct Attribute Prediction (DAP) [21, 20] where the Bayes' rule is adopted to calculate the posterior of a test class of a given sample based on its attribute probabilities \mathbf{r} . The sample is labeled with the class with the maximum posterior.

With regard to the case where each sample is annotated with attributes, we define the mean of the attribute prototypes in the same class as the attribute template for this class. We denote the template of class j as \mathbf{t}_j . The elements of this template indicate the prior probabilities of the attributes with respect to this class. We classify the samples by directly measuring the Euclidean distance between the attribute existence probabilities of the sample and the attribute template of a class

$$\mathcal{L}(z_i) = \arg \min_j \|\mathbf{r}_i - \mathbf{t}_j\|^2 \quad (20)$$

where $\mathcal{L}(\cdot)$ returns the class label of a sample.

4. Experiments

4.1. Experimental Setups

Datasets: We use three datasets to validate the proposed approach: Animal With Attributes (AWA) [21], Caltech-UCSD Birds (CUB) [33] and Unstructured Social Activity Attribute (USAA) [11]. AWA contains 30,475 images of 50 animal classes. Each class is annotated with 85 attributes. Following [21, 20], we divide the dataset into 40 classes (24,295 images) to be used for training and 10 classes (6180 images) for testing. CUB (2011 version) [33] contains roughly 11,800 images of 200 bird classes. Each class is annotated with 312 binary attributes. We split the dataset following [1] to facilitate direct comparison (150 classes for training and the rest 50 classes for testing). USAA is a video dataset [11] with 69 instance-level attributes for 8 classes of complex social group activity videos from YouTube. Each class has around 100 training and testing videos respectively. We follow [11] for splitting the dataset by randomly dividing the 8 classes into two disjoint sets of four classes each for training and testing (the mean accuracies will be reported).

Features: We adopt the 4096-dimensional deep learning features named DeCAF [6] as the baseline feature for the AWA dataset since these features are already been available online for comparison¹. We extracted 4096-dimensional deep learning features called Caffe [19] for representing the images in CUB database. The USAA databases already provided the 14,000-dimensional baseline features² which are constructed from six histogram features, namely RGB color histograms, SIFT, rgSIFT, PHOG, SURF and local

Table 1. Average Attribute Prediction Accuracies (in AUC).

Approaches	Prediction Accuracies (%)		
	AWA	USAA	CUB
HAP	74.0	61.7±1.3	68.5
CSHAP_H	74.0	62.2±0.8	68.7
CSHAP_G	74.3	61.8±1.8	68.5
DAP [20]	72.8/63.0*	—	61.8
IAP [20]	72.1/73.8*	—	—
ALE [1]	65.7	—	60.3

self-similarity histograms [11].

Metrics: We report the classification accuracy (in %) averaged over the classes as the N-shot learning and ZSL accuracy in the AWA and CUB databases. In the USAA database, we follow [11, 10] and report the absolute classification accuracy of data. For attribute prediction accuracies, we report the average Area Under Curve (AUC) for the ROC.

4.2. Attribute Prediction

We report the attribute prediction performance of different approaches in Table 1. Three well known attribute learning approaches, namely Direct Attribute Prediction (DAP) [21, 20], Indirect Attribute Prediction (IAP) [21, 20] and Attribute Label Embedding (ALE) [1] are reported for comparison. The sign ‘*’ indicates the performance of running the code provided by the authors on the DeCafe features we are using, which are also provided by the authors³. From the results, we can find that HAP, CSHAP_H and CSHAP_G outperform all the compared approaches. For example, the accuracy gains of HAP, CSHAP_H and CSHAP_G over DAP are 11%, 11% and 11.3% respectively under the same features and experimental settings. The CSHAP_H performed slightly better than the other two HAP algorithms. This is not surprising, since the contribution of the class label in CSHAP_H and CSHAP_G is expected to be limited for attribute prediction.

4.3. Zero-Shot Learning

The results of seven recent ZSL approaches are complemented for comparison in Table 2. These are Attribute Hierarchical Label Embedding (AHLE) [1], Hierarchies Label Embedding (HLE) [1], Multi-modal Latent Attribute Topic Model (M2LATM) [11], Propagated Semantic Transfer (PST) [25], Zero-Shot Random Forests (ZSRF) [16], Category-Level Attribute approach (CLA) [36] and Decorrelated Attributes (DA) [17]. For [16, 36] we only compared with their results on the attributes provided by the dataset, and not their results using discovered attributes. As before, the sign ‘*’ indicates the performance of running the code provided by the AWA authors on the same features we are using, which are also provided by the authors.

Table 2. Zero-shot Learning Accuracies.

Approach	Classification Accuracies (%)		
	AWA	USAA	CUB
HAP	45.0	44.1±3.6	17.5
CSHAP_H	45.6	45.3±4.2	17.5
CSHAP_G	45.0	44.6±3.7	17.5
DAP [20]	41.4/42.8*	35.2	10.5
IAP [20]	42.2/35.7*	—	—
ALE [1]	37.4	—	18.0
HLE [1]	39.0	—	12.1
AHLE [1]	43.5	—	17.0
M2LATM [11]	41.3	41.9	—
PST [25]	42.7	36.2	—
ZSRF [16]	43.0	—	—
CLA [36]	42.3	—	—
DA [17]	30.6	—	—

From the results in Table 2, we can notice that the proposed approaches outperform the compared methods on the AWA and USAA datasets. More specifically, on the AWA dataset, the accuracy gains of CSHAP_H over DAP and IAP are 2.8% and 9.3%. According to [15], the one-shot learning accuracies of ALE, HLE and AHLE with the same feature and settings are 36.40%, 33.56% and 38.01%. Clearly, even the ZSL accuracies of HAP models are better than the one-shot learning accuracies of these ALE methods. On the USAA dataset, the performance improvements of HAP algorithms over other approaches are more significant. CSHAP_H obtains 10.1% and 3.0% more accuracies in comparison with DAP and M2LATM. Although HAP algorithms have not obtained the best performance in comparison with AHLE in CUB dataset, it still outperforms other approaches. Moreover, the performance gaps between HAP algorithms and AHLE are only 0.5% in this dataset.

In the experiments, CSHAP_H often achieves better results than HAP, since the CSHAP_H attempts to leverage the class labels for clustering the homogenous samples together in the attribution prediction step. Similar phenomenon can be also observed for CSHAP_G while its improvement is less significant. We attribute it to the mechanism of CSHAP_G where it tries to preserve the manifold structure of each class using the given class labels. In ZSL case, the test classes are unseen in the train dataset. Therefore, CSHAP_G may not capture the manifold structures of unseen classes. Another interesting phenomenon is that CSHAP can enhance HAP on the AWA and USAA databases, while cannot improve on the CUB database. This is because the CUB dataset has more attributes which are already enough for distinguish classes while the other two datasets have less attributes so that they benefitted more from the complementary information (The number of attributes of USAA, AWA and CUB dataset are 69, 85 and 312 respectively).

4.4. N-Shot Learning

We extended ZSL into N-Shot Learning (NSL) where a few (N) samples of the test classes are added to the training dataset. The experiments are conducted on the USAA and AWA datasets. Figure 3 shows the trend of the three

¹<http://www.ist.ac.at/chl/AwA/AwA-features-decaf.tar.bz2>.

²<http://www.eecs.qmul.ac.uk/yf300/USAA/download/>

³We use the code and features available in the AWA webpage. The parameters of the model are well tuned using cross validation to get the best performance.

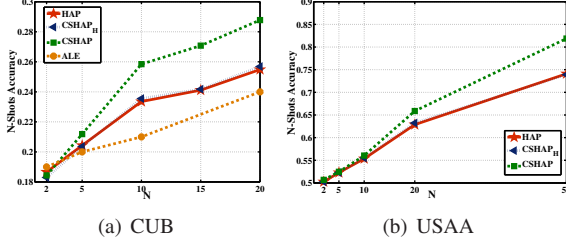


Figure 3. N-Shot Learning accuracies on two datasets.

approaches as N increases. In these experiments, we find that all three methods can get similar performances when N is small. Interestingly, along increasing N , CSHAP_G significantly outperforms HAP and CSHAP_H on both dataset. This confirms with our hypothesis about the way CSHAP_G captures the intra-class manifold structure while incorporating the class information, in contrast to just grouping the homogenous samples together as CSHAP_H does. In such case, the addition of the samples of the test classes improves the quality of the captured intra-class manifold structures, and therefore improves the performance of CSHAP_G. Also all HAP models outperforms ALE [1] for CUB dataset.

Note the performances of HAP methods on the USAA dataset are much better than the ones reported in section 4.3, since only half of the testing samples and training samples are used, similar strategy is used on the CUB dataset. Compared to the previous experiment N samples per each test class have to be taken out for the NSL training.

4.5. Full Data Categorization

We consider the attributes as the feature representation to tackle the common categorization task. The default splits of data defined in the datasets are employed. Table 3 reports the results. Two classification methods are employed for classification. The first one is the one defined in Equation 20. The second one is the simple Euclidean distance-based Nearest Neighbor Classifier (NNC). The sign ‘†’ indicates the results using NNC. Similar to the NSL results, CSHAP_G achieves the best performances since it better integrates the class information.

Table 3. Full Data Categorization Accuracy (%).

Database	Classification Accuracies (%)			
	HAP	CSHAP _H	CSHAP _G	AHLE
CUB	23.1/21.4 [†]	23.1/21.2 [†]	26.1/24.5[†]	23.5
USAA	50.1/48.1 [†]	50.1/48.1 [†]	50.9/49.2[†]	—

4.6. Evaluations of Kernel HAP Algorithms

We also conduct several experiments to test the potentials of the kernel HAP algorithms in Zero-Shot Learning. The Gaussian kernel and Cauchy kernel are applied. Figure 4 shows the ZSL performances of these kernel HAP algorithms on the USAA and CUB datasets. On the USAA dataset, we can find that Gaussian kernel improves the ZSL accuracies of HAP, CSHAP_H and CSHAP_G from 44.1%, 45.3% and 44.6% to 46.3%, 48.2% and 46.7%, respectively. The ZSL accuracies of three Cauchy kernel-based

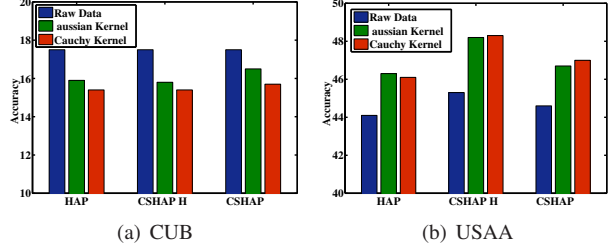


Figure 4. The performances of Kernel HAP algorithms in USAA and CUB datasets.

HAP algorithms are 46.1%, 48.3% and 47.0%. On the CUB database, these two kernels actually reduced the ZSL accuracies of HAP algorithms. The accuracies of the kernel HAP algorithms are around 15.5% to 16.5%. We attribute this to the fact that the deep features used in the CUB dataset are originally designed to be linear.

4.7. The Parameters and Computational Cost

The experimental results of the choices of the parameters are reported in the supplementary material. Since HAP is graph-based algorithm and involves the matrix inversion, its computational complexity for training is the minimum of $\mathcal{O}(nmd)$ and $\mathcal{O}(d^3)$ and its computational complexity of testing is $\mathcal{O}(d)$. So, it is more time consuming for training but quite efficient for testing. Taking the CUB dataset as an example (5994 samples for training and 5974 samples for testing), the time for training 312 attribute predictors is 23.33 seconds. The time for predicting the attributes of all test samples is 0.14 seconds. The code is written in matlab and the experimental hardware configuration is Quad-Core CPU: 2.5 GHz, RAM: 8G.

5. Conclusion

We presented a novel attribute prediction approach called Hypergraph-based Attribute Predictor (HAP) via deriving a collection of attribute classifiers from the hypergraph embedding, in which the attribute relations are considered as hyperedges and the hypergraph cuts are the attribute predictions. The hypergraph formulation facilitates exploiting the correlations of the attributes as well as jointly learning the attribute predictors. Moreover, the additional information can be flexibly incorporated into HAP via encoding the information in a penalty graph or hypergraph. To generalize the mappings between the feature space and attribute space which are known as the attribute predictors, we also kernelized the model. Extensive experiments on three well known attribute datasets demonstrated the effectiveness of our model for attribute prediction, Zero-Shot Learning, N-Shot Learning and categorization. From the results we can conclude that the CSHAP_G variant is the best to integrate class labels for N-shot learning, however the three proposed variants performs similarly in zero-shot learning task.

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