```
//SPDX-License-Identifier: UNLICENSED
pragma solidity >=0.5.0 < 0.9.0;
contract CrowdFunding{
  mapping(address=>uint) public contributors; //contributors[msg.sender]=100
  address public manager;
  uint public minimumContribution;
  uint public deadline;
  uint public target;
  uint public raisedAmount;
  uint public noOfContributors;
  struct Request{
     string description;
     address payable recipient;
     uint value;
     bool completed;
    uint noOfVoters;
     mapping(address=>bool) voters;
  }
  mapping(uint=>Request) public requests;
  uint public numRequests;
  constructor(uint _target,uint _deadline){
     target= target;
     deadline=block.timestamp+_deadline; //10sec + 3600sec (60*60)
     minimumContribution=100 wei;
     manager=msg.sender;
  }
  function sendEth() public payable{
     require(block.timestamp < deadline, "Deadline has passed");
     require(msg.value >=minimumContribution,"Minimum Contribution is not met");
     if(contributors[msg.sender]==0){
       noOfContributors++;
     contributors[msg.sender]+=msg.value;
    raisedAmount+=msg.value;
  function getContractBalance() public view returns(uint){
     return address(this).balance;
  }
```

```
function refund() public{
     require(block.timestamp>deadline && raisedAmount<target, "You are not eligible for
refund");
     require(contributors[msg.sender]>0);
     address payable user=payable(msg.sender);
     user.transfer(contributors[msg.sender]);
     contributors[msg.sender]=0;
  }
  modifier onlyManger(){
     require(msg.sender==manager,"Only manager can call this function");
  }
  function createRequests(string memory _description,address payable _recipient,uint _value)
public onlyManger{
     Request storage newRequest = requests[numRequests];
     numRequests++;
     newRequest.description= description;
     newRequest.recipient=_recipient;
     newRequest.value= value;
     newRequest.completed=false;
     newRequest.noOfVoters=0;
  }
  function voteRequest(uint requestNo) public{
     require(contributors[msg.sender]>0,"YOu must be contributor");
     Request storage thisRequest=requests[ requestNo];
     require(thisRequest.voters[msg.sender]==false,"You have already voted");
     thisRequest.voters[msg.sender]=true;
     thisRequest.noOfVoters++;
  function makePayment(uint requestNo) public onlyManger{
     require(raisedAmount>=target);
     Request storage thisRequest=requests[ requestNo];
     require(thisRequest.completed==false, "The request has been completed");
     require(thisRequest.noOfVoters > noOfContributors/2,"Majority does not support");
     thisRequest.recipient.transfer(thisRequest.value);
     thisRequest.completed=true;
}
```