

NITHYANANTH

Computer Science & Engineering Student (Batch: 2023–2027)

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PROFESSIONAL SUMMARY

Motivated and growth-driven 3rd-year Computer Science student with strong learning enthusiasm and a solid foundation in computer networks, basic troubleshooting, and web development. Experienced as a junior web developer and currently expanding skills in full-stack development and DevOps. Quick to learn new technologies, adaptable to challenges, and eager to contribute to real-world projects while developing into a versatile and industry-ready engineer.

EDUCATION

- B.E – Computer Science and Engineering (2023–2027)
Anna University Regional Campus, Coimbatore
- HSC – State Board of Tamil Nadu (2023): 575/600 |
Engineering Cutoff: 190
- SSLC – State Board of Tamil Nadu (2021): Passed

WORKSHOPS & PARTICIPATION

- Smart India Hackathon (SIH) – Participant
- IoT Workshop – Sensors & microcontroller basics
- Chennai Symposium – Coding & technology sessions

PROJECTS

Stock Market Prediction (Time-Series Analysis)

Tech: Python, NumPy, Pandas, Scikit-Learn, Matplotlib

- Built ARIMA/LSTM models for stock trend forecasting.
- Processed and visualized time-series data for improved accuracy.

UNIcon – University Student Connect App

Tech: Android Studio, Java, Firebase

- Built an Android app to connect university students for sharing updates and resources.
- Implemented Firebase Authentication, Realtime Database, and Cloud Storage for user login, messaging, and file sharing.
- Focused on simple UI, smooth navigation, and fast data sync across devices.

Cricket Scorer Application

Tech: JavaFX, Scene Builder, Java

- Built a desktop app to manage live cricket scoring with an intuitive JavaFX UI designed in Scene Builder. Implemented features to update runs, wickets, overs, and player stats in real time. Added data validation, reset options, and an organized scoreboard interface for smooth match management.

STRENGTHS

- Learning Agility, Clean Coding, Debugging UI Issues
- Teamwork, Time Management, Problem Solving

SKILLS

- Web:** HTML5, CSS3, Bootstrap, Responsive Design, JavaScript
- Programming:** C, C++, Java, Python
- Frameworks/Tools:** React.js, Git/GitHub, Android Studio
- Design:** Figma, Flutter
- Core CS:** OS, DBMS, DSA

ACHIEVEMENTS & LEADERSHIP

- Led the college project team** as Project Head and successfully delivered high-impact technical solutions on time.
- Guided my team in a hackathon**, ensuring smooth coordination, task delegation, and innovation-driven problem solving.
- Winner of the Zonal-Level Cricket Tournament**, contributing as a key all-rounder with consistent batting, bowling, and fielding performances.
- Recognized team leader in sports and academics**, showing strong leadership, teamwork, and decision-making under pressure.
- Balanced both technical leadership and sports excellence**, showcasing versatility and commitment across multiple domains.