

#include <Stdio.h>

int main()

{

int a, b;

printf("Enter two numbers:\n");

scanf("%d %d", &a, &b);

printf("Menu:\n");

printf("1: To find the addition of 2 numbers\n");

printf("2: To find the subtraction of 2 numbers\n");

printf("3: To find the multiplication of 2 numbers\n");

printf("4: To find the division of 2 numbers\n");

printf("5: To find the remainder of 2 numbers\n");

printf("6: To check if 2 numbers are equal\n");

printf("7: To check if 1st number is greater than
second number\n");

printf("8: To check if 2nd number is greater than
first number\n");

printf("9: To check if first number is greater than or
equal to second number\n");

printf("10: To check if second number is greater than or
equal to first number\n");

printf("11: Quit\n");

while(1)

{

printf("Please choose option:\n");

int choice;

scanf("%d", &choice);

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if (choice == 1)
    printf ("The sum is %d\n", a+b);
else if (choice == 2)
    printf ("The difference is %d\n", a-b);
else if (choice == 3)
    printf ("The product is %d\n", a*b);
else if (choice == 4)
    printf ("The division is %d\n", a/b);
else if (choice == 5)
    printf ("The remainder is %d\n", a%b);
else if (choice == 6)
{
    if (a == b)
        printf ("True\n");
}
else if (choice == 7)
{
    if (a > b)
        printf ("True\n");
}
else if (choice == 8)
{
    if (a < b)
        printf ("True\n");
}
else if (choice == 9)
{
    if (a >= b)
        printf ("True\n");
}
else if (choice == 10)
{
    if (a <= b)
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printf ("True \n");
}
else if (choice == 11)
{
    break;
}
else
    printf ("Invalid choice \n");
}
}

```

②

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#include <Stdio.h>
float sumaver(int, int);
void printeven(int, int);

int main()
{
    int a, b, c;
    printf("Enter three numbers : \n");
    scanf("%d %d %d", &a, &b, &c);
    float average;
    if (c < a && c < b)
    {
        average = sumaver(a, b);
        if (a < b)
            printeven(a, b);
        else
            printeven(b, a);
    }
    else if (a < b && a < c)
    {
        average = sumaver(c, b);
        if (c < b)

```

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    print even (c, b);  
    else  
        print even (c, a);  
    else  
        print even (a, c);  
}  
printf ("The average of 2 numbers: %.f", average);  
}  
float sumaver (int p, int q)  
{  
    int sum = p + q;  
    return sum / 2.0;  
}  
  
void printeven (int p, int q)  
{  
    int i;  
    printf ("The even numbers are: \n");  
    for (i = p + 1; i <= q; i++)  
    {  
        if (i % 2 == 0)  
            printf ("%d \n", i);  
    }  
}
```