WEEK 12 BUTTON LIST impost java. awt. *. import fava. aut. event. *. public class Button Demo extends Frame implements Actionlistenes & String msg = 66 33. Button yes, no, maybe; public Button Demo () of set Layout (onew FlowLayout ()); yes = new Button ("Yes"). no = new Button ("No39); maybe = new Button (66 Undecided?); add (yes); add (no); add (maybe); yes addAction listener (this) no add Action listener (this); maybe add Action Listener (this); addwindowListener (new WindowAdap text) { public void windowClosing (WindowEvent we) { System. exit(0); public void action Performed (Action Exent ae) & String Str = ae.getActionCommand(); if (str. equals (" yes")) of mag = "You pressed yes."; 3 else if(string, equals ("No")) of msg = "You pressed NO. 59; 39 repaint (); public wid point (Graphics g) & g. drawString (msg, 20, 100)

Page :

public static void main (String args[]) of Button Demo appwin = new Button Demo() appwin. Set Size (new Dimension (250, 150)); appwin Set Title ("Button Demo"); approin set Visible (true); WEE 12 TEXT BOX import java. aut. event. *; class TextBox extends Frame implements ActionListeners Text Field email password; public TextBox () { setlayout (new Flowlayout ()); email = new TextField (20); palsword = new TextField(20); email set Text (");
presuped set Text ("); password set EchoChar (67,3); Label emailLabel = new Label ("Name: " Label, LEFT); Label passwordlabel = new Label ("Password:" Label. RIGHT); 25 Button btn = new Button ("Submit"); add (email label); add (Email) add password Label). add (password); add (btn);

add Window Listener (new Mywindow Adapter ());

btn. add Action listener (this);

BUTTUNE public void paint action performed (Action Event ac) of sepaint (); public void paint (braphics 9) & g. draw String ("Selected Text: "temail.get Selected Text(), 50, 100);
g. draw String ("Password Input: "temail.get Selected Text(), 50, 150);
g. draw String ("Password Input: "temail.get Text(), 50, 200); public Static void main (String args []) & TextBox t = new TextBox (); t. Set Size (new Dimension (500, 500)); t. set Title ["Text filed input"); t. Solvisible (true); class MywindowAdapter extends WindowAdapter & public void wiendow Closing (Window Event window) & System. exit(0);