



Semester: V					
THEORY OF COMPUTATION					
Category: PROFESSIONAL CORE COURSE					
(Theory)					
(Common to CS, CD, CY & IS)					
Course Code	:	CS354TA	CIE	:	100 Marks
Credits: L:T:P	:	3:1:0	SEE	:	100 Marks
Total Hours	:	45L + 30T	SEE Duration	:	3 Hours

Unit-I	09 Hrs
Regular Languages and Regular Expressions, Memory Required to Recognize a Language, Deterministic Finite Automata (DFA), Non Deterministic Finite Automata (NFA), Non Deterministic Finite Automata with ϵ -transitions (NFA- ϵ), Equivalence, Regular Expressions and Finite Automata, Applications of Regular Expressions, Algebraic laws of Regular Expressions, Minimization of Finite Automata.	
Unit – II	09 Hrs
Pumping Lemma for Regular Languages, Closure properties of Regular Languages, Decision properties of Regular languages. Context-free grammars (CFG), Parse trees, Applications, Ambiguity in grammars & languages, Simplification of CFG, Normal forms of CFGs. Regular Grammars, Equivalence of Regular Grammars and Finite Automata.	
Unit -III	09 Hrs
Push Down Automata (PDA): Definition, the languages of a PDA, Equivalence of PDA's & CFG's, Deterministic PDA. The Pumping Lemma for Context Free Languages (CFL), Closure properties of CFLs, Decision properties of CFLs	
Unit -IV	09 Hrs
Context Sensitive Languages (CSL) and Linear Bounded Automata (LBA), Turing Machines (TM): Definitions and Examples, TM as a Language Acceptor, Computing Partial Functions with Turing Machine, Variations of Turing Machines, Combining Turing Machines, Non Deterministic TM, Universal TM.	
Unit -V	09 Hrs
Recursively Enumerable Languages (REL) and Recursive Languages. Properties of REL and Recursive Languages. More General Grammars: Context Sensitive Grammar and Unrestricted Grammar, Chomsky Hierarchy, Not all languages are Recursively Enumerable, Unsolvable Problem, Reducing One problem to another, The halting problem of TM, Post's Correspondence Problem (PCP), Time and Space Complexity of TM.	



Course Outcomes: After completing the course, the students will be able to: -

CO 1	Understand the fundamental concepts of theory of computations.
CO 2	Analyze the tools of finite automata to various fields of computer science.
CO 3	Design solution model for complex problems, using the appropriate skills of automata theory for better results.
CO 4	Apply automata skills in situations that describe computation effectively and efficiently.

Reference Books

1.	Introduction to Languages & Theory of Computation, John C Martin, Tata McGraw-Hill, 4 th Edition, 2011 ISBN: 978-0-07-319146-1.
2.	Introduction to Automata Theory, Languages & Computation, J.P.Hopcroft, Rajeev Motwani, J.D.Ullman, Pearson Education., 3 rd Edition, 2008,ISBN:81-3172-047-0.
3.	An Introduction To Formal Languages & Automata, Peter Linz, Narosa Publishing House, 6 th Edition, 2007, ISBN: 07-6371-422-4.

RUBRIC FOR THE CONTINUOUS INTERNAL EVALUATION (THEORY)

#	COMPONENTS	MARKS
1.	QUIZZES: Quizzes will be conducted in online/offline mode. TWO QUIZZES will be conducted & Each Quiz will be evaluated for 10 Marks. THE SUM OF TWO QUIZZES WILL BE THE FINAL QUIZ MARKS.	20
2.	TESTS: Students will be evaluated in test, descriptive questions with different complexity levels (Revised Bloom's Taxonomy Levels: Remembering, Understanding, Applying, Analyzing, Evaluating, and Creating). TWO tests will be conducted. Each test will be evaluated for 50 Marks, adding upto 100 Marks. FINAL TEST MARKS WILL BE REDUCED TO 40 MARKS	40
3.	EXPERIENTIAL LEARNING: Students will be evaluated for their creativity and practical implementation of the problem. Case study-based teaching learning (10), Program specific requirements (10), Video based seminar/presentation/demonstration (20) Phase 2 will be done in the exhibition mode (Demo/Prototype/any outcome). ADDING UPTO 40 MARKS.	40
MAXIMUM MARKS FOR THE CIE THEORY		100



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RUBRIC FOR SEMESTER END EXAMINATION (THEORY)		
Q. NO.	CONTENTS	MARKS
PART A		
1	Objective type questions covering entire syllabus	20
PART B (Maximum of TWO Sub-divisions only)		
2	Unit 1 : (Compulsory)	16
3 & 4	Unit 2 : Question 3 or 4	16
5 & 6	Unit 3 : Question 5 or 6	16
7 & 8	Unit 4 : Question 7 or 8	16
9 & 10	Unit 5: Question 9 or 10	16
TOTAL		100



Semester: V					
SOFT COMPUTING					
Category: PROFESSIONAL CORE COURSE ELECTIVE-I					
(Group-B)					
(Theory)					
Course Code	:	CS355TBA		CIE	: 100 Marks
Credits: L:T:P	:	3:0:0		SEE	: 100 Marks
Total Hours	:	45L		SEE Duration	: 3 Hours

Unit-I	09 Hrs
Introduction to soft computing: Introduction, Requirement of Soft computing, Major Areas of Soft Computing, Applications of Soft Computing.	
Introduction to Fuzzy logic: Introduction, Fuzzy membership functions, Operations on Fuzzy sets, Membership value Assignments, Intuition, Inference, Features of the Membership Function.	
Unit – II	09 Hrs
Fuzzy Relations and Defuzzification: Fuzzy Relations, Cardinality of Fuzzy Relations, Operations on Fuzzy Relations, Properties of Fuzzy Relations, Fuzzy Cartesian product and Composition, Fuzzy Tolerance and equivalence Relations. Value Assignments - Cosine Amplitude, Max-min Method	
Fuzzification and Defuzzification: Fuzzification, defuzzification to crisp sets, Lambda-cuts for fuzzy relations, Defuzzification to Scalars	
Unit –III	09 Hrs
Fundamentals of Artificial Neural Networks: Introduction, learning & acquisition of knowledge, features of artificial neural networks (ANN), Back Propagation networks, fundamentals of connectionist Modeling.	
Major classes of Neural Networks: Introduction, the multilayer perceptron, radial basis function network, Kohonen's self-organizing network, the Hopfield network, Industrial and commercial applications of ANN	
Unit –IV	09 Hrs
Genetic Algorithms: Introduction to genetic algorithms (GA), Traditional Optimization and Search Techniques vs Genetic Algorithm, GA operators, Problem solving using GA, Integration of GA with neural networks, integration of GA with fuzzy logic, known issues in GA, Population based incremental learning, Applications of Genetic algorithms, Applications of GA in Machine Learning, Introduction to Hybrid Systems.	
Unit –V	09 Hrs
Tools of soft computing in real world applications: Soft computing tools for solving a class of facilities layout planning problem, mobile position estimation using an RBF network in CDMA cellular systems, learning-based resource optimization in ATM networks. FL in database systems, fuzzy relation data models and its operations.	