

Course Code: : 21AI54 Date : 20/03/2024

Semester: V Semester Marks: 50 M

#### **CLOUD COMPUTING AND ARCHITECTURES**

#### **CIE 3 / Improvement Test**

#### **Scheme and Solutions**

SL	. No		Questions		M	ВТ	СО
SL	J. 140	Define 1 m 3 Did RAID (Redundar Data redundar reliability. This	ompare Stripping and Mirror fferences 3M nt Arrays of Independent D acy, although taking up e		M	ВІ	-
		Features	RAID 0	RAID 1			
	a	Full Form	RAID is an abbreviation for the Redundant Array of Independent Disks level 0.	RAID 1 is an abbreviation for Redundant Array of Independent Disks level 1.			
		Basic	It utilizes disk stripping.	It utilizes disk mirroring.			
		Write Penalty	n an alter	1+3+3	3	2	
1		Cost	It is inexpensive.	It is more costly than RAID 0.			
1		Read Performance	It has a better-read performance.	It has moderate reading performance.			
		Protection	There is no protection.	It offers mirror protection.			
		Storage Efficiency	The storage efficiency is 100%.	The storage efficiency is 50%.			
		Write Performance	It has a better-written performance than RAID 1. It has a slower write performance than a single disk.				
		Emphasized	Its emphasis is on data accessing speed.	Its emphasis is on data availability.			
	b	Advantage Carr Advantages of F Data redundand disks, RAID can	ies one marks) RAID cy: By keeping numerous c shield data from disk failur	opies of the data on many es.	3	1	2



		distributing data over several drives, enabling the simultaneous execution of several <u>read/write operations</u> .  Scalability: RAID is scalable, therefore by adding more disks to the array, the storage capacity may be expanded.  Versatility: RAID is applicable to a wide range of devices, such as workstations, servers, and personal PCs			
2	a	Briefly explain the DevOps Agile Skills Association (DASA) principles (Explain Any Five Principles)  1. Customer-centric action: Develop an application with the customer in mind: what do they need and what does the customer expect in terms of functionality? This is also the goal of another concept, domain-driven design, which contains good practices for designing.  2. Create with the end in mind: How will the application look when it's completely finished?  3. End-to-end responsibility: Teams need to be motivated and enabled to take responsibility from the start to the finish of the application life cycle. This results in mottos such as you build it, you run it and you break it, you fix it. One more to add is you destroy it, you rebuild it better.  4. Cross-functional autonomous teams: Teams need to be able and allowed to make decisions themselves in the development process.  5. Continuous improvement: This must be the goal—to constantly improve the application. But DevOps applies to more than just the application: it's also about the processes, the people, and the tools. DevOps, at its core, is a culture, a mindset.  6. Automate as much as possible: The only way to really gain speed in delivery and deployment is by automating as much as possible. Automation also limits the occurrence of failures, such as misconfigurations.	5	2	3
	b	What is forking? With a suitable diagram explain the concept of pushing code to the main branch using a fork  Define 1 M, Diagram 2 M Explanation 2 M  Forking: In this method, teams copy code from the main and create a separate or feature branch.  or  Developers create a feature branch by taking a copy from the source code on the main branch.  Developers can work in isolation on the forked code, and when they're done, commit the code back to the main branch, merging the new features or builds with it.  This can't be done frequently as intensive testing is required before the merging takes place	1+2+2	2	3



		Fork master  Fork feature branch  Commit change Commit change Main branch  Version 1.0  What is AIOps? Explain the Components used in AIOps			
3	a	Define 1 M  Alops combines analytics of big data and ML to automatically investigate and remediate incidents that occur in the IT environment Alops require highly sophisticated systems, comprising the following components:  Data Analytics Machine Learning Automation Visualization  Data analytics: The system gathers data from various sources containing log files, system metrics, monitoring data, and also data from systems outside the actual IT environment, such as posts on forums and social media  Machine Learning: Alops uses algorithms. In the beginning, it will have a baseline that represents the normal behavior of systems, applications, and users. Applications and the usage of data and systems might change over time. Alops will constantly evaluate these new patterns and learn from them, teaching itself what the new normal behavior is and what events will create alerts  Automation: This is the heart of Alops. If the system detects issues, unexpected changes, or abnormalities in behavior, it will prioritize and start remediation. It can only do that when the system is highly automated. From the analytics output and the algorithm, Alops systems can determine what the best solution is to solve an issue. If a system runs out of memory because of peak usage, it can automatically increase the size of memory.  Visualization: Although Alops is fully automated and self-learning, engineers will want to have visibility of the system and its actions. For this, Alops offers real-time dashboards and extensive ways of creating reports that will help in improving the architecture of systems.	1+4	2	3
	b	Illustrate how to optimize the cloud environments using AIOps The following guidelines are recommended to successfully implement an AIOps strategy:	5	3	3



2	1
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1	3
	2



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		allows organizations to use shared resources, which can reduce the			
		overall energy consumption of IT operations. By using virtualized			
		infrastructure and shared resources, organizations can improve the			
		efficiency of their IT operations and reduce the number of physical			
		servers they need to run.			
		Another advantage of the cloud is that it allows organizations to scale			
		their operations up or down quickly and easily, depending on their			
		needs.			
		Illustrate in detail the Build and Release pipeline used in DevOps			
		The below Figure shows the concept of implementing a build and			
		release pipeline with various test stages.			
		Source A SOURCE AND A DOCUMENT OF THE SOURCE			
		code Build pipeline			
		Build Test Deploy			
		Continue Continue			
		Development Q&A Production			
5	Α		6	3	3
			J		
		Trigger Release pipeline			
		Build Functional test Deploy code Integration Test Deploy			
		The code is developed in the build pipeline and then sent to a release			
		pipeline where the code is configured and released for production.			
		During the veloces stages the full build is tested in a test or Quality			
		During the release stages, the full build is tested in a test or Quality			
		and Assurance (Q&A) Assurance environment. In Q&A, the build is			
		accepted and released for deployment into production			
		Identify the various steps involved in successful implementation of			
		DevOps (Each steps Carries 4 marks)  To get to a successful implementation of DevOps, an organization is			
		To get to a successful implementation of DevOps, an organization is advised to follow these steps:			
		<u>-</u>			
		1. One of the key principles in DevOps is autonomous teams that			
		take end-to-end responsibility.  2. Choose the CL/CD system. Decide on the CL/CD system and			
	h	2. Choose the CI/CD system. Decide on the CI/CD system and	Λ	3	9
5	b	ensure all teams work with that system. Again, it's about	4	3	3
		consistency.			
		3. It's advised to perform a proof of concept. Generic Test			
		Agreement (GTA) describes what and how tests must be			
		executed before systems are pushed to production.			
		4. Automate as much as possible. This means that enterprises			
		will have to adopt working in code, including Infrastructure as			
		Code (IaC)			



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