

DOCUMENTATION FOR PRODUCT CODE ENCODER/DECODER

1. OVERVIEW

This script implements encoding and decoding for a Product Code using simulated transmission over an AWGN BPSK channel. Parity bits are computed using per-pair XORs along both rows and columns, and the decoder uses a min-sum based message-passing approach to iteratively decode the received bits.

Let, $L(d) = \log\left(\frac{P(d=+1)}{P(d=-1)}\right)$ is the apriori LLR for input bit d . The output LLR

$$L(\hat{d}) = L_c(x) + L(d) + L_e(\hat{d})$$

where $L_c(x)$ is the LLR of channel measurement at receiver, calculated using *MAP*- Maximum a posteriori rule, $L_e(\hat{d})$ is the extrinsic LLR value.

$$L_c(x_k) = \log_e \left[\frac{p(x_k | d_k = +1)}{p(x_k | d_k = -1)} \right]$$

which simplifies to

$$L_c(x_k) = \frac{2}{\sigma^2} x_k$$

. For the product code, the iterative decoding algorithm proceeds as follows:

- (1) Set the a priori LLR, $L(d)$
- (2) Decode horizontally, and using $L(\hat{d}) = L_c(x) + L(d) + L_e(\hat{d})$ obtain the horizontal extrinsic LLR as shown below:

$$L_{eh}(\hat{d}) = L(\hat{d}) - L_c(x) - L(d)$$

- (3) Set $L(d) = L_{eh}(\hat{d})$ for the vertical decoding of step 4.
- (4) Similarly, decode vertically and obtain the vertical extrinsic LLR as shown below:

$$L_{ev}(\hat{d}) = L(\hat{d}) - L_c(x) - L(d)$$

- (5) Set $L(d) = L_{ev}(\hat{d})$ and repeat steps 2 through 5.
- (6) After enough iterations (that is, repetitions of steps 2 through 5) to yield a reliable decision, go to step 7.
- (7) The soft output is

$$L(\hat{d}) = L_c(x) + L_{eh}(\hat{d}) + L_{ev}(\hat{d})$$

2. DEPENDENCIES

```
import numpy as np
from itertools import combinations
```

3. FUNCTION DESCRIPTIONS

3.1. `simulate_awgn_bpsk_channel`.

Purpose: Simulates BPSK transmission over an AWGN channel and returns the Log-Likelihood Ratio (LLR) values.

Inputs: The bits/ bit matrix which is to be passed through the channel and signal to noise ratio in decibel. **Returns:** llr Log likelihood ratio matrix of the input matrix after noise addition.

```
def simulate_awgn_bpsk_channel(bits, snr_db):
    snr_linear = 10**(snr_db / 10)
    sigma = np.sqrt(1 / snr_linear)
    bpsk = 2 * bits - 1
    noise = np.random.normal(0, sigma, bits.shape)
    received = bpsk + noise
    llr = 2 * received / sigma**2
    return llr
```

3.2. `encoder`.

Purpose: Encodes the $d \times d$ input data matrix, generates per-pair parity values along rows and columns, and simulates their transmission over AWGN.

For calculating the parity dictionary, we XOR the respective data.matrix values.

$$d_i \oplus d_j = p_{ij}$$

```
def encoder(data_matrix, snr_db):
    data_matrix = np.array(data_matrix)
    d = data_matrix.shape[0]
    assert data_matrix.shape == (d, d)
    Lc_matrix = simulate_awgn_bpsk_channel(data_matrix, snr_db)
    parity_h = {}
    parity_v = {}
    for i in range(d):
        for j1, j2 in combinations(range(d), 2):
            parity_h[(i, j1, j2)] =
                simulate_awgn_bpsk_channel(np.array(data_matrix[i, j1]^data_matrix[i, j2]
                ), snr_db)
    for j in range(d):
        for i1, i2 in combinations(range(d), 2):
            parity_v[(j, i1, i2)] =
                simulate_awgn_bpsk_channel(np.array(data_matrix[i1, j]^data_matrix[i2, j]
                ), snr_db)
    return Lc_matrix, parity_h, parity_v
```

Returns:

- `Lc_matrix` – LLR for each data bit.
- `parity_h` – Dictionary of row-wise XOR parities with keys $(i, j1, j2)$ for row i and pair $(j1, j2)$
- `parity_v` – Dictionary of column-wise XOR parities with keys $(i1, i2, j)$ with column j and pair $(i1, i2)$

3.3. `min_sum_xor`.

Purpose: Implements a min-sum approximation for XOR constraints in decoding.

```
def min_sum_xor(l1, l2):
    return -np.sign(l1) * np.sign(l2) * np.minimum(np.abs(l1), np.abs(l2))
```

3.4. decoder.

Purpose: Decodes the data matrix using iterative message passing. Each iteration consists of row-wise and column-wise extrinsic LLR updates using min-sum decoding. We use the information obtained of d_i from the d_j s using the *XOR*ed parity bits.

$$d_i = d_j \oplus p_{ij} \quad i, j = 1, 2$$

```
def decoder(Lc_matrix, prior_matrix, parity_h, parity_v, max_iters):
    ...
```

For example: If the data matrix were 2x2, the Extrinsic LLR of d_1 will be sum of these two:

$$L_{eh}(\hat{d}_1) = \left[L_c(x_2) + L(\hat{d}_2) \right] \boxplus L_c(x_{12})$$

$$L_{ev}(\hat{d}_1) = \left[L_c(x_3) + L(\hat{d}_3) \right] \boxplus L_c(x_{13})$$

For Horizontal Extrinsic value updates,

```
L_horizontal = L.copy()
for (i, j1, j2), parity in parity_h.items():
    ext_j1 = min_sum_xor(L[i, j2] + Lc_matrix[i, j2], parity)
    ext_j2 = min_sum_xor(L[i, j1] + Lc_matrix[i, j1], parity)
    L_horizontal[i, j1] += ext_j1
    L_horizontal[i, j2] += ext_j2
```

Returns:

- `L` – Final LLR matrix after decoding.
- `decoded_bits` – Final decision bits from LLRs.

4. EXAMPLE EXECUTION

```
Lc_matrix, parity_h, parity_v = encoder([[1,0],[0,1]], 10*np.log10(0.5))
print(Lc_matrix)
L, decoded_bits = decoder(Lc_matrix, [[0,0],[0,0]], parity_h, parity_v, 2)
print(L)
print(decoded_bits)
```

```
[[ -1.86797365  -2.34015361]
 [ -2.56058726   0.60310293]]
[[ 6 -5]
 [-4  8]]
[[1 0]
 [0 1]]
```

5. NOTES

- This implementation is designed for square matrices ($d \times d$).
- XOR parity is taken over all possible pairs in each row and column.
- LLRs are updated iteratively using a hard min-sum rule.
- The decoder supports use of non-zero a priori input LLRs.