Sample Spaces and Uniform Probability

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Goal for This Lesson

We want to describe the basic setup of a probability model for a random experiment.

This material roughly corresponds to Section 1.1 of the textbook. We will cover Appendices B and C (set theory and counting), before fully tackling Section 1.1.

Introduction

What is Probability Theory?

- The mathematical formalism used to quantify uncertainty or randomness, usually in a scientific or social experiment
- Probability is NOT statistics, nor is it a subset of statistics
- Probability is a mathematical theory

Relationship Between Probability and Statistics

So why is this course required to understand statistics?

- The mean, mode, etc. of a data set are descriptive statistics
- Want to use descriptive statistics to make predictions for the future (*inferential statistics*)
- Probability theory is the mathematical tool we use to bridge this gap

Warning: We will never analyze a data set in this course, that is for statistics courses. This is not a statistics course.

The Sample Space

Starting Point for this Course: Sample Space

Question: You have an experiment with some form of randomness in it. What is the first thing you should do to describe this experiment?

• Answer: Identify all possible outcomes.

- **Definition:** For a random experiment the set of all basic outcomes is called the *sample space*. It is denoted by Ω .
- *Comment:* The sample space Ω is the fundamental "number system" for probability.

Examples

Identify the sample space in the following random experiments.

- 1. We roll a six-sided die.
- 2. We conduct a medical drug trial on 73 patients and count the number of patients for whom the drug is effective.
- 3. We count the number of car crashes in Madison today.
- 4. We identify the location of the first lightning strike in Dane county today.
- 5. We roll a six-sided die twice.

Nuances

The sample spaces can be classified by the number of outcomes in them.

- 1. Discrete sample space, finite
- 2. Discrete sample space, finite
- 3. Discrete sample space, (countably) infinite
- 4. Continuous sample space
- 5. Discrete sample space, finite

We will later see that the theory requires different tools for each classification.

Events

Definition

Motivation: Are we always interested in an exact outcome? No, sometimes we care about a range of outcomes.

Definition: An *event E* is a subset of the *sample space*.

Comment: We want to assign probabilities to events, not necessarily outcomes.

Examples

Identify the sample space in the following random experiments and the event described.

- 1. We roll a six-sided die twice and would like to know the probability the sum is 7.
- 2. In a family with two children we would like to know if the older child is a boy.
- 3. We measure the temperature of this room and would like to know the probability that this temperature is between 67F and 75F.

Probability Measure

Main Idea

Starting point: Assume all outcomes are equally likely. Probability was studied primarily with this assumption starting with Gerolamo Cardano in ~1564 continuing through Pierre-Simon, marquis de Laplace in 1812.

Warning: This assumption (equal likelihood) is not always justified. We will address the more general situation soon.

Formal Definition

The uniform probability on a finite sample space gives the probability of an event E by

$$\mathbb{P}(E) = \frac{\#E}{\#\Omega} = \frac{\text{Number of outcomes in } E}{\text{Number of outcomes in } \Omega}.$$

Examples

Compute the probability of the stated event under the equal likelihood assumption where appropriate.

- 1. We roll a six-sided die twice and would like to know the probability the sum is 7.
- 2. In a family with two children we would like to know if the older child is a boy.
- 3. We measure the temperature of this room and would like to know the probability that this temperature is between 67F and 75F.

The Wrap Up

Summary

We have learned three ideas:

- 1. The *sample space* Ω is the set of all outcomes.
- 2. An *event* is a subset of the sample space. These are what we compute probabilities of.
- 3. If all outcomes are equally likely we assign the uniform probability *measure* to the events.

Next Steps

Let's learn just enough set theory, so that we can formally state the axioms of probability measures needed to move beyond the uniform probability measure.