### Inner Products

Let V be a vector space. An *inner product* on V is a "pairing" of vectors:

$$(\cdot,\cdot):V\times V\to F$$

which maps a pair of vectors to an element of the field. It must satisfy the properties

- 1.  $(u, u) \ge 0$  and  $(u, u) = 0 \Leftrightarrow u = 0$ .
- 2. (u, v) = (v, u).
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- $ightharpoonup \int_a^b fg \, \mathrm{d}x$  on integrable functions.



## Geometry

Inner products allow us to do geometry:

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$$||v|| := \sqrt{(v,v)}.$$

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Exercise:

Show that  $\frac{1}{\sqrt{\pi}}\sin(x)$  is a unit vector using the inner product  $\int_0^{2\pi} fg \, dx$ .

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The point is that these results rely ONLY on the properties of the inner products and not HOW you compute them or WHAT the vectors represent!

# Orthogonal and Orthonormal Sets

#### Definition

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then the set is called **orthonormal**. That is, it is an orthogonal set of unit vectors.

# Orthogonal Implies Linear Independence

#### Theorem

A finite orthogonal set of non-zero vectors is linearly independent.

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So we have  $0 = a_i(v_i, v_i)$ . Now,  $(v_i, v_i) \neq 0$  therefore  $a_i = 0$ .



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This means that *vector coordinates* can be expressed in terms of inner products!

### Orthonormal Vectors

If our set of vectors is orthonormal, then we an do better:

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In fact, orthonormal vectors can reduce all inner products to a "dot product"!

#### **Theorem**

Let V = span(S) where  $S = \{v_1, \dots, v_n\}$  is an orthonormal set. Let  $x, y \in V$  and write them as

$$x = a_1v_1 + \cdots + a_nv_n = \sum_{i=1}^n a_iv_i, \quad y = b_1v_1 + \cdots + b_nv_n = \sum_{i=1}^n b_iv_i.$$

Then

$$(x,y)=\sum_{i=1}^n a_ib_i.$$

$$(x,y) = \left(\sum_{i=1}^n a_i v_i, \sum_{j=1}^n b_j v_j\right)$$

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# **Proof**

To prove, let's compute (x, y):

$$(x,y) = \left(\sum_{i=1}^{n} a_i v_i, \sum_{j=1}^{n} b_j v_j\right)$$

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# Summary and question

So far, we have many nice properties IF we have an orthonormal basis.

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Question: given an vector space, can we always find an orthonormal basis?

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Question: given an vector space, can we always find an orthonormal basis? YES!

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Let V be a (nontrivial) vector space of dimension m with an inner product. Then V has an orthonormal basis.

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The proof of this is constructive and the method is known as the *Gram-Schmidt* process. The method is worth knowing over the actual result of the theorem!

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Clearly,  $v_1$  is a unit vector and span $\{v_1\} = \text{span}\{w_1\}$ .

Next, we want to find a vector  $v_2$  so that  $\{v_1, v_2\}$  is orthonormal and  $\mathrm{span}\{v_1, v_2\} = \mathrm{span}\{w_1, w_2\}$ .

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Therefore  $bv_2 = w_2 - (v_1, w_2)v_1$ .

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$$||bv_2|| = ||w_2 - (v_1, w_2)v_1|| \Rightarrow b = ||w_2 - (v_1, w_2)v_1||.$$

In general: Let  $\{v_1,\dots,v_n\}$  be an ON set so that  $\operatorname{span}\{v_1,\dots,v_n\}=\operatorname{span}\{w_1,\dots,w_n\}.$ 

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In order to find a vector  $v_{n+1}$  so that  $\{v_1, \ldots, v_{n+1}\}$  is ON and

$$\mathsf{span}\{v_1,\ldots,v_{n+1}\}=\mathsf{span}\{w_1,\ldots,w_{n+1}\}$$

Compute a unit vector in the direction of

$$w_{n+1} - \sum_{i=1}^{n} (v_i, w_{n+1}) v_i.$$

#### Exercise

Compute an ON basis for the subset of  $\ensuremath{\mathbb{R}}^3$  spanned by

$$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$