

## User Input

Enter your coding query:

How do I set up  
multiplayer in Unreal VR?

Choose LLM Model

StarCoder2

Submit

# CodeXR: AI-Powered Coding Assistant for AR/VR Developers

## Results

```
{
  "subtasks": [
    0: "Step 1: Analyze query"
    1: "Step 2: Generate code"
  ]
  "code": "// Example code snippet"
  "gotchas": [
    0: "Check API compatibility"
  ]
  "best_practices": [
    0: "Use official docs"
  ]
  "difficulty": "Medium"
  "docs_link": "https://docs.unity3d.com/"
  "raw": {
    "response":
      "Simulated response for 'How do I set up
      multiplayer in Unreal VR?' using
      StarCoder2"
  }
  "search_results": {
```

```
"search_result" :  
    ["I need some help or breakdown on best  
    practice on how to setup and get 4 VR  
    headsets running simultaneously through a  
    singular game level.', 'To begin testing  
    your multiplayer app in Unreal, you must  
    first connect your Meta Quest headset to  
    your computer and start Link. Check the  
    Link ...', 'Hi! I'm new to UE5, but I  
    would like to ask anyone happen to do a  
    multiplayer game, VR and PC based. How it  
    works? and the set up...', 'I'm trying to  
    create a serious game for work where more  
    than one player can interact with the  
    environment and with each other.', 'Hey  
    guys, I was wondering if anyone here has  
    had any experience setting up multiplayer  
    for vr? And if you know of a good tutorial  
    or any ...', 'Introduction · Important  
    Tutorials: · Adding Teleport & Snap Turn  
    to UE5 VR Multiplayer Pawn · Part 1: Setup  
    · Part 2: Copying Blueprint Components ·  
    Part 3: Copying ...', 'I have my game  
    setup with a listen server. All players  
    can join game. In mixed reality the  
    players headset and controllers should be  
    on top of ...']"  
}
```