Game Design Document

Fill up the Following document

1. Write the title of your project.

Ans. Life Lessons

1. What is the goal of the game?

Ans. The goal of the game is to show that problems come in your life u get bullied but u should never give up because life goes on.. we can be happy in life no matter what.

1. Write a brief story of your game?

There will be a boy or a girl. Then when he/she is at their school they get bullied and harassed. They went to complain about the students but the teacher weren’t taking any actions… soon enough his/her friends leave him/her to go to be popular with the bullies.. this left him/her alone.. but then he/she learns to believe in god and built their self confidence .. because of their good attitude all the people are attracted to them. And they learned how to be happy while being alone.

4. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The player can type their name if they want. | This will be the playing character and the main character. |
| 2 | The popular Bullies | They will harass the main character. |
| 3 | The so called “friends”. | Non playing. |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The obstacles |  |
| 2 | The flowers |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

The game will be simple yet heart touching.. that’s all I can tell right now..😊

How do you plan to make your game engaging?

By using code.org.