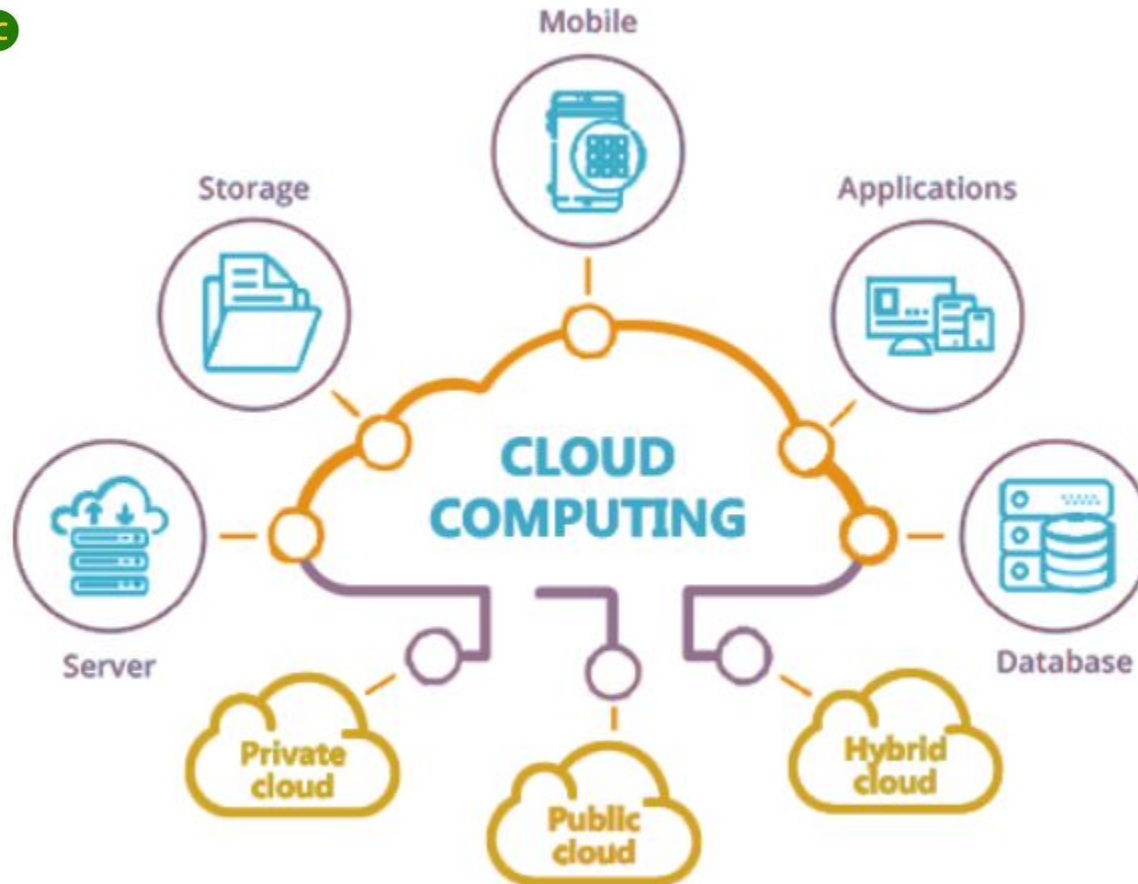




# Cloud Computing and Virtualization

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# CLOUD COMPUTING

## Lecture 1

# Define Cloud Computing

Cloud computing is the on-demand delivery of compute power, database storage, applications, and other IT resources through a cloud services platform via the internet with pay-as-you-go pricing.



# What is Cloud Computing

- **Cloud Computing** is a general term used to describe a new class of network based computing that takes place over the Internet,
  - basically a step on from **Utility Computing**
  - a collection/group of integrated and networked hardware, software and Internet infrastructure (called a **platform**).
  - Using the Internet for communication and transport provides hardware, software and networking services to clients

# What is Cloud Computing

- The term cloud has historically been used in the telecommunications industry as an abstraction of the network in system diagrams.
- Cloud computing refers to both the applications delivered as services over the Internet and the hardware and system software in the datacenters that provide those services. [as per Armbrust et al]
- Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction. [As per NIST]

# What is Cloud Computing

- As per Buyya et al: – A cloud is a type of parallel and distributed system consisting of a collection of interconnected and virtualized computers that are dynamically provisioned and presented as one or more unified computing resources based on service-level agreements established through negotiation between the service provider and consumers.

# What is Cloud Computing



Note

- These platforms hide the complexity and details of the underlying infrastructure from users and applications by providing very simple graphical interface or API (Applications Programming Interface).

# What is Cloud Computing

- In addition, the platform provides on demand services, that are always on, **anywhere, anytime and any place**.
- **Pay for use** and as needed,
- **Elastic** scale up and down in capacity and functionalities



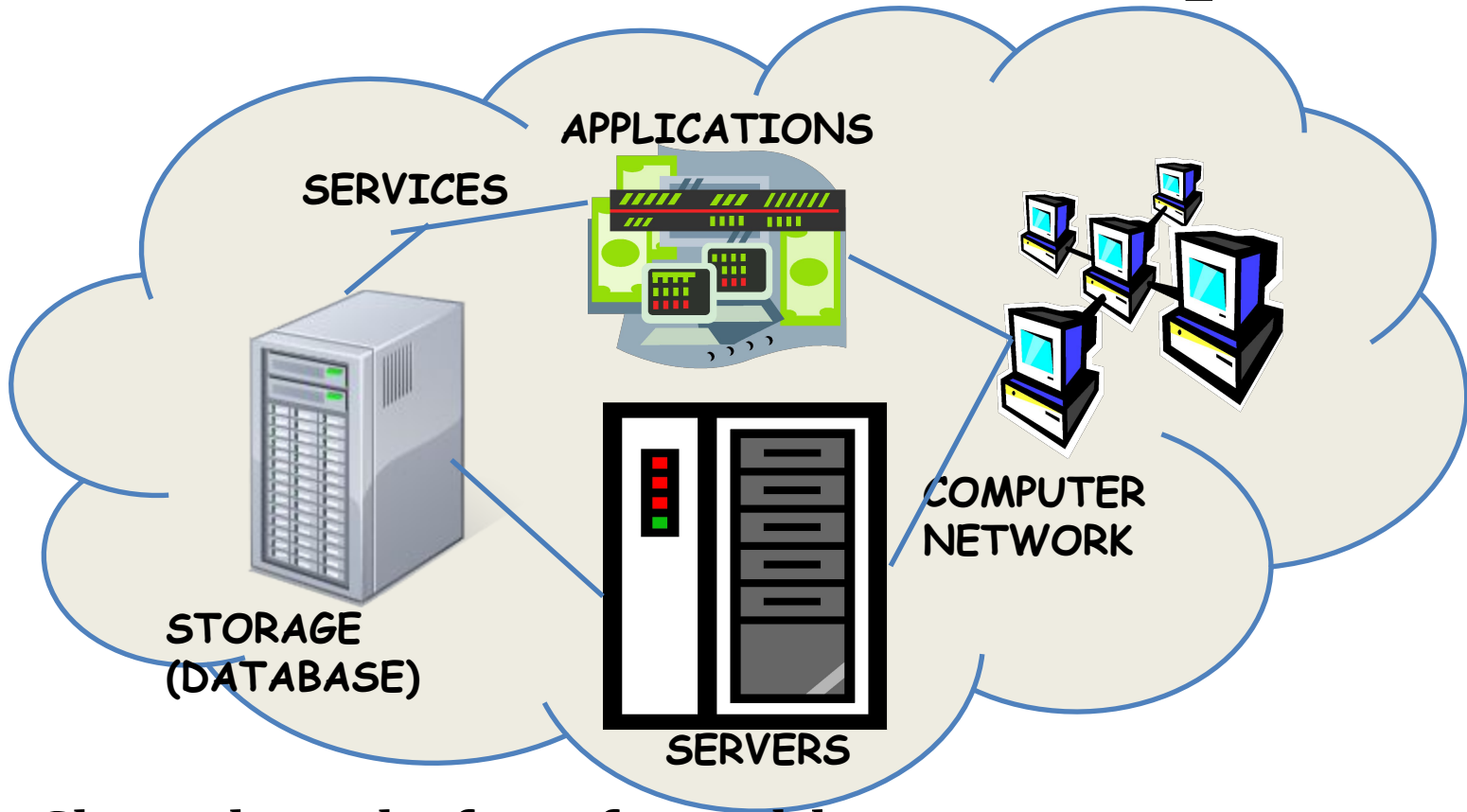
# What is Cloud Computing



Note

- Cloud computing is an umbrella term used to refer to Internet based development and services.

# What is Cloud Computing



- Shared pool of configurable computing resources
- On-demand network access
- Provisioned by the Service Provider

# Cloud Summary

- A number of characteristics define cloud data, applications services and infrastructure:
  - **Remotely hosted:** Services or data are hosted on remote infrastructure.
  - **Ubiquitous:** Services or data are available from anywhere.
  - **Commodified:** The result is a utility computing model similar to traditional that of traditional utilities, like gas and electricity - you pay for what you would want!

# Cloud Computing Application

Art

Business

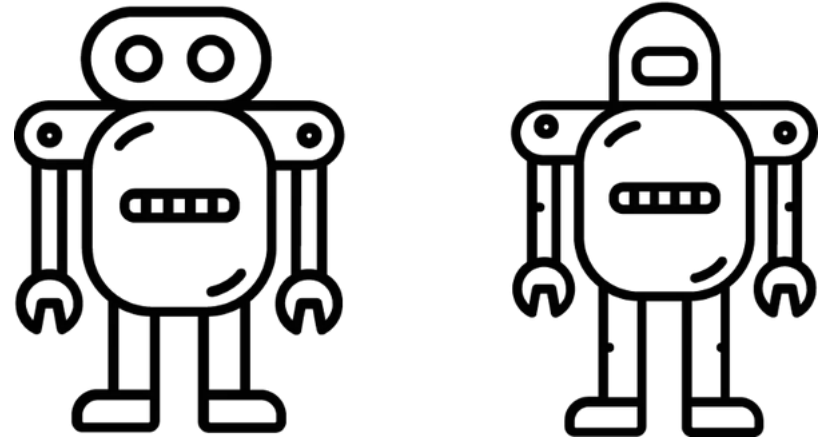
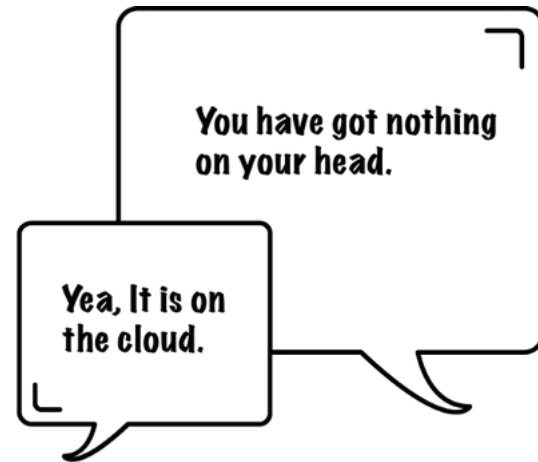
Data Storage and Backup

Education

Entertainment

Management

Social



Traditional Vs Cloud computing

# Traditional Vs Cloud computing



## TRADITIONAL PC

All data is stored on an internal hard drive.



Equipment failure or theft usually means the loss of all or part of the data.



## CLOUD COMPUTER

All data is stored in cloud, or an external server.



Data is stored safely in the cloud; equipment failure or theft does not result in loss of data





# Traditional Vs Cloud computing

Each additional program requires installation & often expanded IT knowledge



You only need to install one application, which is a "Gateway" to our resources in the cloud, where a set of verified applications is already waiting for you.



You are forced to bear the costs of hardware & operating system; you also have to pay for almost any additional application you wish to install



One subscription fee gives you access to a computer with an operating system & an application package; performance parameters of the services, such as disk space, may be increased at any time.



Efficiency & speed of your computer depends on its parameters & computing power; if your equipment is old & inefficient, some applications may not work properly.



Operation of the computer in the cloud is completely independent of parameters & computing power of the equipment you use



The operating system & software are inextricably linked to a specific device - if you do not have access to the device, you cannot access its resources



You can access your resources from anywhere, using any device with internet access





# Importance of Cloud Computing



# Cloud is inexpensive

- Cloud computing helps in reducing a considerable amount of **CAPEX** (Capital Expenditure) & **OPEX** (Operational Expenditures) an organization does not need to invest in expensive hardware's, storage devices, & software's etc. and you only have to pay for the resources you utilize.

# Elasticity & flexibility

- Cloud computing enables you to reduce and increase your resources demands as per your requirements.
- For e.g. if you have heavy traffic on your site you can increase your resources and vice versa.
- **Cloud computing gives you the flexibility to work from wherever you want and whenever you want all you require is an internet connection.**

# Auto Updating

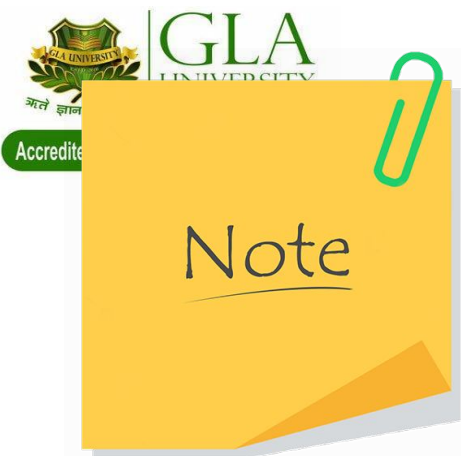
- Software updates and upgrades can be a painful thing cloud computing simplifies it for you as all the **software maintenance** and **upgrades** are looked after and regulated by your cloud service provider.

# Increased collaboration

- Cloud computing enables employees to work in a more collaborative and coordinated manner as all the data and information about the organization, & ongoing projects is available to every employee and can be **accessed from anywhere and anytime** which helps in **reducing delays and increase productivity**.

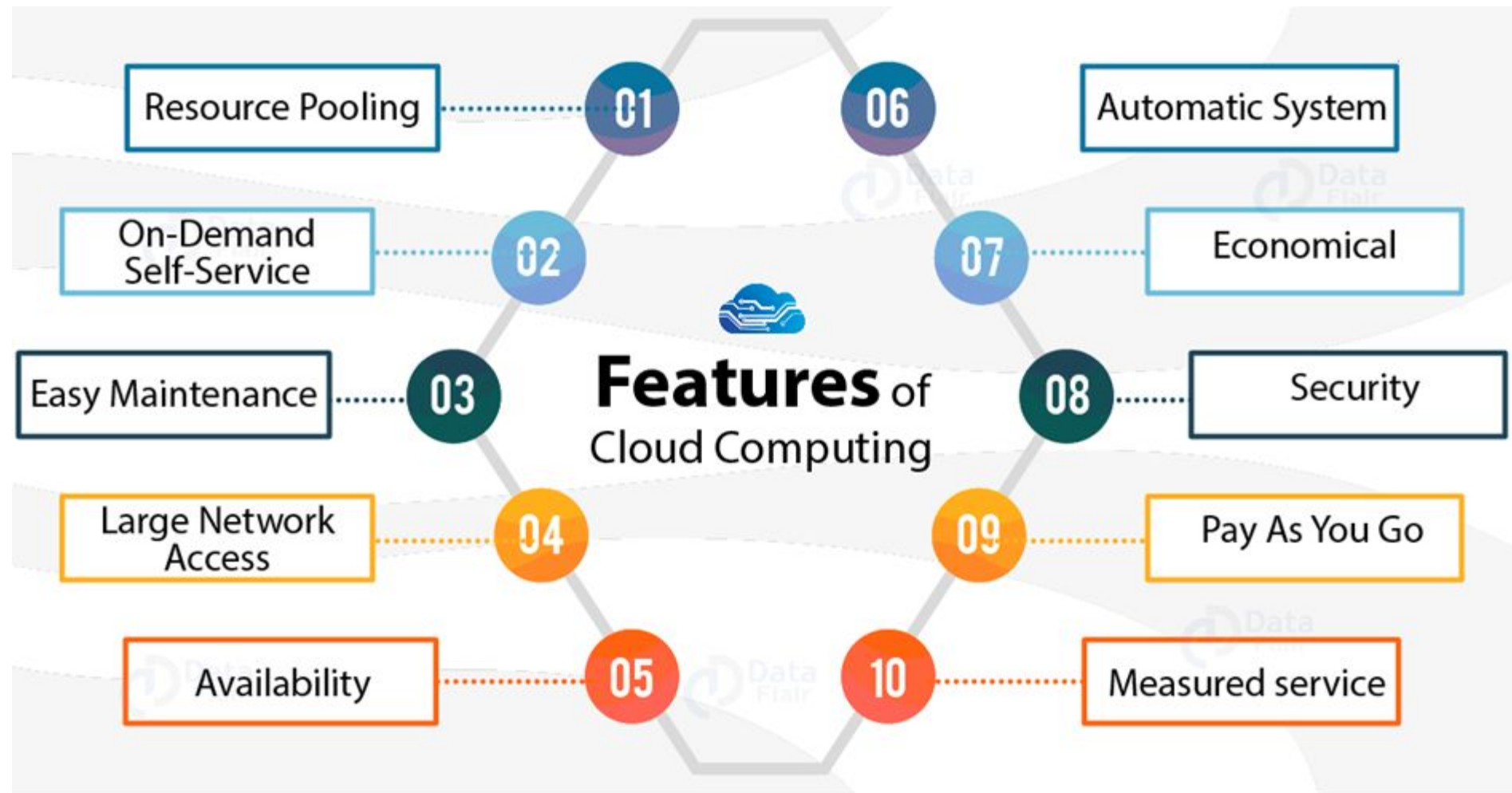
# Agility & Speed

- Time is the most crucial factor when it comes to decision-making and execution.
- Cloud computing services have a very prompt and customer-centric **SLA's (Service Level Agreements)**.
- Cloud Service providers offer up to **99.99%** uptimes which ensure continuous flow of business operations and executions.



99.99999999% ("nine nines") means only **31.56** milliseconds downtime is allowed from a cloud service provider.

# Features of Cloud Computing



# Challenges

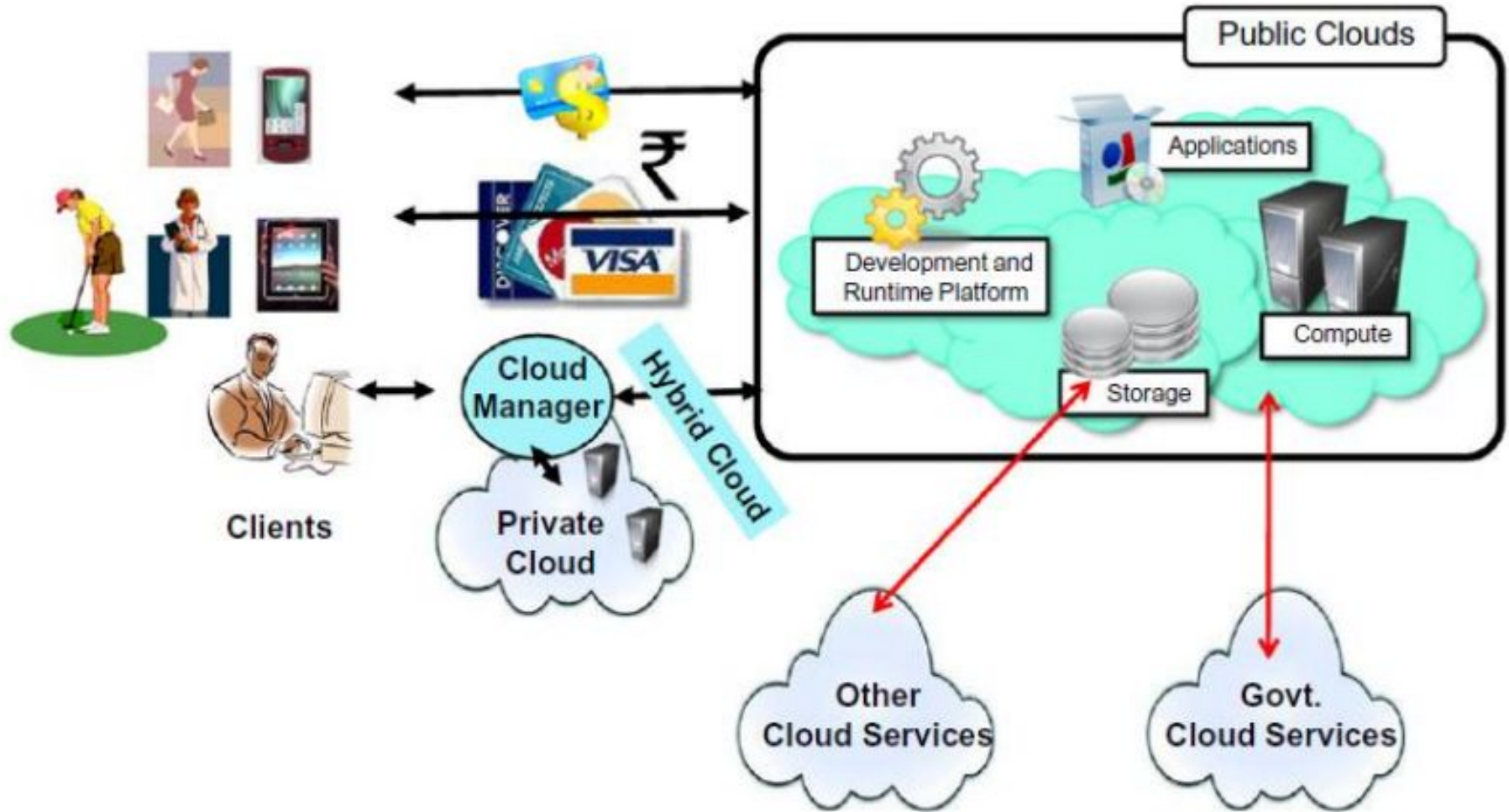
- Security and Privacy
- Lack of Standards
- Continuously Evolving
- Compliance Concerns
- Legal issues

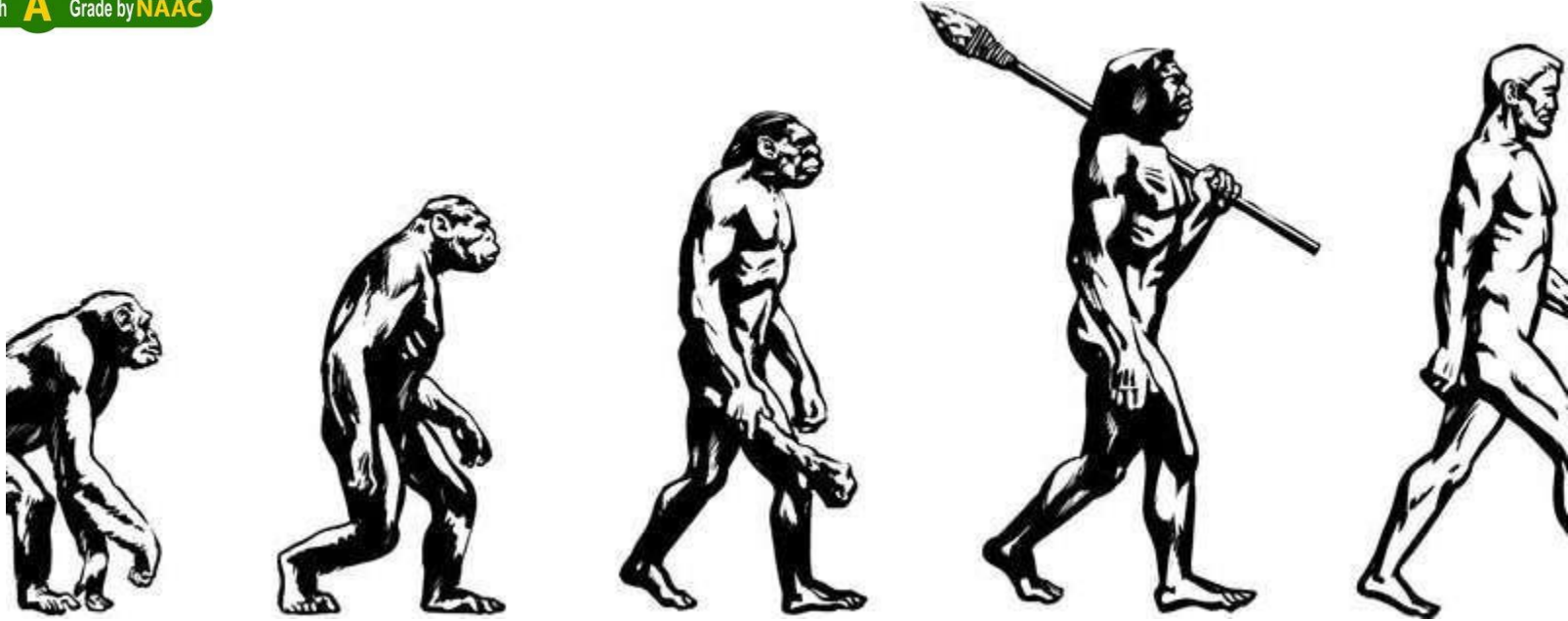


# What is Cloud Service???

- According to Reese – The service is accessible via a Web browser (nonproprietary) or a Web services application programming interface (API).
- Zero capital expenditure is necessary to get started.
- You pay only for what you use as you use it.

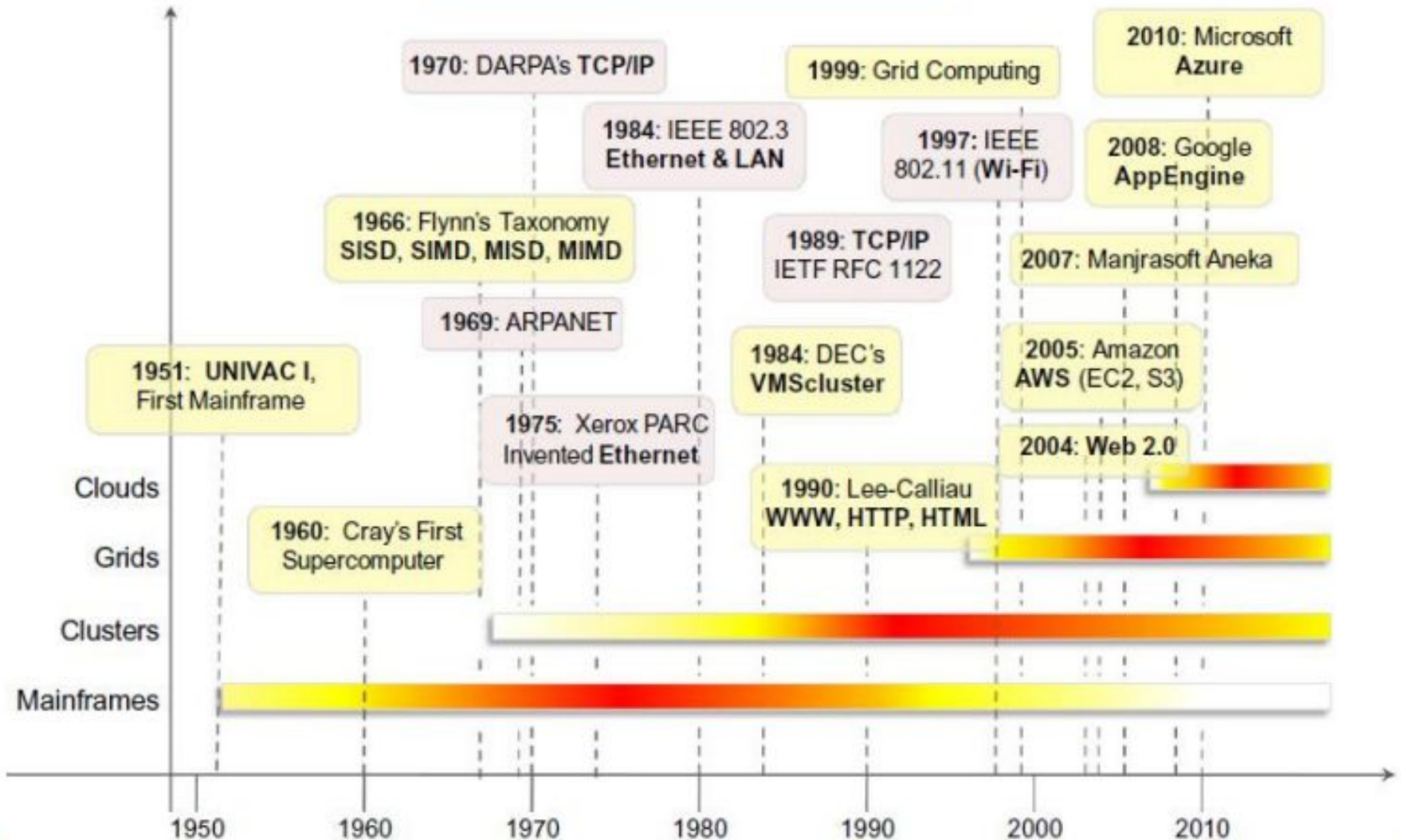
# Overall view of Cloud Computing



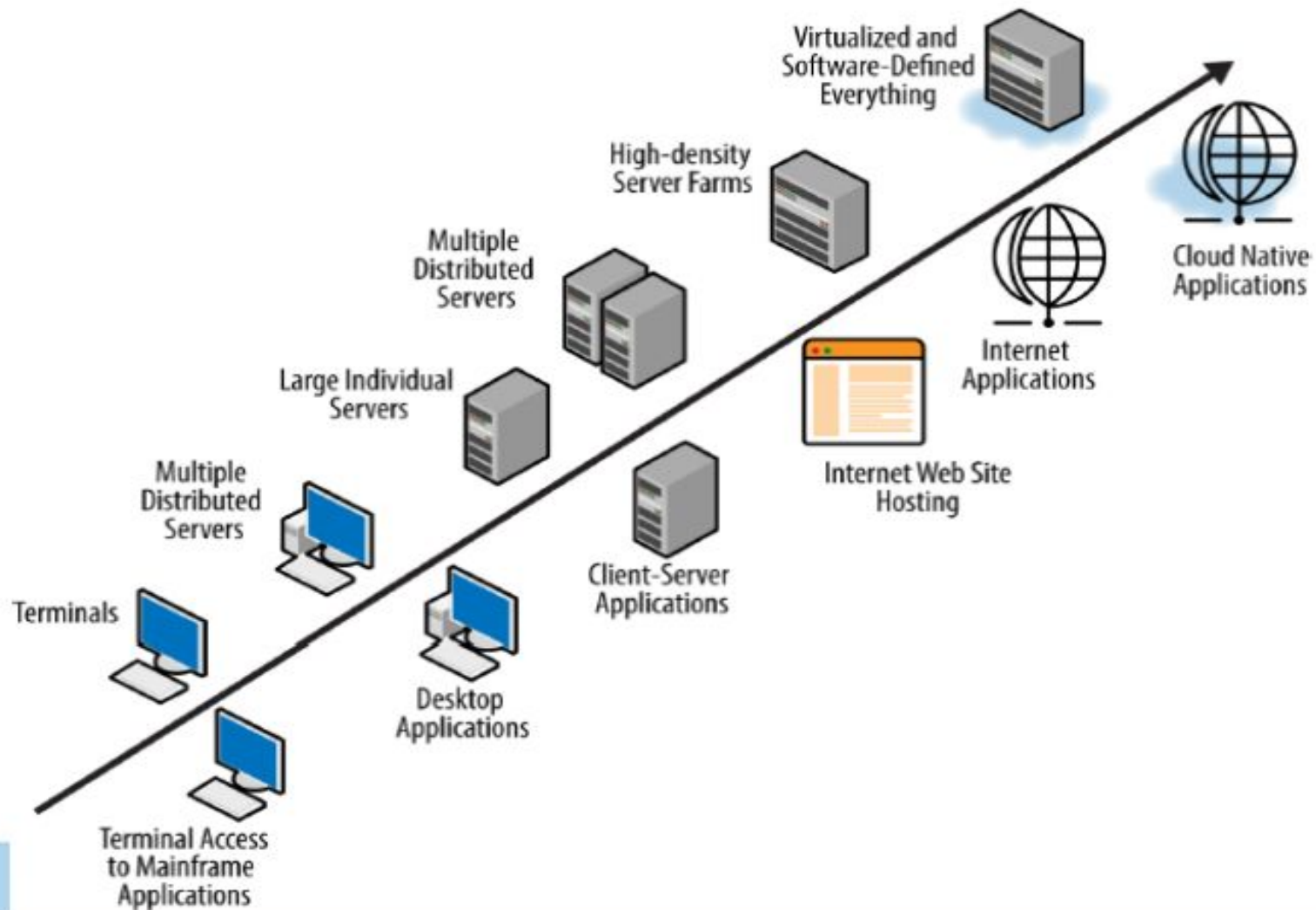


# EVOLUTION OF CLOUD COMPUTING

# The evolution of computing technologies



# The evolution of computing technologies





# Evolution of Cloud Computing

## Grid Computing

- Solving large problems with Parallel computing
- Made mainstream By Global Alliance



## Utility Computing

- Offering computing resources as a metered service
- Introduced in late 1990s



## SaaS Computing

- Network-based subscriptions to applications
- Gained momentum in 2001



## Cloud Computing

- Next-Generation Internet computing
- Next-Generation Data Centers



# The evolution of computing technologies- Mainframe Computing

- These were the first examples of large computational facilities leveraging multiple processing units.
- Mainframes were powerful, highly reliable computers specialized for large data movement and massive input/output (I/O) operations.
- They were mostly used by large organizations for bulk data processing tasks such as online transactions, enterprise resource planning, and other operations.
- Even though mainframes cannot be considered distributed systems, they offered large computational power by using multiple processors, which were presented as a single entity to users.

# The evolution of computing technologies- Cluster Computing

- Cluster computing started as a low-cost alternative to the use of mainframes and supercomputers.
- The technology advancement that created faster and more powerful mainframes and supercomputers eventually generated an increased availability of cheap commodity machines as a side effect.
- These machines could then be connected by a high bandwidth network and controlled by specific software tools that manage them as a single system.
- Starting in the 1980s, clusters become the standard technology for parallel and high-performance computing



# The evolution of computing technologies- Cluster Computing

- They were cheaper than mainframes and made high performance computing available to a large number of groups .
- Cluster technology contributed considerably to the evolution of tools and frameworks for distributed computing, including Condor, Parallel Virtual Machine (PVM), and Message Passing Interface (MPI).
- One of the attractive features of clusters was that the computational power of commodity machines could be leveraged to solve problems that were previously manageable only on expensive super computers.
- Moreover, clusters could be easily extended if more computational power was required.

# The evolution of computing technologies- Grid Computing

- Grid computing appeared in the early 1990s as an evolution of cluster computing.
- Grid computing proposed a new approach to access large computational power, huge storage facilities, and a variety of services.
- Grids initially developed as aggregations of geographically dispersed clusters by means of Internet connections.
- These clusters belonged to different organizations, and arrangements were made among them to share the computational power.

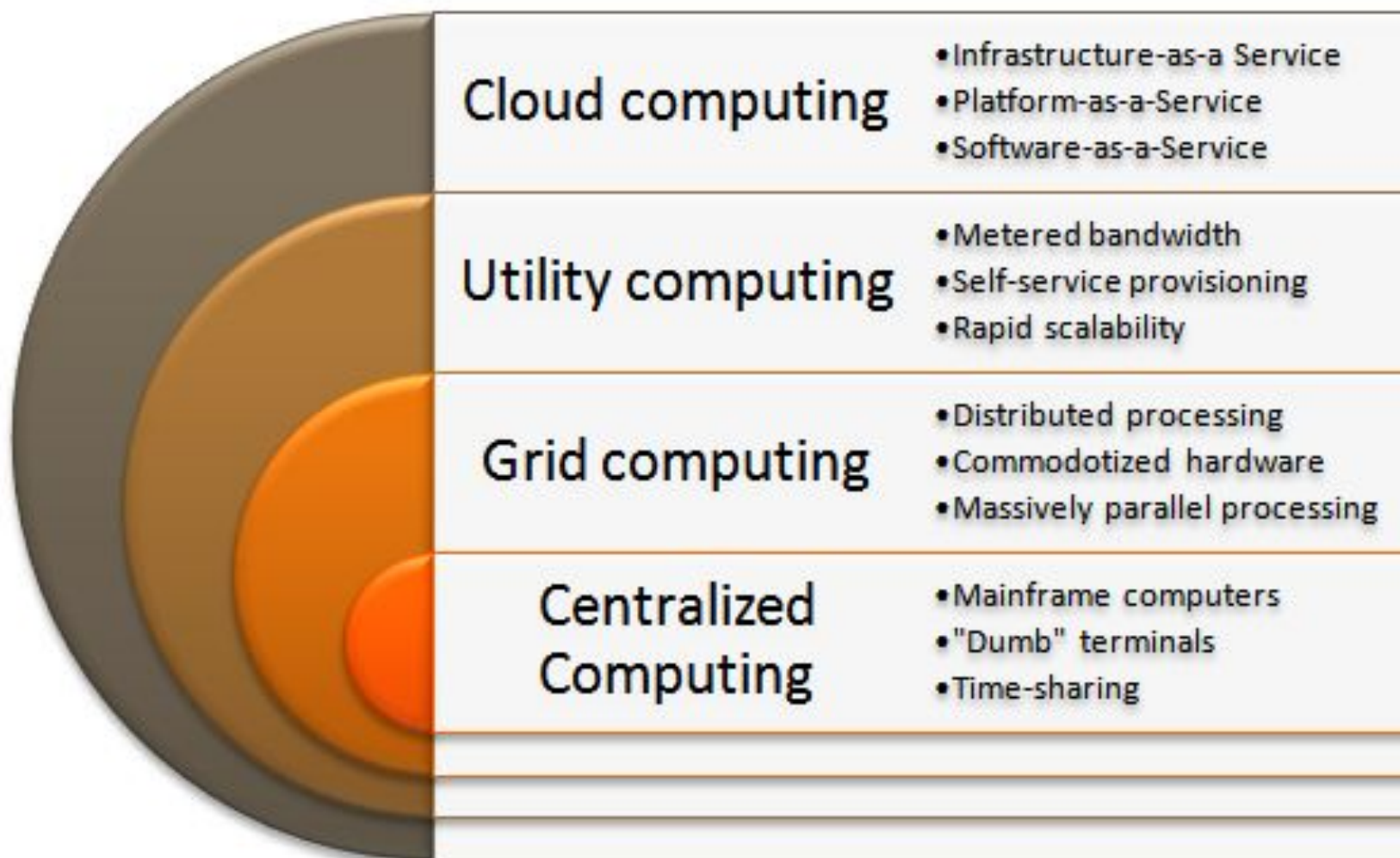
# The evolution of computing technologies- Grid Computing

- **Grid computing** - combination of computer resources from multiple administrative domains applied to a common task
- **Grid computing** is a **computer** network in which each **computer's** resources are shared with every other **computer** in the system.
- Processing power, memory and data storage are all community resources that authorized users can tap into and leverage for specific tasks.

# Utility Computing

- **Utility computing** focus is on the business model on which providing the computing services are based. , as a **metered service** similar to a traditional public utility (such as electricity, water, natural gas, or telephone network).
- Utility computing merely means **"Pay and Use"**, with regards to computing power.

# Quick Revision





Thank You