Python for Scientific Computing

Course Goals

- Simply: to learn how to use python to do
 - Numerical analysis
 - Data analysis
 - Plotting and visualizations
 - Symbol mathematics
 - Write applications

– ...

Class Participation

- We'll learn by interactively trying out some ideas and looking at code
 - I want to learn from all of you—share you experiences and expertise
- We'll use slack to communicate out of class
 - Everyone should have received an invite to our slack: https://python-sbu.slack.com
- Try out ideas and report to the class what you've learned
 - You should have an installation of python on your laptop
 - Alternately, you can use the Virtual SINC site on campus, which has Anaconda Python installed

Slack

- Log onto our slack as soon as possible
 - If you didn't get an invite, e-mail me, and I'll add you
- Slack is a web-based team chat tool
 - I've setup a number of channels for us to focus our discussions
 - Everyone is expected to participate
- Your course grade is based on your participation
 - I have a simple script(https://github.com/zingale/slack_grader) that I'll use for grading
 - Good contributions will get a comment on the slack, counting as "+1"
 - The script will record these points over the semester
 - Help, by using slack reactions for useful comments from your classmates
- In "free" mode, slack only keeps 10k messages—I don't think we'll go over that during the semester

Why Slack?

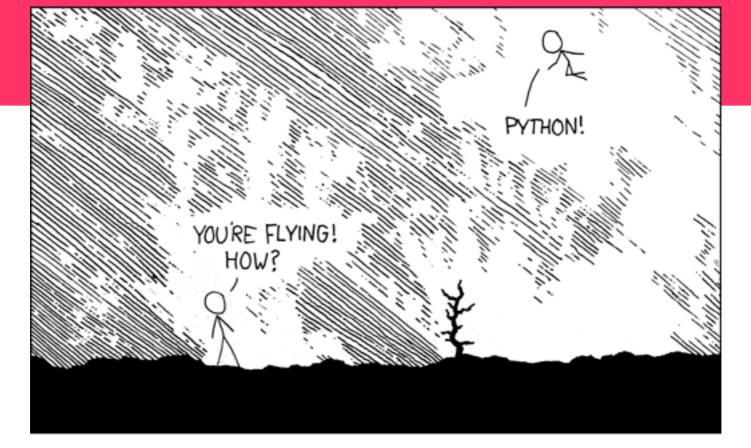
- One of the goals of this class is to teach you tools that are used by computational science groups
- Slack has gained enormous adoption by research groups over the past few years
 - We'll see how to integrate github repos to it, so everyone can keep on top of code developments
 - It's easy to post code snippets in conversations
 - There are lots of integrations that are available to extend its usefulness

Why Python?

- Very high-level language
 - Provides many complex data-structures (lists, dictionaries, ...)
 - Your code is shorter than a comparable algorithm in a compiled language
- Many powerful libraries to perform complex tasks
 - Parse structured inputs files
 - send e-mail
 - interact with the operating system
 - make plots
 - make GUIs
 - do scientific computations
 - ...
- Easy to prototype new tools
- Cross-platform and Free

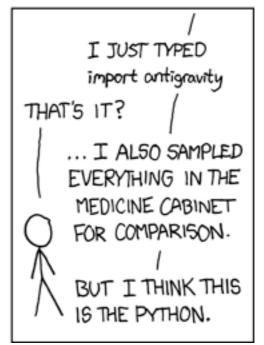
Why Python?

- Dynamically-typed
- Object-oriented foundation
- Extensible (easy to call Fortran, C/C++, ...)
- Automatic memory management (garbage collection)
- Ease of readability (whitespace matters)
 - ... and for this course ...
- Very widely adopted in the scientific community
 - Mostly due to the very powerful array library NumPy









(xkcd)

Installing Python

- Linux
 - Python is probably already installed
 - The dependencies we need for our class should be available through your package manager
- OS X / Windows
 - The easiest way to get everything we need for class is by installing Anaconda: https://www.continuum.io/downloads
 - You'll have a choice of python 2.7 or 3.6—choose python 3.6
- If you run into problems ask on slack (there is an "installation" channel), or come by my office

Hello, World!

- If you have python installed properly, you can start python simply by typing python at your command line prompt
 - The python shell will come up
 - Our hello world program is simply:
 print("hello, world")
 - Or, in python 2 (more on this later...):print "hello, world"

Scientific Python Stack

 Most scientific libraries in python build on the Scientific Python stack:



NumPy Base N-dimensional array package



SciPy library Fundamental library for scientific computing



Matplotlib Comprehensive 2D Plotting



IPython Enhanced Interactive Console



Sympy Symbolic mathematics



pandas Data structures & analysis

(scipy.org)

IPython Shell

- Type ipython (or ipython3) at your prompt
- Like the standard shell, this runs in a terminal, but provides many conveniences (type %quickref to see an overview)
 - Scrollback history preserved between sessions
 - Built-in help with ?
 - function-name?
 - object?
 - Magics (%Ismagic lists all the magic functions)
 - %run script: runs a script
 - %timeit: times a command
 - Lots of magics to deal with command history (including %history)
 - Tab completion
 - Run system commands (prefix with a !)
 - Last 3 output objects are referred to via __, ___,

Jupyter Notebooks

- A web-based environment that combines code and output, plots, plain text/stylized headings, LaTeX, ...
 - Notebooks can be saved and shared
 - Viewable on the web via: http://nbviewer.ipython.org/
 - Provides a complete view of your entire workflow
- Start with jupyter notebook
- I'll provide notebooks for a lot of the lectures to follow so you can play along on your own
 - The best way to learn is to experiment—download the notebooks and play around
 - Discuss anything you don't understand in the discussion forum

Python 2.x vs. Python 3

- See https://wiki.python.org/moin/Python2orPython3
- Mostly about cleaning up the language and making things consistent
 - e.g. print is a statement in python 2.x but a function in 3.x
- Some trivial differences
- .pyc are now stored in a __pycache__ directory
- Some gotyas:
 - 1/2 will give different results between python 2 and 3
- It's possible to write code that works with both python 2 and 3—often we will
 do so by importing from __future__
- We will focus on python 3.x

Class Organization

- We'll work mostly with Jupyter notebooks from now one (with a few exceptions)
- Each week, I'll ask you to work through some notebooks on your own, outside of class
 - These will always be posted on the class website
 - Great opportunity to ask questions on slack
- The hope is that we'll get a lot of the basic concepts for the week covered by working through the notebooks
- In class, we'll work on some exercises together
- We'll fine-tune some of this as we go through the semester