

SMART HOME AUTOMATION

A PROJECT REPORT

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in partial fulfilment for the award of the degree of

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BONAFIDE CERTIFICATE

This is to certify that this project report titled “**SMART HOME AUTOMATION**” is the bonafide work of “**ADHARSHINI C(210701014), AKSHAYA R (210701023)** and **ANANYA N (210701027)**” who carried out the project work under my supervision.

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EXTERNAL EXAMINER

INTERNAL EXAMINER

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ABSTRACT

This home automation project is a testament to the power of NodeMCU in conjunction with the versatile Blynk app. At its core, the project showcases the seamless control of a bulb remotely through the intuitive interface of the Blynk app. By bridging NodeMCU with the Blynk platform, users gain the ability to effortlessly manage various home devices from anywhere with an internet connection. What sets this project apart is its emphasis on simplicity and accessibility. Leveraging affordable hardware like the NodeMCU and user-friendly applications like Blynk, the project demonstrates how sophisticated home automation solutions can be within reach for a broad audience. Gone are the days of complex setups and expensive equipment; instead, this project champions a DIY approach that democratizes home automation technology. By hosting the project on Blink Live, a platform dedicated to showcasing DIY innovations, the creators have found an ideal space to share their work with a community of like-minded individuals. Blink Live provides a supportive environment where DIY enthusiasts can exchange ideas, collaborate on projects, and inspire one another to explore new frontiers in home automation and beyond. In essence, this home automation project represents more than just a technical achievement—it embodies a spirit of innovation, accessibility, and community. It demonstrates how technology, when harnessed creatively and shared openly, has the power to transform the way we interact with our homes and each other. As the project continues to inspire and empower DIY enthusiasts, it serves as a beacon of possibility in the ever-expanding landscape of home automation.

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LIST OF SYMBOLS



Process

This denotes various process involved in the development of proposed system



This arrow indicates the flow from one process to the another process.



,



This indicates the Stages in the proposed system

ABBREVIATIONS

1. IoT - Internet of Things
2. SDK - Software Development Kit
3. IDE - Integrated Development Environment
4. Wi-Fi - Wireless Fidelity
5. LED - Light Emitting Diode
6. CAD - Computer-Aided Design
7. API - Application Programming Interface
8. USB - Universal Serial Bus
9. GPIO - General Purpose Input/Output
- 10.MCU - Microcontroller Unit

CHAPTER 1

INTRODUCTION

1.1 INTRODUCTION

The Internet of Things (IoT) refers to the network of interconnected devices embedded with sensors, software, and other technologies that enable them to collect and exchange data over the internet. These devices can range from everyday objects like household appliances and wearable gadgets to industrial machinery and smart city infrastructure. The key characteristic of IoT devices is their ability to communicate with each other and with external systems, allowing for remote monitoring, control, and automation of various processes.

In the context of home automation, IoT enables the creation of smart homes where devices such as lights, thermostats, security cameras, and appliances are interconnected and can be controlled remotely via smartphones, tablets, or computers. This connectivity not only enhances convenience for users but also offers opportunities for energy efficiency, security, and personalized experiences tailored to individual preferences.

One of the essential components of IoT-enabled devices is the microcontroller, which serves as the brains of the operation, controlling the device's functions and communication with other devices and networks. NodeMCU is a popular microcontroller board based on the ESP8266 Wi-Fi module, widely used in IoT projects due to its ease of use, built-in Wi-Fi capabilities, and compatibility with NodeMCU IDE. It features input/output pins for connecting sensors, actuators, and other peripherals, as well as onboard processing capabilities to execute programmed instructions.

1.2 PROBLEM STATEMENT:

The problem at hand is the lack of accessible and user-friendly home automation solutions for individuals seeking to remotely control household devices. Existing options are often complex, costly, or require significant technical expertise to implement effectively. This presents a barrier to entry for many users who could benefit from the convenience and efficiency of home automation. Therefore, there is a need for a solution that leverages affordable hardware like NodeMCU and intuitive software like the Blynk app to create a straightforward and accessible home automation system, bridging the gap for users of varying technical backgrounds. By utilizing , a widely-used microcontroller known for its simplicity and versatility, this solution can empower users to easily set up and manage their smart home devices. Paired with the user-friendly interface of the Blynk app, this project aims to democratize home automation technology and make it accessible to a broader audience, regardless of their technical expertise or resources.

1.3 SOLUTION:

To address the challenge of limited accessibility and user-friendliness in home automation solutions, a comprehensive approach integrating NodeMCU and the Blynk app can revolutionize the landscape. Firstly, designing a simplified hardware setup compatible with NodeMCU would ensure affordability and ease of use. This could involve creating plug-and-play modules for common household devices, allowing users to easily connect them to the NodeMCU board without complex wiring or technical expertise.

Next, developing an intuitive user interface within the Blynk app is crucial for enhancing accessibility. The interface should feature customizable controls, such as virtual buttons, sliders, and toggles, enabling users to

effortlessly interact with their connected devices. Additionally, providing pre-configured templates for popular devices and automation scenarios can further simplify the setup process for users with varying technical backgrounds.

Integration with cloud services can enhance the scalability and remote accessibility of the solution. By leveraging cloud platforms, users can securely access and control their home devices from anywhere with an internet connection. This would enable real-time monitoring, scheduling, and automation of tasks, enhancing convenience and efficiency for users.

Furthermore, implementing robust security measures is essential to safeguard user privacy and protect against potential threats. This includes encryption protocols, secure authentication methods, and regular software updates to address vulnerabilities and ensure the integrity of the system.

To promote adoption and community engagement, fostering a supportive ecosystem of documentation, tutorials, and forums can empower users to troubleshoot issues, share ideas, and collaborate on projects. Hosting workshops and events to educate users about the benefits and possibilities of home automation can also help drive awareness and participation.

Overall, by combining NodeMCU's simplicity and affordability with the intuitive interface of the Blynk app, this solution can democratize home automation technology, making it accessible to a broader audience and transforming the way people interact with their homes.

1.4 SUMMARY:

The challenge of limited accessibility and user-friendliness in home

automation solutions is being addressed through a comprehensive approach that integrates NodeMCU and the Blynk app. This solution aims to revolutionize the landscape by providing an affordable, easy-to-use platform for remotely controlling household devices.

At its core, the solution focuses on simplifying hardware setup with NodeMCU-compatible plug-and-play modules, ensuring that users can connect devices without complex wiring or technical expertise. This approach not only reduces barriers to entry but also promotes affordability and scalability.

The user interface within the Blynk app is designed to be intuitive and customizable, featuring virtual buttons, sliders, and pre-configured templates for popular devices and automation scenarios. This empowers users to interact with their connected devices effortlessly, regardless of their technical background.

Integration with cloud services enhances remote accessibility, allowing users to securely access and control their home devices from anywhere with an internet connection. Real-time monitoring, scheduling, and automation of tasks further enhance convenience and efficiency for users.

Robust security measures, including encryption protocols and secure authentication methods, are implemented to safeguard user privacy and protect against potential threats. Regular software updates address vulnerabilities and ensure the integrity of the system.

CHAPTER 2

LITERATURE SURVEY

1. **Paper:** Design and development of NodeMCU-based automation home system using the internet of things

Author: SA Ajagbe, OA Adeaga, OO Alabi

Year: 2024

Disadvantage: While the system is described as low-cost, it may lack advanced features found in more expensive solutions.

2. **Paper:** Light Fidelity-based Home Automation System with NodeMCU

Author: MM Gwani, AM Gimba, MM Kunya

Year: 2024

Disadvantage: The system's reliance on light fidelity may limit its effectiveness in environments with poor lighting conditions.

3. **Paper:** Design and Construction of Voice Controlled Home Automation using NodeMCU

Author: UI Ibrahim, H Ohize, UA Umar

Year: 2024

Disadvantage: Voice-controlled systems may suffer from accuracy issues, particularly in noisy environments or with accents that the system may not recognize.

4. **Paper:** IoT Based Home Automation System: Security Challenges and Solutions

Author: N Solangi, A Khan, MF Qureshi, N Zaki

Year: 2024

Disadvantage: Security challenges in IoT-based systems may leave them vulnerable to cyberattacks or unauthorized access.

5. **Paper:** Home Automation using Artificial Intelligent & Internet of Things

Author: VB Reddy, B Dinesh, B Manikyam

Year: 2024

Disadvantage: AI-based systems may require significant computational resources, potentially limiting their feasibility for resource-constrained environments.

6. **Paper:** An Internet of Things-Integrated Home Automation with Smart Security System

Author: M Sayeduzzaman, T Hasan

Year: 2024

Disadvantage: Integration challenges in IoT-based systems may lead to compatibility issues between devices and platforms.

7. **Paper:** Review and analysis of different automation techniques for household applications

Author: KS Rathore, A Raj, H Dixit, K Harsh

Year: 2024

Disadvantage: Some automation techniques may require manual intervention or setup, reducing their efficiency compared to fully automated systems.

8. **Paper:** Home Automation Using AI Tool

Author: G Vivek, MR Kumar, PAK Reddy, V Sekhar

Year: 2024

Disadvantage: The implementation of AI-based tools may introduce complexity and potential for errors in configuration and operation.

9. **Paper:** Brain Computer Interface Based Home Automation System

Author: M Meyyammai, PM Kumar, KAI Sailaja

Year: 2024

Disadvantage: Brain-computer interface systems may require specialized hardware and training, limiting their accessibility to users with specific needs or capabilities.

2.1 EXISTING SYSTEM:

Existing home automation systems vary widely in complexity, features, and implementation. Some systems rely on microcontroller platforms like NodeMCU or Raspberry Pi, while others leverage IoT (Internet of Things) technology for connectivity and control. These systems typically consist of a combination of hardware devices, such as sensors, actuators, and microcontrollers, and software applications for user interaction and automation logic.

NodeMCU-based home automation systems offer flexibility and customization, allowing users to create tailored solutions for their specific needs. These systems often involve programming the NodeMCU board to interface with sensors and actuators, enabling tasks such as turning lights on/off, adjusting thermostat settings, or monitoring environmental conditions like temperature and humidity. While NodeMCU-based systems are relatively affordable and accessible, they may require some level of programming knowledge and technical skill to set up and customize.

IoT-based home automation systems take connectivity to the next level by enabling devices to communicate with each other and with external services over the internet. These systems typically involve IoT devices equipped with sensors and connectivity modules, such as Wi-Fi or Bluetooth, which can be controlled remotely via smartphone apps or web interfaces. IoT platforms like Blynk or ThingSpeak provide tools for creating custom dashboards, setting up automation rules, and integrating with third-party services. While IoT-based systems offer greater convenience and accessibility for remote monitoring and control, they may be more expensive and require a stable internet connection for reliable operation.

2.2 PROPOSED SYSTEM:

The proposed home automation system aims to address the limitations of existing solutions by offering a comprehensive, user-friendly, and affordable platform for controlling household devices remotely. Built upon the foundation of NodeMCU microcontroller and leveraging IoT principles, this system provides a versatile and accessible solution for users of varying technical expertise.

The core of the proposed system revolves around an NodeMCU microcontroller board, which serves as the central control hub for managing connected devices. NodeMCU's simplicity and versatility make it an ideal choice for this application, enabling users to easily interface with sensors, actuators, and other peripherals.

To enable remote control and monitoring capabilities, the system integrates with IoT technology, allowing users to access and control their devices over the internet. This connectivity is facilitated through Wi-Fi or Ethernet modules, providing seamless communication between the NodeMCU board and user devices such as smartphones, tablets, or computers.

A user-friendly interface, developed using platforms like Blynk or ThingSpeak, enables intuitive control and monitoring of connected devices. Users can customize the interface to suit their preferences, adding virtual buttons, sliders, or displays to interact with their home automation system effortlessly.

Additionally, the proposed system prioritizes affordability and accessibility, utilizing readily available components and open-source software to minimize costs and technical barriers. This approach ensures that users with varying budgets and technical backgrounds can easily adopt and customize the system to suit their needs.

CHAPTER 3

SYSTEM ARCHITECTURE

3.1 SYSTEM ARCHITECTURE

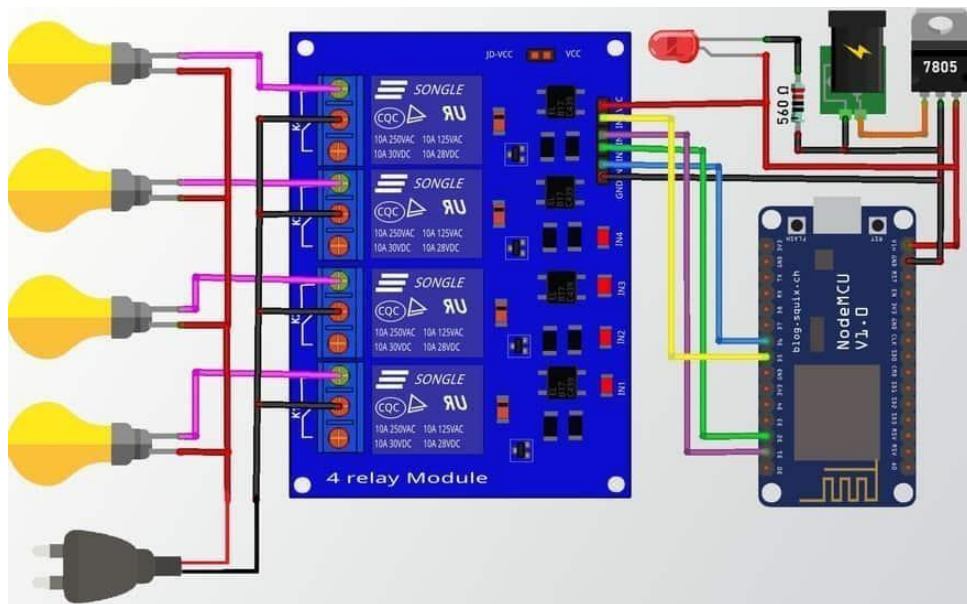


Fig 3.1 System Architecture

3.2 REQUIREMENT SPECIFICATION

3.2.1 HARDWARE SPECIFICATION

NodeMCU ESP8266

Lithium Ion Battery

5V Double channel Relay module

Breadboard

3.2.2 SOFTWARE SPECIFICATION

Arduino IDE

Windows 11

Blynk Library

Blynk IOT

3.3 COMPONENTS USED

NodeMCU Board:

The NodeMCU is a popular microcontroller board based on the ATmega328P chip. It features digital and analog input/output pins, which can be used to interface with various sensors, actuators, and other electronic components.

In the home automation system, the NodeMCU serves as the central control unit, executing programmed instructions to control connected devices based on input received from sensors or user commands.

5V Double Channel Relay Module:

A relay module is an electromechanical switch used to control high-power electrical devices using a low-power signal, such as from a microcontroller like the NodeMCU.

The double-channel relay module used in the system can control two separate electrical circuits. Each channel typically consists of a control input and two output terminals for connecting the device to be controlled (e.g., a bulb or a fan).

Bulb and Fan:

These are examples of electrical devices that can be controlled using the relay module. The bulb represents a simple lighting fixture, while the fan represents a motor-driven appliance.

The relay module acts as a switch, allowing the NodeMCU to turn the bulb or fan on/off by controlling the flow of electricity to them.

Jumper Cables:

Jumper cables are used to create electrical connections between components on a breadboard or between components and the NodeMCU.

They typically consist of insulated wires with male or female connectors on each end, making them versatile for connecting different components in a circuit.

Breadboard:

A breadboard is a prototyping tool used to create temporary circuits without the need for soldering. It consists of a grid of interconnected metal strips embedded in a plastic base.

Components can be inserted into the holes on the breadboard, and jumper cables can be used to make connections between them, allowing for quick and easy experimentation and testing of circuits.

Bluetooth Module:

A Bluetooth module enables wireless communication between the NodeMCU and external devices, such as smartphones or tablets

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Components can be inserted into the holes on the breadboard, and jumper cables can be used to make connections between them, allowing for quick and easy experimentation and testing of circuits.

3.4 WORKING PRINCIPLE

The proposed home automation system revolves around the NodeMCU microcontroller board, serving as the system's central control unit. Programmed instructions executed by the NodeMCU dictate communication with relay modules, enabling regulation of power to electrical devices like bulbs and fans. Relay modules act as intermediaries, isolating the NodeMCU's low-power signals to control the high-power circuits of these devices, facilitating their activation and deactivation as needed.

Facilitating remote control and accessibility, a Bluetooth module enables wireless communication between the NodeMCU and external devices like smartphones or tablets. Through a dedicated mobile application interface, users can seamlessly issue commands to the NodeMCU via Bluetooth, facilitating remote control and automation of household devices from their mobile devices. This intuitive interface enhances user convenience, providing flexibility in managing the home environment efficiently.

The system prioritizes simplicity and accessibility, utilizing readily available components and open-source software to ensure affordability and ease of maintenance. Its modular design allows for scalability, accommodating the integration of additional devices and functionalities as required. Overall, the proposed home automation system offers a comprehensive solution for modernizing home management, catering to the diverse needs of homeowners seeking enhanced convenience and efficiency in their daily routines.

Facilitating remote control and accessibility, a Bluetooth module enables wireless communication between the NodeMCU and external devices like smartphones

CHAPTER4

RESULT AND DISCUSSION

4.1 ALGORITHM

The algorithm orchestrates the home automation system's functionality, starting with initialization where the NodeMCU and relay modules are set up for communication. Following this, connectivity between the NodeMCU and the Bluetooth module is established to enable wireless interaction with external devices. Entering a loop, the system continuously monitors for commands from the mobile application via Bluetooth. Upon receiving a command, it decodes the instruction to determine the intended action, such as toggling a device on or off. Subsequently, the corresponding relay module is activated to control the power supply to the designated electrical device based on the received command. To ensure user feedback and status updates, the system transmits confirmation messages to the mobile application. This loop persists, allowing the system to remain responsive to user inputs and continuously monitor for new commands. Finally, upon completion of tasks or at the user's request, the system gracefully shuts down, releasing any allocated resources. This algorithm streamlines the operation of the home automation system, providing users with a seamless and efficient means of controlling household devices remotely.

Component	Function
NodeMCU	Acts as the microcontroller for system control and facilitates communication with the mobile application.
Mobile Application	Serves as the user interface, allowing remote control of connected devices.

Sensors	Monitor environmental conditions such as temperature, humidity, and occupancy.
Relay Modules	Actuators used to control various household devices (lights, appliances) based on sensor data.
Power Supply	Provides electrical power to the NodeMCU and connected devices.
Internet Connectivity	Enables seamless communication between the mobile application and NodeMCU, allowing remote device control.
Breadboard	Facilitates prototyping and assembling of components.
Jumper Cables	Used for connecting components on the breadboard, aiding in circuit assembly.

Table 4.1 Component Table

Throughout this process, the system provides feedback to the user via the mobile application, confirming the execution of commands and updating device status. This iterative cycle ensures continuous monitoring of sensor data and responsiveness to user inputs, creating a seamless and user-friendly experience for remotely controlling the home environment.

4.2 IMPLEMENTATION:

Implementing the home automation system involves a structured process encompassing hardware setup, software development, integration, testing, and deployment. Initially, essential hardware components such as the NodeMCU, relay modules, sensors, Bluetooth module, power supply, breadboard, and jumper cables are assembled. Connections are meticulously established, ensuring proper wiring to facilitate communication and functionality among the components.

Concurrently, software development kicks off with firmware creation for the NodeMCU. Using NodeMCU IDE or similar tools, developers craft code to initialize the system, establish communication with peripherals, and define

logic for device control based on sensor inputs or user commands. Simultaneously, a mobile application is developed, allowing users to remotely control the system via Bluetooth. This application communicates with the NodeMCU to send commands and receive feedback.

Integration follows, ensuring seamless interaction between hardware and software components. Firmware is connected to the hardware setup, and communication between components is rigorously tested to validate accuracy and reliability. The mobile application is also integrated with the NodeMCU, undergoing thorough testing to confirm proper Bluetooth connectivity and command execution.

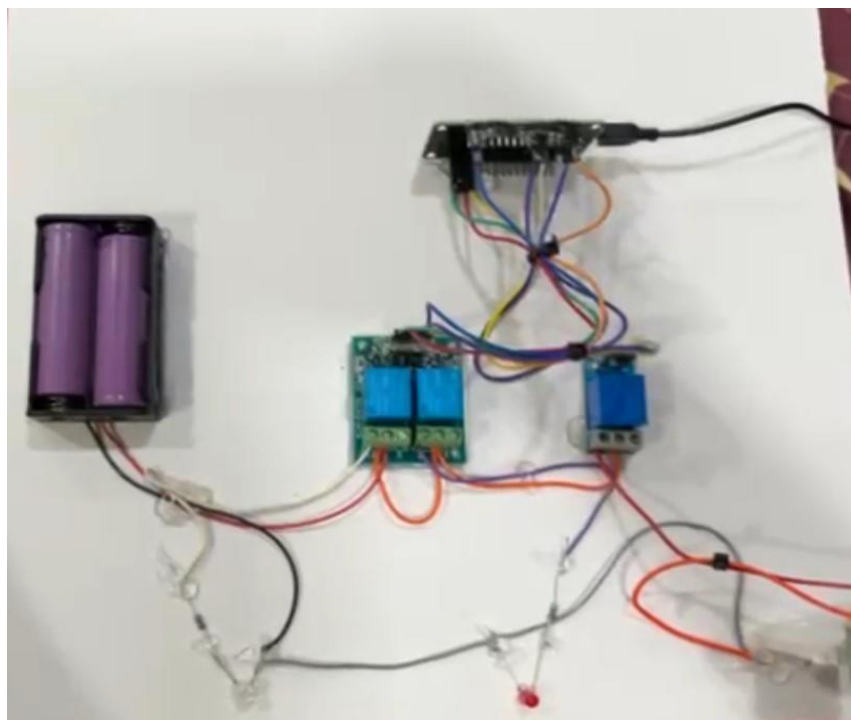
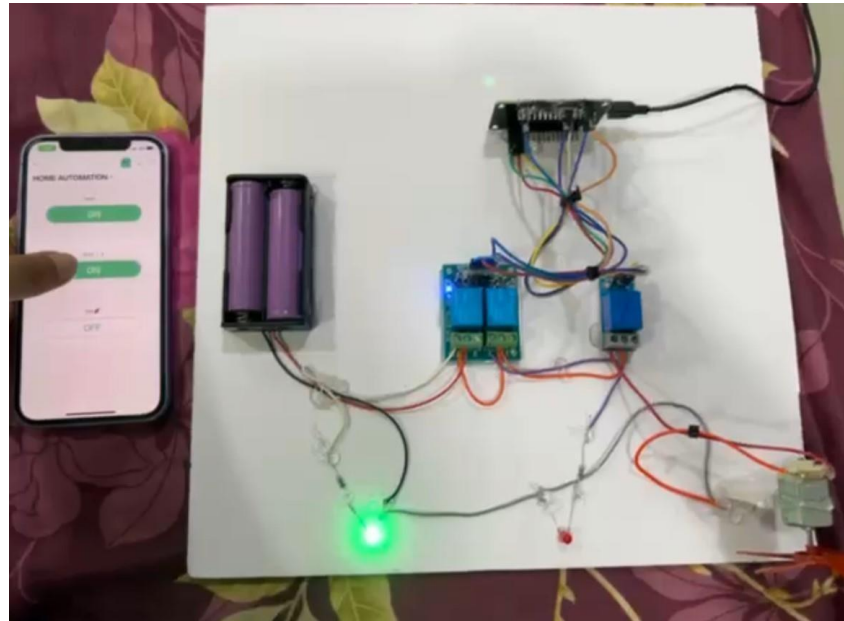
Testing and debugging play a vital role in the implementation phase. Comprehensive tests are conducted to evaluate the entire system, including hardware, firmware, and the mobile application. Unit and integration tests verify component functionality and coherence. Any encountered issues are meticulously debugged and resolved, ensuring system robustness.

Upon successful testing, the system is deployed, accompanied by user documentation and training to enable efficient system operation. Post-deployment, the system is monitored for performance, and necessary enhancements are implemented to optimize functionality and user experience. Through this systematic approach, the home automation system is effectively implemented, offering users convenient and efficient control over their home environment..

CHAPTER 5

OUTPUTS

5.1 OUTPUT:



5.2 SECURITY MODEL:

The security model for the home automation system prioritizes safeguarding user privacy, data integrity, and system accessibility. Central to this model is robust authentication, employing methods like password-based, biometric, or multi-factor authentication to verify user identities. Encryption techniques are then employed to secure communication between the mobile application and the NodeMCU, as well as between the NodeMCU and external devices, ensuring confidentiality of transmitted data. Authorization mechanisms are implemented to control user access, with role-based access control (RBAC) restricting privileges to sensitive functionalities and data. Secure communication protocols like HTTPS or MQTT with TLS are utilized to encrypt data transmission over the internet, mitigating eavesdropping and man-in-the-middle attacks. Regular updates to firmware and software components address known vulnerabilities, while monitoring and logging mechanisms enable detection of suspicious activities and timely response to security incidents. Through the integration of these components, the security model ensures the home automation system's resilience against potential threats, safeguarding both user information and system integrity.

Secure communication protocols like HTTPS or MQTT with TLS are utilized to encrypt data transmission over the internet, mitigating eavesdropping and man-in-the-middle attacks. Regular updates to firmware and software components address known vulnerabilities, while monitoring and logging mechanisms enable detection of suspicious activities and timely response to security incidents. Through the integration of these components, the security model ensures the home automation system's resilience against potential threats, safeguarding both user information and system integrity.

CHAPTER 6

CONCLUSION AND FUTURE WORK

6.1 CONCLUSION

In conclusion, the home automation system represents a significant stride towards modernizing and enhancing residential living. Through the integration of cutting-edge technologies such as the NodeMCU microcontroller, relay modules, sensors, Bluetooth connectivity, and a dedicated mobile application, the system offers users unprecedented levels of convenience, efficiency, and control over their home environments. By enabling remote monitoring and management of household devices, it empowers users to streamline their daily routines, optimize energy usage, and enhance overall comfort and security.

Moreover, the implementation of robust security measures ensures the protection of user privacy, data integrity, and system accessibility. Through mechanisms such as authentication, encryption, authorization, and secure communication protocols, the system safeguards against potential threats and vulnerabilities, instilling confidence in its reliability and trustworthiness. This security-focused approach not only protects sensitive information but also fosters a sense of peace of mind for users, knowing that their homes are secure and their data is safe from unauthorized access.

Furthermore, the system's emphasis on simplicity, affordability, and user-friendliness ensures that it remains accessible to a broad audience, regardless of technical expertise or resources. By democratizing home automation technology, it opens up new possibilities for individuals to create personalized smart homes tailored to their specific needs and preferences.

6.2 FUTURE WORK

Looking ahead, several promising directions for future work can further elevate the home automation system's capabilities and address emerging needs. Integration of artificial intelligence (AI) and machine learning (ML) algorithms stands out as a transformative avenue. By leveraging AI/ML, the system can evolve from reactive to proactive, anticipating user preferences and automating tasks based on learned patterns and predictive analytics. This could include personalized device scheduling, energy optimization algorithms, and adaptive behavior based on user habits and environmental factors.

Security remains paramount, and future work can focus on enhancing the system's resilience against cyber threats. This involves implementing advanced encryption methods, multifactor authentication, and anomaly detection to safeguard user data and prevent unauthorized access. Moreover, research into blockchain-based solutions could provide tamper-resistant data integrity and decentralized authentication mechanisms, further fortifying the system's security posture.

As the Internet of Things (IoT) landscape continues to expand, interoperability becomes increasingly crucial. Future efforts may center on standardizing communication protocols and promoting device compatibility across diverse ecosystems. This ensures seamless integration with a wide array of smart devices and platforms, fostering a cohesive and interconnected smart home ecosystem.

Energy efficiency remains a key concern, and future work can explore novel approaches to optimize energy consumption within the home automation system. This includes developing intelligent algorithms to dynamically adjust device settings based on real-time energy demand, occupancy patterns, and

renewable energy availability. Additionally, integration with smart grid technologies enables demand response strategies, allowing the system to intelligently manage energy usage in response to grid conditions and pricing signals.

User experience enhancements represent another promising area of future work. This involves refining the mobile application interface with intuitive controls, personalized dashboards, and interactive visualization tools. Additionally, incorporating voice recognition and natural language processing capabilities can offer users more intuitive and hands-free control over their smart home devices.

In conclusion, future work on the home automation system holds great potential to further enhance its intelligence, security, interoperability, energy efficiency, and user experience, ultimately advancing the vision of seamless and intelligent living spaces.

User experience enhancements represent another promising area of future work. This involves refining the mobile application interface with intuitive controls, personalized dashboards, and interactive visualization tools. Additionally, incorporating voice recognition and natural language processing capabilities can offer users more intuitive and hands-free control over their smart home devices.

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APPENDIX

```
#include <ESP8266WiFi.h>
#include <BlynkSimpleEsp8266.h>

// Replace these with your WiFi credentials
char ssid[] = "YOUR_WIFI_SSID";
char pass[] = "YOUR_WIFI_PASSWORD";

// Replace this with your Blynk authentication token
char auth[] = "YOUR_BLYNK_AUTH_TOKEN";

// Pin connected to the relay module to control the bulb
const int relayPin = D1;
// Pin connected to the LED to indicate connection status
const int statusLedPin = D2;

// Variable to store the current state of the bulb
int bulbState = 0;

// Blynk setup
BlynkTimer timer;
WidgetLED ledWidget(V3);

void setup() {
  // Initialize Serial communication for debugging purposes
  Serial.begin(115200);

  // Initialize the relay pin and status LED pin as outputs
```



```

pinMode(relayPin, OUTPUT);
pinMode(statusLedPin, OUTPUT);

// Connect to Wi-Fi
connectToWiFi();
}

void loop() {
  // Run Blynk communication
  Blynk.run();
  // Execute Blynk timer tasks
  timer.run();
}

// Function to connect to Wi-Fi
void connectToWiFi() {
  Serial.println("Connecting to Wi-Fi...");
  WiFi.begin(ssid, pass);

  // Attempt to connect to Wi-Fi
  int attempts = 0;
  while (WiFi.status() != WL_CONNECTED && attempts < 10) {
    digitalWrite(statusLedPin, HIGH); // Blink status LED while connecting
    delay(500);
    digitalWrite(statusLedPin, LOW);
    delay(500);
    attempts++;
  }
}

```

```

// Check if connected to Wi-Fi
if (WiFi.status() == WL_CONNECTED) {
  Serial.println("Wi-Fi connected!");
  digitalWrite(statusLedPin, HIGH); // Turn on status LED
  // Initialize Blynk connection
  Blynk.begin(auth, ssid, pass);
  // Setup a timer to check Blynk connection status every 10 seconds
  timer.setInterval(10000L, checkBlynkConnection);
} else {
  Serial.println("Failed to connect to Wi-Fi!");
  while (true) {} // Endless loop if Wi-Fi connection fails
}
}

// Blynk virtual pin handler for controlling the bulb
BLYNK_WRITE(V1) {
  int newState = param.asInt(); // Get value from the app (0 or 1)

  // Check if the new state is different from the current state
  if (newState != bulbState) {
    // Update the current state of the bulb
    bulbState = newState;

    // Turn the bulb on or off based on the app command
    digitalWrite(relayPin, bulbState);
    Serial.print("Bulb turned ");
    Serial.println(bulbState ? "on" : "off");
  }
}

```

```
// Blynk connection error handler
void checkBlynkConnection() {
  if (!Blynk.connected()) {
    Serial.println("Blynk disconnected!");
    digitalWrite(statusLedPin, LOW); // Turn off status LED
    connectToWiFi(); // Attempt to reconnect
  }
}
```

```
// Blynk connection error handler
BLYNK_CONNECTED() {
  Serial.println("Blynk connected!");
  digitalWrite(statusLedPin, HIGH); // Turn on status LED
  // Update Blynk LED widget to indicate connection
  ledWidget.on();
}
```

```
// Blynk disconnection error handler
BLYNK_DISCONNECTED() {
  Serial.println("Blynk disconnected!");
  digitalWrite(statusLedPin, LOW); // Turn off status LED
  // Update Blynk LED widget to indicate disconnection
  ledWidget.off();
}
```