```
//Creation of binary file
                                                              display(fp);
#include<stdio.h>
                                                              getchar();
struct tag {
                                                              printf("\nEnter Roll No for record modification : ");
                                                              scanf("%d",&t):
        char name[20];
        int roll:
                                                              if(modify(t,fp))
};
int main()
                                                                      printf("\nDisplay of File Content after
                                                              modification:\n");
struct tag stdrec;
                                                                      display(fp);
int n=5,i;
                                                              }
                                                              else
FILE *fp;
fp=fopen("in.txt","wb");
                                                              printf("Roll No. not found");
for(i=0;i<n;i++)
                                                              return 0;
printf("Roll Number:");scanf("%d",&stdrec.roll);
                                                              void display(FILE *fp1)
printf("Name:");scanf("%s",stdrec.name);
fwrite(&stdrec,1,sizeof(stdrec),fp);
                                                              fp1=fopen("in.txt","rb");
                                                              while(fread(&stdrec,1,sizeof(stdrec),fp1)!=0)
fclose(fp);
return 0;
                                                              printf("Roll Number: %d\n",stdrec.roll);
                                                              printf("Name: %s\n",stdrec.name);
}
//Display (Reading) of binary file contents
                                                              fclose(fp1);
#include<stdio.h>
                                                              int modify(int rollno,FILE *fp)
struct tag {
        char name[20];
                                                              int found=0;
        int roll:
                                                              fp=fopen("in.txt","r+");
};
                                                              while(fread(&stdrec,1,sizeof(stdrec),fp)!=0)
int main()
                                                              if(stdrec.roll==rollno)
struct tag stdrec;
int n=5,i;
                                                              found=1;
FILE *fp;
                                                              printf("New Name:");scanf("%s",stdrec.name);
fp=fopen("in.txt","rb");
                                                              stdrec.roll=rollno:
while(fread(&stdrec,1,sizeof(stdrec),fp)!=0)
                                                              printf("Before mod:%ld",ftell(fp));
                                                              fseek(fp,-sizeof(stdrec),SEEK_CUR);
printf("Roll Number:%d\n",stdrec.roll);
                                                              printf("after mod:%ld",ftell(fp));
printf("Name:%s\n",stdrec.name);
                                                              fwrite(&stdrec,1,sizeof(stdrec),fp);
//fwrite(&stdrec,1,sizeof(stdrec),fp);
                                                              fclose(fp);
}
                                                              break;
fclose(fp);
                                                              }
return 0;
                                                              if(found==1)
//functions to modify/display the contents of
                                                              return 1;
binary file
                                                              else
                                                              return 0;
#include<stdio.h>
                                                              Discussed Linux commands
struct tag {
                                                              mkdir (make directory), ls (listing of directory
        char name[20];
        int roll;
                                                              contents- -l for long format), cat (to display file
                                                              contents), cd (change directory), pwd (print working
}stdrec;
int modify(int,FILE *);
                                                              directory), use of redirector symbol '>' e.g. cat f1 f2>
void display(FILE *);
                                                              f3, who (to list active user currently logged on unix
                                                              server), whoami (to know the userid of currently
int main()
                                                              logged user itself) cp (copy one source file conents
{ int t;FILE *fp;
printf("Display of File Contents before
```

modification:\n");

to target file), mv (to move source file conents to

target file