

Graph theory and applications

Practise Problem – 4

To check if a given Graph is Bipartite or not

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Code-

```
class Graph():

    def __init__(self, V):
        self.V = V
        self.graph = [[0 for column in range(V)] \
                       for row in range(V)]

    def isBipartite(self, src):

        colorArr = [-1] * self.V

        # Assign first color to source
        colorArr[src] = 1

        # Create a queue (FIFO) of vertex numbers and
        # enqueue source vertex for BFS traversal
        queue = []
        queue.append(src)

        while queue:

            u = queue.pop()

            # Return false if there is a self-loop
            if self.graph[u][u] == 1:
```

```

        return False;

    for v in range(self.V):

        if self.graph[u][v] == 1 and colorArr[v] == -1:

            # Assign alternate color to this
            # adjacent v of u
            colorArr[v] = 1 - colorArr[u]
            queue.append(v)

        elif self.graph[u][v] == 1 and colorArr[v] ==
colorArr[u]:
            return False

    return True

g = Graph(4)
g.graph = [[1, 1, 0, 1],
           [1, 0, 1, 0],
           [0, 1, 0, 1],
           [1, 0, 0, 0]
           ]
print("The graph in adjacency matrix form \n", g.graph)
print ("\n No, the graph is not bipartite" if g.isBipartite(0) else "\n No, the graph
is not bipartite")

```

Output Screenshot-

```
ananya@ananya-Vostro-5402: ~/Desktop
ananya@ananya-Vostro-5402:~/Desktop$ python3 gta.py
The graph in adjacency matrix form
[[0, 1, 0, 1], [1, 0, 1, 0], [0, 1, 0, 1], [1, 0, 1, 0]]

Yes, the graph is bipartite
ananya@ananya-Vostro-5402:~/Desktop$ python3 gta.py
The graph in adjacency matrix form
[[1, 1, 0, 1], [1, 0, 1, 0], [0, 1, 0, 1], [1, 0, 0, 0]]
No
ananya@ananya-Vostro-5402:~/Desktop$ python3 gta.py
The graph in adjacency matrix form
[[1, 1, 0, 1], [1, 0, 1, 0], [0, 1, 0, 1], [1, 0, 0, 0]]

No, the graph is not bipartite
ananya@ananya-Vostro-5402:~/Desktop$
```